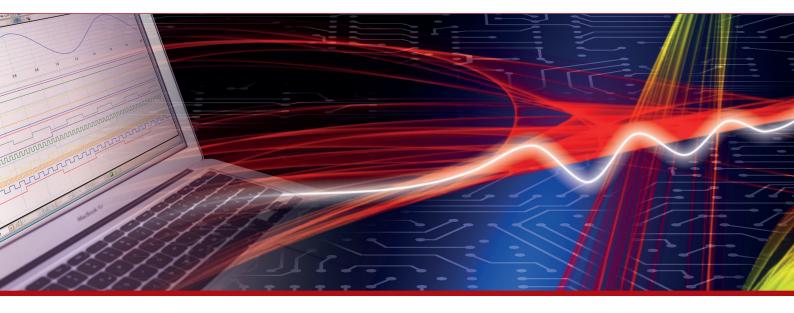


Product Datasheet - Technical Specifications



More information in our Web-Shop at > www.meilhaus.com and in our download section.

Your contact

Technical and commercial sales, price information, quotations, demo/test equipment, consulting:

Tel.:	+49 - 81 41 - 52 71-0				
FAX:	+49 - 81 41 - 52 71-129				
E-Mail:	sales@meilhaus.com				
Downloads:					

www.meilhaus.com/en/infos/download.htm

Meilhaus Electronic GmbHTel.Am Sonnenlicht 2Fax82239 Alling/GermanyE-Mat

 Tel.
 +49 - 81 41 - 52 71-0

 Fax
 +49 - 81 41 - 52 71-129

 E-Mail
 sales@meilhaus.com

Mentioned company and product names may be registered trademarks of the respective companies. Prices in Euro plus VAT. Errors and omissions excepted. © Meilhaus Electronic.

www.meilhaus.de



COMMAND REFERENCE MANUAL

MAX FAMILY

INTELLIGENT MOTION CONTROLLERS

Pro-Dex, Inc. – Oregon Micro Systems 15201 NW Greenbrier Parkway, B-1 Ridgeview Beaverton, Oregon 97006 1-800-707-8111 <u>http://www.omsmotion.com</u>

COPYRIGHT NOTICE

© 2016 Pro-Dex, Inc. - Oregon Micro Systems

ALL RIGHTS RESERVED

This document is copyrighted by Pro-Dex, Inc. - Oregon Micro Systems, Inc. You may not reproduce, transmit, transcribe, store in a retrieval system, or translate into any language in any form or by any means, electronic, mechanical, magnetic, optical, chemical, manual, or otherwise, any part of this publication without the express written permission of Pro-Dex, Inc. - Oregon Micro Systems, Inc.

TRADEMARKS

IBM, IBM PC, IBM PC/XT, IBM PC/AT, IBM PS/2 and IBM PC DOS are registered trademarks of International Business Machines Corporation. CompactPCI, PICMG-PCI, PICMG are registered trademarks of the PCI Special Interest Group. LabView is a registered trademark of National Instruments. Windows, XP, 2000, Win NT & Vista, are registered trademarks of Microsoft Corporation.

DISCLAIMER

Pro-Dex, Inc. - Oregon Micro Systems makes no representations or warranties regarding the contents of this document. We reserve the right to revise this document, or make changes to the specifications of the product described within it at any time without notice and without obligation to notify any person of such revision or change.

3301-0000001

Rev. H

TABLE OF CONTENTS

1.	INTRODUCTION	5
2.	1.1. QUEUES COMMAND SUMMARY	6 9
	2.1. SYSTEM STATUS AND CONTROL COMMANDS 2.1.1. IDENTIFICATION COMMANDS 2.1.2. POWER-UP DEFAULTS 2.1.3. QUEUE SELECTION COMMANDS 2.1.4. QUEUE STATUS COMMANDS 2.1.5. USER UNIT COMMANDS 2.1.6. AXIS STATUS COMMANDS 2.1.7. MACROS 2.1.8. ASCII BUFFER COMMANDS	15 15 16 16 16 17 17
	2.2. I/O CONTROL COMMANDS 2.2.1. AUXILIARY CONTROL COMMANDS 2.2.2. GENERAL PURPOSE I/O CONTROL 2.2.3. LIMIT CONTROL COMMANDS 2.2.4. ANALOG I/O COMMANDS	18 18 18 19 19
	2.3. SERVO CONTROL COMMANDS 2.3.1. SERVO VOLTAGE CONTROL COMMANDS 2.3.2. PID COMMANDS	20 20 20
	2.4. STEP ENCODER CONTROL COMMANDS 2.4.1. STEP ENCODER CONTROL COMMANDS 2.4.2. STEP ENCODER SLIP COMMANDS 2.4.3. ENCODER SLAVE MODES	21 21 21 21
	2.5. HOMING COMMANDS	22
	2.6. POSITION COUNTERS	22
	2.7. PROFILE CONTROL COMMANDS 2.7.1. VELOCITY COMMANDS 2.7.2. ACCELERATION COMMANDS 2.7.3. PROFILE COMMANDS 2.7.4. CUSTOM PROFILE COMMANDS	23 23 23 23 24
	2.8. MOTION GENERATION COMMANDS 2.8.1. JOGGING COMMANDS 2.8.2. PROFILE MOVE SPECIFICATION COMMANDS 2.8.3. MOVE EXECUTION COMMANDS 2.8.4. MOVE TERMINATION COMMANDS 2.8.5. MOVE COMPLETION NOTIFICATION COMMANDS 2.8.6. VARIABLE VELOCITY CONTOURING COMMANDS 2.8.7. VARIABLE VELOCITY POSITIONING COMMANDS	25 25 26 26 27 28 29
	2.9. SYNCHRONIZATION COMMANDS 2.9.1. WAITING COMMANDS	30 30
	2.10.LOOPING COMMANDS 2.10.1. LOOPING COMMANDS	30 30
	2.11.STAND-ALONE COMMANDS	31

	2.12.SPECIAL COMMANDS	32
	2.12.1. S-CURVE ACCELERATION	32
	2.12.2. BACKLASH COMPENSATION	33
	2.12.3. ELECTRONIC GEARING COMMANDS	35
	2.12.4. CONTROLLER SPECIFIC COMMANDS 2.12.5. DUAL LOOP COMMANDS	35 36
	2.12.6. DATA CAPTURE COMMANDS	30
	2.12.7. REAL-TIME POSITION CAPTURE	38
	2.13.COMMAND DESCRIPTIONS	39
3.	LEGACY COMMAND SUMMARY	304
	3.1. LEGACY I/O CONTROL COMMANDS	307
	3.1.1. LEGACY AUXILIARY CONTROL COMMANDS	307
	3.2. LEGACY ENCODER COMMANDS	307
	3.2.1. LEGACY ENCODER SLAVE MODES	307
	3.2.2. LEGACY PROFILE COMMANDS	307
	3.2.3. LEGACY MOVE EXECUTION COMMANDS 3.2.4. VELOCITY STAIRCASING COMMANDS	308 308
	3.2.5. VELOCITY STREAMING COMMANDS	308
	3.2.6. CONSTANT VELOCITY CONTOURING COMMANDS	309
	3.3. LEGACY I/O CONTROL COMMANDS	310
	3.3.1. LEGACY AUXILIARY CONTROL COMMANDS	310
	3.3.2. LEGACY HOMING COMMANDS	310
	3.3.3. LEGACY LIMIT CONTROL COMMANDS	311
	3.4. LEGACY SERVO CONTROL COMMANDS	311
	3.4.1. LEGACY SERVO VOLTAGE CONTROL COMMANDS	311
4.	LEGACY COMMAND DESCRIPTIONS	312

1. INTRODUCTION

An extensive command structure is built into the MAX family of intelligent motor controllers. The commands consist of two or three ASCII characters and may be in upper or lower case. Some of the commands expect a numerical operand to follow. These commands are identified with a "#" after the command. The operand must be terminated by a space, carriage return, or semi-colon to indicate the end of the operand list. No terminator is required on the other commands, but it is strongly recommended it be included to improve readability and to insure compatibility with future firmware releases. The operand must immediately follow the command with no space or separation character. The "#" indicates a signed integer input parameter or a signed fixed point number of the format "##.#" when user units are enabled. With user units enabled, distance, velocity, and acceleration parameters may be entered in units such as inches, revolutions, etc.

Most commands are usable in both single-axis and multi-axis modes. Those that require a numeric parameter in single-axis mode require multiple numeric parameters of the same type in multi-axis modes. For example, the <u>MR</u>(Move Relative) command takes a distance as a numeric parameter and is formatted as "<u>MR</u>#;" in single-axis modes. Multi-axis modes have a parameter position for each axis and must be formatted as "<u>MR</u>#,#,#,#,#,#,#,#,#," in an 8-axis system. (Note: Use of commas "," between axes.) Any "#" parameter may be omitted for any axis which is not to be affected by the command and the command may be terminated prematurely with a semicolon. For example, to move only the Y and Z axes, enter the command as "<u>MR</u>,#,#;".

"<u>IP</u>,1,1;" "<u>IP</u>,0,0;" "<u>IP</u>,50,99;"

For other commands in multi-axis modes, the parameters may have different meanings. See command descriptions for details

Multiple axes can be commanded to start motion simultaneously by entering the <u>AA</u> or <u>AM</u> command. These commands perform a context switch which allows entering motion commands in the format <u>MR</u>x#,y#,z#,t#,u#,v#,r#,s#,w#,k#;. Numbers are entered for each axis which is to be commanded to move. An axis may be skipped by entering a comma with no parameter. The command may be prematurely terminated with a ";" i.e. a move requiring only the X and Y axes would use the command <u>MR</u>x#,y#; followed by the <u>GO</u> command. Each axis programmed to move will start together upon executing the <u>GO</u> command. The MAX can be switched back to the single axis mode by entering the desired single axis command such as <u>AX</u>.

The <u>AM</u> command is provided for complex applications where the host manages multiple motion processes by a multitasking operating system. This mode shares the same instructions as the <u>AA</u> mode, but allows starting a task while some other task involving one or more axes is active. For example, the X and Y axes could be doing linear interpolation while the Z axis is making an unrelated move simultaneously.

Continuous variable velocity contouring can be programmed in <u>AA</u> and <u>AM</u> mode with <u>VP</u> commands for linear interpolation on any combination of axes and <u>VC</u> commands for circular interpolation on any two axes, <u>VV</u> commands control the vector velocity and <u>VA</u> commands control the vector acceleration. <u>VO</u> command or an analog input controls the velocity override or analog input.

1.1. QUEUES

The input characters are placed in a character buffer on input then removed and interpreted. The commands are then placed in separate command and argument queues for each axis. The command queues contain the commands, while the argument queues contain the operands for the commands. For example, in the string "AX; MR100; GO;" the X axis command queues would get "AX; MR; GO;" and the X axis argument queue would get "100". The argument queue is used by the controller to pass other internal information besides command operands input by user. As they are executed the space is reclaimed allowing the host to pass commands ahead of the moves actually being processed. Most of the commands are placed in the appropriate command and argument gueues for execution, while others are executed immediately allowing return of status information in a timely way rather than when encountered in the command stream. This information is provided in a table for each command which shows the queue requirements, if any, and indicates immediate in those cases where the command is not queued. The aueue requirements shown in the tables are typical. Depending on the circumstances in which the command is issued, the actual queue requirement may vary slightly. The single axis cases are indicated by the mode reference indicating the appropriate axis. The synchronized mode is indicated by the mode identifier AA/AM. The RQC command may be used to determine the actual queue space available at any time. The queues operate independently allowing each axis to perform separate processes concurrently. The synchronized modes (AA) insert special wait opcodes which allow the axes to be synchronized in this mode. When the commands are nested within loops, the queue space is not reclaimed until after the loop has been executed the programmed number of times. For loops larger than the queue space, the loop may never be completed since it cannot reclaim the queue space and cannot accept the loop terminator. Therefore, loops are effectively limited in size by the size of the command queue. The current axis command queue size for MAX is 2559. Note that if either queue is overrun the MAX will stall and the communication link will be lost.

Some commands are valid only for stepper axes, others for stepper axes with encoder feedback, and still others for servo axes. Most are valid for all three types or some combination of types. A set of symbols to the right of each command identifies which motor types with which each command may be used. The symbols' meanings are as follows:



Stepper motor without an encoder (open loop)



Stepper motor with an encoder (closed loop)



Servo motor

If a command is usable with one of these motor types, the symbol will appear in black. If the command is not usable with a motor type, that motor symbol will be displayed in gray



This command is not usable with servo motors



Indicates an example.

This page is intentionally left blank.

2. COMMAND SUMMARY

The following commands are included in the MAX family of motor controllers. The '#' indicates a signed integer input parameter or a signed fixed point number of the format ##.# when user units are enabled. With User Units enabled, distances, velocity and acceleration parameters may be input in inches, revolutions, etc. Note that numeric parameters must be within the range of a 32-bit signed integer minus one (2147483646 to -2147483646). For fixed point numeric parameters, the value without the decimal point must be within the range of a signed 32-bit integer minus one. Entering parameter values outside the range of a signed 32-bit integer minus one will cause a Command Error.

COMMANDS ALPHABETICALLY			
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
AA	39	С	All axes mode
<u>A*</u>	40	С	Axis selection
<u>AB</u>	41	С	Auxiliary control
<u>AC</u>	42	С	Set acceleration maximum
AD	43	С	Set auxiliary default
<u>#AE</u>	44	Q	Report absolute encoder capability
AEL	45	С	Load auxiliary Encoder Position
AER	46	Q	Report auxiliary Encoder Position
<u>AI</u>	47	С	Report an analog input port value
AJ	48	С	Custom S-curve Definition
<u>AM</u>	51	С	Axes multitasking mode
AO	52	С	Set analog input zero offset
APB	53	С	Archive current parameters in back up archive
<u>APP</u>	54	С	Archive current parameter as power up defaults
<u>#BB</u>	55	С	Select the big ASCII command buffer
<u>BC</u>	56	С	Set backlash compensation
<u>BD</u>	57	С	Set the direction of the general purpose I/O bits
<u>#BF</u>	58	С	Flush the big command buffer
<u>BH</u>	59	С	User defined output bit high
<u>BL</u>	60	С	User defined output bit low
<u>#BN</u>	61	С	Select the normal ASCII command buffer
<u>#BQ</u>	62	С	Report free characters in the big command buffer
<u>BR</u>	63	С	Output reset state
<u>BS</u>	64	С	User defined output bits set
BW	65	С	Wait for input to go low
<u>BX</u>	66	Q	Report user defined I/O bit states in hex
<u>CA</u>	67	С	Clear axis done flag
<u>CC</u>	68	Q	Report update cycle counter value
<u>#CC</u>	69	С	Data Capture Table Clear
<u>#CD</u>	70	С	Data Capture Table Device Assignment

	COMMANDS ALPHABETICALLY			
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>#CE</u>	72	С	Data Capture Valid Entries Report	
<u>#CF</u>	73	С	Data Capture Free Entries Report	
<u>#CI</u>	74	С	Enable Data Capture Imediate	
<u>CL</u>	75	С	Closed loop control	
<u>#CM</u>	77	С	Enable Data Capture at Go	
<u>#CN</u>	78	С	Data Capture Next Entries Report	
<u>#CR</u>	80	С	Data Capture Table Report	
<u>#CS</u>	82	С	Data Capture Stop	
<u>CW</u>	83	С	Clear while	
<u>?DA</u>	84	Q	Print a custom acceleration ramp	
DAB	85	С	Define custom acceleration ramp breakpoint	
DAE	86	С	End custom acceleration ramp definition	
DAR	87	С	Begin custom acceleration ramp definition	
DBI	88	С	Invert step direction bit	
DBN	89	С	Normalize step direction bit	
DC	90	С	Set deceleration rate	
<u>?DE</u>	91	Q	Report a custom ramp table entry	
DL	92	С	Dual Loop Enable/Disable	
DLI	93	С	Dual Loop Integral Encoder	
DLP	94	С	Dual Loop Proportional Encoder	
DLR	95	С	Dual Loop Encoder Ratio	
DOV	96	С	Output DAC Voltage	
DOZ	98	С	Set DAC Zero Offset Voltage	
<u>?DS</u>	100	Q	Report the size of a custom ramp table	
<u>EA</u>	101	Q	Encoder status	
EC?	102	Q	Report encoder configuration	
<u>ECA</u>	103	С	Absolute encoder configuration	
ECB	105	С	BiSS Absolute Encoder Configuration	
ECI	107	С	Incremental encoder configuration	
<u>EDI</u>	108	С	Invert encoder direction	
<u>EDN</u>	109	С	Normalize encoder direction	
EG	110	С	Engage electronic gearing	
EGF	112	С	Turn off electronic gearing	
EGM	113	Q	Report electronic gearing map	
EH	114	С	Defining encoder home	
EHD	115	С	Encoder home delay	
ER	116	С	Encoder ratio	
<u>#ER</u>	117	С	Report illegal command	
ES	118	С	Encoder slip tolerance	
ET	120	С	Encoder tracking	

	COMMANDS ALPHABETICALLY			
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>FL</u>	121	С	Flush queue	
<u>FT</u>	122	С	Set the servo PID filter type	
<u>FV</u>	121	Q	Report instantaneous fractional velocity	
<u>GD</u>	124	С	Go and reset done	
<u>GN</u>	126	С	Go and notify when done	
GO	127	С	Go	
<u>GP</u>	128	С	Go to position	
<u>GS</u>	129	С	Go and monitor slip trigger	
<u>HD</u>	130	С	Set stepper hold deadband	
<u>HG</u>	132	С	Set stepper hold gain	
<u>HI</u>	133	С	Home index	
<u>HM</u>	134	С	Home in positive direction	
HR	136	С	Home reverse	
<u>HT</u>	137	С	Home true state	
HV	138	С	Set stepper hold velocity	
<u>IC</u>	139	С	Interrupt clear	
<u>ID</u>	140	С	Interrupt when done	
<u>II</u>	141	С	Interrupt independent	
<u>IN</u>	142	С	Interrupt nearly done	
<u>IO</u>	143	С	Set I/O bit direction	
IOE	144	С	Define error outputs	
<u>IOE,C</u>	146	С	Clear defined error outputs	
<u>IOE,R</u>	147	С	Reset error outputs	
<u>IOE,X</u>	148	С	Define error outputs (hex)	
<u>IOK</u>	149	С	Define kill inputs	
<u>IOK,C</u>	150	С	Clear defined kill inputs	
<u>IOK,X</u>	151	С	Define kill inputs (hex)	
IP	152	С	Interrupt when in position	
IS	153	С	Interrupt on slip	
<u>JF</u>	154	С	Jog fractional velocities	
<u>JG</u>	155	С	Jog	
KA	156	С	Set PID acceleration feed-forward gain coeffcient	
<u>KB</u>	157	С	Set PID maximum output	
<u>KD</u>	158	С	Set PID derivative gain coefficient	
<u>KF</u>	159	С	Set servo axis PID friction coefficient	
<u>KI</u>	160	С	Set PID integral gain coefficient	
<u>KL</u>	161	С	Kill	
<u>KM</u>	162	С	Home and kill	
KO	163	С	Set PID offset coefficient	
KOD	164	С	Set PID output dead band compensation offset	

	COMMANDS ALPHABETICALLY			
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>KP</u>	165	С	Set PID proportional gain coefficient	
<u>KR</u>	166	С	Home reverse and kill	
<u>KS</u>	167	С	Kill selected axes	
<u>KU</u>	168	С	Set PID integration sum upper limit	
<u>KV</u>	169	С	Set PID velocity feedforward	
<u>LE</u>	170	С	Loop end	
LM	171	С	Limit mode	
<u>LO</u>	172	С	Load motor position	
<u>LP</u>	173	С	Load motor/encoder position	
LPE	174	С	Load encoder position	
LS	175	С	Loop start	
LT	177	С	Set limit true state	
MA	178	С	Move absolute	
MD	180	С	Temporary macro define	
<u>ML</u>	181	С	Move linear	
MM	182	С	Set negative direction	
MO	183	С	Move one step	
MP	184	С	Set positive direction	
MR	185	С	Move relative	
MT	187	С	Move to	
MX	188	С	Macro execute	
<u>#NI</u>	189	С	Network IP address	
<u>#NL</u>	190	С	Set Ethernet Communication Mode	
<u>#NM?</u>	191	Q	Network Mac address	
<u>#NP</u>	192	С	Network Port address	
<u>#NU</u>	193	С	Network update interval	
PA	194	С	Power automatic	
PAA	196	С	Auxiliary automatic	
PAV	197	С	Power automatic at velocity	
PC?	198	Q	Position Capture Enable Report	
PCA	199	С	Position Capture Assignment	
PCB	201	С	Position Capture Boundary Assignment	
PCC	202	С	Position Capture Table Clear	
PCE	203	Q	Position Capture Entry Report	
PCF	204	С	Position Capture Off	
PCO	205	С	Position Capture On	
PCQ	206	Q	Positon Capture Table Query	
PCR	207	С	Position Capture Remove Trigger	
PCS	208	Q	Position Capture Table Size Report	
PE	209	Q	Report encoder positions	

	COMMANDS ALPHABETICALLY			
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>PM</u>	210	С	Print macro	
PP	211	Q	Report motor positions	
<u>PS</u>	212	С	Configure current axis	
<u>PT</u>	213	С	Preserve a temporary macro	
QA	214	Q	Query axis status	
<u>QI</u>	215	Q	Query interrupt status	
QL	216	Q	Query all limit sensors	
RA	217	Q	Report axis status	
<u>RC</u>	218	Q	Report instantaneous acceleration	
<u>RDB</u>	219	С	Restore default parameter in back-up	
<u>RDF</u>	220	С	Restore factory default values	
<u>RDP</u>	222	С	Restore power-up default values	
RE	223	Q	Report encoder position	
<u>RI</u>	224	С	Report axes status	
RL	225	Q	Report slip status	
<u>RM</u>	226	Q	Reset modulo position	
<u>RMC</u>	227	С	Reset modulo position continuous	
<u>RP</u>	229	Q	Report position	
RQC	230	Q	Report axis command queue	
<u>RR</u>	231	Q	Report absolute encoder reference position	
<u>#RR</u>	232	Q	Report Raw BiSS Absolute Encoder	
<u>RT</u>	233	С	Ramp type control	
<u>RU</u>	234	Q	Report position in user units	
<u>RV</u>	235	Q	Report instantaneous velocity	
<u>SA</u>	236	С	Stop all	
<u>SB</u>	237	С	Set baud rate	
<u>SD</u>	238	С	Stop and reset done	
<u>SE</u>	239	С	Aux power automatic settling time	
<u>SEA</u>	240	С	Synchronize encoder position with absolute encoder position	
<u>SI</u>	241	С	Stop individual	
<u>SK</u>	242	С	Turn on slip kill mode	
<u>SME</u>	244	С	Synchronize motor position to encoder position	
<u>SMEA</u>	245	С	Synchronize motor and encoder position with absolute encoder position	
<u>SO</u>	246	С	Stop by ramping from distance	
<u>SR</u>	247	С	Select custom ramp	
<u>ST</u>	248	С	Stop	
<u>SV</u>	249	С	Servo voltage control	

	COMMANDS ALPHABETICALLY			
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>SW</u>	250	С	Sync wait for user-defined input high	
<u>SXC</u>	252	С	Clear macro links	
<u>SXK</u>	253	С	Define kill links	
<u>SXL</u>	255	С	Define macro link	
<u>SXM</u>	257	С	Enables/Disables stand-alone mode	
<u>TL</u>	258	С	Set software overtravel limits	
TM	259	С	Timed jog	
TP	260	С	Track position	
<u>TPS</u>	262	С	Track position stop	
<u>TPX</u>	263	С	Track position exit	
<u>#UC</u>	264	С	User custom configuration	
<u>UF</u>	265	С	User units off	
<u>#UR</u>	266	С	Set update rate	
<u>UU</u>	267	С	Set user units	
VA	268	С	Set vector acceleration	
<u>VB</u>	269	С	Set velocity base	
<u>VC</u>	270	С	Vector circular interpolation	
VCP	271	С	Set vector circular plane	
<u>VE</u>	272	С	Vector end	
VG	273	С	Vector go (resume)	
<u>VH</u>	274	С	Vector halt	
VID	275	С	Interrupt when vector done	
VIO	276	С	Vector input/output control	
VIP	277	С	Interrupt when vector in position	
<u>VL</u>	278	С	Set velocity maximum	
<u>V0</u>	279	С	Velocity override	
VP	281	С	Vector position – linear interpolation	
VRC	283	Q	Report vector instantaneous acceleration	
VRV	284	Q	Report vector instantaneous velocity	
VSD	285	С	Set vector scan distance	
	286	С	Set vector velocity	
VZ	287	С	Set vector stop mode	
<u>WA</u>	289	С	Wait for axes to synchronize	
<u>#WC</u>	290	С	Watchdog timeout counter clear	
WD	291	С	While end of <u>WS</u> loop	
WG	292	С	While end of <u>WH</u> loop	
WH	293	С	While	
WQ	295	С	Wait for queue to empty	
#WS	296	Q	Report watchdog timeout counter status	
WS	297	С	While user-defined input is high	

COMMANDS ALPHABETICALLY				
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>WT</u>	298	С	Wait	
<u>WTC</u>	299	С	Wait for update cycle count value	
<u>WY</u>	298	Q	Who are you	
<u>ZM</u>	302	С	Set piezo motor servo DAC minimum	
<u>ZD</u>	301	С	Set piezo motor direction change delay	

2.1. SYSTEM STATUS AND CONTROL COMMANDS

2.1.1. IDENTIFICATION COMMANDS

These commands allow the host to request the status of various axis and system parameters and operating modes

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>#ER</u>	117	С	Report illegal command
<u>WY</u>	298	Q	Who are you

2.1.2. POWER-UP DEFAULTS

The MAX can store most user-settable parameters and reload them when the board powers-up or is reset. The following commands can be used to store these parameters, return the board to factory default, reload the stored parameters, and reset the board to reload the stored parameters. The following list of parameters can have their values saved to flash memory: <u>AC</u>, <u>AD</u>, <u>AO</u>, <u>BC</u>, <u>BD/IO</u>, <u>BR</u>, <u>DBI/DBN</u>, <u>ECA/ECI</u>, <u>EDI/EDN</u>, <u>EH</u>, <u>EHD</u>, <u>ER</u>, <u>ES</u>, <u>FT</u>, <u>HD</u>, <u>HG</u>, <u>HT</u>, <u>HV</u>, <u>KA</u>, <u>KB</u>, <u>KD</u>, <u>KF</u>, <u>KI</u>, <u>KO</u>, <u>KP</u>, <u>KU</u>, <u>KV</u>, <u>LM</u>, <u>LT</u>, <u>#NI</u>, <u>#NP</u>, <u>#NU</u>, <u>PA</u>, <u>PAA</u>, <u>PAV</u>, <u>PS</u>, <u>RT</u>, <u>SB</u>, <u>SC/SS/AJ</u>, <u>SE</u>, <u>SK</u>, <u>SR</u>, <u>SV</u>, <u>SX</u>, <u>TL</u>, <u>#UR</u>, <u>UU</u>, <u>VB</u>, <u>VL</u>, <u>ZD</u>, <u>ZM</u>.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>APB</u>	53	С	Archive current parameters in back up of flash
<u>APP</u>	54	С	Archive current parameters in back up archive
<u>RDB</u>	219	С	Restore default parameter in back-up
<u>RDF</u>	220	С	Restore factory default values
<u>RDP</u>	222	С	Restore power-up default values

2.1.3. QUEUE SELECTION COMMANDS

The following commands set the context to direct the commands which follow to the appropriate axis. They remain in effect until superseded by another command of the same type, specifying a different axis.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>AA</u>	39	С	All axes mode
<u>AM</u>	51	С	Axes multitasking mode
<u>A*</u>	40	С	Axis selection

2.1.4. QUEUE STATUS COMMANDS

Commands sent to the MAX are either queued or immediate. As the type names imply, queued commands are stored in first-in-first-out buffers to be executed in the order they were sent while immediate commands are executed the moment they are received. There are several internal queues in the MAX corresponding to the various axis and command modes and each of these queues has a limited amount of storage space. For example, the X axis command queue can hold 2559 "units". Each command requires some number of storage units. The amount of storage required is listed in a table with each command. The following commands provide control and monitoring capability for the queues.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>FL</u>	121	С	Flush
RQC	230	Q	Report axis command queue

2.1.5. USER UNIT COMMANDS

The following commands allow specification of move parameters in user defined units. In the \underline{UU} mode, the controller will automatically convert all move parameters to these units once they have been initialized

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>UF</u>	265	С	User units off
<u>UU</u>	267	С	Set user units

2.1.6. AXIS STATUS COMMANDS

The MAX monitors the various inputs and conditions that can affect motor movement and system status. This information is frequently needed by host applications so that proper motion decisions can be made and appropriate actions taken. The following commands provide this status feedback to the host.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>EA</u>	101	Q	Encoder status
<u>QA</u>	214	Q	Query axis status
<u>QI</u>	215	Q	Query interrupt status
<u>RA</u>	217	Q	Report axis status
<u>RI</u>	224	Q	Report axes status

2.1.7. MACROS

In applications that must perform frequent, repetitive tasks, macros can be used to minimize communication bandwidth consumption and speed up initial task execution. Macros are storage areas in the MAX of which 5 are "temporary"; i.e. not saved at power-off, and 20 are "permanent"; i.e. stored in non-volatile flash RAM.

Macros can be defined, stored, reported back to the host, and executed using the following commands.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
MD	180	С	Temporary macro define
<u>MX</u>	188	С	Macro execute
<u>PM</u>	210	С	Print macro
<u>PT</u>	213	С	Preserve a temporary macro

2.1.8. ASCII BUFFER COMMANDS

Firmware Revision Required: V1.28 and greater

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>#BB</u>	55	С	Select the big ASCII command buffer
<u>#BF</u>	58	С	Flush the big command buffer
<u>#BN</u>	61	С	Select the normal ASCII command buffer
<u>#BQ</u>	62	С	Report free characters in the big command buffer

2.2. I/O CONTROL COMMANDS

2.2.1. AUXILIARY CONTROL COMMANDS

Each axis of the MAX has an associated auxiliary output line. Though this line can be used as a general purpose output, it also has a special purpose: Power-Automatic Mode. In power-automatic mode, the auxiliary line will invert at the beginning of every motion and return to normal at the end. The "normal" state of this line is user-controllable as is the amount of time to delay, allowing the motor to settle, before returning the line to normal at the end of a move. The following commands provide this control as well as feedback regarding the state and function of each auxiliary line.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>AB</u>	41	С	Set auxiliary state
AD	43	С	Set auxiliary default
<u>PA</u>	194	С	Power automatic
<u>PAA</u>	196	С	Auxiliary automatic
PAV	197	С	Power automatic at velocity
<u>SE</u>	239	С	Aux power automatic settling time

2.2.2. GENERAL PURPOSE I/O CONTROL

The MAX has 16 configurable general purpose I/O bits. From the factory they are configured as 8 inputs and 8 outputs. The following commands can be used to set outputs high or low individually or as a group and to read inputs as a group.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>BD</u>	57	С	Set the direction of the general purpose I/O bits
<u>BH</u>	59	С	User-defined output bit high
<u>BL</u>	60	С	User-defined output bit low
BR	63	С	Output reset state
<u>BS</u>	64	С	User-defined output bit set
<u>BX</u>	66	Q	Report user-defined I/O bit states in hex
<u>IO</u>	143	С	I/O bit direction selection
<u>IOE</u>	144	С	Define error outputs
<u>IOK</u>	149	С	Define kill inputs

2.2.3. LIMIT CONTROL COMMANDS

Limit conditions are treated as critical errors in the MAX. When a limit is encountered, the axis involved will cease motion and flush any pending motion commands for that axis. However, since needs vary from application to application, the following commands will allow limit behavior customization to fit almost any system.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
LM	171	С	Limit mode
LT	177	С	Set limit true state
<u>QL</u>	216	Q	Query all limit sensors
<u>TL</u>	258	С	Set software overtravel limits

2.2.4. ANALOG I/O COMMANDS

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>AI</u>	47	С	Report an analog input port value
<u>AO</u>	52	С	Set analog input zero offset
DOV	96	С	Output DAC Voltage
DOZ	98	С	Set DAC Zero Offset Voltage

2.3. SERVO CONTROL COMMANDS

The following commands are valid only for servo axes and should never be executed while the specific axis is in motion.

2.3.1. SERVO VOLTAGE CONTROL COMMANDS

Different servo amplifiers have different requirements for their control inputs. Some simply behave differently despite similar input requirements. To enable the use of a wide range of amplifiers, the MAX will accept the following commands for use in configuring servo outputs.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>KB</u>	157	С	Set PID upper bound limit coefficient
<u>KF</u>	159	С	Set PID friction coefficient
<u>KO</u>	163	С	Offset PID offset coefficient
KOD	164	С	Set PID output dead band compensation offset
<u>SV</u>	249	С	Servo voltage control
<u>ZM</u>	302	С	Set piezo motor minimum DAC value

2.3.2. PID COMMANDS

The MAX uses a PID filter for servo position maintenance. The following commands provide user-control over the filter parameters and feedback of the same.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>CL</u>	75	С	Closed loop control
<u>FT</u>	122	С	Set PID filter type
<u>KA</u>	156	С	Set PID acceleration feed-forward gain coeffcient
<u>KD</u>	158	С	Derivative PID derivative gain coefficient
<u>KI</u>	160	С	Set PID integral gain coefficient
<u>KP</u>	165	С	Set PID proportional gain coefficient
<u>KU</u>	168	С	Set PID integration sum upper limit
<u>KV</u>	169	С	Set PID velocity feedforward
<u>ZD</u>	301	C	Set piezo motor direction change delay

2.4. STEP ENCODER CONTROL COMMANDS

2.4.1.STEP ENCODER CONTROL COMMANDS

Stepper systems, like servo systems, use encoder for position feedback. However, stepper systems do not use PID filters due to operating constraints in the stepper motors themselves. Instead, the MAX uses the following commands to perform position maintenance for stepper axes.

It is important to note that stepper motor position cannot be maintained over the course of a move but rather at the end of the move. Once the axis has initially stopped, the axis will begin moving again to correct for any error encountered during the course of the full move. This process will continue until the encoder position is within the dead band of the motor's target position.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>CL</u>	75	С	Closed loop control
ER	116	С	Encoder ratio
<u>HD</u>	130	С	Hold deadband
<u>HG</u>	132	С	Hold gain
HV	138	С	Set stepper hold velocity

2.4.2. STEP ENCODER SLIP COMMANDS

In applications that require notification when a stepper motor slips beyond a given tolerance, the following commands will be of assistance. These commands do nothing to maintain position. Instead, they tell the MAX to react to a slip condition by notifying the host or ceasing motion.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>ES</u>	118	С	Encoder slip tolerance
<u>IS</u>	153	С	Interrupt on slip
<u>RL</u>	225	Q	Report slip status
<u>SK</u>	242	С	Turn on slip kill mode

2.4.3. ENCODER SLAVE MODES

Encoder tracking modes connect a motor to an axis at a given ratio. For each turn of the encoder, the motor will move proportionately.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
ET	120	С	Encoder tracking

2.5. HOMING COMMANDS

Homing commands detail the commands available for customizing and initiating homing operations.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>EH</u>	114	С	Defining encoder home
EHD	115	С	Encoder home delay
<u>HM</u>	134	С	Home in positive direction
<u>HR</u>	136	С	Home reverse
<u>KM</u>	162	С	Home and kill
<u>KR</u>	166	С	Home reverse and kill

2.6. POSITION COUNTERS

Applications frequently need to know the actual positions of motors and encoders as opposed to the assumed positions the applications keep track of. The following commands are available for retrieving that information as well as forcibly setting those positions. This can be useful for setting "floating zero" positions.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
LO	172	С	Load motor position
<u>LP</u>	173	С	Load motor/encoder position
<u>LPE</u>	174	С	Load encoder position
<u>PE</u>	209	Q	Report encoder positions
<u>PP</u>	211	Q	Report motor positions
<u>RE</u>	223	Q	Report encoder position
<u>RM</u>	226	Q	Reset modulo position
<u>RMC</u>	227	С	Reset modulo position continuous
<u>RP</u>	229	Q	Report position
<u>RU</u>	234	Q	Return position in user units
<u>SEA</u>	240	С	Synchronize encoder position with absolute encoder position
<u>SME</u>	244	С	Synchronize motor position to encoder position
<u>SMEA</u>	245	С	Synchronize motor and encoder position with absolute encoder position

2.7. PROFILE CONTROL COMMANDS

2.7.1. VELOCITY COMMANDS

Part of configuring any system involves defining velocity limits. The commands below provide control over setting these limits and reporting them back to the host.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>FV</u>	121	Q	Report instantaneous fractional velocity
<u>RV</u>	235	Q	Report instantaneous velocity
<u>VB</u>	269	С	Set velocity base
<u>VL</u>	278	С	Set velocity maximum
<u></u>	286	С	Set vector velocity

2.7.2. ACCELERATION COMMANDS

Along with velocity limits, acceleration limits are also critical to most systems. The following commands allow customization of these parameters.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
AC	42	С	Set acceleration maximum
DC	90	С	Set deceleration rate
<u>RC</u>	218	Q	Report instantaneous acceleration
VA	268	С	Vector acceleration

2.7.3. PROFILE COMMANDS

Often, the default linear acceleration profile is not optimum for a given system. To meet the needs of those systems, the MAX has a number of commands that allow partial or even complete customization of the profile. The commands below allow the use of parabolic, cosine, and even custom ramps.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
AJ	48	С	Custom S-curve Definition
<u>RT</u>	233	С	Ramp type control
<u>SR</u>	247	С	Select custom ramp

2.7.4. CUSTOM PROFILE COMMANDS

When linear, parabolic, and cosine acceleration ramps are insufficient, custom ramps can be defined to meet virtually any profiling need. The following commands provide the capability to define a custom ramp. For even more control over the custom ramp's definition, it is recommended to use the S-curve commands. (See AJ and RT)

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>?DA</u>	84	С	Print a custom acceleration ramp
DAB	85	С	Define custom acceleration ramp breakpoint
DAE	86	С	End custom acceleration ramp definition
DAR	87	С	Begin custom acceleration ramp definition
<u>?DE</u>	91	Q	Report a custom ramp table entry
<u>?DS</u>	100	Q	Report the size of a custom ramp table

2.8. MOTION GENERATION COMMANDS

2.8.1.JOGGING COMMANDS

When an application requires a motor to move without stopping or, perhaps, to move until told to stop, the jogging commands that follow will be useful. These commands will start motion on an axis, ramping up to the specified jog velocity, and continue indefinitely, stopping only when told to stop, a limit is reached, or a timeout occurs.

The <u>JG</u> command is very useful when first setting up and testing a system because it generates a continuous stream of step pulse that can easily be tracked.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>JF</u>	154	С	Jog fractional velocities
<u>JG</u>	155	С	Jog
MO	183	С	Move one step
<u>TM</u>	259	С	Timed jog

2.8.2. PROFILE MOVE SPECIFICATION COMMANDS

The following commands define motions on one or more axes that terminate at specified positions. Full profiles are generated that guarantee position achievement either on a per axis basis or in a coordinated fashion.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
MA	178	С	Move absolute
ML	181	С	Move linear
MR	185	С	Move relative
MT	187	С	Move to

2.8.3. MOVE EXECUTION COMMANDS

The following commands initiate moves defined by commands in section Move Specification Commands. A number of different commands are available, tailored to various application needs.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>GD</u>	124	С	Go and reset done
<u>GN</u>	126	С	Go and notify when done
<u>GO</u>	127	С	Go
<u>GS</u>	129	С	Go and monitor slip trigger
<u>VC</u>	270	С	Vector circular interpolation
<u>VP</u>	281	С	Vector position – linear interpolation

2.8.4. MOVE TERMINATION COMMANDS

The following commands allow termination of move sequences in process. When things go wrong or a motion simply needs to be commanded to stop prematurely, the commands below will be useful. These commands can be used to stop motors gracefully or abruptly, depending on the needs of the application.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>KL</u>	161	С	Kill
<u>KS</u>	167	С	Kill selected axes
<u>SA</u>	236	С	Stop all
<u>SD</u>	238	С	Stop and reset done
<u>SI</u>	241	С	Stop individual
<u>SO</u>	246	С	Stop by ramping from distance
<u>ST</u>	248	С	Stop
<u>VE</u>	272	С	Vector end
<u>VH</u>	274	С	Vector halt
<u>VZ</u>	287	С	Set vector stop mode

2.8.5. MOVE COMPLETION NOTIFICATION COMMANDS

These commands allow the synchronization of moves with external events or multiple axis sequences. If an application needs to know when a move or series of commands has completed and fully processed, the following commands can be used to generate notifications. Commands are available to generate a simple notification or perform a somewhat more complex analysis to decide when and how to notify the host.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>CA</u>	67	С	Clear axis done flag	
<u>IC</u>	139	С	Interrupt clear	
<u>ID</u>	140	С	Interrupt when done	
<u>II</u>	141	С	Interrupt independent	
<u>IN</u>	142	С	Interrupt nearly done	
<u>IP</u>	152	С	Interrupt when in position	
VID	275	С	Interrupt when vector done	
VIP	277	С	Interrupt when vector in position	

2.8.6. VARIABLE VELOCITY CONTOURING COMMANDS

Firmware Revision Required: V1.30 and greater

These commands provide the ability to run one or more axes at a constant, or variable velocity, along a course of many points without stopping at the successive command endpoints. Either linear or two-axis circular interpolation can be used between the endpoints. The velocity can be varied dynamically along the multi-axis path with the velocity override feature. User specified values for vector acceleration and deceleration are used to accelerate or decelerate along the multi-axis path, as required, when the vector velocity is changed, either by velocity override or the vector velocity commands. The controller will accelerate to the vector velocity through multiple points and decelerate through multiple points, if necessary, in order to avoid violating the user specified acceleration and deceleration maximums.

See the Application Note on Variable Velocity Contouring for more details on how to use these commands in contouring applications.

Advantages of these commands are:

The ability to dynamically override the velocity at any time.

The ability to specify a starting and ending velocity and acceleration and deceleration for each linear or circular segment.

The ability to multitask, meaning that two or more distinct multi-axis contours can be running simultaneously, each with it's own independent velocity, acceleration, velocity override, etc.

The ability to suspend and resume motion. Motion can be suspended, with or without deceleration, at any time during the segment. A mode is provided for stopping at the end of each segment to facilitate the development of contours.

A contour can be unlimited length rather than having to fit into the contour queue as constant velocity contour commands.

Motion can begin with the first command rather than having to completely define the contour before motion begins as is the case with constant velocity contour.

Power auxiliary mode can be used on any or all axes involved to control auxiliary outputs.

Done and in-position interrupts can be provided for any segment.

Stepper hold mode can be active for all axes involved in segment.

Step outputs can be provided at user specified distances along a contour path.

General purpose outputs can be controlled at the segment endpoints.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
VA	268	С	Vector acceleration	
<u>VC</u>	270	С	Vector circular interpolation	
VCP	271	С	Set vector circular plane	
<u>VE</u>	272	С	Vector end	
<u>VG</u>	273	С	Vector go (resume)	
<u>VH</u>	274	С	Vector halt	
VID	275	С	Interrupt when vector done	
VIO	276	С	Vector input/output control	
VIP	277	С	Interrupt when vector in position	
<u>V0</u>	279	С	Vector override	
<u>VP</u>	281	С	Vector position – linear interpolation	
<u>VRC</u>	283	Q	Report vector instantaneous acceleration	
<u>VRV</u>	284	Q	Report vector instantaneous velocity	
<u>VSD</u>	285	С	Set vector scan distance	
<u></u>	286	С	Set vector velocity	
<u>VZ</u>	287	С	Set vector stop mode	

2.8.7. VARIABLE VELOCITY POSITIONING COMMANDS

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>GP</u>	128	С	Go to position
<u>TP</u>	260	С	Track position
<u>TPS</u>	262	С	Track position stop
<u>TPX</u>	263	Q	Track position exit

2.9. SYNCHRONIZATION COMMANDS

2.9.1. WAITING COMMANDS

The commands below provide several methods of command and move synchronization. By forcing the MAX to wait a specified amount of time or wait until a set of axes has stopped moving before processing the next command in the queue, the host gains fine-grained control over the motion process.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
BW	65	С	Wait for input to go low
<u>CC</u>	68	Q	Report update cycle count value
<u>SW</u>	250	С	Sync wait for user-defined input high
<u>WA</u>	289	С	Wait for axes to synchronize
WQ	295	С	Wait for queue to empty
<u></u>	298	С	Wait
<u>WTC</u>	299	С	Wait for update cycle count

2.10. LOOPING COMMANDS

2.10.1. LOOPING COMMANDS

Often, applications have need of the ability to repeat a sequence of commands until some event occurs. The commands in this section will allow looping over a given series of commands until a timeout or an I/O event such as a rising or falling edge occurs or simply to loop a specific number of times. It should be noted that only queued commands can be looped; immediate commands will be executed immediately and will not stay in the queue to be part of a loop.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>CW</u>	83	С	Clear while
LE	170	С	Loop end
LS	175	С	Loop start
<u>WD</u>	291	С	While end of <u>WS</u> loop
WG	292	С	While end of <u>WH</u> loop
<u>WH</u>	293	С	While
<u>WS</u>	297	С	While user-defined input is high

2.11. STAND-ALONE COMMANDS

The stand-alone mode allows a MAX Motion Controller to run in a completely independent operation mode when powered by a separate +5 VDC power supply and ± 12 VDC (for servos). This mode has several commands that can establish links to macros. When set up properly in this mode the controller can scan for a predefined I/O Input bit, until it changes to the specified state Upon sensing that this condition has been met, it will execute the permanent Macro from Non-volatile flash memory that had been previously associated or linked with this I/O bit and its state.

All of these selections are temporary. They can be made permanent by executing the <u>APP</u> command, which assigns the current parameter values as the Power Up defaults.

Note: The <u>APP</u> command should be used sparingly as it causes a write to the on board Flash Memory and there is a finite amount of times that it can be re-written to (i.e. less than 1,000,000 times, typical).

Application Overview:

The setup of the stand-alone mode is performed through the communication interface by the use of the commands. The user would define the required motion and processes and store them in a macro. Then, with the use of the commands below, the execution of the specific macros would be defined. Once all of the setup is completed the controller would be put in the stand-alone mode (\underline{SXM} 1;) and the execution of the macros controlled by the defined input bits.

There are no queue requirements for these commands.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>SXC</u>	252	С	Clear macro links
<u>SXL</u>	255	С	Define macro link
<u>SXM</u>	257	С	Enables/Disables stand-alone mode

2.12. SPECIAL COMMANDS

2.12.1. S-CURVE ACCELERATION

An S-curve acceleration profile is an alternative to the traditional trapezoidal profile. A trapezoidal profile has a constant rate of acceleration, or zero jerk, on both the acceleration and deceleration sides of the profile. S-curve provides a more controlled and efficient mode of operation for those situations that require optimal speed and smooth starting and stopping of motion. The S-curve acceleration is a means for softening the jerk, controlling shifting materials such as liquids, and to prevent overshoot of high inertial loads.

Functional Description: An S-curve acceleration profile is one that starts with increasing jerk, then transitions to constant jerk, then transitions to decreasing jerk until zero acceleration is reached at the desired velocity. When it is time to start decelerating, the S-curve profile starts increasing negative jerk and then transitions to constant negative jerk, and finally transitions to decreasing negative jerk until zero velocity is reached.

The S-curve profile is not truncated in moves that do not reach full velocity. This happens when the total distance of the move is less than the distance required to accelerate to full velocity plus the distance to decelerate from the full velocity to a stop. In this case, the controller calculates the entire profile and selects the velocity that will preserve selected S-curve profile, by limiting the velocity on short moves to a velocity that is sufficiently small to allow the entire profile to be preserved. Typical S-curve Acceleration Profile (Symmetrical)

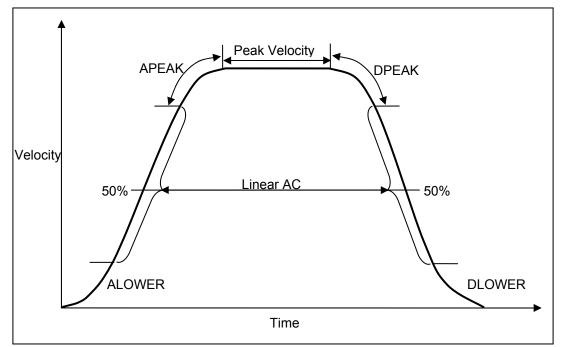


FIGURE 2-1 SYMMETRICAL S-CURVE

2.12.2. BACKLASH COMPENSATION

Some motion systems require adjustments for backlash inherent in gearing systems when the direction of the drive motion is changed. This type of adjustment is particularly necessary when the gear train wears due to use and it may be necessary to adjust the number of steps compensated as the gear train ages.

The MAX family of controllers includes the backlash compensation capability and is implemented for both stepper and servo axes. Note that the implementation is slightly different between the stepper and servos to accommodate the inherent differences.

The <u>BC</u> <step count> command is used to provide backlash compensation for an axis, and it can be saved as a parameter with the <u>APP</u> command. The command <u>BC</u>0; (zero) negates the backlash compensations for the selected axis.

2.12.2.1. STEPPER MOTOR AXIS

If the referenced axis controls a stepper motor, additional motor steps (specified by the number of steps in <step count> are generated), whenever a move command causes the motor to reverse direction to compensate for backlash. The backlash compensation count is output to the motor during the first motor update cycle following a direction change. This permits the compensation to be used with constant velocity contours. Note: it is assumed that the stepper motor is able to develop sufficient torque to accommodate this burst of motor steps. The backlash compensation for stepper motors is limited to a range of from 0 to 50 steps.

Example:

For a stepper system, provide for 10 steps Backlash Compensation, i.e., cause the controller to output and additional 10 motor steps whenever a move causes the motor direction to be reversed.

Enter:

<u>AX;</u> <u>BC</u>10;

This command line will set the backlash compensation for the X-Axis to 10 steps adding 10 steps on a change of direction for the selected axis.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
BC#;	Single Axis	1	1		
-	AA-AM	Not	Valid		

2.12.2.2. SERVO MOTOR AXIS

If the referenced axis is a servo motor then offsetting the motor's position "set point" from the commanded position will compensate for backlash.

If the motor's "home position" has been set by moving in the positive direction, then the servo set point will automatically include the compensation for backlash in the positive direction. In this case the backlash compensation should be entered as a negative number of steps.

The backlash compensation for a servo motor occurs in the direction of the sign of the number in the <u>BC</u> command, and is limited to a range of from minus 50 to plus 50 encoder counts.

Example: Provide a 10 step backlash compensation for a servo motor on the X-Axis that has been homed in the positive direction.

Enter: (1) <u>AX;</u> <u>BC</u>-10; <u>MA</u>1000; <u>GO;</u> (2) <u>AX;</u> <u>MA</u>-1000; <u>GO;</u>

This would cause the controller to go to a position set point of 1000. Note the <u>RP</u> command would report the motor's commanded position of 1000. The <u>RE</u> command would report the motor's actual position of 1000.

However, in the second command you would be changing directions so that the motor will go 2010 steps, ending at -1000, and the encoder will read -1010.

Note: The recommended method of using the backlash compensation is to assign backlash compensation for each axis and archive the command, so that the compensation will occur automatically, for each appropriate axis, For example,<u>AX;BC</u>-10;<u>AY;BC</u>5;<u>AZ;BC</u>7; <u>APP</u>;

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
AJ	48	С	Custom S-curve Definition
<u>BC</u>	56	С	Set backlash compensation
<u>#UR</u>	266	С	Set update rate

Related Commands: APP

2.12.3. ELECTRONIC GEARING COMMANDS

Firmware Revision Required: V1.28 and greater

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
EG	110	С	Electronic gearing
EGF	112	С	Turn off electronic gearing
EGM	113	Q	Report electronic gearing map

2.12.4. CONTROLLER SPECIFIC COMMANDS

	MAXv				
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION		
AEL	45	С	Load auxiliary encoder position		
AER	46	Q	Report auxiliary encoder position		

MAXnet				
COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>#NI</u>	189	С	Network IP address	
<u>#NL</u>	190	С	Set Ethernet Communication Mode	
<u>#NM?</u>	191	Q	Network Mac address	
<u>#NP</u>	192	С	Network Port address	
<u>#NU</u>	193	С	Network update interval	
<u>SB</u>	237	С	Set baud rate	

2.12.5. DUAL LOOP COMMANDS

Firmware Revision Required: V1.42 and greater

A dual loop PID is used in systems where there is mechanical backlash between the motor and the load. To resolve the mechanical backlash, an encoder is used on both the motor and the load. The load encoder can be assigned to either the proportional term, the integral term, or both terms, of the dual loop PID. The derivative term of the dual loop PID always uses the motor encoder. The <u>DL1</u> and/or the <u>DLP</u> commands are used to assign an encoder on another axis as the load encoder for the current axis (motor encoder). There can be a gearing difference between the motor encoder and the load encoder; therefore, the <u>DLR</u> command is used to define the gearing ratio between these encoders. The <u>DL</u> command is used to enable/disable dual loop PID. In order to have the dual loop PID enabled, either the <u>DL1</u> or the <u>DLP</u> command must have assigned an axis other that the current axis (motor encoder) as the load encoder, this load encoder axis must be configured for an encoder, and the current axis must be configured for a encoder, and the current (motor encoder) axis, and the load encoder axis cannot be paired for electronic gearing. When the <u>DL</u> command is executed to enable dual loop, the configuration is checked to be valid before enabling the dual loop feature.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>DL</u>	92	С	Dual Loop Enable/Disable
DLI	93	С	Dual Loop Integral Encoder
DLP	94	С	Dual Loop Proportional Encoder
<u>DLR</u>	95	С	Dual Loop Encoder Ratio

2.12.6. DATA CAPTURE COMMANDS

Firmware Revision Required: V1.42 and greater

The data capture commands control the recording and reporting of motor, encoder, and device data. The maximum size of the data capture table is 65536 entries, where each entry consists of 32 bits of motor position, 32 bits of encoder position, and 16 bits of device data. Data capture table commands allow the user to select which device is to be recorded, the rate the data will be collected at, and control the reporting of the data collected.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>#CC</u>	69	С	Data Capture Table Clear
<u>#CD</u>	70	С	Data Capture Table Device Assignment
<u>#CE</u>	72	С	Data Capture Valid Entries Report
<u>#CF</u>	73	С	Data Capture Free Entries Report
<u>#CI</u>	74	С	Enable Data Capture Immediate
<u>#CM</u>	77	С	Enable Data Capture at Go
<u>#CN</u>	78	С	Data Capture Next Entries Report
<u>#CR</u>	80	С	Data Capture Table Report
<u>#CS</u>	82	С	Data Capture Stop

2.12.7. REAL-TIME POSITION CAPTURE

Firmware Revision Required: V1.42 and greater

The position capture commands control the real-time recording of axis position data and the management of the captured position data. The captured position data includes the axis, the positive edge I/O bits, the negative edge I/O bits, the home switch, encoder home events, and the encoder position of the axis. The position data is captured when the conditions specified for the input bit are met. The capture conditions for the home switch and a general purpose input bit can be a rising/positive edge, a falling/negative edge, or the event can be both the rising/positive and the falling/negative edge so data is captured on any transition of the input bit. The edge event can be further gualified with a position range. The encoder home event bit is treated as a positive edge only bit. The capture data is stored in a table that is implemented as a ring buffer with 800 entries, and is shared by all axes. The ring buffer has input and output table entry indices. The entry input index is updated in the motor update cycle when a capture event occurs and an entry is filled. The output entry index is updated by the PCE command which displays filled table The PCE command advances the output entry pointer by the number of entries entries. displayed, and reduces the number of filled entries by the number of entries displayed. The realtime position capture feature is only available on an axis with incremental encoders.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
PC?	198	Q	Position Capture Enable Report
<u>PCA</u>	199	С	Position Capture Assignment
<u>PCB</u>	201	С	Position Capture Boundary Assignment
PCC	202	С	Position Capture Table Clear
PCE	203	Q	Position Capture Entry Report
PCF	204	С	Position Capture Off
PCO	205	С	Position Capture On
PCQ	206	Q	Positon Capture Table Query
PCR	207	С	Position Capture Remove Trigger
PCS	208	Q	Position Capture Table Size Report

2.13. COMMAND DESCRIPTIONS

AA ALLAXES MODE



The AA command performs a context switch to multi-axis mode. All commands entered after this one will be treated as "all axes" commands which must be formatted for multi-axis use rather than single-axis use. Each command will be executed in the order in which it is received. This is true even if the second command affects axes other than those affected by the first command. For example, if AA mode is entered followed by a move of the X axis and then a move of the Y axis, the Y axis move will not begin until the X axis move has completed.

In firmware V1.30 or higher, if the control is in multi-axis mode, then **A**? will report the correct multi-axis mode, either AA or <u>AM</u>.

Example: Perform an absolute move using the X and Y axes. When this move is complete, perform a relative move using the Y, Z, and T axes.

Enter:

AA; <u>MA</u>12000,14000; <u>GO</u>; <u>MR</u>,5000,1500,100000; <u>GO</u>;

Response: None

NOTE: This command changes the axis mode immediately, but has axis queue requirements because it places synchronization entries in all axis queues.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
AA;	Single Axis	1	1		
AA;	AA-AM	1	1		

Related commands: <u>A*</u>, <u>AM</u>

A* AXIS SELECTION

A*, where * is replaced with one of the following characters:

 $\begin{array}{l} X-\text{to select the X axis}\\ Y-\text{to select the Y axis}\\ Z-\text{to select the Z axis}\\ T-\text{to select the T axis}\\ U-\text{to select the U axis}\\ V-\text{to select the U axis}\\ R-\text{to select the R axis}\\ S-\text{to select the R axis}\\ W-\text{to select the W axis}\\ K-\text{to select the W axis}\\ K-\text{to select the K axis}\\ \end{array}$

All subsequent commands are directed to the selected axis. The X axis is the default mode at power up or reset. Commands sent in this mode will be executed in the order in which they are received (subject to queued versus immediate execution) and are expected to be formatted for single-axis use.



Example: Make the X axis step at a rate of 5,000 steps/second.

Enter: AX; JG5000;

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
A*;	A*; Single Axis Immediate				
A*; AA-AM Immediate					

Related commands: <u>AA</u>, <u>AM</u>

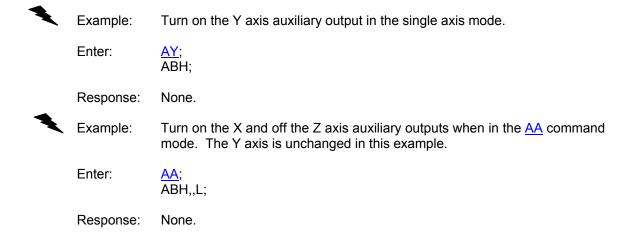
AB AUXILIARY CONTROL



The AB controls the state of the auxiliary output of the selected axes. The AB command may be used to change power level on driver modules so equipped, trigger another board's input or as a user specified output.

AB? can be used to query the current setting.

A parameter must be supplied for the desired axes when used in the <u>AA</u> mode so that the other axes are not affected. Note this command will turn power automatic (<u>PA</u>) mode off.



QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
AB[H/L/?];	Single Axis	1	0		
ABb,b,b; AA-AM 1 0					

Related commands: BH, BL, BS, PA, PAA

AC SET ACCELERATION MAXIMUM

The AC command sets the maximum acceleration/deceleration to the operand which follows the command. The parameter must be greater than zero (zero is not valid) and less than 8,000,000, and the unit is in steps per second per second. All the following move commands, except contouring commands, for the axis being programmed will accelerate and decelerate at this rate until another AC command is entered. See the <u>APP</u> command to preserve the AC settings as the power-up/reset values. The factory default value is 2,000,000.

AC? can be used to query the current parameter settings. Starting with V1.30 firmware (see <u>WY</u> command), a question mark can follow the command in order to query the last parameter setting.

RANGE: 1 ≤ AC ≤ 8000000

Example: In the single axis mode, set the Y axis acceleration to 200,000 counts per second per second. Enter: <u>AY</u>; AC200000; Response: None Example: In the AA mode, set the acceleration of the X axis to 200,000 and the Z axis to 50,000 and leave the other axes with their previous values. Enter: **AA** ; AC200000..50000; Response: None

QUEUE REQUIREMENTS					
FORMAT	MODE	Axis Ramp Type	COMMAND	ARGUMENT	
AC#; or AC#,#;	Single Axis or AA-AM	Linear (<u>RT</u> L)	3	3	
AC#; or AC#,#;	Single Axis or AA-AM	Custom Ramps (<u>SR</u>)	2	No. of ramp segments + 1	
AC#; or AC#,#;	Single Axis or AA-AM	S-curve (<u>AJ</u>)	5	45	

Related commands: DC, RC, VB, VL

AD SET AUXILIARY DEFAULT - SET AUXILIARY DEFAULT

The AD command sets the default power up or reset state of the auxiliary output for the current axis. 'H' following the AD command sets the power-up default to high and 'L' sets it to low. This change is stored as a power up parameter in flash automatically and need not be stored via the <u>APP</u> command. Since this command writes to non-volatile memory it should be used only when necessary and not in repeatedly called functions.

AD? Can be used to query the current parameter settings. Starting with V1.30 firmware (see <u>WY</u> command), a question mark can follow the command in order to query the last parameter setting.

NOTE: This command will also archive all other parameter values as power up defaults.

E

Example: Set the power up state of the Z axis auxiliary output to high

Enter: <u>AZ;</u> ADH;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
AD [H/L/?;] ;	Single Axis	Imme	ediate		
AD[H/L,H/L,;]; AA-AM Immediate					

Related commands: PAA

#AE REPORT ABSOLUTE ENCODER CAPABILITY

The #AE command reports which axes contain absolute encoders and up to how many bits resolution there are on each axis.

- Single mode or All Axis mode, the #AE command works the same way in providing a report of absolute encoder information.
- Example: #AE reports 12,12,0,0,0,0,0,0 This represents an 8 axis MAX product with the X and Y axes having absolute encoders for up to 12 bits resolution each. This is also the default that should be seen with no absolute encoders added-on for an 8 axis MAX product.
 - Example #AE reports 32,32,32,32,0 This represents a 5 axis MAX product with X, Y, Z, T axes having absolute encoders for up to 32 bits resolution each. The U axis has no absolute encoder.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
#AE	#AE Single Axis Immediate				
#AE AA-AM Immediate					

Related commands EC?, ECA, ECI, RR

AEL LOAD AUXILIARY ENCODER POSITION

This command sets the encoder position of the specified auxiliary encoder channel.

NOTE: In order to use this command., general purpose, I/O channels need to be configured as inputs as follows: For auxiliary encoder channel 0, inputs 0, 1, and 2 need to be configured as inputs with the <u>BD</u> or <u>IO</u> command. For auxiliary encoder channel 1, inputs 4, 5, and 6 need to be configured as inputs with the <u>BD</u> or <u>IO</u> command. A command error will result if the appropriate I/O lines are not configured as inputs.

Caution

Configure the appropriate general purpose I/O channels as inputs PRIOR to connecting encoder devices to these signals. Not doing so risks damage to the encoder device and/or the MAXv controller.

AEL#, value;

specifies the auxiliary encoder channel to load

RANGE: $0 \ge \# \ge 1$

Value specifies the encoder position value to set

RANGE: +/- position range

Example: Set the encoder position to 0 for the auxiliary encoder channel number 1.

Enter: AEL1,0;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
AEL#,#;	AEL#,#; Single Axis Immediate				
AEL#,#;	AEL#,#; AA-AM Immediate				

Related commands: <u>AER</u>, <u>BD</u>, <u>IO</u>

MAXv only

AER

REPORT AUXILIARY ENCODER POSITION



This command reports the encoder position of the specified auxiliary encoder channel.

NOTE: In order to use this command., general purpose, I/O channels need to be configured as inputs as follows: For auxiliary encoder channel 0, inputs 0, 1, and 2 need to be configured as inputs with the <u>BD</u> or <u>IO</u> command. For auxiliary encoder channel 1, inputs 4, 5, and 6 need to be configured as inputs with the <u>BD</u> or <u>IO</u> command. A command error will result if the appropriate I/O lines are not configured as inputs.



Configure the appropriate general purpose I/O channels as inputs PRIOR to connecting encoder devices to these signals. Not doing so risks damage to the encoder device and/or the MAXv controller.

AER#

specifies the auxiliary encoder channel to report

RANGE: $0 \ge \# \ge 1$

Example: Examine the current encoder position of auxiliary channel 0.

Enter: AER0;

Response: 12345<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
AER#;	AER#; Single Axis Immediate				
AER#;	AER#; AA-AM Immediate				

Related commands: <u>AEL</u>, <u>BD</u>, <u>IO</u>

AI

REPORT AN ANALOG



The AI command reports the value of one of the specified analog input channel. The command takes a parameter between 0 and 3. The value is displayed in volts.

RANGE: $0 \le \# \le 3$ for MAXp

$0 \le \# \le 5$ for MAXv

$0 \le \# \le 1$ for MAXnet

Example: Read the value of the first analog input port.

Enter: AI0;

Response: AI0=1.797<LF>

NOTE: This command is not related to an axis and works in <u>AA/AM</u> mode.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
Al#;	Al#; Single Axis Immediate				
AI#; AA-AM Immediate					

Related commands: AO

AJ CUSTOM S-CURVE DEFINITION

The AJ command defines the ramp up and ramp down portions of the S-curve. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

AJ? can be used to query the current parameter settings. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

It can accept from 2 to 7 parameters. The command parameters are as follows:

AJ#[,ALOWER][,APEAK][,ARADIUS][,DLOWER][,DPEAK][,DRADIUS] Parameters in brackets [] are optional and if omitted will default to the values listed below.

specifies the S-curve profile number.

Range: $1 \le \# \le$ number of axes on board

ALOWER specifies the flat portion of the lower half of the ramp up in a percentage. Range: 0 ≤ ALOWER ≤ 1.0 Default value: 0.0

APEAK specifies the flat portion of the upper half of the ramp up in a percentage. Range: 0 ≤ APEAK ≤1.0 Default value: alower

ARADIUS specifies the stretch factor in the curved portions of the ramp up. Range: 1.0 ≤ ARADIUS ≤ 10.0 Default value: 1.0

DLOWER specifies the flat portion of the lower half of the ramp down in a percentage Range: 0 ≤ DLOWER ≤ 1.0

DPEAK specifies the flat portion of the upper half of the ramp down in a percentage. Range: 0 ≤ DPEAK ≤ 1.0 Default value: DLOWER for ALOWER if DLOWER is not specified

DRADIUS specifies the stretch factor in the curved portions of the ramp down.

Range: 1.0 ≤ DRADIUS ≤10.0 Default value: 1.0

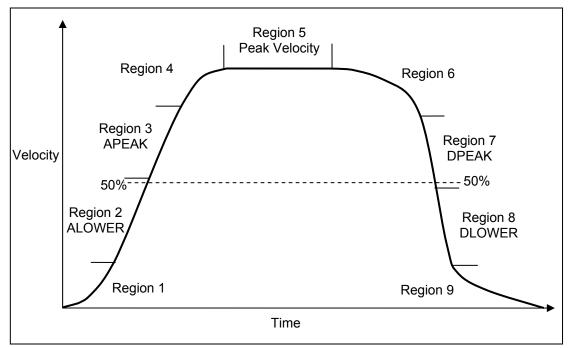


FIGURE 2-2

EXAMPLE OF A CUSTOM S-CURVE PROFILE WITH THE DEFINED REGIONS IDENTIFIED.

Region 1 = 1-ALOWER. It is the percentage of the lower half of the ramp up that Scurved.

Region 2 = ALOWER. It is the percentage of the lower half of the ramp up that is flat.

Region 3 = APEAK. It is the percentage of the upper half of the ramp up that is flat.

Region 4 = 1-APEAK. It is the percentage of the upper half of the ramp up that S-curved. ARADIUS can "stretch" regions 1 and 4 in the time dimension.

Region 5 = Portion of profile running at maximum velocity.

Region 6 = 1-DPEAK. It is the percentage of the upper half of the ramp down that Scurved.

Region 7= DPEAK. It is the percentage of the upper half of the ramp down that is flat.

Region 8 = DLOWER. It is the percentage of the lower half of the ramp down that is flat.

Region 9 = 1-DLOWER. It is the percentage of the lower half of the ramp down that Scurved.

DRADIUS can "stretch" regions 6 and 9 in the time dimension. If the parameters are not given to define regions 6, 7, 8, and 9, they will be symmetrical with regions 4, 3, 2, and 1 respectively.

Example:

Enter:

Define a custom S-curve profile.

AX; AJ1,0.5,0.5,1.0; *Defines a profile where ramp down is symmetrical with ramp up. AZ; AJ2,0.1,0.1,1.0,0.8,0.8,1.0; *Defines an asymmetrical S-curve profile.

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
AJ#,#,#,#,#,#; Single Axis Immediate		nediate			
- AA-AM Not Valid					

Related commands: RT

AM AXES MULTITASKING MODE

The AM mode allows several tasks to be managed simultaneously. This command changes the mode of all future commands to multi-tasking mode. In this mode, a task may be performing coordination motion on 2 axes, while a second task is performing unrelated but simultaneous motion on another axis. All commands sent in this mode must be formatted for multi-axis mode rather than single-axis mode.

(D-

In firmware V1.30 or higher, if the control is in multi-axis mode, then <u>A?</u> will report the correct multi-axis mode, either AA or <u>AM</u>.

Example: Perform a coordinated relative move on the X and Y axes, while moving the T axis as a separate move at the same time.

Enter:

AM; <u>ML</u>2000,3000; <u>GO</u>; <u>MA</u>,,,10000; <u>GO</u>;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
AM;	Single Axis	Immediate		
AM;	AM; AA-AM Immediate			

Related commands: AA, A*

This command sets the zero voltage offset of an analog input channel. The command provides a calibration value so the <u>AI</u> command will report a zero value when zero volts are applied to the analog input. The first parameter specifies the analog input channel. The second parameter specifies the offset in volts. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

RANGE: $0 \le \text{parameter } 1 \le 3 \text{ for MAXp}$

$0 \le parameter \ 1 \le 5 \ for \ MAXv$

$0 \le \text{parameter } 1 \le 0 \text{ for MAXnet}$

 $-10.0 \le \text{parameter } 2 \le 10.0$

Example Set the zero offset of analog input 2 to -0.05 volts.

Enter: AO2,-0.05;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
AO#,#;	Single Axis	Immediate		
AO#,#;	AA-AM	Immediate		

Related Commands: AI

1 D-

APB ARCHIVE CURRENT PARAMETERS IN BACK-UP ARCHIVE

The APB command stores the current user parameters into static flash memory so they will be preserved as the back up archive. These parameters can be restored via the <u>RDB</u> command. Also, if an error is found in the power up default parameter set, the parameters in the back up archive will be used during power up. The following list of parameters can have their values saved to flash memory: <u>AC</u>, <u>AD</u>, <u>AO</u>, <u>BC</u>, <u>BD/IO</u>, <u>BR</u>, <u>DBI/DBN</u>, <u>DOZ</u>, <u>ECA/ECI</u>, <u>EDI/EDN</u>, <u>EH</u>, <u>EHD</u>, <u>ER</u>, <u>ES</u>, <u>FT</u>, <u>HD</u>, <u>HG</u>, <u>HT</u>, <u>HV</u>, <u>KA</u>, <u>KB</u>, <u>KD</u>, <u>KF</u>, <u>KI</u>, <u>KO</u>, <u>KOD</u>, <u>KP</u>, <u>KU</u>, <u>KV</u>, <u>LM</u>, <u>LT</u>, <u>#NI</u>, <u>#NP</u>, <u>#NU</u>, <u>PAA</u>, <u>PAV</u>, <u>PS</u>, <u>RT</u>, <u>SB</u>, <u>SC/SS/AJ</u>, <u>SE</u>, <u>SK</u>, <u>SR</u>, <u>SV</u>, <u>SX</u>, <u>TL</u>, <u>#UR</u>, <u>UU</u>, <u>VB</u>, <u>VL</u>, <u>ZD</u>, and <u>ZM</u>.

Note: This command should not be issued when an axis is in motion and it should be used sparingly because the flash memory has a limited number of write cycles.

Example: Store currently used parameters in back up archive of flash memory.

Enter: APB;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
APB;	Single Axis	Immediate		
APB;	AA-AM	Immediate		

Related Commands: APP, RDB, RDF

APP ARCHIVE CURRENT ARCHIVE CURRENT ARCHIVE CURRENT ARCHIVE CURRENT

The APP command stores the current parameter set as the power-up default set of values. This is done by writing the current parameter set to flash memory. The following list of parameters can have their values saved to flash memory: <u>AC</u>, <u>AD</u>, <u>AO</u>, <u>BC</u>, <u>BD/IO</u>, <u>BR</u>, <u>DBI/DBN</u>, <u>DOZ</u>, <u>ECA/ECI</u>, <u>EDI/EDN</u>, <u>EH</u>, <u>EHD</u>, <u>ER</u>, <u>ES</u>, FT, <u>HD</u>, <u>HG</u>, <u>HT</u>, <u>HV</u>, <u>KA</u>, <u>KB</u>, <u>KD</u>, <u>KF</u>, <u>KI</u>, <u>KO</u>, <u>KOD</u>, <u>KP</u>, <u>KU</u>, <u>KV</u>, <u>LM</u>, <u>LT</u>, <u>#NI</u>, <u>#NP</u>, <u>#NU</u>, <u>PA</u>, <u>PAA</u>, <u>PAV</u>, <u>PS</u>, <u>RT</u>, <u>SB</u>, <u>SC/SS/AJ</u>, <u>SE</u>, <u>SK</u>, <u>SR</u>, <u>SV</u>, <u>SX</u>, <u>TL</u>, <u>#UR</u>, <u>UU</u>, <u>VB</u>, <u>VL</u>, <u>ZD</u>, and <u>ZM</u>.

Note: This command should not be issued when an axis is in motion and it should be used sparingly because the flash memory has a limited number of write cycles.

Example: Save the current parameter set to be the power up default set of values.

Enter: APP;

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
APP;	Single Axis	Immediate			
APP;	AA-AM	Immediate			

Related commands: RDB, RDF, RDP

#BB SELECT THE BIG ASCII COMMAND BUFFER



Firmware Revision Required: V1.28 and greater

Allocates memory for an, ASCII, command buffer, in the controller's 512k byte shared memory region and selects it for use by the command interpreter. The command takes the form of:

#BB<Buffer Size>;

where:

Buffer Size specifies the size of the command buffer in characters. Where $1024 \leq$ Buffer Size \leq 500000. The default buffer size is 100000.

Example: Allocate a 500000 character command buffer and select it for use by the controller's command interpreter.

Enter: <u>AX;</u> #BB500000;

Response: None

Example: Allocate a 2000 character command buffer and select it for use by the controller's command interpreter.

Enter: <u>AX;</u> #BB2000;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#BB <size>;</size>	Single Axis	Immediate		
#BB <size>;</size>	AA-AM	Immediate		

Related commands: <u>#BF</u>, <u>#BN</u>, <u>#BQ</u>

BC SET BACKLASH COMPENSATION



The BC command sets the backlash compensation factor for the currently active axis. This is a numeric value of the number of additional steps output when a direction reversal occurs. The additional steps output are intended to compensate for any mechanical play (known as backlash or lost motion) that occurs when an axis changes directions from plus to minus or minus to plus. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

BC? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

RANGE: $0 \le backlash \le 1024$ Steppers

-1024 ≤ backlash ≤ +1024 Servos



Example: Set backlash compensation factor of axis X to 12 counts

Enter: <u>AX;</u> BC12;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
BC#;	Single Axis	1	1	
BC#,#;	AA-AM	1	1	

Related commands: None

BD SET THE DIRECTION OF THE GENERAL PURPOSE I/O BITS

This command sets the direction of the 16 general purpose I/O bits. Bit directions are encoded into a hexadecimal number. A one in a bit position specifies an output bit. A zero in a bit position specifies an input. Note the bit direction selection may be preserved by using the <u>APP</u> or <u>APB</u> commands to archive the controller's parameters.

BD? Can be used to query the current parameter settings. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

RANGE: $0000 \le$ Bit Directions \le FFFF for MAXp, MAXv, MAXk and MAXnet (Axis cnt > 5) $00 \le$ Bit Directions \le FF for MAXnet (Axis cnt \le 5)

Example: To set bits 0 through 3 to outputs and bits 4 through 15 inputs.

Enter: BD000F;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
BD#;	Single Axis	Immediate		
BD#;	AA-AM	Immediate		

Related commands: BL, BS, BX, RB

#BF

FLUSH THE BIG COMMAND

Firmware Revision Required: V1.28 and greater

Flushes all characters from the big command buffer.

Example:

E: Flush all characters from the big command buffer.

Enter: #BF;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#BF; Single Axis Immediate			ediate	
#BF; AA-AM Immediate				

Related commands: <u>#BB</u>, <u>#BN</u>, <u>#BQ</u>

BH USER DEFINED OUTPUT BIT HIGH

The BH command turns the selected general purpose output off (i.e. logic high). The default state of general purpose outputs is off at power up or reset, but can be changed by the $\frac{BR}{COM}$ command. The selected bit must be configured as an output in order for the command to be valid (see $\frac{BD}{COM}$ command.)

Note: Output bits should not be used as triggers for applying power to any device unless master power is applied separately and after the MAX is fully configured. The states of the outputs are unpredictable during power-up and reset and can toggle several times before settling at a high level.

Range: $0 \le bit$ number ≤ 15 for MAXp and MAXv

$0 \le bit number \le 7$ for MAXnet

Example: Set general purpose bits 4 and 5 to high.

Enter: BH4; BH5;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
BH#;	Single Axis	1	1	
BH#;	AA-AM	2	1	

Related commands: <u>BD</u>, <u>BL</u>, <u>BS</u>, <u>BR</u>, <u>BX</u>

BL USER DEFINED OUTPUT BIT LOW

The BL command turns the selected general purpose output line on (i.e. logic low). The default states of all output bits at power-up are logic high (off), but can be changed by the <u>BR</u> command. The <u>BS</u> command can be used to set all outputs to a known state at once. The selected bit must be configured as an output in order for the command to be valid (see <u>BD</u> command).

Note: Output bits should not be used as triggers for applying power to any device unless master power is applied separately and after the MAX is fully configured. The states of the outputs are unpredictable during power-up and reset and can toggle several times before settling at a high level.

RANGE: $0 \le bit$ number ≤ 15 for MAXp and MAXv

$0 \le bit number \le 7$ for MAXnet

- Example: Turn on output bits 4 and 5 after a move. Note that this is only valid for output bits; input bits cannot be modified.
- Enter: <u>AX;</u> <u>MA</u>1000; <u>GO;</u> BL4; BL5;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
BL#;	Single Axis	1	1	
BL#;	AA-AM	2	1	

Related commands: BD, BH, BR, BS, BX

#BN

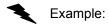


Firmware Revision Required: V1.28 and greater

Select the normal command buffer, in the 64k byte memory region, for use by the controller's ASCII command interpreter.

SELECT THE NORMAL

ASCII COMMAND BUFFER



e: Tell the controller's command interpreter to begin using normal ASCII command buffer.

Enter:

Response: None.

<u>AX;</u>

#BN;

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#BN;	#BN; Single Axis Immediate		nediate	
#BN; AA-AM Immediate				

Related commands: <u>#BB, #BF, #BQ</u>

#BQ

REPORT FREE CHARACTERS

Firmware Revision Required: V1.28 and greater

Report the number characters that can be placed in the big command buffer before it becomes full.

Example: Find out how many characters can be placed in the buffer before it becomes full (the command buffer was previously set with the command - <u>#BB</u>2000).

Enter: #BQ;

Response: =1999<LF> (1999 = 2000-1)

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
#BQ;	Single Axis	Immediate			
#BQ; AA-AM Immediate					

Related commands: <u>#BB</u>, <u>#BF</u>, <u>#BN</u>

BR OUTPUT RESET STATE

The BR command allows the user to define the state of the general output bits at power-up and reset of a MAX family motion controller. The BR command is valid for single axis, <u>AM</u> and <u>AA</u> modes of operation. It is an immediate command that requires no queue space. It is expected that the BR command is done manually to set up a system. The BR command is automatically archived.

Format: BR*n,m* where the parameter "*n*" is the Output Bit Number and the parameter "*m*" is a binary one or zero depending on the desired state.

n is the output bit number from **0-15** or a question mark ('?'). Note that an error is generated if *n* is a number not currently defined as an output.

If n is a '?' character, such as the command **BR?**, then the Output Reset State of all bits is reported in binary. For each bit that is defined as an output a 1 or 0 is displayed indicating the currently defined Output Reset State.

If the bit is defined as an input then '-' is displayed.

m is numeric or a question mark (?)

If m is numeric it represents the desired Output Reset State for that output bit – non-zero parameter defines the Output Reset State as HIGH and a zero parameter defines the Output Reset State as LOW.

If *m* is a **'?'** character, the currently defined Output Reset State of bit" *n* "is reported as 0 or 1. 0 represents LOW and 1 represents HIGH.

Defaults:

The factory default Output Reset State for all outputs is HIGH, which is represented as 1. If an input is changed to an output, then that output is initialized to the state defined by the Output Reset State.

If an output is changed to an input, the Output Reset State of the former output remains defined, but has no effect.



Example:

(assume default bit direction of <u>BD</u>=FF00, bits 8-15 outputs) **BR?** - reports the Output Reset State of all output bits, displays 1 for HIGH and 0 for LOW.

BR15,0; – set I/O bit 15 to a LOW output state at reset.

BR11,1; – set I/O bit 11 to a HIGH output state at reset.

BR0,1; - COMMAND ERROR! – I/O bit 0 is not an output.

BR15,? – reports the currently defined Output Reset State. Displays the Reset State of I/O bit 15, where 1 is for HIGH and 0 is for LOW.

QUEUE REQUIREMENTS				
FORMAT	MODE COMMAND ARGUMENT			
BR#,#;	Single Axis	Immediate		
BR#,#;	AA-AM	Immediate		

Related commands: None

BS USER DEFINED OUTPUT BITS SET

Set all of the output bits to a known state at the same time. This command will affect all output bits, setting their states to the specified bit mask nearly simultaneously. The mask must be in ASCII hex format where the least significant bit (bit 0) is on the right. To set an output low, the corresponding bit in the hex mask must be a 0. A one (1) in any bit position will set the corresponding output high.

1D-

Note: Output bits should not be used as triggers for applying power to any device unless master power is applied separately and after the MAX is fully configured. The states of the outputs are unpredictable during power-up and reset and can toggle several times before settling at a high level.

Range: 0000 < Hex number < FFFF for the MAXp and MAXv

00 < Hex number < FF for the MAXnet

Example: Assume I/O bit direction BD = FFFF, all outputs. Set output 0 high, 1-3 low, 4-6 high and 7-15 low (0071 = (hex) 0000000 01110001)

Enter: BS0071;

Response: None.

Note: General purpose I/O lines that are defined as inputs are not affected by the BS command.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
BS#;	Single Axis	1	1		
BS#;	AA-AM	3	1		

Related commands: <u>BD</u>, <u>BH</u>, <u>BL</u>, <u>BX</u>

BW WAIT FOR INPUT TO GO LOW

The BW command is just like the <u>SW</u> command except that it waits for the input line to reach a TTL low rather than a TTL high. Refer to the <u>SW</u> command for more detail.

RANGE: 0 ≤ Bit Number ≤ 15 for MAXp and MAXv

0 ≤ Bit Number ≤ 7 for MAXnet



Example: See the examples for the <u>SW</u> (see page **250**) command.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
BW#;	Single Axis	1	1		
BW#;	AA-AM	3	1		

Related commands: SW, WA, WT, WQ

BX REPORT USER DEFINED I/O BIT STATES IN HEX



The BX command returns the states of the general purpose I/O bits in a hex_format. The rightmost character represents the least-significant-nibble (4 bits) and, if the nibble is rewritten as bits, the rightmost bit is the least-significant bit. An input set low will be represented as a binary 0 and a high as binary 1, similarly for an output.

Example: Assuming the default I/O bit direction of <u>BD</u> = FF00, bits 0-7 inputs and bits 8-15 outputs.
 User input lines 0 and 2 are high and the remaining 6 inputs are low. User outputs 10 and 11 are high and the remaining 6 outputs are low.
 Use the BX commands to verify these states.

Enter: BX;

Response: 0C05<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
BX;	Single Axis	Immediate			
BX;	AA-AM	Immediate			

Related commands: BH, BL, BS

CA CLEAR AXIS DONE FLAG

The CA command operates like the <u>IC</u> command, except it clears the done flag of the addressed axis only. In multi-axis modes, the CA command clears the flags of all selected axes. Unlike the <u>IC</u> command, CA will not clear other error flags in the status register such as slip and limit.

Example: After a multi-axis move, clear the Z axis done flag only.

Enter:

<u>AA;</u> <u>MR</u>1000,2000,3000,4000; <u>GO</u>; <u>ID;</u> <u>AZ;</u> CA;

Response: None.



Example: After a multi-axis move, clear the Y and Z axis done flags only.

Enter: <u>AA;</u> <u>MR</u>1000,2000,3000,4000; <u>GO;</u> <u>ID;</u> CA,1,1;

Response: None.

NOTE: In <u>AA</u> or <u>AM</u> mode, a null value in the argument list specifies the done bit of that axis is not to be cleared.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
CA;	Single Axis	Immediate		
CAb,b; AA-AM Immediate		nediate		

Related commands: GD, IC, ID, II, IN, IP

CC REPORT UPDATE CYCLE COUNT

Firmware Revision Required: V1.48 and greater

The CC command displays the current count of update cycles since the controller was last reset. The update cycle counter value starts at 0 on power up, and increments by one on each update cycle. The maximum value for the update cycle is 4,294,967,295, then it rolls over to a value of 0 on the next increment. The rate at which the update cycle count increases is set by the $\frac{\#UR}{UR}$ command. The CC command together with the <u>WTC</u> command can be used to synchronize axis actions with the host computer system.

Example: Display the current motor update cycle count.

Enter: CC;

Response: =35769<LF>

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
CC;	Single Axis	Immediate		
CC; AA-AM Immediate		nediate		

Related commands: <u>#UR</u>, <u>WTC</u>

Firmware Revision Required: V1.42 and greater

The #CC command is used to clear the data in the capture table. The capture table clear command takes the form of:

A<axis id>#CC;

The #CC command clears the data capture table data for the current axis.



ble: Clear the capture table for the Y axis.

Enter:

<u>AY</u>; #CC

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#CC;	Single Axis	Immediate		
- AA-AM Not Valid			ot Valid	

Related commands: <u>#CD</u>, <u>#CE</u>, <u>#CF</u>, <u>#CI</u>, <u>#CM</u>, <u>#CN</u>, <u>#CR</u>, <u>#CS</u>

#CD DATA CAPTURE TABLE DEVICE ASSIGNMENT

Firmware Revision Required: V1.42 and greater

The #CD command is used to assign the input device to be captured in the table along with the motor position and the encoder position. The data capture table device assignment command takes the form of:

A<axis id>#CD<device number>;

This command pairs the specified <device number> as an input device to the specified <axis id> axis. The device specified by the <device number> will be read and the data stored in the capture table entry associated with the <axis id> axis. Valid input <device number> values are as follows:

- 0 No device is paired with this axis. Only motor and encoder position data is recorded.
- 1 ADC channel 0. Valid for MAXnet, MAXk & MAXv.
- 2 ADC channel 1. Valid for MAXnet, MAXk & MAXv.
- 3 ADC channel 2. Valid for MAXnet (6+ axis), MAXk & MAXv.
- 4 ADC channel 3. Valid for MAXnet (6+ axis), MAXk & MAXv.
- 5 ADC channel 4. Valid for MAXv.
- 6 ADC channel 5. Valid for MAXv.
- 7 GPIO bit status. Valid for MAXnet, MAXk & MAXv.
- 8 Auxiliary Encoder 0. Valid for MAXv.
- 9 Auxiliary Encoder 1. Valid for MAXv.
- 10 Absolute encoder reading. Valid for MAXnet, MAXk & MAXv.
- 11 Limit input bit status X-S. Valid for MAXnet, MAXk & MAXv.
- 12 Limit input bit status W-K. Valid for MAXnet & MAXk.
- 13 BiSS raw reading. Valid for MAXnet, MAXk & MAXv. (requires Firmware 1.49 and greater)

1D-

Store ADC0 readings in the capture table with X axis motor and encoder Example: position data.

<u>AX;</u> #CD1; Enter:

Response: None.



Example: Store general purpose input bits with Y axis motor and encoder position data.

<u>AY</u>; #CD7; Enter:

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
#CD#;	Single Axis	Immediate			
- AA-AM Immediate					

Related commands: <u>#CC</u>, <u>#CE</u>, <u>#CF</u>, <u>#CI</u>, <u>#CM</u>, <u>#CN</u>, <u>#CR</u>, <u>#CS</u>

#CE DATA CAPTURE VALID ENTRIES REPORT



Firmware Revision Required: V1.42 and greater

The #CE command reports the number of entries in the data capture table that contain valid data. The data capture table valid entries report command takes the form of:

A<axis id>#CE;

Example: Report the number of valid capture table entries for the Z axis.

Enter:

Response: =12480

<u>AZ;</u> #CE;

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#CE;	Single Axis	Imr	nediate	
AĀ-AM Immediate				

Related commands: <u>#CC</u>, <u>#CD</u>, <u>#CF</u>, <u>#CI</u>, <u>#CM</u>, <u>#CN</u>, <u>#CR</u>, <u>#CS</u>

#CF DATA CAPTURE FREE ENTRIES REPORT

Firmware Revision Required: V1.42 and greater

The #CF command is used to report the number of available entries in the data capture data array. The capture table free entries report command takes the form of:

A<axis id>#CF;

This command reports the number of entries in the table that do not have valid data entries.

Example: Report the number of available capture table entries for the Z axis.

Enter: <u>AZ;</u> #CF;

Response: =53056

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#CF; Single Axis Immediate				
- AA-AM Immediate				

Related commands: <u>#CC</u>, <u>#CD</u>, <u>#CE</u>, <u>#CI</u>, <u>#CM</u>, <u>#CN</u>, <u>#CR</u>, <u>#CS</u>

#CI

ENABLE DATA CAPTURE IMMEDIATE



Firmware Revision Required: V1.42 and greater

The #CI command is used to start recording data into the capture table on the next motor update cycle. The capture table immediate command takes the form of:

A<axis id>#CI<optional recording limit>,<optional downsampling count>;

The #CI command enables input of data to the capture table, for all axes, beginning with the next motor update cycle. Entering an <optional recording limit> value will cause the recording of data to stop after the capture table has been filled with the number of entries specified by the <optional recording limit>. If no value is entered for the <optional recording limit>, then a default of 65536 entries will be recorded into the capture table. If recording limit is specified, then an <optional downsampling count> can also be specified. The downsampling count specifies the number of motor update cycles that will be skipped before the next capture table entry will be recorded. If no value is entered for the downsampling count, then a value of zero is used, causing data to be placed in the capture table on every motor update cycle.

Example: Begin recording data immediately on the next motor update cycle until either 65536 table entries are recorded or the #CS command is issued.

Enter: <u>AX;</u>

#CI;

Response: None.

Example: Begin recording data immediately, collecting data for one motor update cycle, then skipping 9 motor update cycles before collecting the next data sample. This data recording process continues until 1000 data samples have been placed into the capture table.

Enter: #CI1000,9;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#CI#,#; Single Axis Immediate				
- AA-AM Immediate				

Related commands: <u>#CC</u>, <u>#CD</u>, <u>#CE</u>, <u>#CF</u>, <u>#CM</u>, <u>#CN</u>, <u>#CR</u>, <u>#CS</u>

CL CLOSED-LOOP CONTROL



Firmware Revision Required: V1.30 and greater

The CL command takes a single parameter that can be a '1' to enable closed-loop mode or a '0' to disable closed-loop mode.

For servo axes, the CL1; command closes the loop, enabling the PID. For servo axes, this mode is disabled when the CL0; command is entered, when the servo error becomes too large or a limit is encountered.

CL? can be used to query the current setting.

For stepper with encoder feedback axes, the CL1; command enables position correction after a move and activates the <u>HD</u>, <u>HG</u> and <u>HV</u> commands for stepper axes with encoders. For stepper axes with encoders, this mode will be canceled (as though via an CL0; command) if an <u>JG</u>, <u>JF</u>, <u>HM</u>, <u>HR</u>, <u>SO</u>, <u>SP</u> command is entered, if a limit is encountered or the maximum allowable position error is executed.

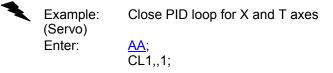
Example: The following commands could be used to set up the position correction mode on a stepper axis. This sequence sets up a move velocity of 100,000 steps per second and an acceleration of 500,000 steps per second per second. The position correction velocity is set for 50,000 steps per second, a dead band of 10 steps and correction gain of 2,000. The correction is then enabled. A 200,000 step move is performed, then that position is maintained within the 10 step dead band until commanded to a new position.

Enter:

<u>VL</u>100000; <u>AC</u>500000; <u>HV</u>50000; <u>HD</u>10; <u>HG</u>2000; CL1; <u>MR</u>200000; <u>GO</u>;

AX;

Response: None



Response: None

NOTE: In <u>AA</u> or <u>AM</u> mode, a null value in the argument list specifies that encoder feedback is not to be enabled for that axis.

QUEUE REQUIREMENTS					
FORMAT	FORMAT MODE COMMAND ARGUMENT				
CL[1/0/?];	Single Axis	1*	0		
CLb,b;	CLb,b; AA-AM 1* 0				

* Values in table are for a stepper with encoder axis. For a servo axis the command queue requires 2, and the argument queue requires 1.

Related commands: <u>HD</u>, <u>HG</u>, <u>HV</u>, <u>KA</u>, <u>KB</u>, <u>KD</u>, <u>KF</u>, <u>KI</u>, <u>KP</u>, <u>KV</u>

#CM

ENABLE DATA CAPTURE AT GO



Firmware Revision Required: V1.42 and greater

The #CM command is used to start recording data into the capture table on the next motor update cycle following the execution of a go command. The enable data capture at go command takes the form of:

A<axis id>#CM<optional recording limit>,<optional downsampling count>;

Entering an <optional recording limit> value will cause the recording of data to stop after the capture table has been filled with the number of entries specified by the <optional recording limit>. If no value is entered for the <optional recording limit>, then a default of 65536 entries will be recorded into the capture table. If a recording limit is specified, then an <optional downsampling count> can also be specified. The downsampling count specifies the number of motor update cycles that will be skipped before the next capture table entry will be recorded. If no value is entered for the downsampling count, then a value of zero is used, causing data to be placed in the capture table on every motor update cycle.

Example: Begin recording data on the motor update cycle following the next go command. Data is recorded every motor update cycle until either 65536 (default) entries are recorded or the <u>#CS</u> command is issued.

Enter: #CM;

Response: None.

- Example: Begin recording data on the motor update cycle following the next go command. Record data every 10th motor update cycle until 1000 capture table entries have been filled.
 - Enter: #CM1000,9;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#CM#,#; Single Axis Immediate				
- AA-AM		Imr	nediate	

Related commands: <u>#CC</u>, <u>#CD</u>, <u>#CE</u>, <u>#CF</u>, <u>#CI</u>, <u>#CN</u>, <u>#CR</u>, <u>#CS</u>

#CN DATA CAPTURE NEXT ENTRIES REPORT



Firmware Revision Required: V1.42 and greater

The #CN command is used to report the next set of entries in the capture table. The capture table next report command takes the form of:

A<axis id>#CN<optional table entry count>;

This command has an optional argument, which specifies the number of table entries to be reported. The default number of table entries to be reported is 32. This command starts reporting data from the table retrieval index, which is set by the <u>#CR</u> command. If not set by the <u>#CR</u> command, the table retrieval index defaults to a value of zero.

The output format of this report is affected by the dual loop commands (<u>DLI,DLP</u>). If dual loop is disabled, then the format of this report is an ASCII string of upper case hexidecimal values in the following format:

IIII MMMMMMM EEEEEEE DDDD ... MMMMMMMM EEEEEEE DDDD

Where:

IIII is the capture table index

MMMMMMM is the axis motor position

EEEEEEE is the axis encoder position

DDDD is the input device that is paired with this axis.

The MMMMMMM EEEEEEE DDDD string represents one capture table entry. This string is repeated for the specified number of table entries.

If dual loop is enabled, then the format of this report is an ASCII string of upper case hexidecimal values in the following format:

IIII MMMMMMM EEEEEEE LLLLLLLL DDDD ... MMMMMMMM EEEEEEEE LLLLLLLL DDDD

Where:

IIII is the capture table index

MMMMMMM is the axis motor position

EEEEEEE is the motor axis encoder position

LLLLLLL is the load axis encoder position

DDDD is the input device that is paired with this axis.

The MMMMMMM EEEEEEE LLLLLLL DDDD string represents one capture table entry.

This string is repeated for the specified number of table entries.

Example: Reports the next 16 table entries.

Enter: <u>AX;</u>

<u>AX;</u> #CN16;

Response: 00C0 0000000 0000000 16EA ... 00000000 00000000 16EA

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#CN##; Single Axis Imr			nediate	
-	AA-AM	lmı	nediate	

Related commands: <u>#CC</u>, <u>#CD</u>, <u>#CE</u>, <u>#CF</u>, <u>#CI</u>, <u>#CM</u>, <u>#CR</u>, <u>#CS</u>

#CR DATA CAPTURE TABLE REPORT

Firmware Revision Required: V1.42 and greater

The #CR command is used to report the capture table data stored at the specified table index, for the number of table entries specified by the optional table entry count. The capture table report command takes the form of:

A<axis id>#CR,<optional table entry count>;

The default number of table entries reported is 32. This command initializes the table retrieval index for the $\frac{\#CN}{CN}$ command to use. The table retrieval index is set to the specified table index value plus the table entry count value. The output of this report is an ASCII string of hexadecimal values in one of the following formats:

IIII MMMMMMM EEEEEEE OOOO ... MMMMMMMM EEEEEEE OOOO

IIII MMMMMMM EEEEEEE LLLLLLLL 0000 ... MMMMMMMM EEEEEEEE LLLLLLLL 0000

Where:

IIII is the capture table index

MMMMMMM is the axis motor position

EEEEEEE is the motor axis encoder position

LLLLLLL is the load axis encoder position

OOOO is the input device that is paired with this axis.

The MMMMMMM EEEEEEEE OOOO, and MMMMMMMM EEEEEEEE LLLLLLLL OOOO strings represents one capture table entry. This string is repeated for the specified number of table entries. The LLLLLLL load encoder string is only output when dual loop functionality is enabled (<u>DLI, DLP</u>).

Example: Report the first 32 capture table entries for the X axis, and set the table retrieval index to 32.

Enter:

<u>AX;</u> #CR0;

Response: 0000 0000000 00000000 16EA ... 00000000 00000000 16EA

Example: Report 128 capture table entries, for the X axis, beginning with table index 64. This sets the table retrieval index to 192.

Enter: <u>AX;</u> #CR64.128:

Response: 0040 0000000 00000000 16EA ... 00000000 00000000 16EA

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#CR#,#; Single Axis		Imr	nediate	
- AĂ-AM		Imr	nediate	

Related commands: <u>#CC</u>, <u>#CD</u>, <u>#CE</u>, <u>#CF</u>, <u>#CI</u>, <u>#CM</u>, <u>#CN</u>, <u>#CS</u>

#CS DATA CAPTURE STOP

Firmware Revision Required: V1.42 and greater

.

(D-

The #CS command is used to stop the recording of data to the capture table. The capture table stop command takes the form of:

A<axis id>#CS;

The #CS command stops recording data into the capture table immediately, for all axes.

Example: Stop recording data into the capture table for the X axis.

Enter:

<u>AX</u>; #CS;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#CS##; Single Axis Immediate				
- AA-AM Immediate				

Related commands: <u>#CC</u>, <u>#CD</u>, <u>#CE</u>, <u>#CF</u>, <u>#CI</u>, <u>#CM</u>, <u>#CN</u>, <u>#CR</u>

CW CLEAR WHILE



The CW command breaks the \underline{WH} loop upon execution of the remaining commands in the loop; i.e. the current execution of the loop is finished. The \underline{WH} loop is always executed at least one time since the test for the flag is at the bottom.



Example: (see <u>WH</u> command page 293)

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
CW; Single Axis Immediate				
CW; AA-AM Immediate				

Related commands: WG, WH

?DA PRINT A CUSTOM ACCELERATION RAMP



This command will report the entries of a previously defined custom ramp table.

RANGE: $1 \le \text{Ramp Table Numbers} \le 8$



Example: Print out custom ramp table #2

Enter: ?DA2;

Response: <u>DAR</u>2<LF>

DAB0.10000,0.20000<LF> DAB90000,0.80000<LF> DAB10000,1.00000<LF> DAE<LF>

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
?DA#; Single Axis Immediate				
- AA-AM Not Valid				

Related commands: DAB, DAE, DAR, ?DE, ?DS

DAB DEFINE CUSTOM ACCELERATION RAMP BREAKPOINT

The DAB command sets a breakpoint in a custom ramp table. This is the only command that should be used after \underline{DAR} and before \underline{DAE} . Each custom ramp may contain up to 25 breakpoints, each defined by a DAB command.

The DAB command takes two parameters; the first specifies the acceleration level that should be used to achieve the second parameter, velocity level. Both levels are expressed in terms of percentage in decimal format; i.e. 1.00 is 100%. At no time should a DAB command be entered in which the velocity parameter is less than the velocity parameter of the prior DAB. The MAX will not flag this as a command error but the results of such a ramp will be unpredictable. Each DAB command sent should be equal to or greater than the DAB command that preceded it. It is the user's responsibility to make sure this command is used properly.

RANGE: $0.0 \le Parameter \ 1 \le 1.0$ $0.0 \le Parameter \ 2 \le 1.0$



Example: See the <u>DAR</u> command (page **87**) for a complete example of a custom profile.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
DAB#,#;	DAB#,#; Single Axis Immediate			
-	- AA-AM Not Valid			

Related commands: <u>?DA</u>, <u>DAR</u>, <u>DAE</u>, <u>?DS</u>, <u>?DE</u>, <u>SR</u>

DAE END CUSTOM ACCELERATION RAMP DEFINITION

The DAE command terminates a custom ramp table definition initiated by the DAR command.



Example: See the <u>DAR</u> command (page **87**) for a complete custom ramp table definition.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
DAE; Single Axis Immediate				
- AA-AM Not Valid				

Related commands: <u>?DA</u>, <u>DAB</u>, <u>DAR</u>, <u>?DE</u>, <u>?DS</u>, <u>SR</u>

The DAR command starts the definition of a custom ramp table. A parameter supplied with this command, from 1 to 8, specifies which ramp table to create. If a ramp table by that number has already been defined, it will be overwritten.

Once the DAR command has been issued, only the <u>DAB</u> and <u>DAE</u> commands will be valid. A series of ramp table breakpoints may be entered using the <u>DAB</u> command which define the profile breakpoints for this ramp table. Up to 25 breakpoints may be defined but a smaller number may be used. A ramp table containing no breakpoints is invalid and will result unpredictably if used. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

RANGE: $1 \le \text{DAR} \le 8$

Example: Create a ramp table definition resembling a jerk-limited linear profile.

Enter:	DAR3; <u>DAB</u> .1,.05; <u>DAB</u> .3,.1; <u>DAB</u> .9,.9; <u>DAB</u> .3,.95; <u>DAB</u> .1,1; <u>DAE</u> ;	* Store as table #3 * Ramp at 10% of <u>AC</u> until 5% of <u>VL</u> * Ramp at 30% of <u>AC</u> until 10% of <u>VL</u> * Ramp at 90% of <u>AC</u> until 90% of <u>VL</u> * Ramp at 30% of <u>AC</u> until 95% of <u>VL</u> * Ramp at 10% of <u>AC</u> until 100% of <u>VL</u> * End table definition

Response: None.

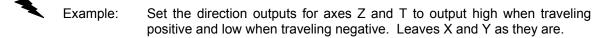
QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
DAR#;	Single Axis	Immediate	
-	AA-AM	Not Valid	

Related commands: <u>?DA</u>, <u>DAB</u>, <u>DAE</u>, <u>?DE</u>, <u>?DS</u>, <u>SR</u>

DBI INVERT STEP DIRECTION BIT

The DBI command inverts the logic of the direction control output of the addressed axis or axes. By default, the direction output of an axis is a TTL low when traveling in the positive direction and high when traveling negative. After using the DBI command, the direction bit will be high when traveling positive and low when traveling negative. This is useful for inverting the logical direction of a motor when the encoder counts opposite the motor direction. This command can be canceled using the <u>DBN</u> command. To make this the default at power up or reset, use the <u>APP</u> command.

The report the current status of the direction bit enter DB?



Enter: <u>AZ;</u> DBI; <u>AT;</u> DBI; Or <u>AA;</u> DBI,,1,1;

Response: None.

Note: In <u>AA</u> or <u>AM</u> mode a null value in the argument list specifies that the sense of that direction bit is not to be changed.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
DBI;	Single Axis	1	0		
DBlb,b; AA-AM 1 0					

Related commands: DBN

DBN NORMALIZE STEP DIRECTION BIT



The DBN command normalizes the logic of the direction control output of the addressed axis or axes, returning their output logic to default; i.e. TTL low when traveling in the positive direction and high when traveling negative. This command negates the effect of the <u>DBI</u> command. To make this the default at power up or reset when <u>DBI</u> has already been made the default, use the <u>APP</u> command.

The report the current status of the direction bit enter DB?

Example: Set the direction outputs for axes Z and T to default output logic; i.e. output high when traveling positive and low when traveling negative. Leave X and Y as they are.

Enter:

DBN; <u>AT;</u> DBN; Or <u>AA</u>; DBN,,1,1;

<u>AZ;</u>

Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
DBN;	Single Axis	1	0	
DBNb,b;	AA-AM	1	0	

Related commands: DBI

DC SET DECELERATION RATE

The DC command sets a deceleration rate overriding the <u>AC</u> parameter when the <u>GP</u> and <u>TP</u> commands is used to initiate a move. At power-up, the deceleration value is equal to the acceleration value.

DC? can be used to query the current parameter settings. Starting with V1.30 firmware (see <u>WY</u> command), a question mark can follow the command in order to query the last parameter setting.

RANGE: 1 ≤ DC ≤ 8000000

Example: Send the Y axis on a 100,000 count move that accelerates at 100,000 counts per second per second up to 50,000 counts per second and decelerates at 20,000 counts per second.

Enter:

AY; AC100000; DC20000; VL50000; GP100000;

Response: None.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
DC#;	Single Axis	1	1		
DC#,#,#;	AA-AM	1	1		

Related commands: AC, GP, RC, TP, VA, VB, VL

?DE REPORT A CUSTOM RAMP TABLE ENTRY

The ?DE command will return a specific entry from a specific custom ramp table. The first parameter specifies the table to examine and the second parameter specifies the entry to return from the table.

RANGE: 1 ≤ Parameter1 ≤ 8 1 ≤ Parameter2 ≤ 25

Example: We can't remember what the 23rd breakpoint in table 4 was set to. Use the ?DE command to find out.

Enter: ?DE4,23;

Response: <LF> (there is no 23rd entry in table 4)

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?DE#,#;	Single Axis	Axis Immediate	
-	- AA-AM Not Valid		

Related commands: <u>?DA</u>, <u>DAB</u>, <u>DAE</u>, <u>DAR</u>, <u>?DS</u>

DL

DUAL LOOP ENABLE/DISABLE



Firmware Revision Required: V1.42 and greater

The DL command is used to enable or disable the dual loop PID. The dual loop enable/disable command takes the form of:

DL<value>;

Where:

<value> is either a '1' to enable the dual loop PID, or a '0' to disable the dual loop PID.

The default is a '0', which disables the dual loop PID. In order to enable the dual loop PID, the current axis must be configured for a servo motor with an encoder, and either the <u>DLI</u> or <u>DLP</u> command, or both, must be set to an axis other than the current axis, and the axis assigned by the <u>DLI</u> or <u>DLP</u> commands must be configured for an encoder. A '?' character can be entered in place of the enable/disable <value> parameter, in order to report whether the dual loop PID is currently enabled or disabled.

Example: Enable the dual loop PID for the X axis.

<u>AX</u>; DL1;

Example: Query the DL command to determine if the dual loop PID is enabled for the X axis.

Enter: <u>AX;</u> DL?;

Enter:

Response: =1;

The dual loop PID is enabled for the X axis.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
DL#;	DL#; Single Axis Immediate		ediate	
- AA-AM Not Valid				

Related commands: DLI, DLP, DLR

DLI DUAL LOOP INTEGRAL ENCODER



Firmware Revision Required: V1.42 and greater

The DLI command is used to specify the axis encoder to be used as the integral term of the PID. The dual loop integral encoder command takes the form of:

DLI<axis ID>;

Where:

<axis ID> specifies the encoder axis to be used as the integral term of a dual loop PID.

If the <axis ID> specifies the current axis, then the motor encoder is used for the integral term of the dual loop PID for the current axis. If the <axis ID> specifies a valid axis, other than the current axis, then the <axis ID> specifies the load encoder to be used for the Integral term of the dual loop PID. A '?' character can be entered as the <axis ID> in order to report the dual loop PID integral term assignment.



Assign the Z axis encoder to the X axis as the load encoder for the integral term of the dual loop PID.

Enter:

Example: Query the DLI command to determine the dual loop PID integral term assignment for the X axis.

Enter: <u>AX;</u> DLI?;

<u>ax</u>; DLIZ;

Response: =Z;

The Z axis encoder is used as the dual loop integral term for the X axis servo PID.

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
DLI*;	Single Axis	Immediate	
-	- AA-AM Not Valid		

Related commands: DL, DLP, DLR

DLP DUAL LOOP PROPORTIONAL ENCODER

Firmware Revision Required: V1.42 and greater

The DLP command is used to specify the axis encoder to be used as the proportional term of the PID. The dual loop proportional encoder command takes the form of:

DLP<axis ID>;

Where:

<axis ID> specifies the encoder axis to be used as the proportional term of a dual loop PID.

If the <axis ID> specifies the current axis, then the motor encoder is used for the proportional term of the dual loop PID for the current axis. If the <axis ID> specifies a valid axis, other than the current axis, then the <axis ID> specifies the load encoder to be used for the proportional term of the dual loop PID. A '?' character can be entered as the <axis ID> in order to report the dual loop PID proportional term assignment.



Example: Assign the X axis encoder to the X axis as the encoder for the proportional term of the dual loop PID.

Enter:

<u>AX;</u> DLPX;



Example: Query the DLP command to determine the dual loop PID proportional term assignment for the X axis.

Enter: <u>AX;</u> DLP?:

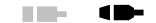
Response: =X;

The X axis encoder is used as the proportional term for the X axis servo PID.

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
DLP*;	Single Axis	xis Immediate	
- AA-AM Not Valid			

Related commands: DL, DLI, DLR

DLR DUAL LOOP ENCODER RATIO



Firmware Revision Required: V1.42 and greater

The DLR command is used to specify the ratio of motor encoder counts to load encoder counts in a dual loop PID configuration. This command is used when there is a gearing difference between the motor encoder and the load encoder. The dual loop encoder ratio command takes the form of:

DLR<motor count>,<load count>;

Where:

<motor count> specifies the number of motor encoder counts, and <load count> specifies the number of load encoder counts.

The default is one motor encoder count for every load encoder count. A '?' character can be entered in place of <motor count> and <load count> in order to report the current gearing ratio between the motor and load encoders.



e: Set a gearing ratio of 3 motor encoder counts for every 2 load encoder counts.

Enter:

DLR3,2;

<u>AX;</u>

Example: Query the DLR command to determine the gearing ratio between the motor encoder and the load encoder.

Enter: <u>AX;</u> DLR?;

Response: =3,2;

The dual loop encoder ratio is 3 motor encoder counts for every 2 load encoder counts.

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
DLR#,#;	Single Axis	Immediate	
- AA-AM Not Valid			

Related commands: DL, DLI, DLP

DOV OUTPUT DAC VOLTAGE

This command is used to set a DAC output to the specified voltage. This command takes the form of:

DOV<DAC channel>,<voltage>;

Where:

<DAC channel> identifies which DAC the voltage is to be applied to. There is one DAC per axis, plus the number of auxiliary DACs on the MAX controller. The auxiliary DAC channels are specified as a value of 0 for the first auxiliary DAC, then increasing sequentially for each the subsequent auxiliary DAC. Only axes that are not specified as a servo axis may be specified as the DAC channel for the DOV command. If the DAC channel specifies an axis that is configured as a servo axis, then this command will respond with a command error.

RANGE:

<DAC channel> = 0-1 or X-S depending on number of axes for MAXv

<DAC channel> = X-S depending on number of axes for MAXp

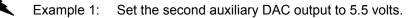
<DAC channel> = 0-1 or X-K depending on number of axes for MAXnet and MAXk

<voltage> is a fixed point numeric value specifying the DAC output voltage.

RANGE:

-10.0 <= <voltage> <= +10.0

Starting with V1.30 firmware (see <u>WY</u> command), a question mark can follow the DAC channel identifier to display the current DOV parameter value for that DAC. The actual value output to the DAC is a summation of the DAC zero offset value, set by the <u>DOZ</u> command for the DAC, and the voltage value specified by this command.



Enter: DOV1,5.5;

Response: None



Example 2: Report the second auxiliary DAC output voltage.

Enter: DOV1,?;

Response: =5.50<LF>

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
DOV#, Volts;	Single Axis	Immediate		
DOV#, Volts;	AA-AM	Immediate		

Related commands: DOZ

DOZ SET DAC ZERO OFFSET VOLTAGE

This command is used to set the output of a DAC to zero volts. The zero offset value is determined by measuring the output of the DAC, and adjusting this commands voltage parameter until the DAC outputs zero volts. This command takes the form of:

DOZ<DAC channel>,<voltage>;

Where:

<DAC channel> identifies which DAC the voltage is to be applied to. There is one DAC per axis, plus the number of auxiliary DACs on the MAX controller. The auxiliary DAC channels are specified as a value of 0 for the first auxiliary DAC, then increasing sequentially for each subsequent auxiliary DAC. Only axes that are not specified as a servo axis may be specified as the DAC channel for the DOZ command. If the DAC channel specifies an axis that is configured as a servo axis, then this command will respond with a command error.

RANGE:

<DAC channel> = 0-1 or X-S depending on number of axes for MAXv

<DAC channel> = X-S depending on number of axes for MAXp

<DAC channel> = 0-1 or X-K depending on number of axes for MAXnet and MAXk

<voltage> is a fixed point numeric value specifying the DAC output voltage.

RANGE:

-10.0 <= <voltage> <= +10.0

Starting with V1.30 firmware (see WY command), a question mark can follow the DAC channel identifier to display the current DOZ parameter value for that DAC. The actual value output to the DAC is a summation of the DAC zero offset value, set by this command, and the voltage value specified by the DOV command. In order to set a proper zero offset for a DAC, its DOV parameter value must be zero, and if the DAC is associated with an axis, then it cannot be configured as a servo axis.

See <u>APP</u> command to preserve the DOZ settings as power-up/reset values.

Example 1: Set the zero offset of the T axis DAC to -0.15 volts.

Enter: DOZT,-0.15;

Response: None

Example 2: Report the zero offset of the T axis DAC.

Enter: DOZT,?;

Response: =-0.15<LF>

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
DOZ#, Volts;	Single Axis	Immediate		
DOZ#, Volts;	AA-AM	Immediate		

Related commands: <u>APP</u>, <u>DOV</u>

?DS REPORT THE SIZE OF A CUSTOM RAMP TABLE

The ?DS command returns the number of segments in the specified custom ramp table.

RANGE: $1 \le ?DS \le 8$



Example: The 3rd custom ramp should be 17 breakpoints long. Make sure this is true.

Enter: ?DS3;

Response: =17<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?DS#;	Single Axis Immediate				
- AA-AM Not Valid					

Related commands: <u>?DA</u>, <u>DAB</u>, <u>DAE</u>, <u>DAR</u>, <u>?DE</u>

EA ENCODER STATUS

The EA command returns encoder status of the currently addressed axis or axes in the following format:

(D-

EA COMMAND RESPONSE DESCRIPTION			
CHAR	SENT	DESCRIPTION	
1	Ш	Slip detection enabled	
1	D	Slip detection disabled	
2	Ш	Position maintenance enabled	
D Position maintenance disabled		Position maintenance disabled	
3	2 S Slip or stall detected (reset by execution or		
N No slip or stall detected		No slip or stall detected	
4	Р	Position Maintenance within deadband	
4	4 N Position not within deadband		
5	Encoder is at home condition		
5	N	Encoder is not at home	
6	LF	Line feed	

E

Enter:

Example: Examine the status of the Y axis encoder.

AY
EA

Response: DDNNN<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
EA; Single Axis Immediate					
EA; AA-AM Immediate					

Related commands: <u>QA</u>, <u>QI</u>, <u>RA</u>, <u>RI</u>

EC? **REPORT ENCODER** CONFIGURATION

EC? reports the encoder configuration of an axis .

Examples:

<u>AX;</u>

EC? A9, 500000<lf> Reports that the X axis encoder is configured as a 9 bit absolute encoder with a 500000 Hz data clock.

Example:

<u>AY;</u> EC?*I<If>*

Reports that the Y axis encoder is configured as a incremental encoder.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
EC?	EC? Single Axis Immediate				
- AA-AM Not Valid					

Related commands: <u>#AE</u>, <u>ECA</u>, <u>ECB</u>, <u>ECI</u>, <u>RR</u>

ECA ABSOLUTE ENCODER CONFIGURATION



The ECA<encoder bits>,<clock rate>; command configures an axis encoder as an absolute encoder with <encoder bits> bits, in its count register. If the <clock rate> field is present the encoder's data clock rate is set. If the clock rate is not specified, the default rate of 500000 Hz is used, where $8 \le$ encoder bits \le maximum authorized bit count. **Note**: A controller's maximum absolute encoder bit counts are configured, on an axis by axis basis, at the time of its manufacture. Any controller that has been configured to utilize absolute encoders will be authorized for 12 bit encoders, on its X & Y axes. An axis may be authorized for a maximum of 32 bits. Valid data clock rates include: {4000000 | 2000000 | 1000000 | 500000 | 250000 | 125000 | 62500 | 31250} Hz. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

On MAXnet (axes V - K) and MAXk the data clock is driven on the encoder index I/O.

For MAXnet (axes X - U) and MAXv, each axis configured to utilize an absolute encoder requires the exclusive use of two general purpose I/O bits for its data clock lines. The ECA command allocates the I/O bit assignments as follows:

Axis	I/O Bits
Х	0&1
Y	2&3
Z	4 & 5
Т	6&7
U	
V	
R	
S	

The axes without data clock on encoder index will enable clock lines off the corresponding I/O bits as listed above when configured for absolute encoding. Axes that do not have corresponding I/O bits assigned for clocking need to share the clock with another absolute encoder using I/O bits 0 - 7. This means that the sharing absolute encoders must use the same clock frequency and same bits resolution for proper operation.

Example: The following command configures the X axis encoder as a 9 bit absolute encoder with a data clock rate of 250,000Hz.

Enter:

AX

ECA9,250000;

Example: The following command configures the following: X axis at 12 bits at 125,000Hz, Y axis at 16 bits at 125,000Hz, Z axis at 16 bits at 250,000 Hz, T axis at 24 bits at 500,000Hz, and the U axis at 16 bits at 250,000Hz, Note: Z and U axes can share the same I/O bits since the bits resolution and clock frequency are the same.

Enter: AX; <u>PSE</u>; ECA12,125000; <u>AY</u>; <u>PSE</u>; ECA16,125000; <u>AZ</u>; <u>PSE</u>; ECA16,250000; <u>AT</u>; <u>PSE</u>; ECA24,500000; <u>AU</u>; <u>PSE</u>; ECA16,250000;

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
ECA#,#; Single Axis Immediate				
- AA-AM Not Valid				

Related commands: <u>#AE</u>, <u>EC?</u>, <u>ECB</u>, <u>ECI</u>, <u>RR</u>

ECB

BISS ABSOLUTE ENCODER CONFIGURATION



Firmware Revision Required: V1.49 and greater

The ECB<encoder bits>,<clock rate>,<status bits>,<CRC poly>,<CRC init>; command configures an axis encoder as a BiSS c-mode absolute encoder with <encoder bits> bits, in its count register. The <clock rate> specifies the data clock frequency BiSS-MA. The <status bits> are the number of tailing data bits (eg Warning, Error) of the encoder that are neglected for position computation. <CRC poly> specifies the up to 8-bit CRC algorithm in hex. <CRC init> specifies the CRC register initial value in hex. If the command is prematurely terminated, the default values are used for the omitted parameters.

RANGE: 8 ≤ <encoder bits> ≤ maximum authorized bit count ≤ 60
<clock rate>: {8,000,000 | 4,000,000 | 2,000,000 | 1,000,000 |
500,000 | 250,000 | 125,000 | 62,500 | 31,215} default: 500,000
0 ≤ <status bits> <= maximum authorized bit count ≤ 60 default: 0</p>
0 ≤ <CRC poly> ≤ 1ff (hex) default: 0
0 ≤ <CRC init> ≤ ff (hex) default: 0

If the BiSS CRC checksum is incorrect, the last correctly read value is used for motion planning.

Note: A controller's maximum absolute encoder bit counts are configured, on an axis by axis basis, at the time of its manufacture. Any controller that has been configured to utilize absolute encoders will be authorized for 12 bit encoders, on its X & Y axes. An axis may be authorized for a maximum of 60 bits. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

On MAXnet (axes V – K) and MAXk the data clock is driven on the encoder index I/O.

For MAXnet (axes X - U) and MAXv, each axis configured to utilize an absolute encoder requires the exclusive use of two general purpose I/O bits for its data clock lines. The ECB command allocates the I/O bit assignments as follows:

Axis	I/O Bits
Х	0&1
Y	2&3
Z	4 & 5
Т	6&7

The axes without data clock on encoder index will enable clock lines off the corresponding I/O bits as listed above when configured for absolute encoding. Axes that do not have corresponding I/O bits assigned for clocking will not be able to use BiSS encoders.

Example: The following command configures the X axis encoder as a 36 bit BiSS absolute encoder with a data clock rate of 4 MHz. Two additional warning and error bits are appended to the position data. CRC polynomial is x6 + x1 + X0, CRC init value 0.

Enter: <u>AX</u>;

<u>PSE;</u> ECB36,4000000,2,43,0;

QUEUE REQUIREMENTS						
FORMAT	FORMAT MODE COMMAND ARGUMENT					
ECB#,#,#,#,#;	3#,#,#,#,#; Single Axis Immediate					
-	- AA-AM Not Valid		Valid			

Related commands: <u>#AE</u>, <u>EC?</u>, <u>ECA</u>, <u>ECI</u>, <u>RR</u>, <u>#RR</u>

Note: The design is based on the BiSS C-Mode specification Rev C5.

ECI

INCREMENTAL ENCODER



CONFIGURATION

AX; ECI:

The ECI command configures an encoder as an incremental encoder. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

Example: Restore the X axis encoder to its default incremental encoder configuration.

Enter:

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
ECI	ECI Single Axis Immediate				
- AA-AM Not Valid			Valid		

Related commands: EC?, ECA, RR

EDI INVERT ENCODER DIRECTION



The EDI command inverts the sign of the encoder counts for the current axis. After receiving this command, the MAX will produce a negative encoder value for positive encoder motion and a positive encoder value for negative encoder motion. To cancel this command, issue an <u>EDN</u> commands. To make inverted encoder direction at power up or reset, use the <u>APP</u> command.

ED? can be used to query the current parameter settings. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

Example: The Y axis encoder is counting opposite the expected direction. Setup the Y axis to produce a negative encoder value when the encoder counts positive to correct the problem.

Enter: <u>AY;</u> EDI;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
EDI;	Single Axis	Immediate		
EDIb,b;	AA-AM Immediate			

Related commands: DBI, DBN, EDN

EDN NORMALIZE ENCODER DIRECTION

The EDN command normalizes the sign of the encoder counts for the current axis, negating the effects of the <u>EDI</u> command. After receiving this command, the MAX will produce positive encoder counts for positive motion and a negative encoder count for negative motion, the default behavior. To make this the default behavior (if it has been changed via <u>EDI/APP</u>), use the <u>APP</u> command. (EDN is the factory default setting.)

ED? can be used to query the current parameter settings. Starting with V1.30 firmware (see <u>WY</u> command), a question mark can follow the command in order to query the last parameter setting.

Example: The Y axis encoder was rewired and now counts in the correct direction. Return the Y axis encoder sign to normal; i.e. return positive encoder counts for positive motion.

Enter: <u>AY</u>; EDN;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
EDN;	Single Axis	Immediate		
EDNb,b; AA-AM Immediate				

Related commands: DBI, DBN, EDI

EG

ENGAGE ELECTRONIC GEARING

Firmware Revision Required: V1.28 and greater

The electronic gearing engagement commands take the form of:

EG<Master Axis><Gear ratio>;

Where:

<Master Axis> specifies the axis that the current axis is to follow.

Note: The current axis cannot be geared to itself or to an axis that has been geared to another master axis.

<Gear ratio> specifies a gearing ratio as the ratio of geared axis motion to master axis motion. The ratio can be entered in the following forms:

- EG<*Master Axis*>; sets up gearing with a default gear ratio of 1 to 1.
 - For example: EGX; gears the current axis to the X axis using a ratio of 1 to1.
- EG<*Master Axis*><Geared axis count>; sets up gearing with a ratio of <Geared axis count>:1.
 - For example: EGX2; gears the current axis to the X axis with a ratio of 2 to 1.
- EG<*Master Axis*><Geared axis count>, <Master axis count>; sets up gearing with a ratio of Geared axis count>: <Master axis count>.
 - For example: EGX1,2; gears the current axis to the X axis with a gear ratio of 1 to 2.

Negative ratio values indicate that the current axis is to track the master axis in the opposite direction. The gear ratio must be such that (Gear Ratio X the Master Axis' \underline{VL} value) is less than or equal to the maximum controller step rate of 4,194,303 steps per second.

The commands specify that the current axis (geared axis) is to track the master axis velocity such that the current axis velocity = Ratio X Master Axis velocity.

Once a gearing engagement command is issued the geared axis will only respond to immediate commands until the gearing is cancelled. The <u>EGF</u> command addressed to the geared axis or over-travel on the geared axis will cancel electronic gearing.

Note: The following commands <u>FL</u>, <u>KL</u>, <u>KS</u>, <u>SA</u>, <u>SD</u> or <u>SI</u> flush the axis queue and will also cancel electronic gearing.

EG? Can be used to report the current electronic gearing settings.

*	Example:	Gear the Z axis to the X axis such that the Z axis velocity is always one half that of X.
	Enter:	AZ; EGX1,2;
	Response:	None.
L	Example:	Gear the T axis to the Y axis such that the T axis velocity is always twice that of Y but in a direction that is opposite to Y.
	Enter:	<u>AT;</u> EGY-2,1;

Response: None.

QUEUE REQUIREMENTS		
FORMAT MODE REQUIREMENTS		
EG#,#,#; Single axis 2		2
- AM-AM Not Valid		

Related commands: EGF, EGM

Firmware Revision Required: V1.28 and greater

The EGF command turns off electronic gearing for the current axis.

Example: Turn off electronic gearing on the X axis

Enter:

Response: None

<mark>AX</mark>; EGF;

QUEUE REQUIREMENTS		
FORMAT MODE REQUIREMENTS		
EGF;	EGF; Single axis Immediate	
-	AA-AM	Not Valid

Related commands: EG, EGM

EGM REPORT ELECTRONIC GEARING MAP

Firmware Revision Required: V1.28 and greater

The EGM command reports the electronic gearing map of all axes. It prints a comma separated list of characters, one character for each axis. If an axis is not geared to another axis or is a master, then the only character printed is the uppercase letter designator for that axis (X, Y, Z, etc.). If an axis is geared to another axis, then upper case designator is followed by a lower case letter designator for the master axis.

Example: Gear the X axis to the Y axis and then query for the electronic gearing map.

Enter:

<u>AX;</u> <u>EG</u>Y1,1; EGM;

Response: Xy,Y,X,Z,T,U,V,R,S,W,K

QUEUE REQUIREMENTS			
FORMAT MODE REQUIREMENTS			
EGM;	Single axis	Immediate	
- AA-AM Not Valid			

Related commands: EG, EGF

EH DEFINING ENCODER HOME

The EH command either defines the true states of the home input, encoder index, encoder phase B, & encoder phase A for the Encoder Home condition or it reports the home conditions defined for this axis. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

EH? can be used to query the current parameter settings. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

Format: <u>AX-AS</u>: EHhiba; or <u>AX-AS</u> :EH?

The **EHhiba command provides** variants that will completely determine the logic states of the home input, encoder signals A, B, and Index that make for a true encoder home event. This allows the user more flexibility to adapt to the schemes of most encoder manufacturers.

- h represents the desired state of the home input. It can have values of 0 or 1.

- i represents the desired state of the encoder index input. It can have values of 0 or 1.

- b represents the desired state of the encoder phase B input. It can have values of 0 or 1.

- a represents the desired state of the encoder phase A input. It can have values of 0 or 1.

Note: The EH command is only valid for closed-loop Steppers and Servo axes. If the command is entered for an open-loop stepper axis, a command error will result. The EH command is an immediate command, and therefore requires no queue space

Example: The <u>AX</u>;EH1010; command defines the encoder home conditions of the X axis to be Home input high, Index low/PhaseB high/PhaseA low.

The <u>AX</u>;EH? reports the encoder home conditions for the X axis.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
EHhiba;	Single axis	Immediate		
EHhiba,hiba,;	AA-AM	Immediate		

Related commands: HI, HM, HR

EHD ENCODER HOME DELAY



Firmware Revision Required: V1.30 and greater

To compensate for any spring action that might be present in a coupling between a motor and its encoder the motor position is synchronized with the encoder position at the end of an encoder home operation. The EHD command sets the delay time between when the axis stops and the time when the motor position is set equal to the encoder position. This time delay allows any mechanical oscillations to settle out before the motor is synchronized with its encoder. The default delay is zero. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

EHD? can be used to report the current setting.

V1.31 and less - RANGE: 0 \leq EHD \leq 32767 Milliseconds

V1.32 and greater - RANGE: -1 ≤ EHD ≤ 32767 Milliseconds

V1.32 firmware and greater: if the parameter is -1, then the -1 parameter disables the delay and the motor/encoder synchronization. (This is for backwards compatibility with PCIx controllers and MAX controllers with firmware 1.29 and less.)

Example:	The following would set a 1000 millisecond encoder home delay for the X axis.
Enter:	AX; EHD1000;
Response:	None
Example:	The following would set a encoder home delay of 500 milliseconds for the Y axis and 750 milliseconds for the T axis.
Enter:	<u>AA;</u> EHD,750,,500;
Response:	None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
EHD#;	Single Axis	1	1	
EHD#,#; AA-AM 1 1				

Related commands: HI, HM, HR

ER ENCODER RATIO

The ER command allows specification of encoder:motor ratio for position maintenance mode. This command is <u>not</u> designed for use with servo motors. ER takes two arguments: encoder counts and motor counts. Both parameters <u>must</u> be integers. The ratio need not be per full revolution; reduce the integers that define the fraction as far as possible and use those values. **Once an encoder ratio has been defined, all motion is programmed in encoder units as opposed to motor steps.** If it is desired to use User Units, <u>UU</u>, with an encoder ratio, then the User Units should be defined in encoder units.

()-

When an encoder ratio is active, all user-supplied axis coordinated that have the encoder ratio applied must result in a coordinate value that falls within the axis coordinate range of (Min. Position Value, Max. Position Value).

ER? can be used to display the floating point value of motor/encoder.

ERF? can be used to display the floating point value of encoder/motor.

ERI? can be used to display the original integers entered. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

The factory default ratio is 1:1. See the <u>APP</u> command to preserve the ER settings as the Power up/Reset values.

NOTES:

- If an encoder ratio has been defined by the ER command, then the slip tolerance defined by the <u>ES</u> command is defined in encoder units and not in motor units.
- 2) When closing the loop on an stepper axis with an encoder ratio defined, the practical hold dead-band (HD) can be limited by the encoder ratio. If an encoder ratio has been defined such that the motor count is less than the encoder count, then the practical minimum hold dead-band is the encoder count divided by the motor count rounded up to the next integer.

Parameter 1 = Encoder Counts

Parameter 2 = Motor Counts

Example: You have an encoder connected to a stepper motor through a series of gears. When the motor steps 25,000 times, the encoder produces 10,000 counts. Set up an encoder ratio so hold mode will work correctly.

Enter: ER10000,25000; or ER2,5;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
ER#,#;	Single Axis	1	0	

-	AA-AM	Not Valid
---	-------	-----------

Related commands: None

#FR	REPORT ILLEGAL COMMAND		

Firmware Revision Required: V1.30 and greater

The #ER command reports the characters of the first command that caused a command error since the last #ER command. If no command error has occurred when the #ER command is issued then a null string is reported. Once a command error has occurred, the #ER command can be used to report the characters of the command up to the point that caused the error. Once characters that caused a command error have been reported, future #ER commands will report a null string until the next command error occurs. If multiple command errors occur prior to issuing the #ER command, only the command that caused the first error will be reported. Once the #ER command has been used to report the command characters that caused an error, another command error will need to occur before #ER will report anything other than a null string.



Example: Query the controller for the first two characters of the command that caused an error.

Enter:

<u>AX;</u> ## #? RP;	first illegal co second illega legal comma	al command	
#ER; 19999 #ER;	999999999999;	third illegal command	

Response: ## (first command error reported by first #ER) 199999999999999; (third command error reported by second #ER)

NOTE: The second illegal command was never reported.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
#ER;	Single Axis	Immediate	
#ER;	AA-AM	Immediate	

Related commands: None

ES ENCODER SLIP TOLERANCE

The ES command is used to define and display slip tolerance values. Slip happens when there is too much difference between the commanded motor position and the actual position. The ES command operates in two modes, one for axis with encoders and one without.

For axis without encoders, this command is used to specify the slip tolerance range around the home switch. This value is added to and subtracted from the home position to create a slip range around the home switch. If the motor position is outside this range when the home switch is active, then a slip condition is flagged.

For axis with encoders, this command takes two parameters: the first specifies the slip tolerance, and the second specifies the secondary slip tolerance. The first parameter specifies the difference between the commanded motor position and the encoder position before a slip or stall is flagged in the status register and in the <u>RL</u> command response. The encoder may get off target by as much as this value before the controller will consider the axis slipped. The flagging of a slip condition for the first parameter must be turned on by the IS command. If a slip error occurs, the <u>IS</u> command must be re-issued to re-enable slip detection. In addition to the <u>IS</u> command enabling the slip detection, the <u>SK</u> command can be used to activate a kill command when the slip condition is detected. The factory default value is 1 for this parameter.

The second optional parameter specifies a slip detection tolerance that is independent of the <u>IS</u> and <u>SK</u> commands, such that when this tolerance is exceeded a slip interrupt will be generated and a kill command will be issued. This second parameter provides a fail-safe slip tolerance that will stop the axis and interrupt the host when the tolerance is exceeded, even if <u>IS</u> and <u>SK</u> are currently disabled. The default setting for this parameter is 65535. Entering a value of zero for this parameter will disable this secondary slip tolerance mode. See the <u>APP</u> command to preserve the ES settings as the Power up/Reset values.

ES? can be used to query the current parameter settings. For axis without encoders, the ES? command will only report the home switch slip range. For axis with encoders, the ES? command will report both slip tolerance parameter values.

NOTES:

- 1) If an encoder ratio is defined with the <u>ER</u> command, then the slip tolerance defined by the ES command is in encoder units and not in motor units.
- 2) The <u>GS</u> command allows an open-loop stepper axis to perform a limited form of slip detection by using the home switch as a reference when executing a move command.

RANGE: 0 = ES = 2,147,483,647 (both parameters)

Example: Your application can tolerate being up to 5 steps from the desired position before the controlling program should be notified of a slip condition.

Enter: ES5; IS;

Ł

Response: None

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
ES# [,#] ;	Single Axis	1	2
-	AA-AM	Not V	/alid

Related commands: EA, IS, RL, SK

ET ENCODER TRACKING

The ET command turns on the encoder tracking mode. The axis will track its encoder input, thus allowing one axis to follow the activity of another or a thumbwheel for manual positioning or the movement of another device that produces a signal compatible to the encoder inputs. No acceleration or deceleration ramps are generated. The axis will duplicate the encoder input

acceleration or deceleration ramps are generated. The axis will duplicate the encoder input taking into account any encoder ratio (\underline{ER}) defined for the axis. The \underline{ER} command allows the user to scale the motor's movements relative to the encoder. This command is intended to be used with stepper motors with encoders and <u>not</u> with servo motors. A kill command (\underline{KL}) or a limit condition will cancel encoder tracking mode.



Example: Set up the Y axis so it will follow its encoder input.

Enter: <u>AY;</u> ET;

Response: None.

	QUEUE REQ	UIREMENTS	
FORMAT	MODE	COMMAND	ARGUMENT
ET;	Single Axis	1	1
ETb,b;	AA-AM	1	1

Related commands: CL, ER

FL FLUSH QUEUE



The FL command will flush an individual axis' queue. This command is similar in operation to the \underline{KL} and \underline{ST} commands except that current motion will remain unaffected by the FL command. All unexecuted commands remaining in the current axis queue will be flushed upon receipt of this command.

Example: Several motion commands have been sent to the X axis but a situation arose and now those commands must be cleared out. The currently executing motion must be allowed to complete to avoid damage to the product.

Enter:

<u>AX;</u> FL;

Response: None.

	QUEUE	REQUIREMENTS	
FORMAT	MODE	COMMAND	ARGUMENT
FL;	Single Axis	Immediate	
-	AA-AM	Not Valid	

Related commands: <u>KL</u>, <u>KS</u>, <u>SA</u>, <u>ST</u>

FT PID FILTER TYPE



Firmware Revision Required: V1.48 and greater

The set PID filter type command takes the form of:

FT<type>;

The FT command assigns the specified PID filter type to the current axis. The <type> parameter is used to specify the PID filter type. A value of 1 for the <type> parameter assigns the MAX family PID filter. A value of 2 for the <type> parameter assigns a traditional PID filter. If a '?' charater is entered for the <type> parameter, then the currently assigned filter type will be displayed. The default value for the FT command <type> parameter is 1, which assigns the MAX family PID filter.



Example: Assign the MAX family PID filter to the Z axis.

Enter: <u>AX;</u> FT1;

Response: None.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
FT[1/2];	Single Axis	1	1
FT[1/2,1/2,];	AA-AM	1	1

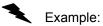
Related commands: None.

FV

REPORT INSTANTANEOUS FRACTIONAL VELOCITY



The FV command will report the current instantaneous velocity at which the axis is moving. The velocity is reported to six decimal places. The reported velocity may differ from the programmed maximum velocity if the axis is accelerating or decelerating or stopped.



B: Jog the Y axis at 1.2345 steps per second. Display the current velocity.

Enter:

<u>AY;</u> <u>JF</u>1.2345; FV:

Response: 1.234500<LF>

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
FV;	Single Axis	Immediate	
FV;	AA-AM	Immediate	

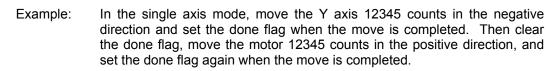
Related commands: <u>JF</u>, <u>RC</u>, <u>RV</u>, <u>VL</u>, <u>VRV</u>

GD GO AND RESET DONE

The GD command may be substituted for a <u>GO</u> command. It will reset the done flags and then initiate the move which has been previously programmed with such commands as <u>MA</u>, <u>MR</u>, <u>MT</u>, and <u>ML</u> just as the <u>GO</u> command does. In single axis mode, only the done flag for the selected axis will be reset.

In <u>AA</u> mode, all the done flags will be reset. In the <u>AM</u> mode, only the axes involved in the move will be reset. This allows the host to reset the interrupts on the axis involved in the next move without affecting other axes which may be still active. Note that this command is probably only useful in applications where commands are queued in advance since the interrupt may be reset before the host has the opportunity to service it if the GD command is waiting in the queue.

If this command is issued without having defined a move, the results are undefined. Issuing a GD command to execute an already-executed move also has undefined results. Only one GD command should be issued per defined move.



Enter: <u>AY;</u> <u>MR</u>-12345; <u>GO;</u> <u>ID;</u> <u>MR</u>12345; GD; <u>ID;</u>

Response: None.

Example: In <u>AA</u> mode, perform a linear absolute move with the X and Y axes to the position 10000,20000 and set the done flag when the move is completed. Then clear the done flag, perform a linear relative move on both axes moving the X axis 10000 steps in the negative direction and the Y axis 20000 steps in the negative direction, and set the flag once again.

Enter: <u>AA;</u> <u>MT</u>10000,20000; <u>GO;</u> <u>ID;</u> <u>ML</u>-10000,-20000; GD; <u>ID;</u>

Response: None.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
GD;	Single Axis	6*	0*
GD;	AA-AM	8*	0*

If the axis is stepper and encoder or servo axis add 1 to the command queue and add 2 * to the argument queue. If \underline{PA} (power automatic) mode is active add 2 to the command queue

- *
- * If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue.

Related commands: MA, ML, MR, MT, GN, GO, GS

GN GO AND NOTIFY WHEN DONE

The GN command will initiate a move which has been previously programmed with such commands as <u>MA</u>, <u>MR</u>, <u>MT</u>, and <u>ML</u> and set the axis done flags when the move is complete. No operand is required with the GN command. If this command is issued without having defined a move, the results are undefined. Issuing a GN command to execute an already-executed move also has undefined results. Only one GN command should be issued per defined move.

Example:	In the single axis mode, move the X axis to absolute position 12345.
Enter:	AX; MA12345; GN;
Response:	None
Example:	In the <u>AA</u> mode, move the X axis 2468 steps in the positive direction and the Y axis 2468 steps in the negative direction.
Enter:	AA; MR2468,-2468; GN;

Response: None

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
GN;	Single Axis	6*	0*
GN;	AA-AM	7*	0*

* If the axis is a stepper and encoder or servo axis add 1 to the command queue and add 2 to the argument queue.

* If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue

Related commands: <u>GD</u>, <u>GS</u>, <u>MA</u>, <u>ML</u>, <u>MR</u>, <u>MT</u>

^{*} If <u>PA</u> (power automatic) mode is active add 2 to the command queue

GO GO

The GO command will initiate a move which has been previously programmed with such commands as <u>MA</u>, <u>MR</u>, <u>MT</u>, and <u>ML</u>. No operand is required with the GO command. If this command is issued without having defined a move, the results are undefined. Issuing a GO command to execute an already-executed move also has undefined results. Only one GO command should be issued per defined move.

Example: In the single axis mode, move the X axis to absolute position 12345.



<u>AX;</u> <u>MA</u>12345; GO;

Response: None



Example: In the <u>AA</u> mode, move the X axis 2468 steps in the positive direction and the Y axis 2468 steps in the negative direction.

Enter: <u>AA;</u> <u>MR</u>2468,-2468; GO;

Response: None

	QUEUE RE	QUIREMENTS	
FORMAT	MODE	COMMAND	ARGUMENT
GO;	Single Axis	5*	0*
GO;	AA-AM	7*	0*

- * If the axis is a stepper and encoder or servo axis add 1 to the command queue and add 2 to the argument queue.
- * If <u>PA</u> (power automatic) mode is active add 2 to the command queue
- * If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue

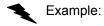
Related commands: <u>GD</u>, <u>GN</u>, <u>GS</u>, <u>MA</u>, <u>ML</u>, <u>MR</u>, <u>MT</u>

GP GO TO POSITION



Firmware Revision Required: V1.30 and greater

The GP command moves to the specified position(s). A <u>GO</u> command is **not** required for motion to start. The motion begins without delay in the next motor update cycle. Velocity override is active during the move. Only linear acceleration and deceleration are used during GP moves. The standard axis commands are used to set the velocity (<u>VL</u>), acceleration (<u>AC</u>), and deceleration (<u>DC</u>). The target position parameters are in absolute coordinates by default, but can be entered in relative coordinates by placing a 'R' character immediately after the GP command and preceding the first digit of the target position parameter.



Set the velocity, acceleration, and deceleration parameters for the X axis and go to target position of 175000. When the move is complete, return to position of 0.

Enter:

<u>~~</u> ,
<u>VL</u> 10000;
<u>AC</u> 100000;
DC50000;
GP175000;
GP0;

ΔX·

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
GP#;	Single axis	1	3	
GP#,#,; AA-AM 1* 3*				

* Queue requirements per axis.

Related commands: <u>AC</u>, <u>DC</u>, <u>PA</u>, <u>VL</u>, <u>VO</u>

GS GO AND MONITOR SLIP TRIGGER

The GS command works exactly like the <u>GO</u> command except that the home switch will be monitored during the motion. If the home switch becomes active the slip flag will be set for the axis. The host application can read the slip flag and see that the home switch was encountered during the move. This is useful in applications that register slip conditions by means other than encoder position verification; in fact, this command is <u>not</u> valid in controls with encoder feedback which includes servo motors.

If this command is issued without having defined a move, the results are undefined. Issuing a <u>GD</u> command to execute an already-executed move also has undefined results. Only one <u>GD</u> command should be issued per defined move.

Example: Move the X axis 50,000 counts in the positive direction. If the motor slips it will close a switch wired to the home input of the X axis. Monitor this switch during the move and set the slip flag for axis X if the switch becomes active.

Enter:

<u>AX;</u> <u>MR</u>50000; GS;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
GS;	Single Axis	5*	0*		
- AA-AM Not Valid					

* If the axis is a stepper and encoder or servo axis add 1 to the command queue and add 2 to the argument queue.

If <u>PA</u> (power automatic) mode is active add 2 to the command queue

* If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue

Related commands: <u>GD</u>, <u>GN</u>, <u>GO</u>, <u>MA</u>, <u>MR</u>

HD SET STEPPER HOLD DEADBAND



The HD command specifies dead band counts and optional stability and error timers that are used in position detection.

For closed-loop stepper motors the dead-band timer is used for position maintenance mode. If the encoder count is within this distance of target, it is considered in position and no further correction will be made. This parameter interacts with the <u>HG</u> and <u>HV</u> commands; i.e. a larger dead band will allow a larger gain parameter in many applications. For both closed-loop stepper and servo axes, the dead-band parameter sets the tolerance for the in-position interrupt issued by the <u>IP</u> command.

In single axis mode, two additional optional parameters may be entered. The first optional parameter specifies a stability time in milliseconds. The stability time is used when detecting in position for the <u>IP</u> command such that the axis must be within the dead-band tolerance for the number of milliseconds of stability time before the axis is considered in position. The second parameter can specify an error time out for the in position check. If the in position check does not sense in position within the error timeout time, then a slip interrupt will be issued if interrupt on slip has been enabled with the <u>IS</u> command and a kill will be issued if slip kill has been enabled with the <u>SK</u> command. Note that the in position check will continue to wait for the in position check trigger an slip interrupt if enabled by the <u>IS</u> command and a slip kill if enabled by the <u>SK</u> command. Any parameters missing from the parameter list will be left unchanged.

In multi-axis modes only the deadband parameter can be set.

See the <u>APP</u> command to preserve the HD setting as the Power up/Reset values. Note, only the dead-band setting is preserved in the archive memory.

HD? can be used to query the current parameter settings. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

The two time parameters are not preserved in the archive memory with the <u>APP</u> command.

RANGE parameter 1: $0 \le HD1 \le 64,000$ default = 0

RANGE parameter 2: 0 < HD2 default = 0

RANGE parameter 3: $0 \le HD3$ default = 0 (disabled)

- NOTE: When closing the loop on an stepper axis with an encoder ratio defined, the practical hold dead-band (<u>HD</u>) can be limited by the encoder ratio. If an encoder ratio has been defined such that the motor count is less than the encoder count, then the practical minimum hold dead-band is the encoder count divided by the motor count rounded up to the next integer.
 - Example: Set the hold dead-band tolerance to 10, the stability timer to 25, and the error timer to 1500 for the X axis.

Enter: AX:

HD10,25,1500;

Response: None.

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
HD# [,#,#] ;	Single Axis	1	3			
HD#,#:						

Related commands: HG, HV, IP

HG SET STEPPER HOLD GAIN

The HG command allows the user to specify the position hold gain parameter. This gain parameter is multiplied by the position error in determining the velocity during correction. The velocity used will not exceed the value set with the hold velocity (<u>HV</u>) command. This command is designed to work with stepper motor applications using encoders and is <u>not</u> designed for use with servo motors. The parameter should be set experimentally by increasing it until the system is unstable then reducing it slightly below the threshold of stability. The factory default value is 1. See the <u>APP</u> command to preserve the HG settings as the Power up/Reset values.

HG? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

RANGE: 1 ≤ HG ≤ 32,000



Example: (see <u>CL</u> command (page 75))

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
HG#;	Single Axis	1	1		
HG#,#; AA-AM 1 1					

Related commands: <u>HD</u>, <u>HV</u>

HI HOME INDEX

Firmware Revision Required: V1.30 and greater

The HI command is used to select whether the home position is determined only by the home switch or by the encoder in conjunction with the home switch. This affects how the <u>HM</u> and <u>HR</u> commands determine the home position. The encoder home position is determined by the index, phase A, and phase B signals. The TRUE state of the index, phase A, and phase B signals required to determine the home position are defined by the <u>EH</u> command. The TRUE state of the home switch input is defined by the <u>HT</u> command. The default for the HI command is to only use the home switch to determine the home position, and is set by executing the command HI0. The home logic for HI0 is expressed in Boolean terms as:

home = HomeSwitch XNOR TrueState_HomeSwitch

The command HI1 is executed to use both the home switch and the encoder to determine a more precise home position. The home logic for HI1 is the logical AND of the encoder phase A, the encoder phase B, the encoder index, and the home switch. The HI1 mode is expressed in Boolean terms as:

home = (phase_A XNOR TrueState_PhA) AND (phase_B XNOR TrueState_PhB) AND(index XNOR TrueState_Indx) AND (home_switch XNOR TrueState_HomeSwitch)

Use the <u>HT</u> command to define the true home switch state. Use the EH command to define the encoder signal (Home, Index, Phase A and B) states required for the true home condition.

HI? can be used to query the current setting.

Example: Set up the Y axis so it will use the encoder signals to recognize the home position.

Enter: <u>AY;</u> HI1; or <u>AA</u>; HI,1;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
HI[0/1/?]; Single Axis Immediate					
Hlb,b; AA-AM Immediate					

Related commands: EH, HM, HR, HT, KM, KR

HM HOME IN POSITIVE DIRECTION - - -

The HM command will cause the current axis or specified axes to move in the positive direction at the predefined velocity until the home is detected for each axis. The position counters will be initialized to the positions supplied as parameters.

How home is detected depends on the <u>HI</u> mode. The default mode detects home based on an external home input only. The <u>HI</u> mode detects home based on the external home input and the encoder signals (Index, A and B), as defined by the <u>EH</u> command.

When using the HI mode, the velocity should be less than the update rate to maintain accuracy of the home position loaded. A velocity set to less than or equal to the update rate will provide a homing accuracy of +/-0 counts. Every multiple of the update rate adds +/-1 count to the error range. When using the <u>HI</u> mode, the accuracy of the home position is independent of the velocity.

Each axis will, when home is detected, reset its position counter to the parameter specified in the HM command. Once the counter is reset, the axis will ramp to a stop at the rate specified previously via the <u>AC</u> command. This will result in the axis stopping beyond the home switch so care should be taken to ensure adequate stopping distance is available beyond the switches. The axis can be easily returned to the precise home position by using an <u>MA</u> command after the HM command.

If no parameter is specified in single axis modes, the HM command will use zero as a default value. Parameters must be specified in multi-axis modes to inform the MAX which axes are to be homed.

Example:

Find the physical home position of the X axis of the stage. The motor runs until the home switch input is activated and then initializes the position counter to the parameter supplied. Since the motor decelerates to a stop after reaching home, it is necessary to do an <u>MA</u> to the same position as specified in the home command if it is desired to physically position the device at home. The following commands will find home, initialize it to 1000 counts, and then return to home. In many cases it will not be necessary to return home, only find the position and synchronize the controller to it.

Enter:

<u>VL</u> 1000;	
HM1000;	
<u>MA</u> 1000;	
<u>GO;</u>	

AX:

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
HM#;	Single Axis	3*	1*		
HM#,#; AA-AM 3* 11*					

- * If the axis is a stepper and encoder or servo axis add 2 to the argument queue.
- * If <u>PA</u> (power automatic) mode is active add 2 to the command queue.
- * If an auxiliary output bit settle time has been specified add 2 to the command queue and 1 to the argument queue.
- * If the last profile move, just prior to this home command was either a <u>MT</u> or <u>ML</u> move then the axis acceleration and velocity values will be reset to the <u>AC</u> and <u>VL</u> values just prior to the execution of the home. This will add to the queue requirements under the following conditions:

Axis Ramp Type	Command queue	Argument queue
Linear (<mark>RT</mark> L)	4	4
Custom (<u>SR</u>)	4	(2 x number of ramp segments) +2
S-curve (AJ)	9	104

Related commands: EH, HI, HT, KM, KR, LO, LP, RP

HR HOME REVERSE

The HR command will cause the current axis or specified axis to move in the negative direction at the predefined velocity, until the home is detected for each axis. When the home input is detected, the position and encoder counters are loaded with the parameter(s) supplied in the HR command. Then the axis is ramped to a stop. It behaves exactly like the <u>HM</u> command, except it travels in the reverse direction.

How home is detected depends on the HI mode. The default mode detects home based on an external home input only. The HI mode detects home based on the external home input and the encoder signals (Index, A and B), as defined by the EH command.

Example: In a long stage it may be awkward to travel the full distance to home at less than the update rate. The following will get close to home at higher speed, and then refine the position at lower speed in the reverse direction.

Enter:

AX; VL100000; HT1; HM; VL1000; HT0; HR;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
HR#;	Single Axis	3*	1*	
HR#,#; AA-AM 3* 1*				

* If the axis is a stepper and encoder or servo axis add 2 to the argument queue.

* If <u>PA</u> (power automatic) mode is active add 2 to the command queue.

* If an auxiliary output bit settle time has been specified add 2 to the command queue and 1 to the argument queue.

* If the last profile move, just prior to this home command, was either a <u>MT</u> or <u>ML</u> move then the axis acceleration and velocity values will be reset to the <u>AC</u> and <u>VL</u> values just prior to the execution of the home. This will add to the queue requirements under the following conditions:

Axis Ramp Type	Command queue	Argument queue
Linear (<mark>RT</mark> L)	4	4
Custom (<u>SR</u>)	4	(2 x number of ramp segments) +2
S-curve (<u>AJ</u>)	9	104

Related commands: EH, HI, HT, HM, HS, KM, KR, LO, LP

HT HOME TRUE STATE

Firmware Revision Required: V1.30 and greater

The HT command sets the sense of the home switch on the current axis. This command allows either TTL logic high or low to be treated as the "true" state for homing operations. Once this command has been sent to the MAX, the selected TTL level can be made the power-up default by using the <u>APP</u> command. This command sets the home switch "true" state for all home operations.

HT? can be used to query the current setting.

- Example: Set home state active high for the Z axis. Enter: <u>AZ</u>; HTH; Or <u>AA</u>; HT,,H; Response: None
- Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the parameter list specifies that axis home switch to be unchanged.

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
HT [L/H/?] ;	Single Axis	1	0			
HT [L/H,L/H,] ;						

Related commands: EH, HI, HM, HR, KM, KR

HV SET STEPPER HOLD VELOCITY



The HV command specifies the maximum velocity to be used when correcting position error. The factory default setting is zero; some value must be set for position correction to occur at all. See the <u>APP</u> command to preserve the HV settings as the Power up/Reset values. This command is <u>not</u> designed for use with servo motors.

Hold gain (<u>HG</u>) will be used to scale the HV value based on the total error that must be corrected. In most cases the HV value will never be reached unless the position error is very wide or the <u>HG</u> value is set very high.

HV? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.



RANGE: 1 ≤ HV ≤ 4,194,303

NOTE: In <u>AA</u> or <u>AM</u> mode, a null value in the argument list specifies that the hold velocity parameter is not to be changed for that axis.

(see <u>CL</u> command, see page 75)

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
HV#;	Single Axis	1	1		
HV#,#; AA-AM 1 1					

Related commands: HD, HG

Example:

IC INTERRUPT CLEAR



The IC command or the ASCII character Control-Y (hex 19) is used to clear the done and error flags in the status register and the done flag register on MAX, otherwise the axis would always appear to be "done". This command will be executed immediately and will usually be placed in the done and error handler interrupt service routine to clear the interrupt and the associated flags. The flags may be polled by an <u>RA</u> or <u>RI</u> command which will also reset the flags.

- Note: This command is not recommended in Windows environments using OMS-supplied device drivers and DLLs. The preferred method is to use the device driver and DLL to handle the reporting and clearing status flags.
 - Example: Clear the flags after an X axis move relative of 5000 steps was flagged as done when an ID executes.

Enter:

AX; MR5000; GO; ID; (done flag set, wait until done interrupt received) IC; (done flag cleared on MAX)

Response: None

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
IC;	Single Axis	Immediate	
IC;	AA-AM	Immediate	

Related commands: CA, GD, ID, II, IN, IP

ID INTERRUPT WHEN DONE

The ID command will set the done flag for the axis or axes to which the command was issued. An interrupt to the host will be generated if interrupts have been enabled in the MAX. In Windows environments, this interrupt is captured by the device driver which will store the flags to pass on to the host application when requested.

This command allows the MAX to signal the host when a string of commands has been completed.

Though move commands are most commonly used with the ID command, others may be used as well. The ID command may be sent to the MAX to tell it to set done flags whenever the host application could benefit from knowing an event or series of commands has completed.

In <u>AA</u> mode, the done bit is set for each of the axes. In <u>AM</u> mode, the done bit is set for each of the most recently used axes.

Example: Interrupt the host CPU after the execution of Move Absolute is finished. When the move is finished the ID command will be encountered in the command gueue and will set the done flags.

Enter:

MA GO; ID;

AX;

Response: None



Example: Wait until an input line becomes false then notify the host that this occurred.

Enter: <u>SW</u>2; ID;

Response: None

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
ID;	Single Axis	1	0	
ID;	AA-AM	1	0	

Related commands: II, IN, IP, VID, VIP

II INTERRUPT INDEPENDENT

Like the <u>ID</u> command, the II command tells the MAX to interrupt the host when each axis finishes a move. Unlike the <u>ID</u> command, only those axes which have been supplied parameters in the most recent move command will get their done flags set and cause interrupts.

Example: The following command sequence would cause interrupts when the Y and T axes finish. If they do not complete at the same time, two separate interrupts would be generated.

Enter:

<u>AM;</u> <u>MR</u>,1000,,10000; <u>GO</u>; II;

Response: None

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
-	Single Axis	Not Valid		
ll;	AA-AM	1	0	

Related commands: ID, IN, IP

IN INTERRUPT NEARLY DONE

The IN command allows the MAX to interrupt the host when the axis or combination of axes is nearly complete. When used in an application involving probing a part after a move, the probes could start accelerating down while the stage is finishing its move, improving the overall system throughput. This command is valid in all modes. The IN command must be entered before the <u>GO</u> or <u>GD</u> command since it is executed before the move is complete. The test is only performed during deceleration. If the IN parameter is greater than the ramp down distance, the interrupt will be generated when the control starts decelerating.

When a multi-axes move is used in <u>AA/AM</u> modes, IN specifies a separate near distance for each axis, but only a single interrupt occurs when all the axes in the move are within their respective distances specified by the IN command. Once an interrupt has occurred, the IN command must be re-issued in order to generate another interrupt.

IN? can be used to query the current setting. Starting with V1.30 firmware (see <u>WY</u> command), a question mark can follow the command in order to query the last parameter setting.

RANGE: Min Position Range ≤ Parameter (Distance Before End of Move) ≤ MAX Position Range

- Example: The following sequence would interrupt the host once when the X axis is complete and the Z axis is within 10,000 counts of being complete. The Y axis completion would be ignored in this example.
 - AA; IN0,,10000; <u>MR</u>100000,100000; <u>GO</u>; <u>MR</u>,,50000; <u>GO</u>; (X and Z interrupt occurs when Z is within 10000 steps of the Z destination.)

Response: None

Enter:

NOTE: In <u>AA</u> or <u>AM</u> mode, a null value in the argument list specifies the position tolerance for nearly done is not to be set for that axis.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
IN#;	Single Axis	1	2	
IN#,#;	AA-AM	1	2	

Related commands: ID, II, IP

SET I/O BIT DIRECTION

This IO# command selects a general purpose I/O to be an input or output as determined by the designator where 1 is an output and 0 is an input. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

Range:

 $0 \le \text{parameter } 1 \le 15 \text{ for MAXp}$

 $0 \le \text{parameter } 1 \le 15 \text{ for MAXv}$

$0 \le \text{parameter } 1 \le 7 \text{ for MAXnet}$

 $0 \le parameter 2 \le 1$ for all



10

ble: Select I/O bit 4 as an output and I/O bit 5 as an input.

Enter:

<u>AA;</u> IO4,1; IO5,0;

Response: None

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
IO#,#;	Single Axis	Immediate	
IO#,#;	AA-AM	Immediate	

Related commands: <u>BD</u>, <u>BH</u>, <u>BL</u>, <u>BX</u>

IOE

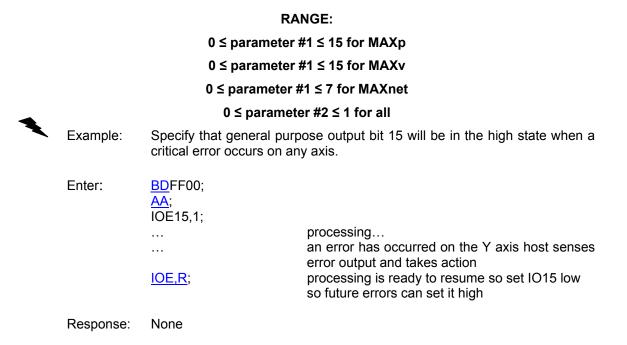
DEFINE ERROR OUTPUTS

Firmware Revision Required: V1.30 and greater

The IOE command defines the state of selected general purpose outputs when a critical error occurs. Critical errors are slip, over-travel limits, and Kill operations caused by general purpose inputs (see IOK command). The IOE command takes two decimal parameters. The first parameter specifies the general purpose output bit number that is to be affected when the critical error occurs. Note that only general purpose I/O that are defined as outputs can be affected by the IOE command. If a bit is specified that is not defined as an output, a command error will occur. The second parameter specifies the state of the output when a critical error occurs. A 1 in the parameter specifies a logic high state on the output when the error occurs and a 0 specifies a logic low state. Multiple commands may be issued to specify multiple outputs to occur simultaneously when the error occurs. Each IOE command that is entered adds an output to be affected when critical errors occur. An IOE,C command clears the IOE status to the power-up default of no outputs on critical error.

Once a critical error has occurred, it is the user's responsibility to reset the outputs to the nonerror state before another error occurs so that there will be a transition of the defined output states when the next error occurs (see IOE,R command). When IOE is executed in single axis mode, only critical errors on the currently defined axis will cause the defined error outputs. When IOE is executed in <u>AA</u> or <u>AM</u> modes the single axis settings are overridden and critical errors on any axis will cause the defined error outputs. The power-up default is that no output will occur when a critical error occurs.

IOE? can be used to report the current settings.



QUEUE REQUIREMENTS					
FORMAT	FORMAT MODE COMMAND ARGUMENT				
IOE#,#;	Single Axis	Immediate			
IOE#,#;	AA/AM	Immediate			

Related commands: <u>BD</u>, <u>IOE,C</u>, <u>IOE,R</u>, <u>IOE,X</u>

IOE,C CLEAR DEFINED ERROR OUTPUTS

The IOE,C command clears all previously defined <u>IOE</u> or <u>IOE,X</u> states to the power-up default, which is that no outputs are activated when a critical error occurs. In single axis mode, just the error outputs for the currently defined axis are cleared. In <u>AA/AM</u> modes, the error outputs of each axis are cleared.

Example: Clear any previously defined error outputs so that no outputs are activated when a critical error occurs.

Enter: IOE,C;

Response: None

QUEUE REQUIREMENTS					
FORMAT	FORMAT MODE COMMAND ARGUMENT				
IOE,C;	Single Axis	Immediate			
IOE,C;	AA/AM	Immediate			

Related commands: <u>BD</u>, <u>IOE</u>, <u>IOE</u>,R, <u>IOE</u>,X

IOE,R RESET ERROR OUTPUTS

The IOE,R command sets the state of all outputs specified by the <u>IOE</u> or <u>IOE,X</u> commands to the non-error state. In single axis mode, the outputs defined for the current axis will be reset to the non-error state. In <u>AA/AM</u> modes, the error outputs defined for each axis will be reset to the non-error state regardless of whether all axes have identical error outputs defined.



Example: Set all defined error outputs to the non-error state.

Enter: IOE,R;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
IOE,R;	Single Axis	Immediate		
IOE,R;	AA/AM	Immediate		

Related commands: BD, IOE, IOE,C, IOE,X

IOE,X DEFINE ERROR OUTPUTS (HEX)

The IOE,X command is a hexadecimal version of the <u>IOE</u> command. The IOE,X command takes two hexadecimal parameters. The first parameter is a mask that specifies the output bits that will be affected when the critical error occurs. The second parameter specifies the state of the output(s) when a critical error occurs. Bits that are a 1 in the second hexadecimal parameter specify a logic high state on the output when the error occurs and bits that are 0 specify a logic low state. The least significant bit in the hexadecimal value represents I/O bit 0 and the most significant bit represents the highest number I/O bit. Note that only general purpose I/O that are defined as outputs can be affected by the IOE,X command. If any bit specified is not defined as an output, a command error will occur. This command allows the specification of a the complete state of the outputs on a critical error with a single command.

IOE,X can be followed by a '?' to report the error output setting in hexadecimal.

RANGE: 0 ≤ parameter #1 ≤ ffff for MAXp and MAXv

0 ≤ parameter #1 ≤ ff for MAXnet

must be a bit number defined as an output

$0 \le \text{parameter } #2 \le \text{ffff for MAXp and MAXv}$

0 ≤ parameter #2 ≤ ff for MAXnet

Example: Specify that general purpose output bit 8 will be in the low state when a critical error occurs on the X axis.

Enter:

<u>BD</u> FF00; <u>AX;</u> IOE,X0000,0100;	
	processing
	an error has occurred on the Y axis
	host senses error output and takes action
IOE,R;	processing is ready to resume so set IO8 high
	so future errors can set it low

Response: None

QUEUE REQUIREMENTS					
FORMAT	FORMAT MODE COMMAND ARGUMENT				
IOE,X#,#;	Single Axis	Immediate			
IOE,X#,#;	AA/AM	Immediate			

Related commands: <u>BD</u>, <u>IOE</u>, <u>IOE</u>, <u>IOE</u>, <u>IOE</u>, <u>R</u>

IOK DEFINE KILL INPUTS

The IOK command defines the state of selected general purpose inputs that will cause an automatic Kill operation. The command takes two decimal parameters. The first parameter specifies the general purpose input bit number that can cause a kill operation. Note that only general purpose I/O that are defined as inputs can be affected by the IOK command. If a bit is specified that is not defined as an input, a command error will occur. The second parameter specifies the state of the input that will cause a kill operation. A 1 in the parameter specifies a logic high state on the input causes a kill operation and a 0 specifies a logic low state on the input causes a kill operation. Multiple commands may be issued to specify multiple inputs, any of which will cause a kill operation. Each command that is entered adds inputs that will cause a kill operation until an IOK,C command clears the kill inputs to the power-up default of no inputs that cause a kill operation.

If any of the specified input bits are in the defined state, a Kill operation will occur and no queued commands will execute until all the inputs specified are in the opposite state defined for the Kill operation. The Kill operation affects all axes regardless of whether the command was entered in single or multi-axis mode. The power-up default is that no inputs cause a kill operation.

IOK? can be used to report the current settings.

RANGE:

$0 \le \text{parameter } 1 \le 15 \text{ for MAXp and MAXv}$

$0 \le parameter \ 1 \le 7$ for MAXp and MAXv

 $0 \le \text{parameter } 2 \le 1 \text{ for all}$



Example: Specify that whenever general purpose input bit 6 or 7 is in a logic low state that a Kill All operation will be performed.

Enter:

<u>BD</u>FF00;

<u>AA;</u> IOK6,0; IOK7,0;

Response: None.

QUEUE REQUIREMENTS					
FORMAT	FORMAT MODE COMMAND ARGUMENT				
IOK#,#;	Single Axis	Immediate			
IOK#,#;	AA/AM	Immediate			

Related commands: <u>BD</u>, <u>IOK,C</u>, <u>IOK,X</u>

IOK,C CLEAR DEFINED KILL INPUTS

The IOK,C command clears all previously defined kill inputs states (see \underline{IOK} or $\underline{IOK,X}$) to the power-up default, which is that no inputs cause a kill operation.

Example: Clear any previously defined kill inputs so that no inputs cause a kill operation.

Enter: IOK,C;

Response: None

QUEUE REQUIREMENTS					
FORMAT	FORMAT MODE COMMAND ARGUMENT				
IOK,C;	Single Axis	Immediate			
IOK,C;	AA/AM	Immediate			

Related commands: **BD**, **IOK**, **IOK**, **X**

IOK,X DEFINE KILL INPUTS (HEX)

The IOK,X command is a hexadecimal version of the <u>IOK</u> command. The IOK,X command defines the state of selected general purpose inputs that will cause an automatic Kill operation. The command takes two hexadecimal parameters. The first parameter is a mask that specifies all input bits that will cause a Kill operation. The second parameter specifies the state of the input(s) that will cause a Kill operation. 1's in the second hexadecimal parameter specify a logic high state on the input and 0's specify a logic low state. The least significant bit in the hexadecimal value represents I/O bit 0 and the most significant bit represents the highest numbered I/O bit. Note that only general purpose I/O that are defined as inputs can be specified by the command. If any specified bit is not defined state, a Kill operation will occur and no queued commands will execute until all the inputs specified are in the opposite state defined for the Kill operation. The Kill operation affects all axes regardless of whether the command was entered in single or multi-axis mode. The power-up default parameters are 0000,0000 which specify that no inputs will cause a kill operation.

IOK,X? can be used to report the current settings in hexadecimal.



Example: Specify that whenever general purpose input bit 6 or 7 is in a logic low state that a Kill All operation will be performed.

Enter:

<u>BD</u>FF00; <u>AA;</u> IOK,X00C0,0000;

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
IOK,X#,#;	IOK,X#,#; Single Axis Immediate				
IOK,X#,#;	IOK,X#,#; AA/AM Immediate				

Related commands: <u>BD</u>, <u>IOK</u>, <u>IOK,C</u>

IP INTERRUPT WHEN IN POSITION IF IN INTERRUPT WHEN IN POSITION

The IP command operates like the <u>ID</u> command except the interrupt is deferred until the stage is within the specified encoder hold dead-band set by the <u>HD</u> command. If the position hold (CL) is not enabled for an axis, the command will behave like an ID command for that axis.

The <u>IP</u> command uses parameters set by the <u>HD</u> command to determine when to generate the in position interrupt.

HD optional parameter 1 specifies the in position dead-band tolerance.

HD optional parameter 2 specifies the number of milliseconds that the position must be within the hold dead-band before the interrupt will be generated. If no parameter is specified the interrupt will be generated the first update cycle that the position is within the hold dead-band.

<u>HD</u> parameter 3 can be used to specify the number of milliseconds before a slip error is generated. Note that a slip error will only be generated if interrupt on slip is enabled with the <u>IS</u> command. If interrupt on slip is enabled then a slip interrupt will be generated after the specified number of milliseconds. The <u>IP</u> command will continue to wait indefinitely, however, unless slip kill is enabled with a <u>SK</u> command. When slip kill is enabled, in addition to the slip interrupt being generated when the timeout expires, kill will also be generated, thus flushing the <u>IP</u> command from the queue as well as all other commands.

Example: Set the done flag when axis is within it's dead-band of 10 steps for a minimum of 15 milliseconds and generate a slip interrupt if it takes longer than 1000 milliseconds to get in position.

Enter:

AX:
HV1000;
<u>HG</u> 100;
<u>HD</u> 10,15,1000;
<u>CL</u> 1;
<u>MR</u> 1000;
<u>GO;</u>
<u>IS;</u>
IP;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
IP;	Single Axis	1	2	
IPb,b;	AA-AM	1	2	

Related commands: CL, ID, II, IN, IS, HD, SK

IS INTERRUPT ON SLIP

The IS command enables the MAX to interrupt the host on slip or stall detection. Slip detection are disabled if a <u>ER</u>, <u>ET</u>, <u>CL</u>, <u>HM</u>, or <u>HR</u>command is entered or if a limit is encountered. If a slip occurs, slip detection must be re-enabled. The factory default slip tolerance (<u>ES</u>) value is 1.

 In AA or AM modes, parameters follow the IS command to specify multiple axes to interrupt when the slip occurs on the axis. Each parameter corresponds to an axis in the usual multi-axis order. If the parameter is entered, then axis is selected for the interrupt on slip operation. If no parameter is entered, then axis is not selected for the interrupt on slip operation.



Example: (see <u>ES</u> command on page 118)

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
IS;	Single Axis	1	0	
ISb,b;	AA-AM	1*	0	

* = per axis

Related commands: ES, IOE, RL, SK

JOG FRACTIONAL VELOCITIES

The JF command will jog one or more axes at the velocities specified, like the <u>JG</u> command. The parameter may include a fractional part allowing better resolution at low speeds. The velocity set by this command will remain the default velocity until altered by a <u>VL</u>, <u>JG</u> or another JF command.

RANGE: -4,194,303.000 ≤ JF ≤ 4,194,303.000

JF

Jog the Y axis at 2 $^{2/3}$ steps per second.

<u>AY;</u> JF2.667;

Response: None

Example:

Enter:

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
JF#;	Single Axis	3	1		
JF#,#;	AA-AM	3	1		

* If <u>PA</u> (power automatic) mode is active add 1 to the command queue

If the axis is a stepper and encoder or servo axis add 1 to the command queue
 If the profile move, just prior to this home command was either a <u>MT</u> or <u>ML</u> move then the axis acceleration and velocity values will be reset to the <u>AC</u> and <u>VL</u> values just prior to the execution of the home. This adds to the queue requirements under the following conditions:

Axis Ramp Type	Command queue	Argument queue
Linear (<u>RT</u> L)	4	4
Custom (<u>SR</u>)	4	(2 x number of ramp segments) +2
S-curve (<u>AJ</u>)	9	104

Related commands: <u>FV</u>, <u>JG</u>, <u>SA</u>, <u>ST</u>, <u>TM</u>

JG JOG



The JG command is a velocity mode and will move one or more axes at the velocities supplied as parameters. The JG command will accelerate to the programmed velocity at the current \underline{AC} rate and run until altered by an \underline{ST} , \underline{SA} , \underline{KL} , \underline{CL} (servo models), another JG command, or a limit switch is encountered while limits are enabled.

The jog velocity may be changed by following the command with another JG command of a different velocity. A change in direction between two JG commands will cause an axis to ramp to a stop then back up in the opposite direction.

This command modifies the move velocity parameter (\underline{VL}) for the affected axis or axes. The JG command does not require any other command to start the motion.



RANGE: -4,194,303 ≤ JG ≤ 4,194,303

- Example: Jog the motor at 100,000 counts per second then change to 35,000 counts per second when the second JG is entered, stay at that velocity for 5 seconds, then stop by decelerating to a stop. Next, jog the motor at 5,000 counts per second in the negative direction.
- Enter: JG100000; JG35000; <u>WT</u>5000; <u>ST</u>; JG-5000;

Response: None

Note: Output events waiting for completion of JG will begin when JG is up to its requested velocity. In this case, the motor will ramp from zero to 100,000, ramp back down to 35,000, flatten out at 35,000 for 5 seconds, then ramp to a stop, before moving in the negative direction at a velocity of 5,000.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
JG#;	Single Axis	3	1	
JG#,#;	AA-AM	3	1	

- * If <u>PA</u> (power automatic) mode is active add 1 to the command queue
- * If the axis is a stepper encoder or servo axis add 1 to the command queue
- * If the profile move, just prior to this home command was either a <u>MT</u> or <u>ML</u> move then the axis acceleration and velocity values will be reset to the <u>AC</u> and <u>VL</u> values just prior to the execution of the home. This add to the queue requirements under the following conditions:

Axis Ramp Type	Command queue	Argument queue
Linear (<mark>RT</mark> L)	4	4
Custom (<u>SR</u>)	4	(2 x number of ramp segments) +2
S-curve (<u>AJ</u>)	9	104

Related commands: <u>JF</u>, <u>SA</u>, <u>ST</u>, <u>TM</u>

KA SET PID ACCELERATION FEED-FORWARD GAIN COEFFICIENT

KA is the acceleration feed-forward gain used in the PID filter calculations. The acceleration feed-forward gain coefficient is a percentage of the commanded acceleration. Acceleration feed-forward is used with velocity feed-forward, and is used to reduce the overshoot created by the velocity feed-forward gain, which is set with the <u>KV</u> command. The factory default value for acceleration feed-forward gain is zero. See the <u>APP</u> command to preserve the KA settings as the power up/reset values. **KA?** can be used to query the current parameter setting.

RANGE: 0.00 ≤ KA < 32767.00

Example: Define KA to be 13.5 on the Y axis.

Enter: <u>AY</u>; KA13.5;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KA#;	Single Axis	1	1	
- AA-AM Not Valid				

Related commands: CL, KB, KD, KI, KF, KO. KOD, KP, KU, KV

156

KB SET PID MAXIMUM OUTPUT

KB sets the maximum DAC output voltage of the servo axis PID. The KB command takes values in the range of zero to ten, where a value of zero limits the DAC output voltage to zero. The factory default value is 10, which is the maximum DAC output voltage; therefore, no limit is placed on the PID DAC output voltage.

For bi-polar mode, the DAC voltage is limited to +/- the KB value.

BI-POLAR LIMIT: - KB = DAC = + KB

For unipolar mode, the DAC voltage is limited to 5 volts +/- the KB value divided by 2.

UNIPOLAR LIMIT: 5 - (KB/2) = DAC = 5 + (KB/2)

See the <u>APP</u> command to preserve the KB settings as the power up/reset values. **KB**? can be used to query the current parameter setting.

RANGE: 0.0 <u>< KB <10.0</u>



Example: Limit the servo DAC output to 9 max on Y axis.

Enter: <u>AY;</u> KB9;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KB#;	Single Axis	1	1	
-				

Related commands: CL, KA, KD, KI, KF, KO. KOD, KP, KU, KV

KD SET PID DERIVATIVE GAIN COEFFICIENT

KD sets the gain coefficient used in the PID filter calculations for the derivative term. The derivative term slows the rate of change of the PID output; is used to reduce the overshoot produced by the integral term (see <u>KI</u>), and improve stability of the system. The factory default value is 160. See the <u>APP</u> command to preserve the KD settings as the power up/reset values. **KD**? can be used to query the current parameter setting.

RANGE: 0.00 ≤ KD < 32767.00



Example: Set the KD gain to 56 on the Z axis.

Enter: <u>AZ;</u> KD56;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KD#;	Single Axis	1	1	
-	AA-AM	Not V	/alid	

Related commands: CL, KA, KB, KI, KF, KO. KOD, KP, KU, KV

KF SET SERVO AXIS PID FRICTION COEFFICIENT

The KF command sets the friction offset coefficient of the PID for a servo axis PID. A friction offset value assists in the smooth start up motion of the axis, and compensates for friction. The factory default value is 0. See the <u>APP</u> command to preserve the KF settings as the power up/reset values. **KF?** can be used to query the current parameter setting.

1 D-

Range: 0.0 ≤ KF ≤ 32767.00

Example: Set the Y axis friction coefficient to 100.

Enter:

<u>AY</u>; KF100;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
KF#;	Single Axis	1	1		
-	AA-AM	, ,			

Related commands: CL, KA, KB, KD, KI, KO. KOD, KP, KU, KV

KI

1 D-

KI is the integral gain coefficient used in the PID filter calculations. The integral term of the PID accumulates errors from the past. The <u>KU</u> command is used to set the maximum value that the integral term is allowed to accumulate and contribute to the PID. If the integral term accumulates too much error, or the integral gain is too high, then overshoot can occur. The factory default value is 1. **KI**? can be used to query the current parameter setting. See the <u>APP</u> command to preserve the KI settings as the power up/reset values.

RANGE: 0.00 ≤ KI < 32767.00

Example: Define KI to be 12.3 on the Y axis.

SET PID INTEGRAL GAIN COEFFICIENT

<u>AY;</u> KI12.3;

Response: None

Enter:

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
Kl#;	Single Axis	1	1	
-	AA-AM	Not Va	alid	

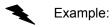
Related commands: CL, KA, KB, KD, KF, KO. KOD, KP, KU, KV

KL KILL

The KL command will flush the command queues and terminate pulse generation of all axes immediately. It is intended for emergency termination of any program and to reset the input queues to a known state.

Step motors may not stop immediately even though no more step pulses are delivered due to inertia of the motor and system load. This may result in slippage of the motor. Therefore, the position counter may not accurately reflect the true position of the motor following this command. All axes should be re-homed to return the position counters to a known state.

Due to the encoders used in servo systems, position will not be lost, so re-homing servo axes is unnecessary.



Stop all previously defined movement and flush the queue of a partially entered incorrect move command (you wanted a negative move not a positive one), before GO is entered.

Enter:

<u>AX;</u> <u>MR</u>5000; **(oops!)** KL; <u>MR</u>-5000; <u>GO</u>;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KL;	Single Axis	1	0	
KL;	AA-AM	1	0	

* If <u>PA</u> (power automatic) mode is active add 1 to the command queue

* If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue

Related commands: FL, KS, SA, SD, SI, SO, ST

KM HOME AND KILL



The KM command will move the current axis in the positive direction until home is detected and then kill motion immediately; i.e. without using a deceleration ramp. The position counter will not be reset or cleared. Due to motor and/or payload inertia, the motor may not stop immediately but slip some distance instead. This will result in inaccurate position counters. This command's primary purpose is to move an axis out of the way quickly or to get the axis near home rapidly to speed up the homing process.

Example: Move the Y axis in the positive direction to the home sensor and stop movement as quickly as possible.

Enter:

KM;

AY:

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KM;	Single Axis	1	1	
KMb,b,b,b,b,b,b,; AA-AM 1 1				

* If <u>PA</u> (power automatic) mode is active add 2 to the command queue.

- * If an auxiliary output bit settle time has been specified add 2 to the command queue and 1 to the argument queue.
- * If the last profile move, just prior to this home command, was either a <u>MT</u> or <u>ML</u> move then the axis acceleration and velocity values will be reset to the <u>AC</u> and <u>VL</u> values just prior to the execution of the Home. This will add to the queue requirements under the following conditions:

Axis Ramp Type	Command queue	Argument queue
Linear (<u>RT</u> L)	4	4
Custom (<u>SR</u>)	4	(2 x number of ramp segments) +2
S-curve (<u>AJ</u>)	9	104

Related commands: HI, HM, HT, HR, KR, LO, LP

KO SET PID OFFSET COEFFICIENT

The KO command defines the offset coefficient to cause the motor to remain stationary and compensate for additional torque on the motor from loading. The KO command has a range of +/-32,767, which corresponds directly to the 16-bit range of the DAC. Each increment/decrement of the KO value will result in an approximate change in the DAC output voltage of 0.0003 volts. The factory default value is 0. **KO?** can be used to query the current parameter setting. See the <u>APP</u> command to preserve the KO settings as the power up/reset values.

RANGE: -32767.00 ≤ KO ≤ 32767.00

Example: Define the offset coefficient to be –2000 (~ -610mV) on the Y axis.

Enter: <u>AY;</u> KO-2000;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KO#;	Single Axis	1	1	
- AA-AM Not Valid			Valid	

Related commands: CL, KA, KB, KD, KF, KI, KOD, KP, KU, KV

KOD SET PID OUTPUT DEAD BAND COMPENSATION OFFSET

The KOD command defines the dead band compensation offset values that lets the PID overcome servo amplifiers input dead band. The command takes 1-3 arguments, positiveOffset, negativeOffset and offsetThreshold. The positiveOffset is added to the positive PID output value. The negativeOffset is optional and is subtracted from the negative PID output value. If no negativeOffset is given, the positiveOffset value is used instead. The offsetThreshold is optional and specifies the minimal deviation of the PID from 0 needed to trigger addition/subtraction of the offset values. If the PID output is less than the offsetThreshold range, then the PID output is forced to 0 and only the KO offset is applied.

The KOD parameters values have a range of 0-32,767 for the Offsets and 1-32,767 for the Threshold. These values corresponds directly to the 16-bit range of the DAC. Each increment/decrement of these value will result in an approximate change in the DAC output voltage of 0.0003 volts. To calculate the KO offset or threshold parameter P for a given voltage V, use the formula P = 32767 * voltage / 10 and round to the nearest integer.

The factory default values are 0 for the positiveOffset, 0 for the negativeOffset, and 1 for the offsetThreshhold, which is the command equivalent of KOD0,0,1. KOD? can be used to query the current parameter setting. See the <u>APP</u> command to preserve the KOD settings as the power up/reset values. **KOD?** can be used to query the current parameter setting.

RANGE: 0 ≤ positive*Offset* ≤ 32767

RANGE: 0 ≤ negative*Offset* ≤ 32767

RANGE: 1 ≤ offset*Threshold* ≤ 32767



Example: Define a dead band compensation between -500mV and +550mV on the Y axis.

Enter:

KOD1802,1638;

AY;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KOD#[,#[,#]];	Single Axis	1	3	
-				

Related commands: <u>CL, KA, KB, KD, KF, KI, KO, KP, KU, KV</u>

KP SET PID PROPORTIONAL GAIN COEFFICIENT

KP is the proportional gain coefficient used in the PID filter calculations. The proportional term of the PID produces an output value that is proportional to the current position error. A high proportional gain value gives a large response to position error, and can result in an unstable system. A low proportional gain value gives a smaller response to position error, and can result in a less responsive system to position error. The factory default value is 10. **KP?** can be used to query the current parameter setting. See the <u>APP</u> command to preserve the KP settings as the power up/reset values.

RANGE: 0.00 ≤ KP < 32767.00

Example: Define KP to be 12.3 on the Y axis.

Enter: <u>AY;</u> KP12.3;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KP#;	Single Axis	1	1	
- AA-AM Not Valid				

Related commands: CL, KA, KB, KD, KF, KI, KO, KOD, KU, KV

KR HOME REVERSE AND KILL **H**

The KR command will find home by issuing a \underline{JG} in the negative direction. When home is found, it will stop generating pulses immediately; i.e. no deceleration ramp will be generated. This command is identical to the <u>KM</u> command except that the direction of motion is reversed.

Example: Move the Y axis in a negative direction to the home sensor and stop movement as quickly as possible.

Enter:

KR;

<u>AY;</u>

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KR;	Single Axis	1	1	
KRb,b; AA-AM 1 1				

If <u>PA</u> (power automatic) mode is active add 2 to the command queue.

If an auxiliary output bit settle time has been specified add 2 to the command queue and 1 to the argument queue.

* If the last profile move, just prior to this home command, was either a <u>MT</u> or <u>ML</u> move then the axis acceleration and velocity values will be reset to the <u>AC</u> and <u>VL</u> values just prior to the execution of the Home. This will add to the queue requirements under the following conditions:

QUEUE REQUIREMENTS			
AXIS RAMP TYPE COMMAND ARGUMENT			
Linear (<mark>RT</mark> L)	4	4	
Custom (<u>SR</u>)	4	(2 x number of ramp segments) +2	
S-curve (<u>AJ</u>)	9	104	

Related commands: HI, HM, HR, HT, KM, LO, LP

KS KILL SELECTED AXES

This command performs the same operation as the \underline{KL} (kill) command except that individual axes can be killed without affecting others. KS will flush only the selected axes' command queues rather than the entire board. Refer to the \underline{KL} command for more details.

Example: The Y axis has hit a limit switch and is now executing commands that were waiting in the queue. This axis must be reset but the other axes must be allowed to continue operation.

Enter: <u>AY;</u> KS; or <u>AA;</u> KS,1; Response: None

.

NOTE: In <u>AA</u> or <u>AM</u> modes, null values in the argument list specify that motion on that axis is not to be killed.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KS;	Single Axis	1*	0*	
KSb,b;	AA-AM	1*	0*	

* If <u>PA</u> (power automatic) mode is active add 1 to the command queue

If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue

Related commands: FL, KL, SA, SD, SI, SO, ST

KU SET PID INTEGRATION SUM UPPER LIMIT

The KU command is used to limit the integral terms contribution to the PID filter. The integral term of the PID accumulates errors from the past. The KU command sets the maximum value that the integral term is allowed to accumulate and contribute to the PID. If the integral term accumulates too much error, or the integral gain is too high, then overshoot can occur. The integral gain is set with the <u>KI</u> command. The factory default value for the KU command is 200. **KU?** can be used to query the current parameter setting. See the <u>APP</u> command to preserve the KU settings as the power up/reset values.

RANGE: 0.00 < KU < 32767.00

E

Enter:

Example: Set the integration sum upper limit of X axis to 300

<u>AX;</u> KU300;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
KU#;	Single Axis	1	1	
-	AA-AM	Not Valid		

Related commands: CL, KA, KB, KD, KF, KI, KO, KOD, KP, KV

KV SET PID VELOCITY FEED-FORWARD



KV is the velocity feedforward gain used in the PID filter calculations. The velocity feed-forward gain parameter is used as a percentage of the commanded velocity. Velocity feed-forward can reduce the response time of the system, but it can also introduce overshoot. Overshoot can be reduced by using <u>KA</u> command to add acceleration feed-forward, or by reducing the <u>KI</u> and/or <u>KP</u> gains. However, reducing the <u>KI</u> and/or <u>KP</u> gains can make the system less responsive to disturbances. The factory default value is zero. See the <u>APP</u> command to preserve the KV settings as the power up/reset values. **KV?** can be used to query the current parameter setting

RANGE: 0.00 ≤ KV < 32767.00



Example: Set KV to 35.3 on the Y axis.

<u>AY;</u> KV35.3;

Response: None

Enter:

QUEUE REQUIREMENTS				
FORMAT	MAT MODE COMMAND ARGUMENT			
KV#;	Single Axis	1	1	
-	AA-AM	Not Valid		

Related commands: CL, KA, KB, KD, KF, KI, KO, KOD, KP, KU

LE LOOP END



The LE command terminates the most recent <u>LS</u> command. The axis will loop back and repeat the commands within the loop the number of times specified in the <u>LS</u> command. The loop will start repeating as soon as this command is issued.

- NOTE: The LE command in <u>AM</u> mode operates differently than in the <u>AA</u> mode. In <u>AM</u> mode the loops are ending for only those axes that had parameters in the most recent multi-axis command preceding the LE command.
- Example: Perform a relative move on axis Z 5 times. After each Z move, wiggle the T axis 20 times.
 - Enter: AZ; LS5; MR5000; GO; AT; LS20; MR50; GO; MR-50; GO; LE; (terminates the LS20; command) AZ; LE; (terminates the LS5; command)

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
LE;	Single Axis	1	1	
LE;	AA-AM	1	1	

Related commands: LS

LM LIMIT MODE

Firmware Revision Required: V1.30 and greater

1D-

The LM command sets the mode of operation of the limit conditions for the addressed axis or axes. The command takes a single parameter that can either be H, S, or F. A parameter of 'H' sets the Hard Limit mode, which causes the affected axis or axes to abruptly halt when a limit condition is encountered. A parameter of 'S' sets the Soft Limit mode, which causes the affected axis or axes to ramp to a stop when a limit condition is encountered. In the case of either soft or hard limit modes, the axis queue is flushed when the limit condition is detected and a limit interrupt is generated when the axis stops. Any commands issued after the queue is flushed that move in the opposite direction of the limit will cause motion. A parameter of 'F' sets the Limit Off mode, which allows motion to continue when limit conditions occur, however limit conditions are still recognized and reported. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

LM? may be used to query the current setting.

NOTE: In systems not designed to handle motion beyond the limit switch points, Limit Off mode (LMF) can potentially cause damage to the system and/or persons operating the system. This command should be used with extreme caution.

Limit conditions are treated as <u>critical errors</u> and should not be used as simple positioning inputs to the MAX.



Example: Set up the Y and T axes to stop immediately when a limit switch is encountered.

Enter:

LM,H,,H; or <u>AY</u>; LMH; <u>AT</u>; LMH;

AA;

Response: None

Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the parameter list specifies that axis is not to be affected.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
LM[H/S/F/?];	Single Axis	2*	0	
LM[H/S/F, H/S/F];	AA-AM	2*	0	

* = per axis

Related commands: <u>IOE</u>, <u>IOK</u>, <u>LT</u>

LO LOAD MOTOR POSITION

The LO command sets the motor position independently of the encoder position unlike <u>LP</u> which sets both to the same supplied value. The <u>LP</u> command will override the LO command and reset the motor position. If the <u>LP</u> command is used and a different motor position value than the encoder position is desired, the LO command must be reentered. Any valid position within the allowable position range may be used.

Example: Set the motor position to 50,000 and the encoder position to 100,000 on the T axis

Enter:

<u>AT;</u> <u>LP</u>100000; LO50000;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
LO#;	Single Axis	1	1	
LO#,#;	AA-AM	1	1	

NOTE: For <u>AA</u> and <u>AM</u> modes that any values in the argument list specify that axis is not to be affected.

Related commands: <u>LP</u>, <u>LPE</u>, <u>RE</u>, <u>RM</u>, <u>RP</u>, <u>RU</u>

LP LOAD MOTOR/ENCODER POSITION

The LP command will load the number supplied as a parameter in the absolute position registers of the axis. In models with the encoder option, the parameter will be loaded into the encoder position register and the parameter times the encoder ratio will be loaded into the position counter. In single axis mode, if no parameter is supplied, the value of zero is used. In <u>AA/AM</u> modes, if no parameter is supplied for an axis, the position is left unchanged.

The <u>LO</u> command can be used after this command to set the motor position independently of the encoder position.

RANGE: Min. Position Value \leq LP \leq Max. Position Value Example: The following would load the X axis position register with 1000, and the Z axis position register with 2000. Enter: AA; LP1000,,2000; Response: None Example: The following would load the Y axis position register with 20,000 and the encoder position register with 30,000 counts, in encoder models. Enter: AY; ER3,2; LP30000; Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
LP#;	Single Axis	1*	1*	
LP#,#;	AA - AM	1*	1*	

* If the axis is a stepper and encoder or servo axis add 1 to the command queue and 1 to the argument queue.

Related commands: LO, LPE, RE, RM, RP, RU

LPE LOAD ENCODER POSITION

The LPE command sets the encoder position independently of the motor position, unlike LP which sets both to the same supplied value. The LP command will override the LPE command and reset the encoder position. If the LP command is used and a different encoder position value than the motor position is desired, the LPE command must be reentered. Any valid position with the allowable position range may be used.

Example: Set the motor position to 50,000 and the encoder position to 100,000 on the T axis.

Enter:

<u>AT;</u> <u>LO</u>50000; LPE100000;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
LPE#;	Single Axis	1	1	
LPE#,#; AA-AM 1 1				

Related commands: LO, LP, PE, RE, RM, RP, RU

LS LOOP START



The LS command sets the loop counter for the axis being programmed in the single axis mode and all axes in the <u>AA</u> mode. The command expects a loop counter operand following the command. The commands up to the <u>LE</u> loop terminator will be executed the number of times specified by the operand. Loops may be nested up to four levels deep on each axis. The parameter must be less than 2,147,483,647.

The first loop of commands will occur immediately as they are entered. The remaining loops will be executed after the loop terminator (\underline{LE}) has been entered.

The axis mode (e.g. $\underline{A^*}$ and \underline{AA}) must be the same when entering and exiting the loop, otherwise the matching loop termination command will not be found by the board's command processor. The axis mode may be switched within the loop provided the board is in the same mode when the \underline{LE} command is sent as when the LS command was sent.

If you want one axis to wait for another in the loop, you must be in the <u>AA</u> mode throughout the loop. If you are in the single axis mode in the loop, each axis' commands will go into their separate queues and execute independently of each other.

If, when entering a looping sequence of commands, the command queue is filled before the <u>LE</u> loop terminator is entered, the board will hang. This is because there is no space for the <u>LE</u> command.



RANGE: 1 ≤ LS ≤ 2,147,483,647

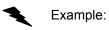
Example: Execute a 100,000 count relative move on the Z axis 5 times.

- Enter:
- LS5; <u>MR</u>100000; <u>GO</u>; <u>LE</u>;

AZ;

Response: None

NOTE: The first move will occur immediately after entering the <u>GO</u> command. The remaining 4 moves will be executed after the loop terminator <u>LE</u> has been entered.



Execute a 100,000 count move relative on the X axis together with a 100 count move on the T axis, followed by a move absolute to 100 counts on the X axis and 200 counts on the T axis, four times.

NOTE: In <u>AM</u> mode, the LS command operates differently than in the <u>AA</u> mode. In <u>AA</u> mode loops are started for all axes but in the <u>AM</u> mode loops are started only for those axes that had parameters in the most recent multi-axes command preceding the LS command.

Enter:	AA;
	LS4;
	MR100000,,,100;
	GO;
	MA100,,,200;
	GO;
	LE;

Response: None

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
LS#;	Single Axis	1	1	
LS#;	AA-AM	1	1	

Related commands: LE, WH, WS

SET LIMIT TRUE STATE

Firmware Revision Required: V1.30 and greater

The LT command sets the active true TTL state of the limit switches on the current axes. The default "true" state of the limits are TTL logic low. This command allows either TTL logic state to be treated as the "true" state. Through the execution of the <u>APP</u> command, limits can be made to default as active high or low on power-up or reset.

LT? can be used to report the current setting.

LT

 Example: Set the limit switch high true condition for the X axis.
 Enter: AX; LTH;
 Response: None
 Example: Set a limit switch true condition for the Z axis as high and T axis as low.
 Enter: AA; LT,,H,L;
 Response: None

Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the argument list specifies that axis is not to be affected.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
LT[L/H/?];	Single Axis	1	0		
LT [L/H,L/H,] ;	AA-AM	1	0		

Related commands: LM, TL

MA MOVE ABSOLUTE



The MA command will set up one or more axes to move to the absolute positions supplied as parameters. In <u>AA</u> mode, an axis may remain stationary by entering a comma but omitting the parameter. The move is actually initiated by a <u>GO</u> or <u>GD</u> command.

In <u>AA</u> mode all axes begin their move at the same time. Each axis will use its predefined acceleration and velocity values to move to the new absolute position. Each axis may or may not get to the destination at the same time because each axis utilizes individual velocities and accelerations. The <u>MT</u> and <u>VP</u> command will ensure all axes reach their target positions simultaneously.

Example: In the single axis mode, move the X axis to absolute position 100,000 counts with the previously entered acceleration and velocity parameters.

Enter: <u>AX;</u> MA100000; GO;

Response: None

Example: In the <u>AA</u> mode, move the Y axis to absolute position 10,000 counts and the T axis to absolute position 1,000 counts. The other axes will remain in their current positions.

Enter: <u>AA;</u> MA,10000,,1000; GO;

Response: None

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
MA#;	Single Axis	1*	1*		
MA#,#;	AA-AM	1*	1*		

* If the axis is a stepper encoder or servo axis add 1 to both the command and argument queues.

* If the axis is using the cosine acceleration ramp, and velocity needs to be adjusted so the profile is not truncated, add 1 to the command queue and add 10 to the argument queue.

 If the axis is using the S-curve acceleration ramp, and velocity needs to be adjusted so the profile is not truncated, add 3 to the Command queue and add 41 to the argument queue.

* If the acceleration and velocity values need to be reset to their <u>AC</u> and <u>VL</u> values because the last move just prior to this move was either a <u>MT</u> or <u>ML</u> move, add the following queue requirements:

QUEUE REQUIREMENTS					
Axis Ramp Type	COMMAND QUEUE	ARGUMENT QUEUE			
Linear (<u>RT</u> L)	4	4			
Custom (<u>SR</u>)	4	(2*number of ramp segments) + 2			
S-curve (AJ)	9	104			

Related commands: <u>GD</u>, <u>GN</u>, <u>GO</u>, <u>GS</u>, <u>ML</u>, <u>MR</u>, <u>MT</u>, <u>VP</u>

MD TEMPORARY MACRO DEFINE

MD is used to begin defining a temporary macro. A macro can contain up to 250 characters. Macros 0 through 4 are temporary and they will be erased when the controller is reset or power is turned off. Macros 5 through 24 are stored in non-volatile memory and will be preserved when the controller is reset or powered off. This command cannot be used to define a macro directly into numbers 5 through 24. They must be defined with this command and then moved into the non-volatile space with the <u>PT</u> command.

Enter the macro number immediately after the MD command. The macro number must be between 0 and 4. Next enter the command string, which is made up of up to 250 ASCII characters. After entering the command string for the macro, enter a control Z to end the macro definition. The control Z may be ASCII value 26 or the string "^Z" (carat, shift 6 on a US keyboard, followed by a Z.)

Be careful not to exceed 250 ASCII characters or the size of the axis queue when working with macros.

RANGE: $0 \le MD \le 4$



Example: Define macro 2 to set velocities to 20000 on all axes of a two axes board.

Enter:

MD2; <u>AA;</u> <u>VL</u>20000,20000; ^7

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
MD#;	Single Axis	is Immediate		
MD#; AA-AM Immediate				

Related commands: <u>MX</u>, <u>PM</u>

ML MOVE LINEAR

The ML command uses linear interpolation to perform a straight line relative move. Input parameters are relative distances for each axis involved in the move. The ML command should be followed by a <u>GO</u> or <u>GD</u> to start the axes together. The velocity and acceleration parameters are scaled to allow the axes to move and finish together. All axes are scaled to the axis with the longest move time (the master axis). At the end of the move, all involved velocities and accelerations will be restored to their pre-move values. For programming linear interpolation moves with vector velocity and vector acceleration, see the VP command.

Example: In the <u>AA</u> mode, move the Y, Z and T axes 10000, 100 and 1000 counts respectively with all axes starting and finishing together. The other axes remain in their previous positions.

Enter: <u>AA;</u> ML,1000

ML,10000,100,1000; GO;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	- Single Axis Not Valid			
ML#,#; AA-AM 2* 2*				

* If this is the master axis for this move and its acceleration and velocity values need to be reset to their original <u>AC</u> and <u>VL</u> values, because a previous move altered them, add the following queue requirements:

If this is not the master axis, then the acceleration and velocity values will be modified, and the following queue requirements will be added:

QUEUE REQUIREMENTS			
AXIS RAMP TYPE COMMAND QUEUE ARGUMENT QUEUE			
Linear (<u>RT</u> L)	4	4	
Custom (<u>SR</u>)	4	(2*number of ramp segments) + 2	
S-curve (<u>AJ</u>)	9	104	

* If the axis is using the cosine acceleration ramp, and velocity needs to be adjusted so the profile is not truncated, add 1 to the command queue and 10 to the argument queue:

* If the axis is using the S-curve acceleration ramp, and velocity needs to be adjusted so the profile is not truncated, add 3 to the command queue and add 41 to the argument queue.

Related commands: <u>GD</u>, <u>GN</u>, <u>GO</u>, <u>MA</u>, <u>MR</u>, <u>MT</u>, <u>VP</u>

MM SET NEGATIVE DIRECTION

The MM command sets the direction logic to move in the negative direction. The direction output for the current axis will change (if necessary) to reflect the new direction. All non-direction-specific move commands will now move in the negative direction.

Example: Se

Set the direction line to move in the negative direction on the Y axis.

Enter:

Response: None

<u>AY</u>; MM;

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
MM;	Single Axis	1	0	
-	AA-AM	Not	Valid	

Related commands: MO, MP

MO MOVE ONE STEP

The MO command will output one count in the current direction (do not use the <u>GO</u> command). The direction may be reversed directly by use of the <u>MM</u> or <u>MP</u> command or indirectly via a move such as <u>JG</u> or <u>MR</u>. This command generates the output signal in one sample interval and thus eliminates the latency of generating a ramp with an <u>MR</u>1; <u>GO</u> command sequence.



Example: Move the Z axis one pulse in the negative direction.

Enter:

<u>AZ;</u> <u>MM</u>; MO;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
MO; Single Axis 1 0				
-				

Related commands: MM, MP

MP SET POSITIVE DIRECTION

The MP command sets the direction logic to move in the positive direction. The direction output for the current axis will change (if necessary) to reflect the new direction. All subsequent non-direction-specific motion commands will now move in the positive direction.



: Set the <u>AX</u> direction bit to positive.

Enter: <u>AX;</u> MP;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
MP;	Single Axis	1	0	
-	AA-AM	Not	Valid	

Related commands: MM, MO

MR MOVE RELATIVE

The MR command will set up one or more axes to move relative from their current positions at the time the move is executed. In the <u>AA</u> mode, an axis may remain stationary by entering a comma but omitting the parameter. The move is actually initiated by a <u>GO</u> or <u>GD</u> command.

In <u>AA</u> mode all axes will start at the same time. Each axis will use its predefined acceleration and velocity values to move to the new position. Each axis may, or may not, get to the destination at the same time, because each axis utilizes individual velocities and accelerations. To ensure all axes reach their destinations simultaneously use the <u>ML</u> command. For programming linear interpolation moves with vector velocity and vector acceleration, see the <u>VP</u> command.

 Example: In the single axis mode, move the X axis 2468 steps in the negative direction.
 Enter: AX; MR-2468; GO;

Response: None

Example: In the <u>AA</u> mode, move the X axis 12345 steps in the positive direction and the Y axis 6789 steps in the positive direction. Both axes will start at the same time.

Enter: <u>AA;</u> MR12345,6789; GO;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
MR#;	Single Axis	1*	1*	
MR#,#; AA-AM 1* 1*				

* If the axis is a stepper encoder or servo axis add 1 to both the command and argument queues.

* If the axis is using the cosine acceleration ramp, and velocity needs to be adjusted so the profile is not truncated, add 1 to the command queue and add 10 to the argument queue.

- * If the axis is using the S-curve acceleration ramp, and velocity needs to be adjusted so the profile is not truncated, add 3 to the command queue and add 41 to the argument queue.
- * If the acceleration and velocity values need to be reset to their <u>AC</u> and <u>VL</u> values because the last move just prior to this move was either a <u>MT</u> or <u>ML</u> move, add the following queue requirements:

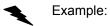
QUEUE REQUIREMENTS				
AXIS RAMP TYPE COMMAND QUEUE ARGUMENT QUEUE				
Linear (<u>RT</u> L)	4	4		
Custom (<u>SR</u>)	4	(2*number of ramp segments) + 2		
S-curve (<u>AJ</u>)	9	104		

Related commands: \underline{GD} , \underline{GN} , \underline{GO} , \underline{GS} , \underline{MA} , \underline{ML} , \underline{MT} , \underline{VP}

MT MOVE TO

The MT command uses linear interpolation to move two or more axes to the specified absolute positions. The syntax is similar to the <u>ML</u> command. This command is invalid if loops are being used due to the overhead involved. The command will become valid again after executing an <u>ST</u> or <u>KL</u> command. When used in the contour definition mode, only the axes being used in the contour must be provided for in the MT syntax. A <u>GO</u> or <u>GD</u> command initiates the move.

The velocity and acceleration parameters are scaled to allow the axes to move and finish together. All axes are scaled to the axis with the longest move time (the master axis). At the end of the move, all involved velocities and accelerations will be restored to their pre-move values. For programming linear interpolation moves with vector velocity and vector acceleration, see the \underline{VP} command.



e: In the <u>AA</u> mode, move the X, Y and T axes to absolute positions 1000, 10000 and 100 counts, respectively, with each starting and finishing together. The unused axis remains in its previous position.

Enter:

<u>AA;</u> MT1000,10000,,100; GO;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
- Single Axis Not Valid			Valid	
MT#,#; AA-AM 2* 2*				

* If the axis is using the cosine acceleration ramp, and velocity needs to be adjusted so the profile is not truncated, add 1 to the command gueue and 10 to the argument gueue:

* If the axis is using the S-curve acceleration ramp, and velocity needs to be adjusted so the profile is not truncated, add 3 to the command queue and add 41 to the argument queue.

* If this is not the master axis, then the acceleration and velocity values will be modified, and the following queue requirements will be added:

QUEUE REQUIREMENTS				
Axis Ramp Type COMMAND QUEUE ARGUMENT QUEUE				
Linear (<u>RT</u> L)	4	4		
Custom (<u>SR</u>)	4	(2*number of ramp segments) + 2		
S-curve (<u>AJ</u>)	9	104		

Related commands: GD, GN, GO, MA, ML, MR, VP

MX MACRO EXECUTE



The MX command will execute the command string stored in the specified macro. The macro number that is entered as the argument of the command must be between 0 and 24.

RANGE: $0 \le MX \le 24$



MX6;

Execute macro number 6.

Response: None

Example:

Enter:

NOTE: MX itself is an immediate command. However, the commands contained within the macro may have queue requirements.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
MX#;	MX#; Single Axis Immediate			
MX#; AA-AM Immediate				

Related commands: MD, PM, PT

MAXnet only

#NI NETWORK IP ADDRESS

#NI changes or reports the IP address used by the MAXnet controller for the TCP/IP communications mode. IP addresses are entered using commands in the form of #NIxx.xx.xx; where $0 \le xx \le 255$. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH. The factory default is 10.40.30.60.

#NI? Can be used to query the current IP setting.

NOTE: A new IP address does not become effective until the IP address is saved in flash, using the <u>APP</u> command, and the controller has been reset.



Example: Change the IP address to 192.168.0.10.

Enter:

<u>AX;</u> #NI192.168.0.10; APP;

Reset power to controller to reestablish the TCP/IP connection using the new IP address

Response: None.



Example: Report the IP address.

Enter: <u>AX;</u> #NI?

Response: =192.168.0.10

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#NI[xx.xx.xx.xx;/?]; Single axis Immediate Immediate				
#NI[xx.xx.xx.xx;/?];	AA-AM	Immediate	Immediate	

Related commands: <u>#NM?</u>, <u>#NP</u>

#NL ETHERNET COMMUNICATION MODE

The #NL command sets only the Ethernet communication mode. It has two arguments: <flag polling mode> and <NoAck>. If <flag polling mode> is set to 1 the flag message is withheld and appended to the next requested query response. If set to 0 flag messages are sent as soon as they occur. This mode is only needed when the controller is being polled at a heavy rate to prevent package collisions. Ethernet flag polling mode is available starting with V1.48 firmware

If <NoAck> is set to 1, no datastreem character ACK (0x06) or NAK (0x15) is returned when a Ethernet package is received. This reduces Ethernet bandwidth usage if the host application does not use the byte for communication control. Ethernet NoAck mode is available starting with firmware version V1.49.

#NL? Can be used to query the current parameter settings.

NOTE: This command is not archived, must be set at each startup.

Example: Turn on Ethernet communication to flag polling mode.

Enter: #NL1;

• Example: Turn off flag polling mode and don't send ACK/NAK messages.

Enter: #NL0,1;

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#NLb[,b];	Single Axis	Imme	ediate	
#NLb[,b];	AA-AM	Imme	ediate	

Related commands: none

(D-

#NM? NETWORK MAC ADDRESS

Reports the network MAC address assigned to this controller.

Example: Report the controller's factory assigned MAC address.

Enter:

<u>AX;</u> #NM?

Response: =00-16-82-00-00-04

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#NM?	Single axis	Immediate	Immediate	
#NM?	AA-AM	Immediate	Immediate	

Related commands: #NI, #NP



#NP changes or reports the Port number used by the MAXnet controller for the TCP/IP communications mode. Port numbers are entered using a command of the form of #NP*n*; where $1 \le n \le 65535$. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH. The factory default setting is 23 (Telnet).

#NP? can be used to query the current setting.

NOTE: The new port number does not become effective until the port number is saved in flash, using the <u>APP</u> command, and the controller is reset.



Enter:

Enter:

Example: Change the Port number to 49155.

<u>AX;</u> #NP49155; APP;

Reset power to controller to reestablish the TCP/IP connection using the new Port number

Response: None.



Example: Report the Port number.

<u>AX</u>; #NP?

Response: =49155

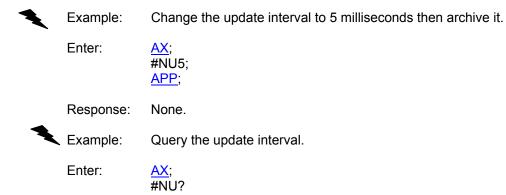
QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
#NP <i>n</i> ;	Single axis	Immediate	Immediate	
#NP <i>n</i> ;	AA-AM	Immediate	Immediate	

Related commands: #NI, #NM?

MAXnet only #NU NETWORK UPDATE - IM- IM- IM- IM-

#NU changes or reports the MAXnet TCP/IP update interval. This parameter determines the frequency with which the TCP/IP communications hardware is updated. Update intervals, in milliseconds, are entered using a command of the form #NU#; where $1 \le \# \le 100$. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH. The factory default is 5.

#NU? can be used to query the current setting.



Response: =5

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#NU#;	Single axis	Immediate	-	
- AA-AM Immediate				

Related commands: <u>#NI</u>, <u>#NM?</u>

PA POWER AUTOMATIC



The PA command will turn on or off the auxiliary outputs at the beginning of any Go, Jog, or Home command execution and complement the outputs after the move is executed. The auxiliary will be turned on; i.e. pulled high, upon the execution of the move command and off at the end of that move if the parameter is zero (or not specified in the single axis mode). If the parameter is non-zero, the sense is reversed; i.e. the auxiliary output is turned off (driven low) upon the execution of the move command and on at the end of the move. The move execution commands that affect the state of the auxiliary outputs are:

GD, GN, GO, GS, GU, JF, JG, HM, HR, KM, KR, MV and TM.

The <u>SE</u> command can be used to apply a settling time at the end of each move before complementing the auxiliary bit. This is useful when systems using this mode to control the reduced current mode of stepper motor drives need to retain torque for some specific amount of time before allowing the motor drive to reduce current output.

This mode need only be set once and can be turned off by manually controlling the auxiliary outputs with the <u>AB</u> command or issuing a <u>PAA</u> command. Axes can be selectively affected in the <u>AA</u> mode. The values of the included parameters set the state of the auxiliary line during the move. The following queue requirements apply to each move command in the command stream in the <u>AA</u> and single axis modes. See the <u>PAA</u> command to avoid these queue delays. This mode is off by factory default. See the <u>APP</u> command to preserve the PA settings as the Power up/Reset values.

A kill function (<u>KL</u>, <u>KS</u>) will set the auxiliary output to the non-motion state.

For firmware versions 1.32 or greater: limit, slip, and <u>IOK</u> kill functions will also set the auxiliary output to the non-motion state.

PA? can be used to query the current parameter setting. Starting with V1.30 firmware (see <u>WY</u> command), a question mark can follow the command in order to query the last parameter setting.

Example: Turn on the Y axis auxiliary output at the beginning of a move and turn the T axis output off at the beginning of a move, while in the <u>AA</u> command mode. (note the reversed logic; i.e. 0 = on, 1 = off. "on" pulls the signal line to ground. "off" lets it rise to 5 volts or its pull-up reference voltage.)

Enter:

<u>AA;</u> PA,0,,1;

Response: None

NOTE: PA selects the mode immediately but places entries in the axis command queue to set the state of the aux bit to the idle state.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PAb;	Single Axis	1*	0	
PAb,b; AA-AM 1* 0				

* If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue.

Related commands: <u>AB</u>, <u>AD</u>, <u>PAA</u>, <u>SE</u>

PAA AUXILIARY AUTOMATIC

Firmware Revision Required: V1.30 and greater

The PAA command is similar to the <u>PA</u> command, except that it avoids all queue delays at the start of the move and at the end of the move when the settling time (<u>SE</u>) is greater than zero. A PAA command will automatically set the <u>PA</u> settings to off.

The PAA command will turn on or off the auxiliary outputs whenever the velocity of the axis is non-zero and complement the outputs when the velocity of the axis is zero. If the parameter is zero (or not specified in single axis mode), the auxiliary will be turned on; i.e. pulled high, when the velocity is non-zero. If the parameter is non-zero, the sense is reversed; i.e. the auxiliary output is turned off (driven low) when the velocity is non-zero.

PAA? can be used to query the current setting.

The <u>SE</u> command can be used to apply a settling time after the velocity reaches zero before complementing the auxiliary bit. This is useful when systems using this mode to control the reduced current mode of stepper motor drives need to retain torque for some specific amount of time before allowing the motor drive to reduce current output. However, if the axis is moved by a subsequent command before the settling time has expired, the move will not be delayed until the settling time has expired as it would with the <u>PA</u> command, and as a result the auxiliary bit will not be complemented.

This mode need only be set once and can be turned off by manually controlling the auxiliary outputs with the <u>AB</u> command or issuing a <u>PA</u> command. Axes can be selectively affected in the <u>AA</u> mode. The values of the included parameters set the state of the auxiliary line during the move. This mode is off by factory default. See the <u>APP</u> command to preserve the PAA settings as the Power up/Reset values.



Example: Turn on the Y axis auxiliary output at the beginning of a move and turn the T axis output off at the beginning of a move, while in the <u>AA</u> command mode. (note the reversed logic; i.e. 0 = on, 1 = off. "on" pulls the signal line to ground. "off" lets it rise to 5 volts or its pull-up reference voltage.)

Enter:

PAA,0,,1;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
PAAb;	Single Axis	1	1		
PAAb,b;	PAAb,b; AA-AM 1* 1*				

* per axis

Related commands: <u>AB</u>, <u>AD</u>, <u>PA</u>, <u>SE</u>

PAV POWER AUTOMATIC AT VELOCITY

The PAV command will turn on or off the auxiliary output during the constant velocity portion of a profile move started with <u>GO</u>, <u>GN</u> or <u>GD</u> command. The auxiliary output is activated when the profile reaches full velocity and the output is complemented when the profile begins deceleration. The auxiliary output will be turned on; i.e. pulled high, if the parameter is zero or not specified. If the parameter is non-zero, the sense is reversed; i.e. the auxiliary output is turned off (driven low) during the constant velocity portion of the move. Execution of the PAV command sets the auxiliary output to the deactivated state. This mode needs only be set once and can be turned off by using the <u>AN</u>, <u>AF</u>, <u>PH</u>, or <u>PL</u> commands. Axes can be selectively affected in the <u>AA</u> mode. The values of the included parameters set the state of the auxiliary line during the move in a similar manner as single axis mode. Axes that do not have a parameter set are unaffected.

PAV? can be used to query the current PAV settings.

This mode is off by factory default. The <u>SE</u> command does not apply to the PAV command. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

Example: Set the Y axis auxiliary output high during the constant velocity portion of Y profile moves and set the T axis auxiliary output low during the constant velocity portion of T axis profile moves (note the reversed logic; i.e. 0 = high, 1 = low. "low" pulls the signal line to ground. "high" lets it rise to 5 volts or its pull-up reference voltage.)

Enter: <u>AA;</u> PAV,0,,1;

Response: None

NOTE: PAV selects the mode immediately but places entries in the axis command queue to set the state of the aux bit to the idle state.

QUEUE REQUIREMENTS			
FORMAT MODE REQUIREMENTS			
PAVb;	AX – AT	1	
PAVb,b,b,b;	AA-AM	1	
-	AA/CD	Not Valid	

Related commands <u>?AB</u>, <u>AF, AN</u>

PC? POSITION CAPTURE ENABLE

Firmware Revision Required: V1.42 and greater

The PC? command is used to determine if the real-time position capture feature is enabled or disabled. The position capture enable report command takes the form of:

PC?;

The PC? command displays the enable/disable status of the real-time position capture feature for the current axis. This command returns the text string "ON" if the position capture is enabled, and "OFF" if position capture is disabled for the current axis.

Example:

mple: Display the position capture enable/disable state for the X axis.

Enter: <u>AX</u>; PC?;

Response: =ON

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PC?;	PC?; Single Axis Immediate		nediate	
-				

Related commands: PCA, PCB, PCC, PCE, PCF, PCO, PCQ, PCR, PCS

POSITION CAPTURE ASSIGNMENT

Firmware Revision Required: V1.44 and greater

The PCA command is used to assign a general purpose input bit number and its edge as a position capture event trigger, to the current axis. The position capture assignment command takes the form of:

PCA<bit number>,<edge>;

PCA

The bit number argument specifies a general purpose I/O bit, and valid values are in the range of 0 to 17. Bit numbers 0 through 15 are for general purpose input bits. If the specified bit number is not an input bit, then an error response is returned. The IO command can be used to define a general purpose I/O bit as either an input or an output. A bit number value of 16 specifies the home switch input. See the <u>HT</u> command for defining the sense of the home switch. A bit number value of 17 specifies the encoder home event. See the <u>EH</u> command for details on defining the encoder home event.

The valid values for the edge argument are a 0, 1, 2, or 3. A value of 0 will disable real-time position capture, and values 1 through 3 will enable real- time position capture for the specified bit number. A value of 1 assigns a falling or negative edge to the specified input bit. A value of 2 assigns a rising or positive edge to the specified input bit. A value of 3 assigns both the rising and falling edges to the specified input bit.

The <u>HM</u> and <u>HR</u> commands use the real-time position capture feature, and temporarily disable PCA assignments when the <u>HM</u> and <u>HR</u> commands are active. Once the home position is reached, the PCA assignments are restored. Therefore, real-time position capture data is not collected while the <u>HM</u> and <u>HR</u> commands are active.

If a PCA command entry results in an error response, then make sure the specified general purpose input bit number is defined as an input, and see the <u>IO</u> command for details.

PCA? can be entered to display the current real-time position capture assignments for the current axis. PCA
bit number>? can be entered to display the current real-time position capture assignment for the specified bit number.

Example: Assign general purpose input bit 1 as a trigger event on its negative edge to the Y axis.

Enter: <u>AY</u>; PCA1,1;

Response: None.

Example: Assign general purpose input bit 0 as a trigger event on both positive and negative edges to the Y axis.

Enter: <u>AY;</u> PCA0,3;

Response: None.



Example: Display the general purpose input bit trigger event assignments for the Y axis.

Enter: <u>AY;</u> PCA?;

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCA#,#;	Single Axis Immediate		nediate	
-			nediate	

Related commands: EH, HM, HR, HT, IO, PC?, PCB, PCC, PCE, PCF, PCO, PCQ, PCR, PCS

PCB POSITION CAPTURE BOUNDARY ASSIGNMENT

Firmware Revision Required: V1.42 and greater

The PCB command is used to further qualify a general purpose input bit trigger event with a position range. By adding a boundary assignment, the input bit will not trigger a capture event when the encoder position is outside the boundary range. The position capture boundary assignment command takes the form of:

PCB<bit number>,<low boundary>,<high boundary>;

This assignment applies to the current axis only, and position capture must be disabled in order to make an assignment. Setting both the low and high boundaries to a value of zero disables the boundary assignment for the specified general purpose input bit number. The bit number may be specified as a '*' character in order for the assignment to apply to all of the general purpose input bits. Specifying a '?' character as the bit number will cause the capture range assignments for the general purpose input bits to be displayed for the current axis. This command is restricted to the general purpose input bit numbers, which are 0 through 15.

Example:	Assign general purpose input bit 1 to the X axis with a capture range of 3500 to 4500.
Enter:	AX; PCB1,3500,4500;
Response:	None.
Example:	Display the general purpose input bit trigger event boundary assignments for the X axis.
Enter:	AX; PCB?;
Response:	PCB0=0-0 PCB1=3500-4500 PCB2=0-0 PCB3=0-0
Example:	Assign the same trigger event range of 5000-6000 to all of the general purpose input bits for the Y axis.
Enter:	<u>AY;</u> PCB*,5000,6000;
Response:	None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCB#,#,#;	#,#; Single Axis Immediate			
-	AA-AM Immediate			

Related commands: IO, PC?, PCA, PCC, PCE, PCF, PCO, PCQ, PCR, PCS

PCC POSITION CAPTURE TABLE

Firmware Revision Required: V1.42 and greater

The PCC command is used to clear the content of the real-time position capture table. The position capture table clear command takes the form of:

PCC;

The PCC command clears all entries in the capture table, and resets the input and output queue pointers for the table.



e: Clear the contents of the position capture table.

Enter: PCC;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCC;	Single Axis	Immediate		
-	- AA-AM Immediate			

Related commands: PC?, PCA, PCB, PCE, PCF, PCO, PCQ, PCR, PCS

1 D-

PCE POSITION CAPTURE ENTRY REPORT



1D-

The PCE command is used to display the specified number of entries from the capture table. The position capture table entry report command takes the form of:

PCE<entry count>;

If the entry count is not specified, then a single entry from the capture table is displayed. The position capture tables are implemented as ring buffers, with 800 entries. This command advances the output queue pointer by the number of entries displayed, and reduces the number of filled entries by the number of entries displayed. If the specified entry count is greater than the number of filled entries in the capture table, then only the filled table entries will be displayed. For details on the values displayed, see the <u>PCQ</u> command.

Example: Display two entries from the position capture table.

Enter: PCE2;

Response: =X,259537,1,0,0 =X,269537,1,0,0

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCE#;	Single Axis Immediate			
- AA-AM Immediate				

Related commands: PC?, PCA, PCB, PCC, PCF, PCO, PCQ, PCR, PCS

PCF POSITION CAPTURE OFF



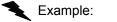
.

Firmware Revision Required: V1.42 and greater

The PCF command is used to disable the real-time position capture feature. The position capture off command takes the form of:

PCF;

The PCF command disables the position capture feature for the current axis.



Disable the position capture feature for the X axis.

Enter:

Response: None.

<u>AX;</u> PCF;

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCF;	Single Axis	Immediate		
-	AA-AM	Immediate		

Related commands: PC?, PCA, PCB, PCC, PCE, PCO, PCQ, PCR, PCS

PCO POSITION CAPTURE ON



Firmware Revision Required: V1.42 and greater

The PCO command is used to enable position capture for the current axis. The position capture on command takes the form of:

PCO;

Position capture can only be enabled if the current axis has an incremental encoder, and a general purpose input bit has been configured for the current axis with the <u>PCA</u> command. See the <u>ECI</u> command for configuring incremental encoders.



Example: Enable the position capture feature for the X axis.

Enter: AX; PCO; Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCO;	Single Axis	Immediate		
-	AA-AM	Immediate		

Related commands: ECI, PC?, PCA, PCB, PCC, PCE, PCF, PCQ, PCR, PCS

PCQ

POSITION CAPTURE TABLE QUERY

Firmware Revision Required: V1.42 and greater

1D-

The PCQ command is used to display the data collected by the real-time position capture feature. The position capture table query report command takes the form of:

PCQ;

The PCQ command displays all of the filled entries of the position capture table. The first value displayed is the axis associated with the capture event. The second value displayed is the encoder position when the capture event occurred, in decimal. The third, fourth, and fifth values displayed are all hexadecimal. The third value displayed is the positive edge home switch (0x01), the encoder home (0x02), and negative edge home switch (0x04). The fourth value displayed is the positive edge general purpose input bits. The fifth value displayed is the negative edge general purpose input bits. The fifth value displayed is a one, then that bit caused the capture event. The position capture table is implemented as a ring buffer, with 800 entries. This command does not modify the queue insert and removal indices.



Example: Display the filled entries in the position capture table.

Enter: PCQ;

Response: =X,279537,1,0,0 =X,289537,1,0,0 =X,299537,1,0,0

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCQ;	Single Axis	Immediate		
-	AA-AM	Immediate		

Related commands: PC?, PCA, PCB, PCC, PCE, PCF, PCO, PCR, PCS

PCR POSITION CAPTURE REMOVE TRIGGER

Firmware Revision Required: V1.42 and greater

The PCR command is used to remove the assignment of the general purpose input bit as a position capture event trigger for the current axis. The position capture remove trigger command takes the form of:

PCR<bit number>;

This command also disables the boundary range for this general purpose input bit. Position capture must be disabled for the current axis in order to remove an assignment. The bit number may be specified as a '*' character in order for the command to apply to all of the general purpose input bits. This command removes assignments made to the general purpose input bit by the <u>PCA</u> and the <u>PCB</u> commands. The position capture feature must be disabled in order to execute this command.



Example: Remove position capture assignments for general purpose input bit 2 for the X axis.

Enter:

Response: None.

PCR2:

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCR#;	Single Axis	Immediate		
-	AA-AM	Immediate		

Related commands: PC?, PCA, PCB, PCC, PCE, PCF, PCO, PCQ, PCS

PCS POSITION CAPTURE TABLE

Firmware Revision Required: V1.42 and greater

The position capture table size report command takes the form of:

PCS;

The PCS command reports the number of entries that have been filled in the capture table.

Example: Display the number of filled entries in the position capture table.

Enter: PCS;

Response: =15

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PCS;	Single Axis	Immediate		
-	AA-AM	Immediate		

Related commands: PC?, PCA, PCB, PCC, PCE, PCF, PCO, PCQ, PCR

(D-

The PE command reports the encoder positions of all encoder and/or servo axes. All encoder positions will be reported even in single axis mode. (This is the same as AA;RE;.)

Example: Report the encoder positions of an eight axis servo board.

Enter: PE;

Response: 0,50,156,0,0,1506,0,0<LF>

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PE;	Single Axis	Immediate		
PE;	AA-AM	Immediate		

Related commands: PP, RE, RP

PM PRINT MACRO



The PM command will return the command string stored in the specified macro number as a command response. The macro number entered as the argument for this command must be between 0 and 24.

RANGE: $0 \le PM \le 24$

Example: Print the command string contained in macro 19.

Enter: PM19;

Response: If a macro string is defined for macro 19, the macro string will be the response. If no macro is defined there will be no response.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PM#;	PM#; Single Axis Immediate			
PM#;	PM#; AA-AM Immediate			

NOTE: Macros are stored as ASCII character strings. If <LF> character is used as command terminator it will be sent back to the host computer by the PM command. If the application software stops reading a character string first it will appear that the PM command did not return the macro contents. To avoid this issue, save macros without <LF> terminator. Use semi-colons instead to terminate commands

Related commands: MD, MX, PT

PP REPORT MOTOR POSITIONS

The PP command reports the motor positions of all axes in ASCII format. All axes will be reported even in single axis mode. (This is the same as <u>AA</u>; <u>RP</u>)



Example: Report the motor positions of an eight axis controller.

Enter: PP;

Response: 0,0,0,125,0,200,0,565<LF>

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PP;	Single Axis	Immediate		
PP;	AA-AM	Immediate		

Related commands: PE, RE, RP

PS CONFIGURE CURRENT AXIS

The PS command specifies that the motor type for this axis is a stepper motor with encoder feedback (PSE), servo (PSM), stepper without encoder (PSO), or piezo servo (PSZ). To preserve this setting after MAX is powered down, use <u>APP</u> to archive this setting in flash memory.

The piezo servo motor selection (PSZ) (Firmware Revision Required: V1.48 and greater) uses positive voltages only for the servo output, and the motor direction is controlled by the direction output as the clockwise input to the piezo drive, and the auxiliary output as the counterclockwise input to the piezo drive. Because the auxiliary output is used for direction control, the <u>auxiliary</u> <u>control commands</u> are not available when PSZ has been selected.

PS? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.



Example: Set up the X axis to be a stepper with encoder feedback.

Enter: <u>AX;</u> PSE

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
PS[O/E/M/Z/?]; Single Axis Immediate				
PS[O/E/M/Z,O/E/M/Z,;] AA-AM Immediate				

Related commands: None

PT PRESERVE A TEMPORARY MACRO

Use PT to save a temporary macro permanently by copying it to non-volatile memory. The temporary macro number, which is entered as an argument for this command, must be between 0 and 4. The non-volatile macro number, which is also entered as an argument for this command, must be between 5 and 24.

RANGE: $0 \le Parameter \ 1 \le 4$ $5 \le Parameter \ 2 \le 24$

Example: Copy temporary macro 3 to non-volatile macro 19.

Enter: PT3,19;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE Min Max				
PT#,#; Single Axis Immediate		ediate		
PT#,#; AA-AM Immediate				

Related commands: MD, MX, PM

QA QUERY AXIS STATUS

The QA command returns the status of the single addressed axis like the <u>RA</u> command except the limit and done flags will not be cleared. Refer to the <u>RA</u> command for details.



Example: Check the status of the X axis.

Enter:

Response: PNNH<LF>

<u>AX</u>; QA;

Refer to the table "Character Meaning" in the <u>RA</u> command.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
QA;	QA; Single Axis Immediate			
- AA-AM Not Valid				

Related commands: EA, QI, RA, RI

QI QUERY INTERRUPT STATUS

The QI command returns the same information as the QA command but for all axes at once. The 4 character fields for each axis are separated by commas. The state of the status flags for all axes without clearing the controller's copy of the done flags.



Example: Check the status of an eight axis board.

Enter: QI;

Response: PNNN,MNNN,PDNN,MNLN,PDNN,MNNN,MNNN,MNNN<LF>

Refer to the table "Character Meaning" in the <u>RA</u> command.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
QI;	Single Axis	Immediate	
QI;	AA-AM	Immediate	

Related commands: EA, QA, RA, RI

QL

QUERY ALL LIMIT SENSORS

Firmware Revision Required: V1.21 and greater

1 **D**-

QL is an immediate command and is valid in single axes, AA, and AM modes of operation.

The response of the QL command is a hexadecimal value representing the state of the response of the positive and negative limit sensors of each axis. A limit sensor in the TTL "High" state will have a value of ONE (1) and a limit sensor in a TLL "Low" state will have value of Zero (0). The order of the limit sensors is as follows:

¹ 02000000	K Axis Positive Limit	¹ 00020000	K Axis Negative Limit
¹ 01000000	W Axis Positive Limit	¹ 00010000	W Axis Negative Limit
8000	S Axis Positive Limit	0080	S Axis Negative Limit
4000	R Axis Positive Limit	0040	R Axis Negative Limit
2000	V Axis Positive Limit	0020	V Axis Negative Limit
1000	U Axis Positive Limit	0010	U Axis Negative Limit
0800	T Axis Positive Limit	0008	T Axis Negative Limit
0400	Z Axis Positive Limit	0004	Z Axis Negative Limit
0200	Y Axis Positive Limit	0002	Y Axis Negative Limit
0100	X Axis Positive Limit	0001	X Axis Negative Limit

¹ All boards with more than 8 axes show a 8-digit response!



Example: Query all limit sensors on an 8 axes controller.

Enter: QL;

Response: A500<LF> (This means that the S, V, Z, and X positive limit sensors are high and the R, U, T, and Y positive limit sensors are low. All negative limit sensors are low.

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
QL; Single Axis Immediate						
QL: AA-AM Immediate						

Related commands: None

RA REPORT AXIS STATUS

The RA command returns the state of the limit and home switches and the done and direction flags for the currently addressed axis. The done flag register will be reset by this command.

See <u>RI</u> command for single axis mode.

The status is returned in the following format:

CHARACTER MEANING								
CHAR	SENT	DESCRIPTION						
P Moving in positive direction		Moving in positive direction						
	М	Moving in negative direction						
2	D	Done (ID, II or IN command has been executed, set to N by this command or IC command)						
N		No ID executed yet						
3	L	Axis in overtravel. Char 1 tells which direction. Set to N when limit switch is not active.						
N		Not in overtravel in this direction						
4	Н	Home switch active. Set to N when home switch is not active.						
4	Ν	Home switch not active						
5	LF	Line feed						



Example: The Y axis just encountered a limit, verify its status.

Enter:

Response: PNLN<LF>

<u>AY</u>; RA;

QUEUE REQUIREMENTS							
FORMAT MODE COMMAND ARGUMENT							
RA;	RA; Single Axis Immediate						
- AA-AM Not Valid							

Related commands: EA, QA, QI, RI

RC REPORT INSTANTANEOUS ACCELERATION

The RC command will return the current instantaneous acceleration rate of the current axis. This may differ from the programmed acceleration if a ramp is being generated, that is, when the axis is accelerating or decelerating. When the stage is stopped, the parameter returned will be zero (0). When the stage is running at programmed speed; i.e. not accelerating, the parameter returned will be zero (0).

Example: Display current acceleration values for all axes on an eight axis board.

Enter:

<u>AA;</u> RC;

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
RC;	RC; Single Axis Immediate					
RC;	RC; AA-AM Immediate					

Related commands: <u>AC</u>, <u>RV</u>, <u>VRC</u>

RDB RESTORE DEFAULT PARAMETER IN BACK-UP

The RDB command restores the parameters from the "backup" archive in flash memory.

Example: Restore the currently assigned parameters from the back up archive

Enter: RDB;

Response: None.

Note: This command places entries in all axis command queues to set up the motion profile parameters.

QUEUE REQUIREMENTS						
FORMAT	MODE	AXIS RAMP TYPE	COMMAND	ARGUMENT		
RDB;	Single Axis	Linear Acceleration	5	6		
RDB;	AA-AM	Linear Acceleration	5	6		
RDB;	Single Axis	Short Parabolic Acceleration	5	10		
RDB;	AA-AM	Short Parabolic Acceleration	5	10		
RDB;	Single Axis	Standard Parabolic Acceleration	5	24		
RDB;	AA-AM	Standard Parabolic Acceleration	5	24		
RDB;	Single Axis	Cosine Acceleration	5	24		
RDB;	AA-AM	Cosine Acceleration	5	24		
RDB;	Single Axis	Custom Acceleration	5	5 + (2 * number of ramp segments)		
RDB;	AA-AM	Custom Acceleration	5	5 + (2 * number of ramp segments)		
RDB;	Single Axis	S-curve Acceleration	10	107		
RDB;	AA-AM	S-curve Acceleration	10	107		

Related commands: <u>APB, APP, RDF, RDP</u>

RDF RESTORE FACTORY DEFAULT VALUES



RDF restores the current parameter set to the factory default values. This process does not alter the parameters stored in flash via the <u>APP</u> command. To restore the flash memory to factory default, the RDF command must be issued followed by the <u>APP</u> command.

NOTE: The RDF command does not restore communication parameters (IP address, port number, and serial baud rate) to factory default.

Example: Assign the current parameter set to be the factory default values.

Enter: RDF;

Response: None.

QUEUE REQUIREMENTS						
FORMAT	MODE	AXIS RAMP TYPE	COMMAND	ARGUMENT		
RDF;	Single Axis	Linear Acceleration	5	6		
RDF;	AA-AM	Linear Acceleration	5	6		
RDF;	Single Axis	Short Parabolic Acceleration	5	10		
RDF;	AA-AM	Short Parabolic Acceleration	5	10		
RDF;	Single Axis	Standard Parabolic Acceleration	5	24		
RDF;	AA-AM	Standard Parabolic Acceleration	5	24		
RDF;	Single Axis	Cosine Acceleration	5	24		
RDF;	AA-AM	Cosine Acceleration	5	24		
RDF;	Single Axis	Custom Acceleration	5	5 + (2 * number of ramp segments)		
RDF;	AA-AM	Custom Acceleration	5	5 + (2 * number of ramp segments)		
RDF;	Single Axis	S-curve Acceleration	10	107		
RDF;	AA-AM	S-curve Acceleration	10	107		

FACTORY DEFAULT SETTINGS
Motor type is open-loop stepper (<u>PS</u> O)
Axis direction bit output state is normal(DBN)
Over travel limits are active low(<u>LT</u> L)
Home inputs are active low(<u>HT</u> L)
I/O direction (<u>BD</u> FF00)
Limits are set hard (<u>LM</u> H)
Acceleration is 2000000 (<u>AC</u> 2000000)
Use linear acceleration ramps (<u>RT</u> L)
Early deceleration factor is zero
Output Reset State (<u>BR</u> 11111111)
Velocity is 200000 (<u>VL</u> 200000)
Base Velocities zero(<u>VB</u> 0)
Analog Input zero offset (<u>AO</u> 0,0)
User units are off(<u>UF</u>)
Auxiliary output bits settle times are zero(<u>SE</u> 0)
Auxiliary output bits power control is disabled(<u>AB</u> 0)
Auxiliary output bit power up states are high(<u>AD</u> H)
Backlash Compensation (<u>BC</u> 0)
Software over travel limits are disabled (<u>TL</u> 0,0;)
Stand-alone mode disabled (<u>SXM</u> 0)
Macro links are cleared (<u>SXC</u>)
Motion update rate 1024 Hz (<u>#UR</u> 1024)
User Units disabled (<u>UF</u>)

	ENCODER MODELS						
Mot	or/en	cod	ler	ratio	is one	to	one(<u>ER</u> 1,1)
_							(= 0 ()

Encoder slip tolerance is one(ES1)						
Position maintenance dead band is zero(HD0)						
Position maintenance velocity limit is zero(<u>HV</u> 0)						
Position maintenance hold gain is one(<u>HG</u> 1)						
Encoder Home pattern (<u>EH</u> 101 resp. <u>EH</u> 0101)						
Encoder type is set for incremental encoder (ECI)						
Encoder direction is set to normal (EDN)						
Encoder home delay set to zero (<u>EHD</u> 0)						
Encoder slip kill is disabled (<u>SK</u> 0)						

SERVO MODELSPID output is bipolar(SVB1)PID output polarity is normal(SVP+)PID proportional gain is 10 (KP10.00)PID derivative gain coefficient is 160 (KD160)PID integral gain coefficient is 1.0 (KI1.0)PID acceleration feed-forward is zero(KA0.00)PID velocity feed-forward is zero(KV0.00)PID offset coefficient is 2ero(KO0)PID maximum output is 10 (KB10.0)PID friction coefficient is zero (KF0)PID integration sum upper limit is 200 (KU200)PID output dead band comp. offsets (KOD0,0,1)

Related commands: <u>APB</u>, <u>APP</u>, <u>RDB</u>, <u>RDP</u>

RDP RESTORE POWER-UP DEFAULT VALUES

The RDP command restores the motion parameters using power-up defaults.

Example: Restore the power-up default parameters from flash memory.

Enter: RDP;

Response: None.

NOTE: This command places entries in all axis command queues to set up the motion profile parameters.

QUEUE REQUIREMENTS						
FORMAT	MODE	AXIS RAMP TYPE	COMMAND	ARGUMENT		
RDP;	Single axis	Linear Acceleration	5	6		
RDP;	AA-AM	Linear Acceleration	5	6		
RDP;	Single Axis	Short Parabolic Acceleration	5	10		
RDP;	AA-AM	Short Parabolic Acceleration	5	10		
RDP;	Single Axis	Standard Parabolic Acceleration	5	24		
RDP;	AA-AM	Standard Parabolic Acceleration	5	24		
RDP;	Single Axis	Cosine Acceleration	5	24		
RDP;	AA-AM	Cosine Acceleration	5	24		
RDP;	Single Axis	Custom Acceleration	5	5 + (2 * number of ramp segments)		
RDP;	AA-AM	Custom Acceleration	5	5 + (2 * number of ramp segments)		
RDP;	Single Axis	S-curve Acceleration	10	107		
RDP;	AA-AM	S-curve Acceleration	10	107		

Related commands: <u>APB</u>, <u>APP</u>, <u>RDB</u>, <u>RDF</u>

RE REPORT ENCODER POSITION



The RE command returns the current encoder position of the currently addressed axis or axes in encoder counts.

Example: Examine the current encoder position of the Y axis.

<u>AY</u>; RE;

Enter:

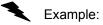
Response: 12345<LF>

QUEUE REQUIREMENTS							
FORMAT MODE COMMAND ARGUMENT							
RE;	RE; Single Axis Immediate						
RE; AA-AM Immediate							

Related commands: PE, PP, RP

RI REPORT AXES STATUS

The RI command is a multi-axis mode command that returns the same status information for all axes as the <u>RA</u> command does in single axis mode. The 4 character fields for each axis are separated by commas. The done flag is reset by this command as it would be via the <u>RA</u> command.



Check the status of an 8 axis board.

Enter: RI;

Response: MDNN,MDNN,PNLN,PNNN,PNLN,PNNN,PNNN,PNNN,<LF>

Refer to the table "Character Meaning" in the <u>RA</u> command.

QUEUE REQUIREMENTS						
FORMAT	FORMAT MODE COMMAND ARGUMENT					
RI; Single Axis Immediate			diate			
RI;	RI; AA-AM Immediate					

Related commands: EA, QA, QI, RA

RL REPORT SLIP STATUS

The RL command returns the slip detection status of all axes. S is returned if a slip condition has occurred for that axis, or else an N is returned. The number of characters returned corresponds to the number of axes available on the board. Open-loop stepper always returns "n" and servo axes always returns "N" in its RL response. The RL command resets slip conditions for the axes that have slipped.

.



Example: On an eight axis board, see if any axis has slipped.

Enter: RL;

Response: NNSNNNN<LF> (The Z axis has slipped.)

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
RL; Single Axis Immediate					
RL; AA-AM Immediate					

Related commands: ES, IS

RM RESET MODULO POSITION

The RM command divides the axis position counter by the parameter supplied and replaces the axis position counter with the resulting remainder. For an axis with encoder feedback, the encoder position is also adjusted. For encoder feedback axes with an encoder ratio defined, the parameter supplied should be in encoder count units, and the encoder position will be adjusted with the supplied parameter directly; the motor position will be adjusted with the supplied parameter ratio factor.

This command can be used in applications where there is a continuously rotating axis that will eventually overflow the position register unless the position is reset to be within the specified range, or it is desired that an axis position stay within an absolute bounded range, such as a rotary axis where the position is desired to stay within the range of 0 to 360 degrees.

RANGE: 1 < modulo divisor ≤ 100,000,000

NOTE: The sign of the parameter is ignored and always treated as a positive number.

- NOTE: If User Units are active then the supplied parameter times the User Units factor must be within the specified range. If an encoder ratio is active, then the supplied parameter times the encoder ratio must be with the specified range.
 - Example: The current position of a rotating stage with a full-revolution count of 6000 is needed. Since this stage has been rotated several times without regard for the position, the position counter has reached 163,279. Send an RM6000; command to set the position relative to the full position count. Then send an <u>RP</u> command to find out what the real position of the axis is.
 - Enter: (Current position is 163,279) RM6000; (Current position is now 1,279) <u>RP</u>:

Response: 1279

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
RM#;	Single Axis	1	1		
RM#; AA-AM 1* 1					

* = per axis

Related commands: LO, LP, PE, PP, RE, RMC, RP, RU

RMC RESET MODULO POSITION CONTINUOUS

The RMC command sets the modulo divisor that is used to continuously monitor the axis position to keep it within the range of $0 \le \text{position} < \text{modulo divisor}$. It accomplishes this by dividing the axis position counter by the modulo divisor and replacing the axis position counter with the resulting remainder. For an axis with encoder feedback, the encoder position is also adjusted. For encoder feedback axes with an encoder ratio defined, the parameter supplied should be in encoder count units, and the encoder position will be adjusted with the supplied modulo divisor parameter directly; the motor position will be adjusted with the modulo divisor multiplied by the encoder ratio factor. Using a parameter of zero (0) will disable the function.

Whenever this function is active for an axis, the position reporting commands (<u>PE</u>, <u>PP</u>, <u>RE</u>, <u>RP</u>, <u>RU</u>) will always report position values within the range from zero to one less than the modulo divisor. Position data stored in shared memory is also always within the same range. When this function is active and then disabled with the RMC0; command the axis position will still be within the range 0 up to the modulo divisor, however, future adjustments to the keep the positions within this range will no longer be made.

This command can be used in applications where there is a continuously rotating axis that will eventually overflow the position register unless the position is reset to be within the specified range, or it is desired that an axis position stay within an absolute bounded range, such as a rotary axis where the position is desired to stay within the range of 0 to 360 degrees. It may be helpful to use relative, as opposed to absolute, command coordinates when programming target endpoints for an axis with RMC active.

RANGE: 0 ≤ modulo divisor ≤ 100,000,000

NOTE: The sign of the parameter is ignored and always treated as a positive number.

- NOTE: If User Units are active then the supplied parameter times the User Units factor must be within the specified range. If an encoder ratio is active, the modulo divisor times the encoder ratio must be within the specified range.
 - Example: Send an RMC6000; command to set the modulo position divisor. Move Relative 15,500 counts. When the move is complete send an <u>RP</u> command to find out what the real position of the axis is.
 - Enter: RMC6000; <u>MR</u>15500; <u>GO</u>; <u>ID</u>; ...wait until done...

any <u>RP</u> commands issued prior to done would report a position in the range of 0 to 5,999

<u>RP</u>:

Response: 3500

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
RMC#;	Single Axis	1	1		
RMC#;	AA-AM	1*	1*		

* = per axis

Related commands: LO, LP, PE, PP, RE, RM, RP, RU

RP REPORT POSITION

The RP command returns the current position of the currently addressed axis in single axis mode or all positions separated by commas in <u>AA</u> or <u>AM</u> mode. The position will be returned to the host in ASCII format. This command is not queued; i.e. the current position will be returned immediately even if the axis is in motion.

•	Example:	The current position on the Y axis is 12345. Use the RP command to verify the position.
	Enter:	AY; RP;
	Response:	12345 <lf></lf>
	Example:	Verify the positions of all axes (on an eight axis board).
	Enter:	AA; RP;
	Response:	100,200,300,400,500,600,700,800 <lf></lf>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
RP;	RP; Single Axis Immediate				
RP; AA-AM Immediate					

Related commands: RE, PE, PP

RQC REPORT AXIS COMMAND QUEUE

The RQC command returns the number of available entries in the axis command queue.

Max Value = 2559

Example: Report the command queue space remaining for all axes (on a four axes controller).

Enter:

<u>AA;</u> RQC;

Response: 2559,2559,2559,2559<LF>

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
RQC;	; Single Axis Immediate			
RQC;	RQC; AA-AM Immediate			

Related commands: None

RR REPORT ABSOLUTE ENCODER REFERENCE POSITION

The RR command reports the current count register reading of an absolute encoder.

In single axis mode RR; reports the reading of the currently addressed absolute encoder. In <u>AA</u> or <u>AM</u> mode RR; reports the current readings of all absolute encoders.

 Example:
 Report the the current absolute encoder position of axis X.

 Enter:
 AX; RR

 Response:
 100

 Example:
 Report current absolute encoder positions for X, Z & U (Y & T are not configured as absolute encoders).

 Enter:
 AM; RR

 Response:
 100,,300,,500

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
RR	RR Single Axis Immediate				
RR AA-AM Immediate					

Related commands: #AE, ECA, ECB, ECI

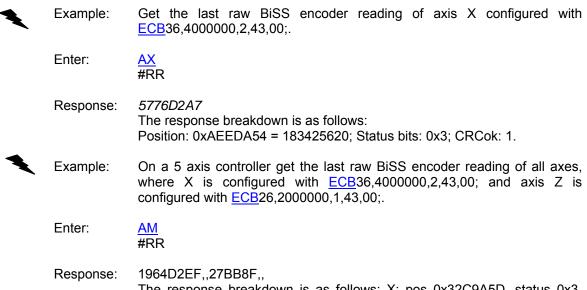
#RR REPORT RAW BISS ABSOLUTE ENCODER

Firmware Revision Required: V1.49 and greater

The #RR command reports the current raw BiSS absolute encoder reading in hex with the CRCok-bit appended. The reported hex value consists of the <encoder data>, <status bits> and a <CRC ok> bit. It does not include any Ack, Busy, Start, CDS or CRC checksum bits.

In single axis mode #RR; reports the reading of the currently addressed BiSS absolute encoder reading in hex with a CRCok bit appended. In <u>AA</u> or <u>AM</u> mode #RR; reports the current readings in hex of all BiSS absolute encoders with CRCok bit appended.

The value is random with CRCok=0, if no start sequence is detected in the BiSS data stream.



The response breakdown is as follows: X: pos 0x32C9A5D, status 0x3, CRCok; Z: pos 0x9EEE3, status 0x1, CRCok; Axes Y, T and U are not BiSS encoders

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
#RR	#RR Single Axis Immediate				
#RR AA-AM Immediate					

Related commands: <u>#AE, ECB, EC?</u>, <u>RR</u>

RT RAMP TYPE SELECT

Firmware Revision Required: V1.30 and greater

The RT command selects a linear or previously defined ramp profile for use with a currently active axis. The alpha parameter following the RT command select the ramp type. L specifies linear and takes no further parameters. S specifies S-curve and takes an additional numeric parameter to specify one of 8 possible previously defined S-curve profiles. U specifies User-defined and takes an additional numeric parameter to specify one of 8 possible User-defined profiles. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

RT? can be used to query the current setting in single and multi-axis mode.

Example:	Select linear ramp for the Y axis and S-curve ramp number 1 for use with Z axis.
Enter:	AJ1,.25; AY; RTL; AZ; RTS1;
Response:	None.

QUEUE REQUIREMENTS				
FORMAT	FORMAT MODE COMMAND ARGUMENT			
RT [L/S#/U#/?] ;	Single Axis	15 5 + (2 x number of segments in ramp definition)		
RT?;	AA-AM	Query only		

Related commands: AJ, DAB, DAE, DAR

RU

REPORT POSITION IN USER UNITS



The RU command returns the current position in user units (see <u>UU</u> command). The format of the response is a floating-point number.

Example: One revolution of a motor is 2000 steps. Define user units so moves can be referenced in revolutions. Move the Z axis 3 1/2 revolutions. Use RU to display the position when the move is complete.

Enter:

<u>AZ;</u>	
<mark>UU</mark> 2000;	
LP0;	
MR3.5;	
<u>GO</u> ;	(Wait until move is complete.)
RU;	

Response: 3.50000<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
RU;	RU; Single Axis Immediate		liate		
RU;	AA-AM	1 Immediate			

Related commands: RE, RP, UU

RV REPORT INSTANTANEOUS VELOCITY

The RV command will return the current instantaneous velocity at which the axis is moving. This may differ from the programmed maximum velocity if the axis is accelerating or decelerating or stopped. If the <u>JF</u> command is executing, the command only reports the integer part of the velocity.

1 D-

Example: Jog the Y axis at 12345 steps per second. Display the current velocity.

Enter:

<u>AY;</u> <u>JG</u>12345; RV;

Response: 12345<LF>

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
RV;	Single Axis	Imme	diate		
RV;	AA-AM	Imme	diate		

Related commands: <u>FV</u>, <u>RC</u>, <u>VL</u>, <u>VRV</u>

SA STOP ALL

Enter:

The SA command flushes all queues and causes all axes to decelerate to a stop at the rate previously specified in an <u>AC</u> command. All status and position information is retained. Even when executed in a single axis mode, this command will cause all axes to stop.

Example: Send all axes on a move, then ramp them to a stop before they finish.

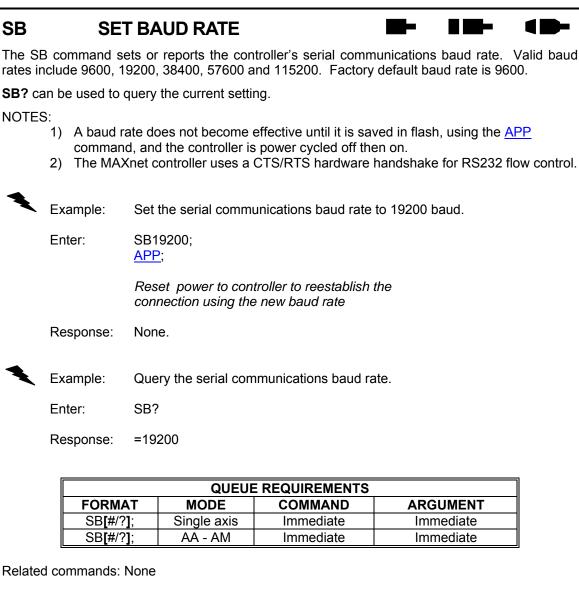
AA;	
VL100,100,100,100,100,1	00,100,100;
MR1000,2000,3000,4000	3000,2000,1000,4000;
GO	(wait awhile)
SA;	, , , , , , , , , , , , , , , , , , ,

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
SA;	Single Axis	1	0		
SA;	AA-AM	1	0		

Related commands: KL, KS, SD, SI, SO, ST

MAXnet only



SD STOP AND RESET DONE

The SD command may be substituted for the <u>SA</u> command. It will reset the done flags for all axes, stop all axes at the rates previously specified via the <u>AC</u> command, and then flush all axis command queues. This allows the host to be interrupted when all axes have stopped by using the <u>ID</u> command after the SD. The <u>SA</u>; <u>ID</u> combination may flag the completion early if one of the axes is already done from a previously executed ID.

Example: Stop all axes and reset all done flags. When all axes have stopped set all done flags.

Enter:

<u>AA;</u>	
SD;	
<u>ID;</u>	

Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
SD;	Single Axis	2*	0*	
SD;	AA-AM	2*	0*	

* If <u>PA</u> (power automatic) mode is active add 1 to the command queue.

* If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue.

Related commands: KL, KS, PAA, SA, SI, SO, ST

SE AUX POWER AUTOMATIC SETTLING TIME

The SE command allows specification of a settling time, in milliseconds, to be used before the auxiliary output is complemented when using <u>PA</u> mode. The parameter may be any value up to 1000 milliseconds. Specification of a parameter of zero disables SE mode.

The factory default settling time is zero. See the <u>APP</u> command to preserve the SE settings as the Power up/Reset values.

SE? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

RANGE: $0 \le SE \le 1000$



Example: Turn on the Z axis auxiliary output upon execution of a move and have it remain on for 500 milliseconds after the move is complete.

Enter:

<u>PA</u>; SE500;

<u>AZ;</u>

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
SE#; Single Axis Immediate					
SE#,#; AA-AM Immediate					

Related commands: PA, PAA

SEA SYNCHRONIZE ENCODER POSITION WITH ABSOLUTE ENCODER POSITION

The SEA command synchronizes an encoder position with the absolute encoder by setting the encoder position equal to the absolute encoder position. An optional offset parameter value can be entered which will be added to the absolute encoder reading when setting the encoder position. If no value is specified for the offset, it will default to a value of zero. In <u>AA</u> or <u>AM</u> modes, the offset parameter is required and should be set to a value of zero if the offset is not to be used.

The SEA and <u>SMEA</u> commands share the offset parameter.

The absolute encoder synchronization mode (SEA or <u>SMEA</u>) and the offset parameter value can be preserved as power up/reset values with the <u>APP</u> command.

RANGE: -2147483647 <= offset <= 2147483647



The following would set the X axis encoder position to the current X axis absolute encoder position plus an offset of -30.

Enter: <u>AX;</u> SEA-30;

Response: None

Example: The following would synchronize the encoder positions of the Y & T axes with their respective absolute encoder positions.

Enter: <u>AA;</u> SEA,0,,0;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
SEA{#};	Single Axis	1	1	
SEA#,#;	AA-AM	1	1	

Related commands: SMEA

SI STOP INDIVIDUAL



This command can be used to stop only certain axes. In a single axis mode, the SI command behaves identically to <u>ST</u>. In a multi-axis mode, however, SI can be used to stop any number of axes and can be used in place of <u>SA</u>. Like <u>SA</u>, SI will ramp those axes to be stopped using the rate previously specified via the <u>AC</u> command. This command is useful for stopping a specific axis when the current axis mode is unknown and for stopping several axes without affecting current motion on other axes. This command is not appropriate during <u>VC</u> and <u>VP</u> moves.

Each parameter represents an axis from X through S. Any non-zero value in a parameter will cause the corresponding axis to be stopped.

Example: Start a motion on all four axes. When input bit 1 becomes true, stop axes Y and T without affecting X and Z.

Enter:

AM; MR15000,30000,20000,40000; GO; SW1; SI,1,,1;

Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
SI;	Single Axis	1*	0*	
Slb,b;	AA-AM	1*	0*	

* If <u>PA</u> (power automatic) mode is active add 1 to the command queue.

Related commands: <u>KL</u>, <u>KS</u>, <u>SA</u>, <u>SD</u>, <u>SO</u>, <u>ST</u>

^{*} If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue.

SK SLIP KILL



The SK command controls slip kill mode. A parameter of 1 enables the mode and a parameter of 0 disables the mode. When this mode is enabled, if the motor slips beyond the dead band set by the <u>ES</u> command, the MAX will kill motion on the selected axes as though a <u>KL</u> command had been issued to the axes. A '?' can follow the SK command to report the current enable/disable status with a 1 for enabled or a 0 for disabled. <u>APP</u> will preserve the slip kill enable/disable setting in non-volatile FLASH.

By default, the only axis that is killed when a slip occurs is the axis that slipped. However, any combination of axes can be killed when any axis slips. Which axes are killed when an axis slips is defined with the SK command followed by an alpha parameter that specified an axis (x,y,z,t,u,v,r or s), followed by numeric multi-axis parameters that specify which axes to kill when a slip occurs on the axis specified by the alpha parameter. Each numeric parameter corresponds to an axis in the usual multi-axis order. If the parameter is 1, the axis is selected for the kill operation. If the parameter is zero, the axis is de-selected for the kill operation. If the parameter is missing for an axis, then the setting for that axis is unaffected. A '?' following the alpha axis specification will report the current axes selected for the kill operation. Selected axes are designated by a '1' character and non-selected axes are designated by a '0' character. Note that these parameters provide the ability to NOT kill the axis that actually slipped – this is done by using a zero parameter for the axis specified.

Example: X axis is sent on a move. Its encoder cable was not connected to the controller (oops!). The slip condition is detected when the difference between the motor position counts and encoder counts exceed 20. At this time the controller issues a <u>KL</u> (Kill) command to the X axis and generates a slip interrupt to the host.

Enter:

<u>ES</u>20; SK1; <u>IS</u>: <u>LP</u>0; <u>MA</u>30; <u>GO</u>;

Response: None.

Example 2: X axis is sent on a move. Its encoder cable was not connected to the controller (oops!). The slip condition is detected when the difference between the motor position counts and encoder counts exceed 20. At this time the controller issues a <u>KL</u> (Kill) command to the X Y,Z, and T axes and generates a slip interrupt to the host.

Enter: <u>AX;</u> <u>ES</u>20; SKX1,1,1,1; SK1; <u>IS</u>: <u>LP</u>0; <u>MA</u>30; <u>GO</u>;

Response: None.

Enabling/Disabling slip kill mode:

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
SK#;	Single Axis	1	2		
SK#,#,#,;	AA-AM	1*	2		

* = per axis

Defining kill axes:

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
SKx#,#,#,;	Single Axis	1	2		
SKx#,#,#,;	AA-AM	1*	2		

* = per axis

Related commands: ES, IS, RL

SME SYNCHRONIZE MOTOR POSITION

The SME command synchronizes a motor position with an encoder by setting the motor position equal to the encoder position.

•	Example:	The following would set the X axis motor position to the current X axis encoder position.
	Enter:	AX: SME;
_	Response:	None
	Example:	The following would synchronize the motor positions of the Y & T axes with their respective encoder positions.
	Enter:	<u>AA;</u> SME,1,,1;
	Response:	None

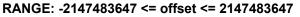
QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
SME;	Single Axis	1	1		
SMEb,b;	AA-AM	1	1		

Related commands: LP

SMEA SYNCHRONIZE MOTOR AND ENCODER POSITION WITH ABSOLUTE ENCODER POSITION

The SMEA command synchronizes the motor and encoder positions with the absolute encoder position by setting the motor and encoder positions equal to the absolute encoder position. An optional offset parameter value can be entered which will be added to the absolute encoder reading when setting the motor and encoder positions. If no value is specified for the offset, it will default to a value of zero. In <u>AA</u> or <u>AM</u> modes, the offset parameter is required, and should be set to a value of zero if the offset is not to be used. The <u>SEA</u> and SMEA commands share the offset parameter.

The absolute encoder synchronization mode (<u>SEA</u> or SMEA) and the offset parameter value can be preserved as power up/reset values with the <u>APP</u> command.





Example: The following would set the X axis motor and encoder positions to the current X axis absolute encoder position.

Enter: <u>AX;</u> SMEA;

Response: None

Example: The following would synchronize the motor and encoder positions of the Y & T axes with their respective absolute encoder positions plus an offset of 50.

Enter: <u>AA;</u> SMEA,50,,50;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
SMEA{#};	Single Axis	1	1		
SMEA#,#; AA-AM 1 1					

Related commands: SEA

SO

STOP BY RAMPING FROM DISTANCE



The SO command instructs the MAX to continue moving until reaching a specified distance (parameter 2) from a specified stop point (parameter 1). The axis will then ramp to a stop within the specified distance. This allows the user to control the point at which deceleration begins, the rate of deceleration, and the stop point, all with a single command.

RANGE:

Min. Position Range ≤ Parameter 1 (Stop Position) ≤ Max. Position Range Min. Position Range ≤ Parameter 2 (Distance from Stop Position to Start Decelerating) ≤ Max. Position Range

NOTE: The position range is dependent on the MAX's settings.

Example: The X axis is jogging at 10,000 steps per second. We want the axis to stop at position 50,000 but it must not start ramping until reaching position 46,000.

Enter: SO50000,4000;

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
SO#,#;	Single Axis	3*	2*		
- AA-AM Not Valid					

* If the axis is a stepper and encoder or servo axis, add 1 to the command queue

- * If PA (power automatic) mode is active, add 1 to the command queue
- * If an aux bit settling time has been specified, add 2 to the command queue and add 1 to the argument queue

Related commands: <u>KL</u>, <u>KS</u>, <u>SA</u>, <u>SD</u>, <u>SI</u>, <u>ST</u>

E>

SR SELECT CUSTOM RAMP

The SR command selects a previously defined custom ramp profile for use with a currently active axis. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

RANGE: $1 \le SR \le 8$

Example: Select custom ramp number 4 for use with axis Y.

Enter:

Response: None.

<u>AY</u>; SR4;

QUEUE REQUIREMENTS				
FORMAT	FORMAT MODE COMMAND ARGUMENT			
SR#;	Single Axis	15 5 + (2 x number of segments in ramp definition)		
-	AA-AM	Not Valid		

Related commands: DAB, DAE, DAR, RT

ST STOP

The ST command flushes the queue for the current axis or axes only and causes the axis/axes to decelerate to a stop at the rate previously specified via the <u>AC</u> command. This command is used to stop one or more motors in a controlled manner from jog mode or an unfinished <u>GO</u> or <u>GD</u> command. This command is executed immediately upon receipt. All status and position information is retained. When executed in a multi-axis mode, the ST command is equivalent to the <u>SA</u> command.



Example: Move the Y axis for a while at 1200 steps/second and then ramp to a stop.

Enter:

<u>AY;</u> <u>JG</u>1200; (Wait awhile) ST;

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
ST;	Single Axis	1*	0*		
ST;	AA-AM	9*	61*		

* If <u>PA</u> (power automatic) mode is active add 1 to the command queue.

If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue.

Related commands: <u>KL</u>, <u>KS</u>, <u>SA</u>, <u>SD</u>, <u>SI</u>, <u>SO</u>

SV

SERVO VOLTAGE CONTROL



Firmware Revision Required: V1.30 and greater

The SV command allows several servo voltage parameters to be set or queried. The first parameter is an alpha character that determines which servo voltage function is being controlled.

If the first parameter is 'P', the servo polarity is set by the parameter following the 'P', which can be '+' or '-', plus setting the MAX PID to produce a positive voltage for positive error and a negative voltage for negative error, the default behavior. A '-' character following the 'P' inverts the PID voltage output.

If the first parameter is a 'B', the servo bi-polar mode is set by the parameter following the 'B', which can be a '1' or a '0'. A '1' enables bi-polar mode and a '0' disables bi-polar mode. When bipolar is enabled, a zero torque reference will result in a 0VDC output (+/- offset voltage). The analog output will range between +10VDC and -10VDC when bipolar is enabled. The default behavior is bi-polar enabled. When bi-polar is disabled, the control is in unipolar mode and the PID analog output will range between 0.0VDC and +10VDC. At maximum positive velocity, the board outputs +10VDC. At maximum negative velocity, the board output approaches 0.0VDC. To maintain position the board outputs 5VDC.

See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

SVV? can be used to query the current PID output in volts.

Example: The Y axis encoder is counting opposite the expected direction. Setup the Y axis to produce a negative voltage when moving positive instead of a positive voltage to correct the problem.

Enter: <u>AY;</u> SVP-

Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
SVP [+/-/?] ; SVB [0/1/?] ; SVV?;	Single Axis	Immedia	ate	
SVP[+/-/?]; SVB[0/1/?]; SVV?;	AA-AM	Immediate		

Related commands: None

SW SYNC WAIT FOR USER-DEFINED INPUT HIGH



The SW command allows synchronization of multi-axis moves or other tasks on one or more MAX boards by using one of the general purpose input lines. This command causes the MAX to stop processing new commands until the general purpose input line has been released (allowed to go high) before proceeding with the next command.

The SW command can also be used to cause an axis to wait until the others are finished. To do this, wire-OR the auxiliary lines from several axes together and connect them to a general purpose input line. Use power automatic (PA) mode with the SW command on that line. All commands after that will wait until all axes release their auxiliary lines; i.e. come to a complete stop.

RANGE: $0 \le Bit$ Number ≤ 15 for MAXp and MAXv

$0 \leq Bit Number \leq 7$ for MAXnet

NOTE: The parameter used to specify Bit Number must be configured as an input. See <u>BD</u> and <u>IO</u>.

Example:

The following command sequence will cause the X axis move to wait until the Y axis has finished its move and turned off its auxiliary output which has been wired to the general purpose input 0 line.

Enter:

<u>AY;</u>
<u>AB</u> 1;
<u>MR</u> 2000;
<u>GO;</u>
<u>AB</u> 0; AX;
<u>,</u> SW0;
MR10000;
<u>GO</u> ;

Response: None.

The SW command provides a way to synchronize moves on two or more controllers. The following example shows one way to do this.

- Example: You have 3 four axis controllers, for a total of 12 axes to move together. Call board 1 the "master" and boards 2 and 3 the "slaves". Wire board 1's X axis auxiliary line to the two slave boards' general purpose input 0 line. Send to the master the command "<u>AX;PA</u>0;", setting the master's X axis auxiliary line low until its move starts. This also sets the slaves' general purpose input 0 line low. Enter the "SW0;" command to the two slaves, followed by the move and <u>GO</u> commands. On the master, enter the move command, followed by the <u>GO</u> command. When the master's move starts, the <u>PA</u> command will set the auxiliary line high releasing the wait on the slave boards. All three boards will start their moves. This provides synchronization to within 480µs of each board.
 - Procedure: Wire board 1's X axis auxiliary line to board 2's and board 3's general purpose input 0 line.

Enter: (Board 1)AX; PA0; (Board 2) AA; SW0; MR200,200,200,200; GO; (Board 3) AA; SW0; MR300,300,300,300; GO; (Board 1) AA; MR100,100,100,100; GO;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
SW#;	Single Axis	1	1	
SW#;	AA-AM	1	1	

Related commands: <u>BW</u>, <u>WA</u>, <u>WQ</u>, <u>WT</u>

SXC CLEAR MACRO LINKS

This command clears all macro links of input bits to macro executions.

-

Example: Clear all previously defined macro links to input bits.

Enter: SXC;

Response: None

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
SXC;	Single Axis	Immediate	
SXC;	AA-AM	Immediate	

Related commands: <u>APP</u>, <u>SXL</u>, <u>SXM</u>

SXK#,#,#[,#] DEFINE KILL LINK **I I I I I**

The SXK command links the execution of the kill function (KL) to the defined change of state of the assigned input bit. The SXK setting is active independent of the stand-alone mode (SXM) setting. The inputs are sampled every update cycle to determine if a kill operation is required for the current SXK setting. The <u>APP</u> command can be used to preserve the settings as the power-up/reset values. The default setting is no input bit is linked to the kill command.

First Parameter

This specifies the standard <u>input</u> bit number. Any general purpose I/O bit configured as an input can be used.

Second Parameter

Valid Bit States are 0 and 1

If the value of the selected bit state is ZERO, the selected macro will be executed if the selected bit *changes* from a TTL high to a TTL low.

If the value of <Bit State> is ONE, then the selected Macro will be executed when the selected bit *changes* from a TTL low to a TTL high.

NOTE: The kill operations defined by the SXK are active independent of stand-alone mode (<u>SXM</u>).

Third Parameter

If the value is ZERO the KILL function is disabled.

If the value is ONE, the KILL function linkage for the specified Bit State is enabled and will replace any previously defined kill linkage

Optional Fourth Parameter

This parameter optionally defines a debounce time in milliseconds. This will lock out additional executions of the kill command until the debounce time has expired. If no debounce time is specified, a default of 15 milliseconds will be used.

SXK? can be used to query the current settings.

Example:I/O bit 2, as it goes from high to low, is to be linked with the KILL (KL)
function.Enter:SXK2,0,1;Response:NoneExample:Query the current SXK settings.Enter:SXK?Response:=2,0,1,15

QUEUE REQUIREMENTS				
FORMAT	FORMAT MODE COMMAND ARGUMENT			
SXK#,#,# [,#] ;	Single Axis	Imme	ediate	
SXK#,#,#[,#]; AA-AM Immediate		ediate		

Related commands: APP, BD, KL

SXL#,#,#; DEFINE MACRO LINK

This command creates the link to execute the previously defined permanent Macro when it senses the change in state of the defined standard input bit. The <u>APP</u> command can be used to preserve the settings as the power-up/reset values. The default setting is no input bits are linked to the macros.

When a macro is triggered by an input state change, all of the commands in the macro must be parsed before another input state change can trigger any subsequent macro execution. Thus, if several different macros are linked to inputs and one of the inputs triggers a macro execution, input state changes will be ignored until all the commands in the triggered macro have been parsed. Note that the execution of the commands placed in the queue by the macro do not necessarily have to complete before input state changes can trigger another macro. Consider the case of a macro that contains loop commands. When this macro is triggered by an input state change, its commands will be parsed and the queued commands within the loop may still be executing for some time after the entire macro is parsed. After the macro is parsed, other inputs may trigger a macro even though the loop is still executing.

First Parameter

This specifies the standard input bit number. Any general purpose I/O that is configured as an input can be used.

Second Parameter

Valid Bit States are 0 and 1

If the value of the selected bit state is ZERO, the selected macro will be executed if the selected bit *changes* from a TTL high to a TTL low.

If the value of <Bit State> is ONE, then the selected Macro will be executed when the selected bit *changes* from a TTL low to a TTL high.

NOTE: Each bit state can be linked with a macro. So, up to two macros can be assigned to an input bit. For example, macro 10 could be executed when I/O 0 goes low and macro 11 could be executed when I/O 0 goes high. It is possible to link multiple input bits to the same macro.

Third Parameter

Specifies the Macro number to be executed when the conditions are met. A macro link can be deleted by specifying the bit number and the Bit State along with a Macro number zero. The macro assigned to a given input bit and Bit State can be changed by issuing the same SXL command using a different macro number.

SXLn,b,?; can be used to query the selected linkage definition.

Optional Fourth Parameter

This parameter optionally defines a debounce time in milliseconds. This will lock out additional executions of the macro until the debounce time has expired. If no debounce time is specified, a default of 15 milliseconds will be used.

•	Example:		1 goes from low to high, macro 20 will be executed. is set to 5 milliseconds.
	Enter:	SXL1,1,20,5;	
	Response:	None	
*	Example:	(linked to bit 1) a position 1000	p, the user presses an "Activate Button-short to ground", . This should cause the controller to position the X-axis at) steps from zero and the Y-axis at 2000 steps from zero lacro 10. The Stop button (short to ground) is linked to bit
	Enter:	<u>MD</u> 0; <u>AX</u> ; <u>MA</u> 1000;	begin the definition of Macro #0
		<u>GO;</u> <u>AY</u> ; MA2000;	move x-axis to position 1000
		<u>GO</u> ; <control z=""> <u>PT</u>0,10; SXL1,0,10; <u>MD</u>1; <u>ST</u>; <control z=""> <u>PT</u>1,9; SXL2,0,9; <u>SXM1</u>;</control></control>	move y-axis to position 2000 terminate the definition of Macro #0 store macro #0 to non-volatile macro #10 define I/O bit #1, active low will execute macro #10 begin the definition of Macro #1 stop everything terminate the definition of Macro #1 store macro #1 to non-volatile macro #9 define I/O bit #2, active low will execute macro #9 enable the stand-alone mode
		<u>APP;</u>	set the current parameters to the power-up defaults
	Response:	None	
	Example:	Query current S	SXL settings.
	Enter:	SXL?;	

Response: =2,0,9,15;

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT		ARGUMENT	
SXL#,#,#[,#];	Single Axis	Imme	ediate
SXL#,#,#[,#]; AA-AM Immediate		ediate	

Related commands: <u>APP</u>, <u>BD</u>, <u>MD</u>, <u>MX</u>, <u>PT</u>, <u>SXC</u>, <u>SXK</u>, <u>SXM</u>

SXM# ENABLE/DISABLE STAND-ALONE MODE



This command enables, disables or queries the SXM mode (stand-alone mode). The <u>APP</u> command can be used to preserve the settings as the power-up/reset values. The default setting is stand-alone mode disabled.

SXM mode value of 1 enables the stand-alone mode

SXM mode value of 0 disables the stand-alone mode.

SXM? can be used to query the current setting.



Example: Enable stand-alone mode

Enter: SXM1;

Response: None

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
SXM#;	Single Axis	Imme	ediate
SXM#,	/#, AA-AM Immediate		

Related commands: <u>APP, BD, MD, MX, PT, SXC, SXL</u>

The TL command sets logical limits on the range of travel for an axis. Two parameters must be supplied; one for the upper travel limit and the other for the lower travel limit, both as absolute positions. If the axis reaches either of these logical limits, the MAX will flag a limit condition just as it would be using the physical limit switch inputs. In soft limit mode (LMS), the control will decelerate to a stop at the travel limit defined by the TL command. In hard limit mode (LMH), the control will halt abruptly if the travel limit is reached. In both soft and hard limit modes, the axis queue will be flushed and a limit interrupt will be issued to notify the host. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

TL? can be used to query the current parameter settings. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

Note: Software overtravel limits and physical limit switch inputs can be enabled at the same time.

Note: TL0,0; Turns software limits off.

RANGE: <u>+</u> Position Range

Example: Set logical position limits for the X axis of +/-1,000,000.

Enter:

<u>AX;</u> TL1000000,-1000000;

Response: None.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
TL#,#;	Single Axis	1	2
-	AA-AM	Not	Valid

Related commands: LM, LT

TM TIMED JOG



The TM command performs a jog at the current velocity limits defined for the axis/axes for the specified number of milliseconds. In multi-axis mode, all axes begin moving at the same time and ramp to a stop when their respective jog times have elapsed. The overall jog time will be the parameter passed to the TM command plus deceleration time and acceleration time.

A negative argument will result in motion in negative direction.

-		RANGE: -200,000 ≤ TM ≤ 200,000
×.	Example:	Jog the X axis for 1000 milliseconds.
	Enter:	<u>AX;</u> TM1000;
	Response:	None.
*	Example:	Jog the X axis for 1000 milliseconds and the Z axis for 2000 milliseconds, starting both at the same time.
	Enter:	<u>AA;</u> TM1000,,2000;
	Response:	None.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
TM#;	Single Axis	5*	1*
TM#,#,	AA-AM	5*	1*

* If PA (power automatic) mode is active add 1 to the command queue

* If the axis is a stepper and encoder or servo axis add 1 to the command queue

Related commands: <u>JF</u>, <u>JG</u>, <u>SA</u>, <u>ST</u>

TP

TRACK POSITION



The TP command creates a mode which allows the controller to receive new target positions onthe-fly, that is, while in motion towards a previous TP target. The target positions can be specified in either absolute or relative coordinates. The default is absolute, but this can be overridden by placing an 'r' prior to numeric coordinate specification, an 'a' prior to numeric coordinates specifies absolute coordinates. So TP and TPa commands are equivalent and both specify absolute coordinates. TPr commands specify relative coordinates. The first TP command puts the controller in Track Position mode and starts to move towards the initial target position. No GO command is required. The motion profile will be trapezoidal in this mode, using the current setting of the velocity (VL), acceleration (AC), and deceleration (DC) parameters, which may also be modified on-the-fly and will take effect immediately when in TP mode. New target positions may create the need for a change of direction, in which case the motion will decelerate to a stop and then accelerate to velocity towards the new target position, using the current deceleration (DC), acceleration (AC) and velocity (VL) parameters respectively. New target positions may also be so close to the current position that deceleration with the DC parameter is not possible without overshooting the new target. In this case, the controller decelerates using the DC parameter, overshooting the new target by the distance necessary to achieve zero velocity, and then changes directions and proceeds towards the new target using the current acceleration and velocity parameters.

TP mode is canceled by any stop of kill command, or any command that flushes the axis queue. TPX can also be used to exit TP mode.

<u>TPS</u> can be used just like the TP command, the only difference being that when the move is complete, the controller will not remain in TP mode.

Velocity override can be used in this mode. Power automatic can be used in this mode, but it must be enabled prior to entering TP mode. For closed-loop steppers, hold mode can be used in TP mode, but all the hold parameters (\underline{HV} , \underline{HG} , \underline{HD} , and \underline{HN} must be entered prior to enabling TP mode).

When the control is not in TP mode and a TP command is entered, all previously queued commands will execute before TP mode is entered. In general, queued commands entered while in TP mode will not execute. Some queued commands, however, operate differently in TP mode. These commands are <u>AC</u>, <u>DC</u>, and <u>VL</u>, which are normally queued commands, but in TP mode are immediate commands.

TP can be active for all axes in <u>AA</u> mode or a subset of axes in <u>AM</u> mode. Each axis performs the position tracking function simultaneously, but independently of the other axes.

TP? can be used to query for the last TP destination entered. If TP mode is not active or the control is not currently moving towards a TP target when TP? is issued, then "---" is returned in the response.

TPID#; can be used to interrupt with the done flag when the target position is reached.

TPII#,#,...; can be used in <u>AA/AM</u> modes to interrupt with the axis' done flag when each individual axis reaches its target position.

Example: Set the velocity, acceleration, and deceleration parameters for the X axis and then enter position tracking mode with an initial target position of 175000. After some time, but prior to the X axis reaching the target of 175000, modify the target to return to position 0 and change the velocity at which to return to 0 to 30000. The control will decelerate using <u>DC</u> to a stop and then reverse directions, using <u>AC</u> to accelerate to a velocity of 30000, if possible, and <u>DC</u> to decelerate to zero velocity at position 0.

Enter: AX; VL10000; AC100000; DC50000; TP175000;

TP0; <u>VL</u>30000;

Response: None.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
TP#;	Single Axis	1	1
TP#,#,;	AA-AM	1 *	1*

* One queue and one argument entry for each axis.

Related commands: <u>AC</u>, <u>DC</u>, <u>PA</u>, <u>TPS</u>, <u>TPX</u>, <u>VL</u>, <u>VO</u>

TPS

TRACK POSITION STOP

Firmware Revision Required: V1.30 and greater

The TPS command sets a new target position and will exit <u>TP</u> mode when the target position is reached. This is true whether or not the axis or axes was in <u>TP</u> mode prior to entering the TPS command. If other <u>TP</u> mode commands are entered prior to reaching the TPS target position, they will override the previous TPS command and when the target position is reached, <u>TP</u> mode will not be exited. If another TPS command is entered prior to reaching the previous TPS target, then motion will proceed toward the new TPS target and, if and when the target is reached, <u>TP</u> mode will be exited.



Example: Move the X axis to 17500 and then exit <u>TP</u> mode.

Enter: <u>AX;</u> TPS175000;

Response: None.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
TPS#;	Single Axis	1	1
TPS#,;	AA-AM	1*	1*

* One queue and one argument entry for each axis.

Related commands: <u>AC, DC, PA, TP, TPX, VL, VO</u>

TPX TRACK POSITION EXIT

Firmware Revision Required: V1.30 and greater

TPX causes <u>TP</u> mode to exit <u>TP</u> mode as soon as the current <u>TP</u> target position is reached. When the TPX command is issues, no more command characters are processed until the TPX mode exit is complete, which can be as long as one update cycle.

Example: With the X axis is in <u>TP</u> mode, exit a <u>TP</u> mode for the X axis.

Enter:

AX; TP175000; ... other commands AX; TPX;

Response: None.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
TPX;	Single Axis	Immediate*	Immediate*
TPX;	AA-AM	Imme	ediate*

* The command will not take effect until the current target position is reached.

Related commands: <u>AC</u>, <u>DC</u>, <u>PA</u>, <u>TP</u>, <u>VL</u>, <u>VO</u>

MAXv only

#UC USER CUSTOM CONFIGURATION - - -

Firmware Revision Required: V1.31.1 and greater

This command is used for customer configuration settings that alter the behavior of the controller.

The command takes the form of:

#UC#[,n];

Where <#> specifies the custom command and <*n*> specifies the optional custom command parameters.

Currently valid values for <#> are:

	Custom Configuration Commands		
<#> Value	<n> Value</n>	Description	
1	0*	sets MAXv 64-bit VME backplane configuration of pin D28 to S Aux	
I	1	sets MAXv 64-bit VME backplane configuration of pin D28 to I/O 6	

* = Power-up default value



Example: Select the IO6 signal to be output on the VME 64-bit backplane, Row D-pin 28.

Enter: <u>AX;</u> #UC1,1;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#UC# [, n…] ;	Single Axis	Immediate		
-	AA-AM	Not Valid		

Related commands: None

UF USER UNITS OFF



The UF command turns off user units returning all numeric commands and responses to their factory default raw representations. This command is equivalent to and preferred over $\underline{UU1}$; since it turns off the mode thus minimizing unnecessary overhead. See the <u>APP</u> and <u>APB</u> commands to preserve the UF settings to flash memory.

Example: Turn off user unit conversion on the X, Y, and Z axes.

Enter:	<u>AX;</u>
	UF;
	<u>AY</u> ;
	UF;
	<u>AZ;</u>
	UF; Or
	<u>AA;</u>
	UF1,1,1;
	, , , , ,

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
UF;	Single Axis	Single Axis Immediate		
UFb,b; AA-AM Immediate				

Related commands: UU

#UR SET UPDATE RATE

This command sets the update rate of the controller. Changing the update rate affects current axis positions! This command is intended to be used at init only. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

#UR? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

#UR<u>#;</u>

<u>#</u> specifies the number of updates per second.

RANGE: 1024, 2048, 4096, 8192

Set the update rate to 2048 times per second.

Any other value besides those specified in the range will result in a command error.

#UR2048;

Response: None

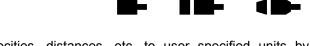
QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
#UR#;	#UR#; Single Axis Immediate				
- AĂ-AM Not Valid					

Related commands: None

Example:

Enter:

UU SET USER UNITS



The UU command converts all move velocities, distances, etc. to user specified units by multiplying by the specified parameter. The <u>UF</u> command is used to terminate this mode. Factory default is with this command off. See the <u>APP</u> or <u>APB</u> commands on to preserve the UU settings to flash memory. If it is desired to use User Units with an encoder ratio, then the User Units should be defined in encoder units.

When User Units is active, all user-supplied axis coordinates that have the user units applied must result in a coordinate value that falls within the axis coordinate range of (Min. Position Value, Max. Position Value).

UU? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

NOTE: While the user units' mode provides a certain level of convenience to the user, it does so at a cost, namely accuracy and control. User unit conversions may cause round off error and may possibly truncate key information.

Example: The motor, driver, and gear ratio you are using requires 10,000 steps to move one inch. Set up the X, Y, and Z axes so you can enter move information in inches.

Enter:

AX; UU10000; AY; UU10000; AZ; UU10000; Or AA; UU10000,10000,10000;

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
UU#;	Single Axis	s Immediate			
UU#,#; AA-AM Immediate					

Related commands: RU, UF

SET VECTOR ACCELERATION

Firmware Revision Required: V1.30 and greater

The VA command sets the vector acceleration and deceleration used by <u>VC/VP</u> commands. The first parameter sets the acceleration and the second, optional parameter, sets the deceleration. The vector acceleration and/or deceleration can be changed between <u>VC/VP</u> commands and the new vector parameters will take effect on the next <u>VC/VP</u> command following the VA command. No action is taken when the command is entered, but instead it affects all subsequent <u>VC/VP</u> commands. The factory default is 10000 steps/second/second for both acceleration and deceleration.

VA? can be used to query the current parameter settings are reported.

VA

The acceleration parameter is used for increasing velocities and the deceleration parameter is used for decreasing velocities. The only exception to this is when the velocity is decreasing solely because of a decreasing velocity override value, in which case the acceleration parameter is used in order for the velocity override to increase and decrease symmetrically. This behavior of the velocity override to use the acceleration parameter to decrease velocity is superseded whenever deceleration is required for any other reason, such as a stop command or to reach a lower ending velocity at the end of a segment.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

		RANGE: 1 ≤ VA ≤ 8,000,000
	Example:	Set the vector acceleration and deceleration to 7500.
	Enter:	VA7500;
-	Response:	None
	Example:	Set the vector acceleration to 15000 without changing the deceleration rate.
	Enter:	VA15000,;
	Response:	None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
-	Single Axis	Not Valid			
VA# [,#] ;	AA	Immediate	Immediate		
VA [[n]]#[,#] ;	AM	Immediate	Immediate		

Related commands: VC, VO, VP, VV

268

VB SET VELOCITY BASE

The VB command allows the acceleration ramp to start off at a specified velocity. This allows faster acceleration and the ability to pass through resonance quickly in some applications. The velocity jumps instantly to the specified velocity, and then accelerates as usual. The deceleration is the same in reverse. This mode is active only for linear ramps; it is ignored for cosine and parabolic ramps but not flagged as a command error. The parameter must be greater than zero and less than the programmed velocity, where the factory default is zero steps per second. This command is not valid with the JG command nor will it work in conjunction with the DC command. See the <u>APP</u> command to preserve the VB settings as the power-up/reset values.

If the <u>VL</u> command is used after the VB command and the velocity value set with <u>VL</u> is less than the previously set VB value, the initial velocity used at the start of a move will be the <u>VL</u> value minus one. This will result in a one-step acceleration ramp and must be taken into consideration in applications making use of the VB command.

VB? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

-		RANGE: 0 ≤ VB < <u>VL</u> value
	Example:	In the single axis mode, set the Y axis velocity base to 200.
	Enter:	<u>AY;</u> VB200;
	Response:	None.
	Example:	In the <u>AA</u> mode, set the X and Y axes velocity bases to 200.
	Enter:	<u>AA;</u> VB200,200;
	Response:	None.

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
VB#;	Single Axis	1	1			
VB#,#;						

Related commands: <u>AC</u>, <u>DC</u>, <u>VL</u>

269

VC





Firmware Revision Required: V1.30 and greater

The VC command defines a move in a two-dimensional circular pattern from the entry position. The first two parameters are the center of the circle in absolute units, the third parameter is the arc distance to move in degrees or radians, depending on whether the value is preceded by the character 'd' for degrees or 'r' for radians. The default is degrees if no alpha character precedes the arc distance value. Positive arc distance equal counterclockwise movement. Negative arc distance equal clockwise movement. The radius of the circle is the linear distance between the current position (the end-point of the previous move) and the center point of the circle specified by the first two parameters of the VC command. The vector velocity specified by the <u>VV</u> command and vector acceleration specified by the <u>VA</u> command are used as they are for the <u>VP</u> command. The VC command can optionally be followed by a 'R' preceding the numeric parameters and this allows the center point to be specified in coordinates relative to the start point of the circle. An 'A' can be also be used to specify absolute center point coordinates, which is the default.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

RANGE:

Min Pos. Value \leq Parameter 1 (First Coordinate for Center of Circle) \leq Max Pos. Value Min Pos. Value \leq Parameter 2 (Second Coordinate for Center of Circle) \leq Max Pos. Value



Example: Create an oval racetrack shape with velocity override from analog input channel 2.

Enter:

AA; VOA2,5; VV4000,4000; VC0,8192,90; VP8192,32768; VC0,32768,180; VP-8192,8192; VV4000,0; VC0,8192,90; VE;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
-	Single Axis	Not Valid			
VC [A/R] #,#,#;	AA	1 28			
VC[[n]][A/R]#,#,#,	AM	1	28		

Related commands: <u>VA</u>, <u>VCP</u>, <u>VE</u>, <u>VO</u>, <u>VP</u>, <u>VV</u>

Firmware Revision Required: V1.30 and greater

The VCP command defines the axes used for the two-dimensional plane of circular motion. The two parameters specify the two axes of the plane to be used for \underline{VC} commands. A terminator must be used following the last parameter. The default plane for circular interpolation is X,Y.

VCP? can be used to query the current setting.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

Example: Specify the YZ plane for circular interpolation.

Enter: VCPyz;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Not Valid		
VCPaa;	AA	Immediate	Immediate	
VC [[n]] Paa;	AM	Immediate	Immediate	

Related commands: VC, VE

VE VECTOR END

Firmware Revision Required: V1.30 and greater

The VE command is used to end a sequence of $\underline{VC/VP}$ commands. This is required if any queued commands need to be used between two $\underline{VC/VP}$ segments that control stepper motors and the vector velocity has not been decelerated to zero. In multi-axis mode, this command will only affect axes for which a parameter is entered.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

NOTE: A terminator is required for this command

Example: Perform a sequence of vector segments, stop without deceleration and report when done. Without the VE command prior to the <u>ID</u> command, the X and Y axes would have continued to move at the vector velocity indefinitely.

Enter:

AM; VA10000; VV1000; VPR1000,100; VPR250,5000; VPR10000,10000; VE; ID;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
-	Single Axis	Not Valid			
VE;	AA	1	0		
VE [[n]] ;	AM	1	0		

Related commands: <u>VA</u>, <u>VC</u>, <u>VP</u>, <u>VV</u>

VG VECTOR GO (RESUME)

Firmware Revision Required: V1.30 and greater

The VG command resumes motion after it has been suspended by a \underline{VZ} or \underline{VH} command.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

NOTE: A terminator is required for this command.

Example: A motion sequence has been started and must be suspended in order to respond to an unexpected event and then motion is resumed.

Enter:

VPR10000,1000;
VPR5000,25000;
VH1;(Note that the vector may not be at 5000,25000 at this
point. That depends entirely on when the VH1;
command was issued)VG;
VPR2500, 1000;(Motion now continues from wherever it left off)

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Not	Valid	
VG;	AA	Immediate	Immediate	
VG [[n]] ;	AM	Immediate	Immediate	

Related commands: VC, VH, VP, VZ

VH VECTOR HALT



Firmware Revision Required: V1.30 and greater

The VH command stops motion. How the motion is stopped depends on the parameter following the VH command. If the parameter is zero, motion is stopped immediately without deceleration. If the parameter is 1, motion is stopped by decelerating to zero velocity. Note that the queues are not flushed and all queued commands remain in the queue. If there is a current queued VC/VP command, it is simply suspended until motion is resumed with a VG command. If there is no VC/VP command currently queued, the next VC/VP command will not start motion unless or until a VG command is entered subsequent to the VH command. Note that once a VH; command is entered, a VG command after a VH command will not resume motion, it will only place the motion command in the queue, which is stalled waiting for a VG command. Note also that VH can be used prior to issuing a series of VC/VP commands in order to pre-load the queue, which will start executing when a VG command is entered.

When single segment mode is enabled with a VZ_1 ; command, a VH command must also be issued in order for the controller to stop at the end of the segment and wait for a VG command. VA_1 ; without a VH command will decelerate to stop at the end of each segment and then proceed to the next segment.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

NOTE: Using the <u>KS</u> command during <u>VP</u> commands requires that all active axes in the <u>VP</u> command be specified. If only a partial set of the active axes is specified then the results are undefined.

Example: A motion sequence has been started and must be suspended in order to respond to an unexpected event and then motion is resumed.

Enter: <u>VP</u>R10000,10000; <u>VP</u>R5000.25000; VH0;

> ... <u>VG;</u> <u>VP</u>R2500,1000;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Not Valid		
VH#;	AA	Immediate	Immediate	
VH [[n]] #;	AM	Immediate	Immediate	

Related commands: <u>VC</u>, <u>VG</u>, <u>VP</u>, <u>VZ</u>

VID INTERRUPT WHEN VECTOR DONE

Firmware Revision Required: V1.30 and greater

The VID command enables and disables the interrupt when vector done mode. A non-zero parameter following the command will enable the mode and a zero parameter will disable the mode. The done flags will be set for each axis involved in a vector move when the vector move is complete. Note that the setting of the done flags is done without the use of the queue so that multiple consecutive vectors can be executed when VID mode is enabled and each vector will report done without any interruption of the smooth transition between vector segments.

VID? can be used to query the current setting.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Not	Valid	
VID # ;	AA	Immediate	Immediate	
VID [[n]] #;	AM	Immediate	Immediate	

Related commands: VIP

VIO

VECTOR INPUT/OUTPUT CONTROL

Firmware Revision Required: V1.30 and greater

The VIO command allows the state of the general purpose inputs and outputs to be defined at the start of vector motion of a <u>VC/VP</u> commands. No action is taken when the command is entered, but rather it affects the action of all subsequent <u>VC/VP</u> commands. The first parameter specifies the desired state of the inputs and outputs at the start of vector motion. The outputs will be set to the defined state at the start of the vector. The inputs must be in the defined state for the vector to start or else a halt will be performed. Whether or not deceleration occurs depends on the fourth parameter, a parameter of zero halts without deceleration while a parameter of 1 halts with deceleration. The default action is to halt without deceleration.

An optional second parameter defines the state of the outputs in the next update cycle following the start of vector motion. This second parameter setting can be used to create a one update cycle wide pulse output by specifying the negated state of the first parameter. If the second parameter is omitted, it defaults to being equal to the first parameter, thus providing a steady state output. An optional third parameter can define a mask such that only the I/O lines with a 1 bit defined in the mask will be affected when setting the outputs specified by the first and second parameters. This allows other processes to have control of some of the defined outputs without interference by another process using the VIO commands. If the third parameter is omitted, it defaults to all output bits enabled and all input bits disabled. The VIO settings will affect all subsequent VC/VP commands until cancelled by a VIO command with no parameters. All parameters are specified in hexadecimal.

VIO? can be used to query the current settings.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

Example: Provide a one update cycle wide pulse output on IO channel 15 at the beginning of all <u>VP</u> vector segments until cancelled by the VIO; command with no parameters. No other I/O channels will be affected due to the mask setting of 8000.

Enter: VIO0,8000,8000; <u>VP</u>R10000, 10000; <u>VP</u>R5000.25000; ... VIO;

<u>VP</u>R2500,1000;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Not	Valid	
VIO# [, #,#,#] ;	AA	Immediate	Immediate	
VIO [[n]]#[,#,#,#] ;	AM	Immediate	Immediate	

Related commands: <u>VC</u>, <u>VP</u>

VIP INTERRUPT WHEN VECTOR

Firmware Revision Required: V1.30 and greater

The VIP command enables and disables the interrupt when vector in position mode. A non-zero parameter following the command will enable the mode and a zero parameter will disable the mode. When the mode is enabled, The VIP command sets the done flags for each axis involved in a vector move when all axes involved are within their respective specified encoder dead-bands. Because this command must check for each axis being within its defined encoder dead-band, their will be at least one update cycle after the move is complete to perform this check. Consequently, if multiple consecutive vectors are executed in VIP mode, there will be at least one update cycle delay between each vector.

VIP? can be used to query the current setting.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Not Valid		
VIP [#] n;	AA	1	0	
VIP [[n]] #;	AM	1	0	

Related commands: HD, VID

VL SET VELOCITY MAXIMUM

The VL command sets the maximum velocity of one or more axes to the operands which follow the command. The factory default is 200,000 steps per second. See the <u>APP</u> command to preserve the VL settings as the power-up/reset values.

VL? can be used to query the current parameter setting. Starting with V1.30 firmware (see \underline{WY} command), a question mark can follow the command in order to query the last parameter setting.

	RANGE: 1 ≤ VL ≤ 4,194,303			
	Example:	In single axis mode, set the X axis velocity to 10,000 counts per second.		
	Enter:	AX; VL10000;		
_	Response:	None.		
	Example:	In the <u>AA</u> mode, set the peak velocities of the X and T axes to 5,000 and 50,000 respectively. Leave the other axes with their previous values.		
	Enter:	<u>AA;</u> VL5000,,,50000;		
	Response:	None.		

QUEUE REQUIREMENTS					
FORMAT MODE Axis Ramp Type COMMAND ARGUME					
VL#; or VL#,#;	Single Axis or AA-AM	Linear (<mark>RT</mark> L)	1	1	
VL#; or VL#,#;	Single Axis or AA-AM	Custom Ramps (<u>SR</u>)	1	Number of ramp segments	
VL#; or VL#,#;	Single Axis or AA-AM	S-curve (<u>SS</u>)	3	43	

Related commands: <u>AC</u>, <u>DC</u>, <u>VB</u>

VO

VELOCITY OVERRIDE



Firmware Revision Required: V1.30 and greater

The VO command allows the user to input a percentage that overrides the current vector velocity used by the <u>VC/VP</u>, <u>GP</u> and <u>TP</u> commands. The VO parameter value takes effect as soon as the controller executes the immediate command. This means that <u>VC/VP</u>, <u>GP</u> and <u>TP</u> segments currently in motion will immediately start accelerating or decelerating to the new overridden velocity. The minimum override percentage is zero which will cause motion to suspend until a non-zero override percentage is active. The maximum override percentage is 200, which would double the current vector velocity. Note: However, the velocity can never be overridden to a value greater than the maximum velocity (see <u>VL</u>). The reported value reflects the velocity override setting, not the percentage of the actual velocity relative to the programmed velocity; they may be different if the overridden velocity has reached maximum.

The VO command has multiple formats to set the percentage value:

- VO=# sets the override percentage directly to #
- VO# or VO+# adds # to the current override percentage
- VO-# subtracts # from the current override percentage
- VOA#1,#2 sets the source of the override to the analog input channel #1 and uses #2 as the analog input value, in volts, that represents the maximum override percentage (maximum = 200). An appropriate analog input offset may need to be set to guarantee the velocity override can reach a value of zero.

VO? can be used to query the current setting.

VOA? can be used to query the current analog input velocity override setting.

Using any of the commands that set the override percentage from user input (for example, VO=/+/-) will cancel the analog input mode (VOA) if it is active.

NOTES:

- 1) For stepper motors, when motion stops before the end of a segment because the override value is set to zero percent or a stop command is issued, the motor will not necessarily stop on a whole step, that is, the STEP signal output may be in either a high or a low state. This is necessary in order to maintain position of the multi-axis vector.
- 2) The override percentage represents a new "desired" velocity. The motor(s) will accelerate or decelerate using the <u>VA</u> acceleration values toward the new velocity.
- Example: Set the velocity override value to 25 percent, and then increase it by 10 to 35, then decrease it by 5 to 30.

Enter:	VO=25;
	VO+10;
	VO-5;

Response: None



Example: Use the #1 analog input channel as a velocity override dial. Attach the center tap of a potentiometer to the analog input and the poles of the pot to +5VDC and ground.

Enter: VOA1,5;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
VO [+/-#,=,?] ;	Single Axis	Immediate	Immediate		
VO [+/-#,=,?] ;	AA	Immediate	Immediate		
VO [[n]][+/-#,=,?] ;	AM	Immediate	Immediate		

Related commands: <u>GP</u>, <u>TP</u>, <u>VA</u>, <u>VC</u>, <u>VP</u>, <u>VV</u>

VP

VECTOR POSITION – LINEAR

Firmware Revision Required: V1.30 and greater

The VP command uses linear interpolation to perform a straight line move for one or more axes. The parameters are axis coordinate end-points input in the standard axis order (X, Y, Z, T, U, V, R, S) in which any axis may be omitted by entering a comma and omitting the numeric value. Any unspecified axes remain unaffected. By default the axis coordinate parameters are absolute coordinates with respect to the zero position of each axis. The parameters will be interpreted as relative to the current position if the command is followed by a 'R' character or they will be interpreted as absolute if the command is followed by an 'A' character, i.e. 'VPR' or 'VPA'. The command starts the move immediately.

The vector velocity parameters are set with the <u>VV</u> command. The vector acceleration and deceleration parameters are set with the <u>VA</u> command. Only linear acceleration is supported during this move. The final vector velocity parameter can be set equal to any non-zero value to allow consecutive commands to create continuous multi-segment motion at the vector velocities. A <u>VV</u> command that sets the final velocity parameter equal to the starting velocity will cause constant velocity during the segment and a smooth transition at the vector velocity for all subsequent vector segments until the <u>VV</u> parameter is changed. <u>VV</u> command that sets the final velocity parameter is changed. <u>VV</u> command that sets the final velocity parameter to zero will cause subsequent VP commands to decelerate to a stop at the end of the vector segment, or in a subsequent segment if the deceleration rate is too slow to allow stopping within the current segment. The vector velocities with the override feature will generally use the acceleration parameter to change velocities. An exception to this occurs when the final velocity of a segment warrants deceleration and the current position is close enough to the target position to warrant deceleration, in which case the deceleration parameter is used to ramp to the final velocity.

Power automatic mode is supported with this command and the auxiliary output for each axis involved in the move will be in the defined state for motion as long as the axis is in motion. If the override value is at zero, the auxiliary outputs will revert to the defined state for non-motion until the override value is non-zero. In addition, the <u>VIO</u> command can be used to set general purpose outputs to any value at the beginning of any vector segment.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

NOTES

- Any stepper motor that changes direction in consecutive segments will have a practical velocity limit determined by the timing requirements of the stepper motor driver regarding the delay required between changing the direction signal and issuing the next transition on the step signal.
- 2) Any axis involved in a sequence of linear interpolated commands that needs to be locked out from being moved by any other multitasking process should have a parameter entered in each VP command even if the axis is being commanded to go nowhere. For example, if the Z axis will be involved in a series of X & Y interpolated segments at some point and should not be used by any other series of segments, all X & Y VP segments should include the Z axis in the parameter list even if the Z position value does not change.

- Example: In the <u>AA</u> mode, set the vector acceleration and deceleration to 10000 and set the vector velocity to 1500. Then move the Y, Z and T axes 10000, 100 and 1000 counts from their current positions respectively, using linear interpolation. counts from their current positions respectively, using linear interpolation. Stop at the final position.
 - Enter: <u>AA;</u> VA10000,10000; (note that this is equivalent to VA10000;) VV1500,0; VPR,10000,100,1000; VE1,1,1;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
-	Single Axis Not Valid				
VP [A/R] #,#;	AA	2	55		
VP[[n]][A/R]#,#;	AM	2	55		

Related commands: <u>VA</u>, <u>VG</u>, <u>VH</u>, <u>VIO</u>, <u>VO</u>, <u>VV</u>, <u>VZ</u>

VRC REPORT INSTANTANEOUS VECTOR ACCELERATION



Firmware Revision Required: V1.30 and greater

The VRC command will report the current instantaneous vector acceleration of a <u>VP</u> motion segment. This will be zero if the move is currently at constant velocity or stopped; it will be the vector acceleration value if the move is currently accelerating and it will be the vector deceleration value if the move is currently decelerating.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

QUEUE REQUIREMENTS				
FORMAT	IAT MODE COMMAND ARGUMENT			
-	Single Axis	Not	Valid	
VRC;	AA	Immediate	Immediate	
VRC [[n]] ;	AM	Immediate	Immediate	

Note: This command requires a terminator.

Related commands: VRV

VRV REPORT VECTOR INSTANTANEOUS VELOCITY

Firmware Revision Required: V1.30 and greater

The VRV command will report the current instantaneous vector velocity of a <u>VP</u> motion segment. This may differ from the programmed vector velocity if the move is accelerating or decelerating.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

NOTE: This command requires a terminator.

QUEUE REQUIREMENTS				
FORMAT	AT MODE COMMAND ARGUMENT			
-	Single Axis	Not Valid		
VRV;	AA	Immediate	Immediate	
VRV [[n]] ;	AA/AM	Immediate	Immediate	

Related commands: VRC

VSD SET VECTOR SCAN DISTANCE

Firmware Revision Required: V1.30 and greater

The VSD command is used to specify an axis that will output a step pulse at the specified distance along any <u>VP/VC</u> vector contour. The step distance will remain constant along the vector contour regardless of the vector velocity, including velocity override, and regardless of where the vector segment endpoints fall relative to the step pulse distance. A parameter of zero will disable the vector scan distance stepping and , in addition, will align the scan axis to the nearest whole step. The distance parameter can be less than 1.0 if a scan pulse rate greater than the vector velocity is desired.

VSD? can be used to query the current settings.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

RANGE ≥ 0

- Note: The VSD step output is accurate to the number of steps per update cycle along the vector. To increase the accuracy, either lower the vector velocity and/or increase the update rate.
- Example: In the <u>AA</u> mode, set the vector scan distance for the T axis to 1000 steps and then execute a series of vector moves. This causes the T axis to generate a compete step signal cycle every 1000 steps along the contour. There is a total of 67,855 steps along the vector contour, therefore a total of 67 step pulses will be generated, one every 1000 steps along the vector contour.

AA; VSD,,,1000; <u>VC</u>0,8192,90; <u>VP</u>8192,32768; <u>VC</u>0,32768,180; <u>VP</u>-8192,8192; <u>VV</u>4000,0; <u>VC</u>0,8192,90; <u>VE</u>; VSD,,,0;

Response: None.

Enter:

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
-	Single Axis	Not Valid			
VSD#,#;	AA	1	2		
VSD [[n]] #,#;	AM	1	2		

Related commands: <u>VC</u>, <u>VO</u>, <u>VP</u>, <u>VV</u>

VV



Firmware Revision Required: V1.30 and greater

The VV command sets the starting and ending vector velocity used by <u>VC/VP</u> commands. These vector velocities can be changed between <u>VC/VP</u> commands and the new vector velocity will take effect on the next <u>VC/VP</u> command following the VV command. No action is taken when the command is entered, but instead it affects all subsequent <u>VC/VP</u> commands. The factory default is 1000 steps/ second for both starting and ending velocities. Either velocity can be entered without affecting the other parameter, however if only the first parameter is entered and it is not followed by a comma, then the ending velocity (second parameter) is set equal to the starting velocity (first parameter).

At the start of a segment, the current velocity will start ramping toward the starting velocity, up using the acceleration parameter or down using the deceleration parameter as required in order to reach the starting velocity. As the segment approaches the end-point, the velocity will ramp up using the acceleration parameter or down using the deceleration parameter as required to reach the ending velocity. If the segment is too short to reach the ending velocity with the current acceleration or deceleration setting, then it will reach whatever velocity it can in that segment and continue to try to reach the ending velocity in the next segment (assuming the ending velocity parameter has not been changed). The ending velocity can be set to zero to decelerate to a stop.

VV? can be used to query the current settings.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

RANGE: 1 ≤ VV ≤ 4,194,303

Example: Set the starting and ending vector velocity to 2500.

Enter: VV2500;

Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
-	Single Axis	Not Valid		
VV# [,#];	AA	Immediate	Immediate	
VV [[n]]#[, #] ;	AM	Immediate	Immediate	

Related commands: <u>VA</u>, <u>VO</u>, <u>VP</u>

VZ

SET VECTOR STOP MODE

Firmware Revision Required: V1.30 and greater

The VZ command enables and disables the single segment mode. A parameter equal to 1 following the VZ command enables the single segment mode and a parameter equal to 0 disables the single segment mode. When single segment mode is enabled, motion stops at the end of the current segment by decelerating to zero velocity, regardless of the ending vector velocity parameter setting that was in effect when the current segment was programmed. The controller will continue on to the next segment, decelerating to zero velocity at each end-point. However, if a <u>VH</u> command is entered, or had been previously entered, then the controller will not proceed to the next segment command until a <u>VG</u> command is entered. When motion is resumed with a <u>VG</u> command, the controller will continue to decelerate to zero velocity at the end of each segment until this mode is reset with a VZ0; command. If no parameter is entered, the default is zero, so VZ; command with no parameter is equivalent to VZ0;.

When single segment mode is enabled with a VZ1; command, a <u>VH</u> command must also be issued in order for the controller to stop at the end of the segment and wait for a <u>VG</u> command. VZ1; without a <u>VH</u> command will decelerate to stop at the end of each segment and then proceed to the next segment.

If hold mode is enabled for an axis that is stopped, either mid-segment or at the end of a segment, the axis will hold to the stopped position until motion is resumed.

VZ? can be used to query current setting.

<u>AM</u> multi-tasking mode supports the optional specification of a task index in brackets, allowing most variable velocity contouring commands to apply to a specific task without affecting other tasks that are executing simultaneously.

Example: <u>VP</u> motion is disabled with the <u>VH</u>0; command and the single segment mode is initially enabled with a VZ1; command to stop at the endpoint of each vector segment. A <u>VG</u> command must be entered to start motion on the first and all subsequent <u>VP</u> vector segments until a VZ0; command is entered, at which time the motion will continue automatically from one segment to the next.

Enter: VH0; VZ1; VG; VPR1000,15000; VPR1500,2500; ... VZ0; VPR2000,4000; VPR600,800; ... VPR300,9000;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
-	Single Axis	Not	Valid		
VZ # ;	AA	Immediate	Immediate		
VZ [[n]]# ;	AM	Immediate	Immediate		

Related commands: \underline{VA} , \underline{VG} , \underline{VH} , \underline{VO} , \underline{VP} , \underline{VV}

WA

WAIT FOR AXES TO SYNCHRONIZE



The WA command, valid only in <u>AA</u> mode, allows a command to wait until all moves on all axes are finished before executing any further commands. Some commands which can affect a non-moving axis, such as <u>AB</u> and <u>PA</u>, may execute before a previous move on other axes has finished, especially while in a looping (<u>LS-LE</u>, <u>WS-WD</u>) mode. By preceding these commands with a WA, they will not execute until all previously defined moves have finished.

Example: The Z axis auxiliary line controls a laser beam that you only want on while the Z axis moves in a positive direction. The X and Y axes position the laser. You want to repeat the action 10 times.

Enter:

<u>AA;</u> <u>VL</u> 1000,1000,1000;
<u>AC</u> 10000,10000,10000;
<u>LS</u> 10;
<u>MR</u> 1000,1000;
<u>GO;</u>
WA;
<u>AB</u> ,,1;
<u>MR</u> ,,500;
<u>GO;</u>
<u>AB</u> ,,0;
<u>MR</u> ,,-500;
GO;
LE;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	- Single Axis Not Valid			
WA;	AA-AM	2*	0*	

* This command places entries in all axes' queues in <u>AM</u> mode as well as <u>AA</u> mode.

Related commands: <u>BW</u>, <u>SW</u>, <u>WQ</u>, <u>WT</u>

#WC WATCHDOG TIMEOUT COUNTER - - - - CLEAR

The #WC command clears the watchdog time out counter and allows normal command processing to proceed, following a watchdog time out. Note if the controller's application code does not periodically refresh the watchdog timer a watchdog time out event is declared, the watchdog time out counter is incremented, the application code is restarted and all axes are reset to their power up states. As long as the watchdog timer out counter is not equal to zero all commands, except for #WC, <u>#WS</u> and <u>WY</u>, are disabled.



Example: #WC

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#WC	#WC Single Axis Immediate			
#WC	#WC AA-AM Not Valid			

Related commands: <u>#WS</u>

WD WHILE END OF WS LOOP

The WD command serves as the loop terminator for the <u>WS</u> command.

Example: (see WS command on page 297)

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
WD;	Single Axis	1	1	
WD;	AA-AM	1*	1*	

* In <u>AA</u> or <u>AM</u> mode, entries are made in all axes' queues.

Related commands: WS

WG WHILE END OF WH LOOP

The WG command serves as the terminator for the \underline{WH} command.

Example:

(see <u>WH</u> command page 293)

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
WG;	Single Axis	1	1	
WG;	AA-AM	2*	1*	

* In AA or AM mode, entries are made in all axes' queues.

Related commands: <u>CW</u>, <u>WH</u>

WH WHILE



The WH command will execute all commands between it and the terminating \underline{WG} command as a loop until terminated by a \underline{CW} command. This allows repeated execution of a command sequence which can be terminated by the host. These commands may not be nested but may be executed sequentially.

While it is possible to nest $\underline{WH}/\underline{WG}$ loops, it is not practical because a single \underline{CW} commands will cause all currently executing $\underline{WH}/\underline{WG}$ loops to terminate.

- Example: You have a 3 axis platform that you use to drill holes in the center of a ¼ inch thick sheet of metal. The sheet is 6 inch square. The driver / motor / lead screw pitch provide 10000 steps per inch. The operator must manually insert and remove the square from the platform. The X and Y axes move a drill into the desired position. The Z axis lifts and lowers the drill. The operator presses a switch which tells the motion controller that the square is in place and ready to be drilled. The operator will continuously remove and replace the squares until ready to take a break. The following is a description of how to set up an OMS board to perform this task.
 - Procedure: Connect a normally closed momentary switch between user I/O input line 0 and ground. This will be the "Ready to Drill" switch.

Enter:	<u>AX;</u> <u>UU</u> 10000;	*set up user units so we can reference move to
		inches
	<u>AY;</u>	****
	<u>UU</u> 10000;	*10000 steps = 1 inch
	<u>AZ;</u> <u>UU</u> 10000;	*10000 steps = 1 inch
	<u>AX;</u> <u>VL</u> .1;	
	<u>AC</u> 10;	*set up X axis homing velocity and acceleration
	<u>AY;</u>	
	<u>VL</u> .1; AC10 [.]	*set up Y axis homing velocity and acceleration
	<u>AC</u> 10; <u>AZ</u> ;	
	VI 1 [.]	
	<u>AC</u> 10;	*set up Z axis homing velocity and acceleration
	AC10; AX; HR; AY; HR; AZ; HR;	
	AY;	
	HR;	
	<u>AZ;</u>	
	<u>HR;</u> <u>AA;</u>	*send each axis to home
	<u>VL</u> 3,3,.5;	*set normal move velocity for X, Y and Z axes
	WH;	*start of loop to drill squares indefinitely
	<u>SW</u> 0;	*(operator removes/replaces square into platform)
	<u>MA</u> 3,3;	*wait until operator presses switch
	<u>GO;</u> <u>MA</u> ,,.5;	*move to center of square
	<u></u> ,,,	

	<u>GO;</u>	*move the drill through the square (1/2 inch move on the Z axis drill through the square)
	<u>MA</u> ,,0; <u>GO;</u> <u>MA</u> 0,0;	*lift the drill
	<u>MA</u> 0,0, <u>GO</u> ; <u>WG</u> ;	*move the platform to home position *loop back to starting WH command
	(<u>CW</u> ;)	*operator wants a break so he/she sends <u>CW</u> from keyboard and presses switch once more (since loop will most likely be waiting for the switch at this point)
		*the loop ends and the following commands execute
	<u>MA</u> 0,0,0;	
	<u>GO;</u>	*move to home position
Response:	None.	

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
WH;	Single Axis	1	1		
WH;	AA	2*	1*		
-	- AM Invalid				

* In AA or AM mode, entries are made in all axes' queues.

Related commands: <u>CW</u>, <u>LS</u>, <u>WG</u>, <u>WS</u>

WQ WAIT FOR QUEUE TO EMPTY

The WQ command is a special command that stops the board from processing any new commands until the command queue for the current axis mode is empty; i.e. all previous moves have finished. This command is not valid in looping (<u>LS-LE</u>, <u>WS-WD</u>) modes.



Example: Move the Y axis 1,000 steps and wait until the move is complete before asking for the position.

Enter:

<u>AY;</u> <u>MR</u>1000; <u>GO;</u> WQ <u>RP</u>;

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
WQ;	WQ; Single Axis Immediate				
WQ;	WQ; AA-AM Immediate				

Related commands: <u>BW</u>, <u>SW</u>, <u>WA</u>, <u>WT</u>

The #WS command reports the contents of the watchdog time out counter. Note if the counter is not equal to zero at least one watchdog time out has occurred.



Example: #WS=1 One watchdog time out has occurred.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
#WS	#WS Single Axis Immediate			
#WS	#WS AA-AM Immediate			

Related commands: #WC

WS WHILE USER-DEFINED INPUT IS HIGH/LOW



The WS command will execute the commands between the WS and <u>WD</u> commands as a loop while the specified general purpose input line is true; i.e. low (default). When the input is high at the execution of the <u>WD</u> command the MAX will exit the loop and execute the commands which follow the <u>WD</u> command. The test is at the bottom of the loop; i.e. the commands between WS and <u>WD</u> will always be executed at least once.

WS#[,state];

If the optional second parameter, *state*, is entered then it specifies the input condition to continue the loop. If the *state* parameter is zero, the loop will continue while the input is low. If the *state* parameter is non-zero, the loop will continue while the input is high. If the *state* parameter is not entered, the default behavior is to loop while the input is low.

If the input line specified is already in the specified state to exit the loop when the WS/<u>WD</u> loop is issued to the MAX, those commands will be executed only once.

#RANGE : $0 \le Parameter 1 \le 15$

Example: Execute a continuous loop, moving the X axis 10,000 counts and then move the Y axis -1000 counts, until an external device terminates the loop by setting general purpose input 1 high.

Enter:

<u>AA;</u> WS1; <u>MR</u>10000; <u>GO</u>; <u>MR</u>,-1000; <u>GO</u>; <u>WD</u>;

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
WS# [,#] ;	Single Axis	1	1		
WS# [,#] ;	AA	1*	1*		
-	- AM Invalid				

* In <u>AA</u> or <u>AM</u> mode, entries are made in all axes' queues

Related commands: <u>LS</u>, <u>WD</u>, <u>WH</u>

WT WAIT



The WT command will wait for a specified number of milliseconds before proceeding with the next command in the queue. In the <u>AA</u> mode, all axes will wait and entries are made in all axis queues. Immediate commands will not wait since they are not queued.

RANGE: 1 ≤ WT ≤ 200,000

Example: You want to produce pulses on the X axis at 5,000 steps/second for 2 seconds, then 10,000 pulses/second for 3 seconds, and then stop.

Enter:	AX;
	<mark>JG</mark> 5000;
	WT2000;
	<u>JG</u> 10000;
	WT3000;
	<u>ST;</u>

Response: None.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
WT#;	Single Axis	2	1		
WT#;	AA-AM	2	1		

Related commands: <u>BW</u>, <u>SW</u>, <u>WA</u>, <u>WQ</u>

WTC WAIT FOR COUNT



Firmware Revision Required: V1.48 and greater

The WTC command takes the form of:

WTC<count>;

The WTC command will wait until the update cycle counter reaches the specified count value before proceeding with the next command in the queue. In the AA mode, all axes will wait and count value entries are made in all axis queues. Immediate commands will not wait since they are not queued. The rate at which the update cycle counter increments is set by the <u>#UR</u> command, which specifies the update rate for the controller. The <u>#UR</u>? command will display the current update rate. The <u>CC</u> command displays the current update cycle counter value. The <u>#UR</u>? and CC commands can be used to determine the count parameter value for the WTC command.

The waiting period is limited to 7 days. If the internal current cycle counter value is outside that period the command will treat it as count reached and proceed with the next command.



RANGE: 0 ≤ WTC ≤ 4,294,967,295

Ample: You want to start the X axis jogging at 10,000 steps/second when the update cycle counter reaches 307,200.

Enter:

<u>AX;</u> WTC307200; <u>JG</u>10000;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
WTC#;	Single Axis	2	1	
WTC[#,#,];	AA-AM	2	1	

Related commands: <u>CC</u>, <u>#UR</u>, <u>WT</u>

WY WHO ARE YOU



The WY command returns the model type, firmware revision number, and number of controlled axes of the board being addressed.

• Example: You want to examine the board identification string of a four axis MAX controller with its firmware revision at 1.42.

Enter: WY;

Response: MAX*-4000 ver:1.42, s/n:000217, FPGA:B5:A7 BOOT:1.03 - Oregon Micro Systems

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
WY	Single Axis	Immed	liate		
WY	AA-AM	Immed	liate		

Related commands: None

ZD

PIEZO DIRECTION DELAY



Firmware Revision Required: V1.48 and greater

The set piezo motor direction change delay command takes the form of:

ZD<delay>;

The ZD command assigns the specified delay value as the number of milliseconds of delay before changing the motor rotation direction. The <delay> parameter is specified in milliseconds. Every time the piezo motor PID needs to change the motor direction, this delay is executed. If a '?' character is entered for the <delay> parameter, then the currently assigned piezo motor direction delay value will be displayed in milliseconds. The default value for the <delay> parameter is 11 milliseconds.

The resolution on the ZD delay is determined by the update rate of the controller, which is set by the <u>#UR</u> command. For example, a controller update rate of 1024Hz and a ZD delay of 10 milliseconds gives an actual delay of 9.765 milliseconds, where a ZD delay of 11 milliseconds gives an actual delay of 10.742 milliseconds.

The ZD command only take effect when the PSZ command has set the axis motor type to a piezo servo motor.

RANGE: $0 \le ZD \le 1000$



nple: Set the T axis piezo motor direction delay to be 10 milliseconds.

Enter:

<u>AT;</u> ZD10;

Response: None.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
ZD#;	Single Axis	1	1		
ZD[#,#,];	AA-AM	1	1		

Related commands: PS, #UR, ZM

ZM PIEZO DAC MINIMUM



Firmware Revision Required: V1.48 and greater

The set piezo motor DAC minimum command takes the form of:

ZM<dac>;

The ZM command assigns the specified DAC value as the minimum value that will turn the motor. PID DAC values less than this minimum will cause the CW and CCW outputs to go to the off state to stop the motor. The <dac> parameter is specified in DAC output values. The piezo motor PID compares the DAC output with this value to determine if the motor needs to be stopped with the CW and CCW inputs to the piezo motor drive. The CW input is connected to the axis direction output, and the CCW input is connected to the axis auxiliary output. The difference between the ZM command <dac> value, and the KB command value defines the effective range of values the piezo servo PID has for motor speed control. If a '?' character is entered for the <dac> parameter, then the currently assigned piezo motor minimum DAC value will be displayed in milliseconds. The default value for the <dac> parameter is 1.

The ZM command only take effect when the PSZ command has set the axis motor type to a piezo servo motor.

RANGE: 0 ≤ ZM ≤ 10,000



Set the Y axis piezo motor minimum DAC value to be 1022.

Enter:

<u>AT;</u> ZM1022;

Response: None.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
ZM#;	Single Axis	1	1		
ZM[#,#,];	AA-AM	1	1		

Related commands: <u>KB</u>, <u>PS</u>, <u>ZD</u>

This page is intentionally left blank.

3. LEGACY COMMAND SUMMARY

The commands in this chapter are still supported to provide an upgrade path for users of our older motion control products. Use of these commands is discouraged in new applications as newer commands are available to perform the same tasks with greater flexibility and/or capability. These legacy commands are documented here for the sake of completeness

The legacy command functionality is provided with the standard command set, generally with increased capabilities.

LEGACY COMMANDS ALPHABETICALLY					
NON- LEGACY COMMAND	COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>AB</u> ?	<u>?AB</u>	312	Q	Report auxiliary bit state	
<u>AC</u> ?	<u>?AC</u>	313	Q	Report AC command setting	
<u>AD</u> ?	<u>?AD</u>	314	Q	Report default auxiliary bit state	
AB	AF	315	С	Auxiliary off	
<u>AJ</u> # - <u>AJ</u> ?	<u>?AJ</u>	316	Q	Report customer S-curve parameters	
AB	AN	317	С	Auxiliary on	
<u>A?</u>	<u>?AQ</u>	318	Q	Query current axis	
BC?	<u>?BC</u>	319	Q	Report backlash compensation	
<u>SV</u> B	BI	320	С	Select servo voltage bipolar output mode	
VC/VP/VV	<u>CD</u>	321	С	Contour define	
<u>VE</u>	<u>CE</u>	323	С	Contour end	
<u>VC/VP</u>	CG	324	С	Contour priority	
<u>VE</u>	<u>CK</u>	325	С	Contour end and kill	
AJ	<u>CN</u>	326	С	Cosine on	
<u>VC</u>	CR	327	С	Circular interpolation	
<u>V0/VV</u>	<u>CV</u>	328	С	Contour velocity	
<u>VC/VP</u>	<u>CX</u>	329	С	Contour execute	
DBI/DBN	<u>?DB</u>	330	Q	Report step direction bit logic	
DC?	<u>?DC</u>	331	Q	Report deceleration rate	
<u>ER</u> ?	<u>?ER</u>	332	Q	Report motor:encoder ratio	
<u>ES</u> ?	<u>?ES</u>	333	Q	Report encoder slip tolerance	
<u>TP</u>	<u>FP</u>	334	С	Force position	
EG	<u>FX</u>	335	С	Enable axis gantry mode	
<u>GP/TP</u>	<u>GU</u>	336	С	Go asymmetrical	
HD?	<u>?HD</u>	337	Q	Report position maintenance deadband	
<u>HI</u>	HE	338	С	Home encoder	
<u>CL</u>	HE	339	С	Hold off	
<u>HT</u> H	HH	340	С	Home input active high	
HG?	<u>?HG</u>	341	Q	Report position maintenance gain	

	LEGACY COMMANDS ALPHABETICALLY					
NON- LEGACY COMMAND	COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION		
<u>HT</u> L	HL	342	С	Home input active low		
<u>HI</u> ?	<u>?HM</u>	343	Q	Report home state selection		
<u>CL</u>	HN	344	С	Hold on		
<u>HI</u>	<u>HS</u>	345	С	Home switch		
<u>HT</u> ?	<u>?HS</u>	346	Q	Report home switch true state selection		
<u>HV</u> ?	<u>?HV</u>	347	Q	Report stepper hold velocity		
<u>KA</u> ?	<u>?KA</u>	348	Q	Report PID acceleration feedforward		
KB?	<u>?KB</u>	349	Q	Report axis PID upper bound limit		
KD?	<u>?KD</u>	350	Q	Report PID derivative gain		
<u>KF</u> ?	<u>?KF</u>	351	Q	Report PID friction offset		
<u>KI</u> ?	<u>?KI</u>	352	Q	Report PID integral gain		
<u>KO</u> ?	<u>?KO</u>	353	Q	Report PID offset		
<u>KP</u> ?	<u>?KP</u>	354	Q	Report PID proportional gain		
<u>KU</u> ?	<u>?KU</u>	355	Q	Report PID integration sum upper limit		
<u>KV</u> ?	<u>?KV</u>	356	Q	Report PID velocity feedforward		
<u>RT</u>	LA	357	С	Linear ramp per axis		
<u>LM</u> F	LF	358	С	Limits off		
<u>LT</u> H	LH	359	С	Set limits active high		
<u>LT</u> L	LL	360	С	Set limits active low		
<u>LM</u> ?	<u>?LM</u>	361	Q	Report limit switch selection		
<u>LM</u> H	LN	362	С	Limits on		
<u>LT</u> ?	<u>?LS</u>	363	Q	Report limit active state		
VP/ <u>VV</u>	MV	364	С	Move velocity		
<u>VO/VV</u>	<u>NV</u>	366	С	New contour velocity		
<u>PA</u> ?	<u>?PA</u>	367	Q	Report Aux power automatic state		
<u>AJ/RT</u>	<u>PF</u>	368	С	Parabolic acceleration off		
<u>AB</u> H	<u>PH</u>	369	С	Aux bit high		
<u>AB</u> L	<u>PL</u>	370	С	Aux bit low		
<u>CL</u> ?	<u>?PM</u>	371	Q	Report hold state		
<u>AJ/RT</u>	<u>PN</u>	372	С	Parabolic acceleration on		
<u>AJ/RT</u>	<u>PR</u>	373	С	Parabolic ramp per axis		
<u>PS</u> ?	<u>?PS</u>	374	Q	Report motor type		
<u>BD</u> ?	<u>RB</u>	375	Q	Report user-defined I/O bit direction		
N/A	RQ	376	Q	Report contour queue size		
<u>RT</u> ?	<u>?RT</u>	377	Q	Report ramp type		
<u>AJ/RT</u>	<u>SC</u>	378	С	Cosine ramp per axis		

	LEGACY COMMANDS ALPHABETICALLY					
NON- LEGACY COMMAND	COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION		
<u>SV</u> V?	<u>?SD</u>	379	Q	Report servo DAC volts		
<u>SE</u> ?	<u>?SE</u>	380	Q	Report Aux power automatic settling time		
<u>LM</u> H	<u>SF</u>	381	С	Soft limit off		
<u>SK</u> ?	<u>?SK</u>	382	Q	Report axis slip kill mode selection		
<u>LM</u> S	<u>SL</u>	383	С	Soft limit on		
<u>LM</u> ?	<u>?SL</u>	384	Q	Report soft limit status		
<u>SV</u> B?	<u>?SO</u>	385	Q	Report servo analog output mode		
<u>GP/TP</u>	<u>SP</u>	386	С	Stop at position		
<u>RT</u>	<u>SS</u>	387	С	Selects custom S-curve profile		
<u>SV</u> P?	<u>?SV</u>	388	Q	Report servo voltage inversion state		
<u>SV</u> P-	<u>SVI</u>	389	С	Invert servo voltage		
<u>SV</u> P+	<u>SVN</u>	390	С	Normalize servo voltage		
<u>SK</u>	<u>TF</u>	391	С	Turn off slip kill mode		
<u>TL</u> ?	<u>?TL</u>	392	Q	Report software overtravel limit		
<u>SK</u>	<u>TN</u>	393	С	Turn on slip kill mode		
EG	<u>TX</u>	394	С	Track the X axis		
<u>SV</u> B0	<u>UN</u>	395	С	Set servo output unipolar mode		
<u>UR</u> ?	<u>?UR</u>	396	Q	Report the controller's motor update rate		
<u>UU</u> ?	<u>?UU</u>	397	Q	Report axis user units		
<u>VB</u> ?	<u>?VB</u>	398	Q	Report base velocity		
<u>VL</u> ?	<u>?VL</u>	399	Q	Report maximum velocity setting		
VP/ <u>VV</u>	<u>VS</u>	400	С	Velocity streaming		

3.1. LEGACY I/O CONTROL COMMANDS

3.1.1.LEGACY AUXILIARY CONTROL COMMANDS

Each axis of the MAX has an associated auxiliary output line. Though this line can be used as a general purpose output, it also has a special purpose: Power-Automatic Mode. In power-automatic mode, the auxiliary line will invert at the beginning of every motion and return to normal at the end. The "normal" state of this line is user-controllable as is the amount of time to delay, allowing the motor to settle, before returning the line to normal at the end of a move. The following commands provide this control as well as feedback regarding the state and function of each auxiliary line.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>PH</u>	369	С	Aux bit high
<u>PL</u>	370	С	Aux bit low

3.2. LEGACY ENCODER COMMANDS

3.2.1.LEGACY ENCODER SLAVE MODES

Encoder tracking modes connect a motor to an axis at a given ratio. For each turn of the encoder, the motor will move proportionately.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>TX</u>	394	С	Track the X axis

3.2.2. LEGACY PROFILE COMMANDS

Often, the default linear acceleration profile is not optimum for a given system. To meet the needs of those systems, the MAX has a number of commands that allow partial or even complete customization of the profile. The commands below allow the use of parabolic, cosine, and even custom ramps.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>CN</u>	326	С	Cosine on
<u>PF</u>	368	С	Parabolic acceleration off
<u>PN</u>	372	С	Parabolic acceleration on
<u>PR</u>	373	С	Parabolic ramp per axis
<u>SC</u>	378	С	Cosine ramp per axis

3.2.3. LEGACY MOVE EXECUTION COMMANDS

The following commands initiate moves defined by commands in section Move Specification Commands. A number of different commands are available, tailored to various application needs.

COMMAN	ID PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>GU</u>	336	С	Go asymmetrical

3.2.4. VELOCITY STAIRCASING COMMANDS

The following commands describe the velocity staircase mode. This mode is useful in applications requiring a change in velocity at a prescribed position without stopping. Similar to the jogging commands, velocity stair casing will move an axis at a specified velocity. The difference is that the next stair casing command in the queue will not be processed until a specified position is reached. Stair casing also allows the host to specify a position for the motor to stop, unlike the jogging commands.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>FP</u>	334	С	Force position
<u>MV</u>	364	С	Move velocity
<u>SP</u>	386	С	Stop at position

3.2.5. VELOCITY STREAMING COMMANDS

Velocity streaming is a specialized form of velocity stair casing. Streaming simply produces specified velocities without ramping or other processing. In effect, streaming allows the host to put velocities directly into the MAXs' internal velocity registers for the X and Y axes.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>VS</u>	400	С	Velocity streaming	

3.2.6. CONSTANT VELOCITY CONTOURING COMMANDS

The MAX will attempt to generate any profile which it is asked to do. It is the responsibility of the host to be sure the acceleration required when generating a circle or any other change in direction is possible within the mechanical constraints of the system. All corners must be defined by arcs and tangents to those arcs, else the change in direction will be instantaneous and generate very large accelerations. The arc radius must be chosen so that the acceleration constraints of the system are met.

Constant velocity contouring is similar to a series of discrete move commands except that it allows multiple discrete moves to be executed in series, without stopping, maintaining a constant vector velocity among the involved axes. The commands below are those that are available in contouring mode. There is just one contour queue on MAX to handle all axes commands while in contour mode. The size of the contour queue is 32763.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>CD</u>	321	С	Contour define	
<u>CE</u>	323	С	Contour end	
<u>CG</u>	324	С	Contour priority	
<u>CK</u>	325	С	Contour end and kill	
CR	327	С	Circular interpolation	
<u>CV</u>	328	С	Contour velocity	
<u>CX</u>	329	С	Contour execute	
<u>NV</u>	366	С	New contour velocity	
RQ	376	Q	Report contour queue size	

3.3. LEGACY I/O CONTROL COMMANDS

3.3.1. LEGACY AUXILIARY CONTROL COMMANDS

Each axis of the MAX has an associated auxiliary output line. Though this line can be used as a general purpose output, it also has a special purpose: Power-Automatic Mode. In power-automatic mode, the auxiliary line will invert at the beginning of every motion and return to normal at the end. The "normal" state of this line is user-controllable as is the amount of time to delay, allowing the motor to settle, before returning the line to normal at the end of a move. The following commands provide this control as well as feedback regarding the state and function of each auxiliary line.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>AF</u>	315	С	Auxiliary off	
AN	317	С	Auxiliary on	
<u>?SE</u>	380	Q	Report Aux power automatic settling time	

3.3.2. LEGACY HOMING COMMANDS

Homing commands detail the commands available for customizing and initiating homing operations.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>HE</u>	338	С	Home encoder	
HH	340	С	Home input active high	
<u>HL</u>	342	С	Home input active low	
<u>?HM</u>	343	Q	Report home state selection	
<u>HS</u>	345	С	Home switch	
<u>?HS</u>	346	Q	Report home switch true state selection	

3.3.3. LEGACY LIMIT CONTROL COMMANDS

Limit conditions are treated as critical errors in the MAX. When a limit is encountered, the axis involved will cease motion and flush any pending motion commands for that axis. However, since needs vary from application to application, the following commands will allow limit behavior customization to fit almost any system.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION	
<u>LF</u>	358	С	Limits off	
LH	359	С	Set limits active high	
<u>LL</u>	360	С	Set limits active low	
<u>?LM</u>	361	Q	Report limit switch selection	
LN	362	С	Limits on	
<u>?LS</u>	363	Q	Report limit active state	
<u>SF</u>	381	С	Soft limit off	
<u>SL</u>	383	С	Soft limit on	
<u>?SL</u>	384	Q	Report soft limit status	

3.4. LEGACY SERVO CONTROL COMMANDS

The following commands are valid only for servo axes and should never be executed while the specific axis is in motion.

3.4.1.LEGACY SERVO VOLTAGE CONTROL COMMANDS

Different servo amplifiers have different requirements for their control inputs. Some simply behave differently despite similar input requirements. To enable the use of a wide range of amplifiers, the MAX will accept the following commands for use in configuring servo outputs.

COMMAND	PAGE	Q = QUERY C=CMD	COMMAND DESCRIPTION
<u>BI</u>	320	С	Select servo voltage bipolar output mode
<u>?SO</u>	385	Q	Report servo analog output mode
<u>?SV</u>	388	Q	Report servo voltage inversion state
<u>SVI</u>	389	С	Invert servo voltage
<u>SVN</u>	390	С	Normalize servo voltage
<u>UN</u>	395	С	Set servo voltage unipolar output mode

LEGACY COMMAND DESCRIPTIONS

?AB REPORT AUXILIARY BIT STATE

This command returns the logic state of the auxiliary output of the current axis, (AN or AF).

Example: Determine if the X axis auxiliary output is set on.

Enter:

4.

Response: =on<LF>

AX; ?AB

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
?AB	Single Axis	Immed	iate			
-	AA-AM	Not Va	alid			

Related commands: <u>AF</u>, <u>AN</u>, <u>PA</u>, <u>?SE</u>, <u>SE</u>

312

?AC REPORT AC COMMAND SETTING

This command will reply with the current setting for the maximum acceleration value for the selected axis.

Example: Report the current <u>AC</u> value for this axis.

Enter: <u>AC</u>125000; ?AC

Response: =125000<LF>

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
?AC	Single Axis	lmm	ediate	
-	AA-AM	Not	Valid	
-	AA	Not Valid		

Related commands: AC, RC

?AD REPORT DEFAULT AUXILIARY - - - - - BIT STATE

This command reports the power up default selection for the auxiliary output of the current axis.

Example: Report the power up state of the Y axis auxiliary output

Enter:

A.

Response: =on<LF>

<u>AY</u>; ?AD

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?AD	AD Single Axis Immediate				
-	- AA-AM Not Valid				
-	AA	Not Valid			

Related commands: AD

AF AUXILIARY OFF



The AF command turns off the selected auxiliary output. That is, it causes the signal to be driven low. The AF command may be used to change power level on driver modules so equipped or as a user specified output.

A parameter must be supplied for the desired axes when used in the <u>AA</u> mode so that the other axes are not affected. No parameter is required in a single axis mode. Note this command will turn power automatic (<u>PA</u>) mode off.



Example: Turn off the Y axis auxiliary output in the single axis mode.

<u>AY</u>; AF;

Response: None



Example: Turn off the X and Z axes auxiliary outputs when in the <u>AA</u> command mode. The Y axis is unchanged in this example.

Enter:

Enter:

<u>AA;</u> AF1,,1;

Response: None

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
AF;	Single Axis	1	0			
AFb,b,b,b,b,b,b,b;	AA-AM	1	0			

*When AF is used in a contour definition the Aux bits of all axes included in that definition will be turned off when the contour is executed.

Related commands: AN, BH, BL, BS, PA

?AJ REPORT CUSTOM S-CURVE PARAMETERS

This command reports the parameters for a given custom S-curve profile.

Range: $1 \le Profile Number \le 8$

Example: Report the parameters for custom S-curve profile number 5.

Enter:

<mark>AX</mark>; ?AJ5;

Response: =5.0000000,0.50000000,0.50000000,1.0000000,0.10000000, 0.10000000, 1.0000000<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?AJ#;	Single Axis	Immediate			
-	AA-AM	Not Valid			
- AA Not Valid					

Related commands: AJ, ?RT, SS

AN AUXILIARY ON



The AN command turns on the selected auxiliary output. That is, it allows the signal to be pulled high. This is the default mode for the auxiliary line at power up or reset. The AN command may be used to change power level on driver modules so equipped, trigger another board's input or as a user specified output.

A parameter must be supplied for the desired axes when used in the <u>AA</u> mode so that the other axes are not affected. No parameter is required in a single axis mode. Note this command will turn power automatic (<u>PA</u>) mode off.

	Example:	Turn on the Y axis auxiliary output in the single axis mode.
	Enter:	AY; AN;
	Response:	None.
*	Example:	Turn on the X and Z axes auxiliary outputs when in the <u>AA</u> command mode. The Y axis is unchanged in this example.
	Enter:	<mark>AA</mark> ; AN1,,1;
	Response:	None.

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
AN; Single Axis 1 0						
ANb,b,b,b,b,b,b,b; AA-AM 1 0						

*When AN is used in a contour definition the aux bits of all axes included in that definition will be turned on when the contour is executed.

Related commands: AF, BH, BL, BS, PA

?AQ QUERY CURRENT AXIS

The ?AQ command reports the mode that the current axis is in, i.e. <u>AA</u> mode, <u>AM</u> mode, etc.



Example: Determine what mode the X axis is in.

Enter:

<u>AX</u>; ?AQ

Response: =ax<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?AQ	Single Axis	Immediate			
?AQ	AA-AM	Immediate			

Related commands: None

?BCREPORT BACKLASH
COMPENSATION



The ?BC command reports the backlash compensation factor for the currently active axis. This is a numeric value of the number of steps added.

Example: Determine backlash compensation factor of axis X

Enter: <u>AX;</u> ?BC

Response: =23<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?BC	Single Axis	Immediate			
-	AA-AM	Not Valid			
-	AA	Not Valid			

Related commands: <u>AN, AF, BC, BL, BS, BX</u>

BI

SELECT SERVO VOLTAGE BIPOLAR OUTPUT MODE



The BI command sets the analog servo output of the current axis to bipolar. When bipolar is selected, a zero torque reference will result in a 0VDC output (+/- offset voltage). The analog output will range between +10VDC and -10VDC when bipolar is enabled. The BI command is valid only in the single axis mode and is the default mode at power up or reset. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

Example: Set up servo axis X for bipolar operation.

Enter:

<u>AX</u>; BI;

Response: None.

QUEUE REQUIREMENTS						
FORMAT MODE COMMAND ARGUMENT						
BI;	Single Axis	Immediate				
-	AA-AM	Not Valid				

Related commands: DBI, DBN, ?SO, SVI, SVN, UN

CD CONTOUR DEFINE

The CD command enters contour definition mode and defines a constant velocity contour. The only way to exit this mode is to issue a <u>CE</u> or <u>CK</u> command. Commands following the CD command must be in multi-axis format and be commands valid in CD mode. All multi-axis commands entered in CD mode can address only those axes assigned in the CD command. No commands entered will be executed until a <u>CX</u> command is received which must be issued outside of CD mode.

The CD command takes up to eight parameters. Each parameter specifies a starting point for each axis to be involved in the contour in absolute coordinates. If an axis is not to be involved in the contour, its parameter position should be skipped just as it would be in any other multi-axis command. Commands issued within CD mode must be formatted to include only those axes indicated in the CD command. Those that are not in the CD command simply do not exist in the formatting of commands entered in CD mode. For example, if a CD command is issued that uses the X, Y, and T axes (such as CD100,300,,400;), commands entered within CD mode will only consider the X, Y, and T axes. A <u>MT</u> command that moves X to 200, Y to 600, and T to 200 would take the form: <u>MT</u>200,600,200;. Note the lack of a placeholder comma for the Z axis.

Contours that will include circular interpolation (<u>CR</u>) must be defined for only 2 axes in the CD command. Contours involving more than 2 axes may not use the <u>CR</u> command. The size of the contour definition buffer for the MAX is 32,763 positions.

When the contour is executed, the MAX will use the distance between the current position and the contour starting point to linearly ramp up each axis such that all involved axes reach a combined, vectored velocity equal to the value set with the <u>CV</u> command. If this distance is zero, no ramp will be generated resulting in an instantaneous jump to contour velocity. Most stepper systems cannot achieve this and servos will tend to oscillate wildly before settling down if at all. Care should be taken to allow sufficient ramping distance between the contour starting position and the current position when the CX command is issued.

Once the contour is completely executed, the MAX will ramp the axes to a stop using the rate defined with the <u>AC</u> command. This ramp down will take each axis beyond the final point of the contour. Without manually calculating the ramp down distance for each axis, there is no way to force the contour to come to a complete stop at a predetermined point.

Example: The following demonstrates cutting a hole with a 10,000 count radius using constant velocity contouring and circular interpolation. The contouring velocity is set to 1000 pulses per second. A contour is then defined beginning at coordinates 0,0 on the X and Y axes. The auxiliary output of the Z axis is turned on, which could turn on the cutting torch or laser starting the cut at the center of the circle. A half circle is cut from the center to the outside of the hole, positioning the cutting tool at the start of the desired hole. The hole is then cut, the torch turned off, the stage stopped and the definition is complete. The stage is then positioned and the hole cut with the CX command. The AN and AF commands must have commas for all axes since they can all be addressed from within the contour definition.

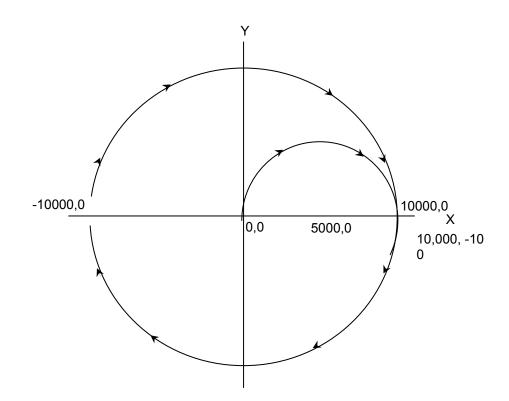
Enter:

<u>AA;</u> <u>CV</u>1000; CD0,0; AN,,1; CR5000,0,-3.1415926; CR0,0,-6.2831853; AF,,0; MT10000,-1000; CE; MT10000,0; GO; CX;

Response: None.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND ARGUMENT CONTOUR			
-	Single Axis	Not Valid			
CD#,#,#,#,#,#,#,#;	AA-AM	5 + number of axes in the contour			
-	AA/CD	N/A			

Related commands: <u>AF</u>, <u>AN</u>, <u>BH</u>, <u>BL</u>, <u>CE</u>, <u>CK</u>, <u>CR</u>, <u>CV</u>, <u>CX</u>, <u>NV</u>, <u>MT</u>





CE CONTOUR END



The CE command marks the end of the contour sequence. It will terminate the <u>CD</u> mode and, when executed, ramp to a stop and exit to the <u>AA</u> command mode. The end of the contour should contain at least a short linear segment just prior to the CE command to initialize the parameters for the deceleration of the stage.



Example: (see <u>CD</u> command on page 321)

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND ARGUMENT CONTOUR			
-	Single axis	Not Valid			
-	AA-AM	Not Valid			
CE;	AA/CD	N/A	N/A	2	

Related commands: CD, CK

CG CONTOUR PRIORITY

The CG command is a form of the <u>CX</u> command, use if <u>CE</u> is followed by a <u>MT</u> command. When CG is used to execute the contour, the following <u>MT</u> commands will be on hold until the contour execution is complete. After the contour has been executed, the <u>MT</u> commands that follow can be parsed.

1D-

CG is preferred over the <u>CX</u> when the <u>MT</u> commands are issued after a contour is executed. The CG command ensures that the <u>MT</u> command that follows starts from a known position. This makes for a more accurate calculation of the <u>MT</u> move.

Example: See page 321 (<u>CD</u>), Make sure that the hole is completely cut before executing the move to the new command position.

Enter:

AA;
<u>CV</u> 1000;
<u>CD</u> 0,0;
<u>AN</u> ,,1;
<u>CR</u> 5000,0,-3.1415926;
CR0,0,6.2831853;
AF,,0;
MT10000,-1000;
<u>CE;</u>
CG;
<u>MT</u> -10000,0;
<u>GO;</u>

Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
-	Single Axis	Not Valid		
CG;	AA-AM	7*	2*	
CG;	AA/CD	Not Valid		

* If PA (power automatic) mode is selected add 2 to the command queue.

* If an aux bit settle time has been specified add 2 to the command queue and add 1 to the argument queue.

- * If the axis is stepper and encoder or servo add 1 to the command queue.
- Add the following queue requirements for the ramp types listed.

QUEUE REQUIREMENTS			
Axis Ramp Type	COMMAND QUEUE	ARGUMENT QUEUE	
Linear (<u>PF</u> , <u>LA</u>)	4	4	
Short Form Parabolic (<u>PN</u> 0, <u>PR</u> 0)	4	8	
All other Parabolic Forms (<u>PN, PR</u>)	4	22	
Cosine (<u>CN, SC</u>)	4	22	
Custom (<u>SR</u>)	4	(2*number of ramp segments) + 2	
S-curve (<u>AJ</u>)	9	104	

Related commands: <u>AF</u>, <u>AN</u>, <u>BH</u>, <u>BL</u>, <u>CD</u>, <u>CK</u>, <u>CR</u>, <u>CV</u>, <u>CX</u>, <u>NV</u>, <u>MT</u>

CK CONTOUR END AND KILL

The CK command will end the contour sequence, like the <u>CE</u> command, except there is no ramp down; i.e. motion will stop abruptly. It is used in place of the <u>CE</u> command.

1 D-

- NOTE: This command should be used with caution to prevent the stage from slipping or losing its correct position.
 - Example: Same scenario as <u>CD</u> command, but we want to end the contour with the minimum ramp down.

Enter:

AA; CV1000; CD0,0; AN,,; CR5000,0,-3.1415926; CR0,0,-6.2831853; AF,,0; MT10000,-1000; CK; MT-1000,0; GO; CX

Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	CONTOUR
-	Single Axis	Not Valid		
-	AA-AM	Not Valid		
CK;	AA/CD	N/A	N/A	2

Related commands: CD, CE

CN COSINE ON

The CN command enables cosine velocity ramps; i.e. half sinusoid acceleration profiles, for all axes. The cosine profile is not truncated in moves that cannot reach full velocity, but instead the velocity is reduced sufficiently to preserve the cosine profile. This command should not be given while an axis is in motion or the results may be unpredictable. This command affects all axes even if issued in the single axis mode. The <u>PF</u> command is used to return to linear motion profiles. See the <u>APP</u> command to preserve the CN setting as the Power up/Reset ramp.



Example: Set the board to be in cosine mode.

Enter: CN;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
CN;	Single Axis	5	24	
CN;	AA-AM	5	24	
- AA/CD Not Valid			Valid	

Related commands: LA, PF, PN, PR, ?RT, SC, SR

CR CIRCULAR INTERPOLATION

The CR command defines a move in a circular pattern from the entry position. The first two parameters are the center of the circle in absolute units and the third parameter is the distance to move in radians. Positive radians equal counterclockwise movement. Negative radians equal clockwise movement. The radius of the circle is the linear distance between the current position and the first two parameters of the CR command.

1D-

The CR command generates a circle by breaking the circle into a series of linear segments. The number of segments will be equal to the total distance traveled divided by the contour velocity divided by the update rate. If finer resolution is required, the <u>MT</u> command may be used to produce smaller segments but the segments must be calculated by the user

RANGE:

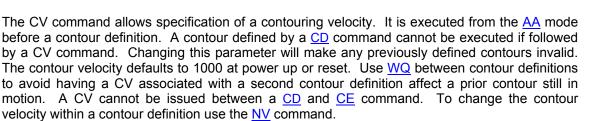
Min Pos. Value ≤ Parameter 1 (First Coordinate for Center of Circle) ≤ Max Pos. Value Min Pos. Value ≤ Parameter 2 (Second Coordinate for Center of Circle) ≤ Max Pos. Value

Example: (see <u>CD</u> command on page 321)

QUEUE REQUIREMENTS				
FORMAT	MODE	E COMMAND ARGUMENT CONTOUR		
-	Single Axis	Not Valid		
-	AA-AM	Not Valid		
CR#,#,#;	AA/CD	N/A N/A 8		

Related commands: CD, MT

CV CONTOUR VELOCITY



RANGE: 1 ≤ CV ≤ 4,194,303



Example: (see <u>CD</u> command on page 321)

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
-	Single Axis	Not Valid	
CV#;	AA-AM	Immediate	
-	AA/CD	Not	Valid

Related commands: CD, NV

CX CONTOUR EXECUTE

The CX command will execute the previously defined contour sequence. The stage must be positioned such that it can accelerate to speed by the absolute position specified by the <u>CD</u> command it is executing and must be traveling in the proper direction. Once a contour is defined it may be executed at any time by executing a CX command until it is replaced by another contour definition. The CX command cannot be placed within a loop or while construct.



Example: (see <u>CD</u> command on page 321)

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Not Valid		
CX;	AA-AM	6*	2*	
-	AA/CD	AA/CD Not Valid		

- * If the axis is a stepper and encoder or servo add 1 to the command queue.
- * If <u>PA</u> (power automatic) mode is active add 2 to the command queue.
- * If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue.

QUEUE REQUIREMENTS				
Axis Ramp Type COMMAND QUEUE ARGUMENT QUEUE				
Linear (<u>PF</u> , <u>LA</u>)	4	4		
Short Form Parabolic (<u>PN</u> 0, <u>PR</u> 0)	4	8		
All other Parabolic Forms (PN, PR)	4	22		
Cosine (<u>CN</u> , <u>SC</u>)	4	22		
Custom (<u>SR</u>)	4	(2*number of ramp segments) + 2		
S-curve (AJ)	9	104		

Related commands: CD, CE, CK, ID

PDB REPORT STEP DIRECTION BIT LOGIC

The ?DB command reports the direction bit logic: inverted or normal. If the direction bit is low when moving positive, this command will return 'n' for 'normal'. If the direction bit is high when moving positive, this command will return 'i' for inverted..

Example: Report whether the direction bit for the T axis is low or high when making positive moves

Enter:

<u>AT</u>; ?DB

Response: =i<LF> (The inverted result indicates the T axis direction bit is high for positive moves)

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
?DB	Single Axis	Immediate		
-	AA-AM	Not Valid		
-	AA	Not Valid		

Related commands: DBI, DBN, ?SV

?DC REPORT DECELERATION RATE - -

The ?DC command reports the deceleration rate that has been defined by the \underline{DC} command or the \underline{AC} command.

RANGE= 1≤ DC ≤ 8000000

Example: Determine deceleration rate of none symmetric motion profiles of X axis.

Enter:

Response: =20000<LF >

AX; ?DC

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?DC	Single Axis	Immediate	
-	AA-AM	Not Valid	
-	AA	Not Valid	

Related commands: <u>AC</u>, <u>DC</u>, <u>GP</u>, <u>TP</u>

?ER REPORT MOTOR:ENCODER RATIO

The ?ER command reports the motor-to-encoder ratio as set with the <u>ER</u> command.

Example: Find out what the last <u>ER</u> command sent was.

Enter: ?ER

Response: =2.000000<LF> (The encoder produces 1 count for every 2 steps of the motor.)

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
?ER	?ER Single Axis Immediate		diate	
-	AA-AM	Not Valid		
-	- AA Not Valid			

Related commands: ER

?ES REPORT ENCODER SLIP TOLERANCE

The ?ES command reports the current value of the slip detect tolerance assigned to an axis.

Example: Report the current value for encoder slip detection tolerance

Enter: ?ES

Response: =15,15<LF>

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?ES	Single Axis	Imme	ediate
-	AA-AM	Not Valid	
-	AA	Not	Valid

Related commands: ES

FP FORCE POSITION



The FP command will flush the command queue and attempt to stop at the specified position. The axis will overshoot if there is insufficient distance left to stop at the programmed acceleration. This command should not be given to a servo axis while it is in motion; the results may be unpredictable. Force the axis to stop at a specified position.



Example: Force axis to stop at 25,000.

Enter: FP25000;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
FP#;	Single Axis	2*	1*	
-	AA-AM	Not Valid		
-	AA/CD	Not	Valid	

* If PA (power automatic) mode is active add 1 to the command queue

* If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue

Related commands: <u>MM</u>, <u>MP</u>, <u>MV</u>, <u>SP</u>

FX ENABLE AXIS GANTRY MODE



The FX command pairs the current axis with the X axis to form a gantry crane. (i.e. the axis follows the X axis.)

Example: Pair the X and Y axis to form a gantry crane.

Enter:

<u>AY</u>; FX;

Response: None

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
FX;	Single axis	1	0	
-	AA-AM	Not	√alid	
-	AA/CD	Not	√alid	

Related commands: None.

GU GO ASYMMETRICAL



The GU command initiates a previously defined move using the <u>AC</u> value for acceleration and the <u>DC</u> value for deceleration. This command may be used with only one axis at a time; i.e. it is <u>not</u> valid with the <u>ML</u> and <u>MT</u> commands. For multi-axis move with asymmetrical acceleration and deceleration, see the <u>VA</u> and <u>VP</u> commands.

If this command is issued without having defined a move, the results are undefined. Issuing a GU command to execute an already-executed move also has undefined results. Only one GU command should be issued per defined move. GU is used only with linear acceleration ramps. Use S-curve command (see AJ, SS) for defining more complex asymmetrical motion profiles.

Example: Move the Y axis to position 1,500 using the current acceleration and velocity and a deceleration of 5,000 counts per second per second.

Enter:

<u>AY;</u>
DC5000;
<u>MA</u> 1500;
GU;

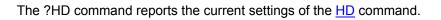
Response: None

QUEUE REQUIREMENTS				
FORMAT	FORMAT MODE COMMAND ARGUMENT			
GU;	Single Axis	3*	0*	
-	AA-AM	No	t Valid	
-	AA/CD	No	t Valid	

- * If the axis is a stepper and encoder or servo axis add 1 to the command queue and add 2 to the argument queue.
- * If <u>PA</u> (power automatic) mode is active add 2 to the command queue
- * If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue

Related commands: AC, DC, GD, GN, GO, GS, MA, MR, VA, VP

?HD REPORT POSITION MAINTENANCE DEADBAND



Example: Find out what <u>HD</u> was last set to.

Enter: ?HD

Response: =5,20,1500<LF>

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
?HD	Single Axis	Imme	ediate	
-	AA-AM	Not	Valid	
-	AA	Not	Valid	

Related commands: <u>HD</u>, <u>?HG</u>, <u>?HV</u>

HE HOME ENCODER



The HE command enables encoder index, and phase A and B signals to be considered in addition to the home switch input when an <u>HM</u> or <u>HR</u> command is executed. This command does not execute the home motion which must be initiated with an <u>HM</u>, <u>HR</u>, <u>KM</u>, or <u>KR</u> command. Default home behavior (considering only the home switch for home commands) may be reestablished via the <u>HS</u> command. In the HE mode, home is defined as the logical AND of the encoder index, the external home enable and the encoder quadrant where channel A is positive and channel B is negative. The default home logic expressed in Boolean terms is:

home = phase_A * / phase_B * index * / home_switch

The default logic can be changed to any required combination with the use of <u>HL</u> and <u>HH</u> commands to set the true home switch state and the <u>EH</u> commands to set the encoder signal (Index, A and B) states required for a true home condition.



Example: Set up the Y axis so it will use the encoder signals to recognize the home position.

Enter:

Response: None

<u>AY</u>; HE; or <u>AA</u>; HE,1;

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			ARGUMENT
HE Single Axis		Imme	ediate
HEb,b,b,b,b,b,b,b; AA-AM Im			ediate

Related commands: EH, HH, HL, HM, HR, HS, KM, KR

HF HOLD OFF



The HF command disables position hold, stall detection and tracking modes, for stepper with an encoder axis. If the current axis is a servo, this command will open the loop and turn off the PID. If the current mode is multi-axis, then the selected axes will go into open-loop mode. Hold off is the default mode at power up or reset.



Example: Turn off encoder hold mode on the X axis.

Enter: <u>AX;</u> HF;

Response: None

NOTE: In <u>AA</u> or <u>AM</u> mode, a null value in the argument list specifies feedback for that axis is not to be disabled.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
HF;	Single Axis	3	0	
HFb,b,b,b,b,b,b,b;	AA-AM	3	0	

Related commands: HN, ?PM

HH HOME INPUT ACTIVE HIGH

The HH command sets the sense of the home switch on the current axis to active TTL high. This command allows TTL logic high to be treated as the "true" state for applications where this is more convenient. Once this command has been sent to the MAX, active high homes can be made the power-up default by using the <u>APP</u> command; refer to the <u>APP</u> command for details. This command sets the home switch "true" state to TTL logic high for both the <u>HS</u> and <u>HE</u> modes of the home operation.



Example: (see <u>HL</u> command on page 342)

Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the parameter list specifies that axis home switch to be unchanged.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
HH;	Single Axis	1	0	
HHb,b,b,b,b,b,b; AA-AM 1 0				

Related commands: EH, HE, HL, HM, HR, HS, KM, KR

?HG REPORT POSITION MAINTENANCE GAIN



The ?HG command reports the current setting of the position maintenance hold gain constant for the current axis. This command works only with stepper + encoder axes.

Example: Position corrections seem slow. Check the setting of <u>HG</u> to be sure it is correct.

Enter: ?HG

Response: =100<LF >

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
?HG	Single Axis	Imme	ediate
-	AA-AM	Not	Valid
-	AA	Not	Valid

Related commands: <u>?HD</u>, <u>HG</u>, <u>?HV</u>

HL HOME INPUT ACTIVE LOW

The HL command sets the sense of the home switch on the current axis to active TTL low. This is the power-up and reset default "true" state unless <u>HH</u> has been saved as a user power-up default (See the <u>APP</u> command.). This command sets the "true" state of a home input to a TTL logic low.

This command sets the home switch "true" state to TTL logic low for both <u>HS</u> and <u>HE</u> modes of home operation.

Example: The stage is moved through home with the home switch set for active low at low speed to meet the less than 2048 steps per second requirement of the home command.

Enter:

AX; VL2000; HL; HM0;

Response: None

Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the parameter list specifies that axis home switch to be unchanged.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
HL;	Single Axis	1	0	
HLb,b,b,b,b,b,b,b;	AA-AM	1	0	

Related commands: EH, HE, HH, HM, HR, HS, KM, KR

?HM REPORT HOME STATE SELECTION

Reports homing mode selected for an axis. The possible responses are 'switch' for home switch (\underline{HS}) mode and 'encoder' for home encoder (\underline{HE}) mode.

1D-



Example: Report the homing mode assigned to the X axis.

Enter:

Response: =s<LF> or =e<LF>

AX; ?HM

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
?HM	Single Axis	Immediate		
-	AA-AM	Not \	√alid	

Related commands: <u>HE</u>, <u>HH</u>, <u>HL</u>, <u>HM</u>, <u>HR</u>, <u>HS</u>, <u>KM</u>, <u>KR</u>

HN HOLD ON



For servo axes, the HN command closes the loop, enabling the PID. For servo axes, this mode is disabled when the \underline{HF} command is entered, when the servo error becomes too large or a limit is encountered.

For stepper with encoder feedback axes, the HN command enables position correction after a move and activates the <u>HD</u>, <u>HG</u> and <u>HV</u> commands for stepper axes with encoders. For stepper axes with encoders, this mode will be canceled (as though via an <u>HF</u> command) if an <u>JG</u>, <u>JF</u>, <u>HM</u>, <u>HR</u>, <u>SO</u>, <u>SP</u> command is entered, if a limit is encountered or the maximum allowable position error is executed.

- Example: The following commands could be used to set up the position correction mode on a stepper axis. This sequence sets up a move velocity of 100,000 steps per second and an acceleration of 500,000 steps per second per second. The position correction velocity is set for 50,000 steps per second, a dead band of 10 steps and correction gain of 2,000. The correction is then enabled. A 200,000 step move is performed, then that position is maintained within the 10 step dead band until commanded to a new position.
 - Enter: <u>AX;</u> <u>VL</u>100000; <u>AC</u>500000; <u>HD</u>10; <u>HG</u>2000; HN; <u>MR</u>200000; <u>GO</u>;

Response: None



Example: Close PID loop or X axis after having modified one of the PID parameters. (Servo) Enter: <u>AX</u>; HN;

Response: None

NOTE: In <u>AA</u> or <u>AM</u> mode, a null value in the argument list specifies that encoder feedback is not to be enabled for that axis.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
HN;	Single Axis	1*	0		
HNb,b,b,b,b,b,b; AA-AM 1* 0					

* Values in table are for a stepper with encoder axis. For a servo axis the command queue requires 2, and the argument queue requires 1.

Related commands: <u>HD</u>, <u>HF</u>, <u>HG</u>, <u>HV</u>, <u>?PM</u>

HS HOME SWITCH



The HS command disables <u>HE</u> mode and returns the MAX to the default home behavior. Default behavior defines a home state to be active when the home switch input is either low in default or HL mode or high when in <u>HH</u> mode. This mode can also be used with encoders which contain internal home logic by connecting their output to the MAX home input for the appropriate axis. The active level of this input may be controlled by the <u>HH</u> and <u>HL</u> commands.

Example: Set up the Y axis so it will ignore the encoder signals and only use the home input to recognize the home position.

Enter:	<u>AY</u> ; HS;
or	<u>AM;</u> HS,1;

Response: None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
HS Single Axis Immediate			ediate	
HSb,b,b,b,b,b,b,b;	AA-AM	Imme	ediate	

Related commands: <u>HE</u>, <u>HH</u>, <u>HL</u>, <u>HM</u>, <u>HR</u>, <u>KM</u>, <u>KR</u>

?HS REPORT HOME SWITCH TRUE STATE SELECTION



The ?HS command reports if the true state of the home switch is set to be active high or low.

Example: Determine if true home switch selection of Z axis is high.

<u>AZ;</u> ?HS

Response =h<LF>

Enter:

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?HS	?HS Single Axis Immediate		
- AA-AM Not Valid			

Related commands: <u>HE</u>, <u>HH</u>, <u>HL</u>, <u>HM</u>, <u>HS</u>, <u>KM</u>, <u>KR</u>, <u>LO</u>, <u>LP</u>

?HV REPORT STEPPER HOLD VELOCITY

The ?HV command reports the current setting of the position maintenance hold velocity limits for the current axis. This command works only with stepper + encoder axes.

Example: Check the peak correction velocity for the T axis

Enter:

Response: =20000<LF>

<u>AT;</u> ?HV

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
?HV Single Axis Immediate				
-	AA-AM	N	ot Valid	

Related commands: <u>?HD</u>, <u>?HG</u>, <u>HV</u>

?KA REPORT PID ACCELERATION FEEDFORWARD

The ?KA command reports the current setting of the acceleration feedforward constant (\underline{KA}) for the current servo axis. Default value is 0.00

Example: Find out what the current KA value is for servo axis Y

Enter:

Response: =10.50<LF>

AY; ?KA;

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?KA	?KA Single Axis Immediate		nediate
- AA-AM Not Valid			

Related commands: KA, ?KV

?KB REPORT AXIS PID UPPER BOUND LIMIT



Example: Determine PID upper bound limit for X axis

Enter:

Response: =5.00<LF>

<u>AX</u>; ?KB

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?KB	?KB Single Axis Immediate		diate
-	AA-AM	Not V	/alid

Related commands: DBI, DBN, ?SV

?KD REPORT PID DERIVATIVE GAIN



The ?KD command reports the current setting of the derivative gain coefficient (KD) in the PID of the current servo axis.

Example: Forgot to write down the Y axis <u>KD</u> setting which is working well. Report the setting so it can be recorded.

Enter:

Response: =5.12<LF >

<u>AY</u>; ?KD

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?KD Single Axis Immediate			ediate
-			

Related commands: KD, ?KI, ?KP

?KF REPORT PID FRICTION OFFSET

The ?KF command reports the value of the frictional offset coefficient.

Example: Verify Z axis friction offset coefficient is 12.

Enter:

<u>AZ;</u> ?KF

Response: =12<LF>

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?KF	Single Axis Immediate		
- AA-AM Not Valid			

Related commands: KF, ?KI, ?KP

?KI REPORT PID INTEGRAL GAIN

The ?KI command reports the current setting of the integral gain constant (<u>KI</u>) in the PID of the current servo axis.

Example: Report the setting of the <u>KI</u> coefficient on the Z axis

Enter:

<u>AZ</u>; ?KI

Response: =1.00<LF>

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?KI	Single Axis	ngle Axis Immediate	
- AA-AM Not Valid			

Related commands: <u>?KD</u>, <u>KI</u>, <u>?KP</u>

?KO REPORT PID OFFSET

The ?KO command reports the voltage offset (KO) setting for the current servo axis.

Example: The open-loop offset is 218. Make sure the closed-loop offset is the same.

Enter: ?KO

Response: =218<LF >

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?KO Single Axis Immediate			nediate
-	- AA-AM Not Valid		

Related commands: KO

?KP REPORT PID PROPORTIONAL GAIN

The ?KP command reports the current setting of the proportional gain coefficient (\underline{KP}) in the PID of the current servo axis.



Example: Find out what the X axis proportional gain is set to.

Enter:

Response: =10.00<LF >

AX; ?KP

	QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT	
?KP	Single Axis	Immediate		
-	AA-AM	Not Va	alid	

Related commands: <u>?KD</u>, <u>?KI</u>, <u>KP</u>

?KU REPORT PID INTEGRATION SUM UPPER LIMIT

Report servo axis PID integration sum upper limit.

Example: Check to make sure the integration sum upper limit of X axis is less than 200.

Enter: <u>AX;</u> ?KU

Response: =150<LF>

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
?KU	Single Axis	Immediate	
-	AA-AM	Not Valid	

Related commands: <u>HF</u>, <u>HN</u>, <u>KD</u>, <u>KP</u>, <u>KU</u>

?KV REPORT PID VELOCITY FEEDFORWARD

The ?KV command reports the current velocity feedforward coefficient (\underline{KV}) of the current servo axis. Default value is 0.00

Example: Make sure the velocity feedforward setting of axis T is zero

Enter:

<u>AT;</u> ?KV

Response: =0.00<LF>

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
?KV	Single Axis	Immediate	
-	AA-AM	Not Valid	

Related commands: <u>?KA</u>, <u>KV</u>

LA LINEAR RAMP PER AXIS

The LA command specifies that the linear acceleration ramp is to be used by the selected axes. This is the factory default for all axes. See the <u>APP</u> command to preserve the LA settings as the power up/reset values.

Example:	Select a linear ramp for the X axis.
Enter:	AX; LA;
Response:	None
Example:	Select the linear ramp for the Y and T axes.
Enter:	AA ; LA,1,,1;
Response:	None

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMEN			ARGUMENT	
LA;	Single Axis	5	6	
LAb,b,b,b,b,b,b,b;	AA-AM	5	6	

Related commands: <u>?RT</u>, <u>SR</u>

LF LIMITS OFF

The LF command disables the limit switches for the addressed axis or axes. This allows the stage to move beyond the limit switches and should be used with caution. The MAX will still recognize that a limit switch has been closed if the stage runs into one and will report this information via the query commands (See the QA command). However, the limit switch closure will have no effect on motion; i.e. the axis will not be forced to stop as a result.

NOTE: In systems not designed to handle motion beyond the limit switch points, this can potentially cause damage to the system and/or persons operating the system. This command should be used with extreme caution.



Example: Set up a board to ignore the Y axis limit switches.

Enter:	<u>AY</u> ;
	LF;
	or
	<u>AA;</u>
	LF,1;

Response: None

Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the parameter list specifies that axis home switch to be affected.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
LF;	Single Axis	1	0
LFb,b,b,b,b,b,b,b;b;	AA-AM	1	0

Related commands: LH, LL, LN, SF, SL

LH SET LIMITS ACTIVE HIGH

The LH command sets the senses of the limit switches on the current axis to active high. The default "true" states of the limits are TTL logic low. This command allows TTL logic high to be treated as the "true" state for applications where this is more convenient. Through the execution of the <u>APP</u> command, limits can be made to default as active high on power-up or reset; see the <u>APP</u> command for details.

Example:	Select the limit switch high true condition for the X axis.
Enter:	<mark>AX</mark> ; LH;
Response:	None
Example:	Select a high true limit condition for the Z and T axes.
Enter:	<u>AA;</u> LH,,1,1;
Response:	None

Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the argument list specifies that axis is not to be affected.

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
LH;	Single Axis	1	0
LHb,b,b,b,b,b,b,b;	AA-AM	1	0

Related commands: <u>LF, LL, LN, ?LS, SF, SL, TL</u>

LL SET LIMITS ACTIVE LOW

The LL command specifies that over travel occurs when the limit input signal is low (active low). This is the factory default mode. See the <u>APP</u> command for information on how to preserve the LL settings as the power up/reset values.

Example:	Select the limit switch low true condition for the X axis.
Enter:	AX; LL;
Response:	None
Example:	Select a low true limit condition for the Y and T axes.
Enter:	<u>AA;</u> LL,1,,1;
Response:	None

Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the argument list specifies that axis is not to be affected.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
LL;	Single Axis	1	0		
LLb,b,b,b,b,b,b,b;	AA-AM	1	0		

Related commands: LF, LH, LN, ?LS, SF, SL, TL

?LM REPORT LIMIT SWITCH SELECTION

The ?LM command reports the limit detection enable mode of an axis.

Example: Query MAX to learn if limit detection is enabled for the Z axis.

<u>AZ;</u> ?LM

Response: =On<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?LM	?LM Single Axis Immediate				
-	- AĂ-AM Not Valid				

Related commands: LF, LN

Enter:

LN LIMITS ON

The LN command restores the operation of the limit switches for the addressed axis or axes. This is the default mode at power up or reset. With limits enabled, if the axis encounters a limit condition in the course of executing any motion in the direction of the limit, the axis will be instructed to stop, the axis queue will be flushed, and the host will be notified of the event. Limit conditions are treated as <u>critical errors</u> and should not be used as simple positioning inputs to the MAX.



Example: Set up the Y and T axes to stop immediately when a limit switch is encountered.

Enter:

LN,1,,1;
or
<u>AY;</u>
LN;
AT:
LN;

<u>AA;</u>

Response: None

Note: In <u>AA</u> or <u>AM</u> modes, a null argument in the parameter list specifies that axis is not to be affected.

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
LN;	Single Axis	1	0		
LNb,b,b,b,b,b,b,b;	AA-AM	1	0		

Related commands: <u>IOE</u>, <u>LF</u>, <u>LH</u>, <u>LL</u>, <u>SF</u>, <u>SL</u>

?LS REPORT LIMIT ACTIVE STATE - - -

The ?LS command reports the active state of the limits for the current axis. The <u>LL</u> and <u>LH</u> commands are used to set this value.

Example: Find out whether the Y axis limits are active high or active low.

<u>AY</u>; ?LS

Response: =I<LF> or =h<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?LS	?LS Single Axis Immediate				
-	AA-AM	Not V	/alid		

Related commands: LH, LL

Enter:

MV MOVE VELOCITY



The MV command causes the current axis to move to a new absolute position (parameter 1) at a new velocity (parameter 2). When the destination is reached control will be passed to the next command which should be another MV command or a <u>SP</u> command. If the command is not received in time the controller will continue to move at the specified velocity. Note that this is a slave mode and it is the responsibility of the user to provide the commands in time. They may be queued ahead of time. If a new MV command is sent after the controller has already passed the destination specified in the command, the controller will continue to move at the old velocity.

The MAX will ramp up or down as needed at the rate previously set with the <u>AC</u> command and travel at the new velocity until the new position is reached. The controller will not reverse direction if the position has already passed, but will behave as explained above. Thus the direction of the move must be specified before starting the move with the <u>MP</u> or <u>MM</u> commands. All destinations must be in absolute position; no position relative moves are allowed due to the nature of these commands. Cosine and parabolic acceleration will not apply.

RANGE:

Min Position Range ≤ Parameter 1 (Absolute Position) ≤ Max Position Range

1 ≤ Parameter 2 (Velocity) ≤ 4,194,303

NOTE: The position range depends on the settings used on MAX, see specifications for more details.

Example: Generate a velocity staircase with the breakpoints given in absolute position. Default acceleration (AC) of 200,000

Enter:

<u>MP;</u> MV10000,30000; MV20000,50000; MV30000,10000; <u>SP</u>35000;

Response: None

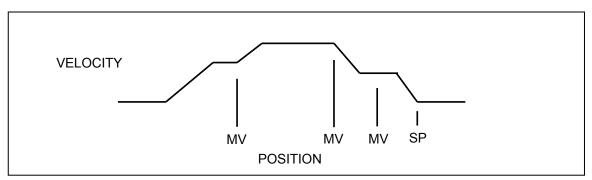


FIGURE 4-2 VELOCITY STAIRCASE PROFILE

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
MV#,#;	Single Axis	2*	2*		
-	AA-AM	Not Valid			
-	AA/CD	Not Valid			

* If <u>PA</u> (power automatic) mode is active add 1 to the command queue
 * If this axis is a stepper encoder or servo axis add 2 to the command queue
 Related commands: <u>FP</u>, <u>MM</u>, <u>MP</u>, <u>SP</u>

NV NEW CONTOUR VELOCITY

The NV command will set a new velocity for a constant velocity contour currently in execution. When the velocity changes, the MAX will switch to the new velocity at the start of the next command in the contour queue without ramping. An NV command issued without a contour currently executing will have no effect. For continuously variable velocity contouring, see the \underline{VC} , \underline{VO} , and \underline{VP} commands.

RANGE: 1 ≤ NV ≤ 4,194,303

The contour is executing at 25,000 counts per second. Change the velocity to 30,000 counts per second upon execution of the next command

Example:

Enter:

NV30000;

in the contour queue.

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT CONTOUR					
-	Single Axis	Not Valid			
-	AA-AM	Not Valid			
NV#;	AA/CD		Immediate		

Related commands: CD, CV

?PA REPORT AUX POWER AUTOMATIC STATE

<u>ΑΧ</u>; ?ΡΑ



The ?PA command reports whether the current axis has power automatic mode enabled. The <u>PA</u> command is used to set this value. If power automatic mode is enabled, it will report whether the Aux bit goes high or low during a move. The axis is stationary if the aux bit is low.

Example: Determine if X axis power automatic is high or low.

Enter:

Response: =0<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?PA	Single Axis	Immediate			
-	- AĂ-AM Not Valid				

*Power automatic mode is enabled for X axis such that the aux bit is high during a move.

Related commands: PA, SE

PF

PARABOLIC ACCELERATION

The PF command restores all axes to linear acceleration and deceleration ramps. This command should not be given while an axis is in motion or the results may not be predictable. This command affects all axes even if issued in the single axis mode. PF is the factory default setting. See the <u>APP</u> command to restore the PF setting as the power up/reset mode.

Example: Turn off cosine or parabolic ramps, returning to linear.

Enter: PF;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
PF;	Single Axis	5	6		
PF;	AA-AM	5	6		
-	AA/CD	Not V	alid		

Related commands: CN, LA, PN, PR, PR, SC, SR

PH AUX BIT HIGH

The PH command will turn the currently active axis auxiliary port bit 'on' (high). This command disables power automatic (PA) mode.

Example:

ple: Set aux bit of axis T to high.

Enter: <u>AT;</u> PH;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
PHb;	Single Axis	1	0		
PHb,b,b,b,b,b,b,b;	AA-AM	1	0		

Related commands: PA, PL,

PL AUX BIT LOW



The PL command will turn the currently active axis auxiliary port bit 'off' (low). This command disables power automatic (\underline{PA}) mode.



Example: Set aux bit of axis T to low.

Enter:

Response: None

AT; PL;

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
PLb;	Single Axis	1	0		
PLb,b,b,b,b,b,b,b;	AA-AM	1	0		

Related commands: PA, PH,

?PM REPORT HOLD STATE

The ?PM command reports whether the PID for the current servo axis is enabled or whether position maintenance hold mode for the current closed-loop stepper is enabled.

Example: A limit switch was hit by servo axis Y. See if the PID is still enabled for that axis.

(D-

Enter:

Response: =off<LF>

<u>AY</u>; ?PM

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
?PM	PM Single Axis Immediate			
- AA-AM Not Valid				

Related commands: HF, HN

The PN command sets all axes to truncated parabolic ramps. This acceleration profile starts at 100% of the programmed acceleration and decreases in steps of 10% of the initial acceleration down to as low as 10%. The parameter supplied selects the number of steps. It must be in the range of 3 to 10 corresponding to 70% and 10% acceleration at the peak respectively. A parameter out of this range or no parameter supplied defaults to 70% or 3 steps. Note that the parameter is the number of steps, not the acceleration values. The larger number is a lower acceleration at the peak. This command should not be given while an axis is in motion or the results may not be predictable. This command affects all axes even if issued in the single axis mode. The <u>PF</u> command is used to return to the default linear motion profiles. See the <u>APP</u> command to preserve the PN setting as the Power up/Reset ramp.

See <u>PR</u> for single axis.

RANGE: $3 \le PN \le 10$

Example: Set the board to be in the smoothest parabolic acceleration ramp.

Enter: PN10;

Response: None

QUEUE REQUIREMENTS					
FORMAT MODE AXIS RAMP TYPE COMMAND ARGUMENT					
PN#;	Single Axis	Short Form Parabolic (PN0)	5	10	
PN#;	Single Axis	All Other Parabolic (PN, PR)	5	24	
PN#,#,#,#,#,#,#,#;	AA-AM	Short Form Parabolic (PN0)	5	10	
PN#,#,#,#,#,#,#,;	AA-AM	All Other Parabolic (PN) 5 24			
-	AA/CD	Not Valid			

Related commands: <u>CN, LA, PF, PR, ?RT, SC, SR</u>

PR PARABOLIC RAMP PER AXIS

The PR command defines parabolic acceleration/deceleration ramps for use with one or more axes. This command is similar to the <u>PN</u> command except that only the specified axes are affected. The <u>APP</u> command can be used to store the settings of PR as the power-up/reset defaults.

RANGE: $3 \le PR \le 10$

Example:	Select a 10 step parabolic ramp for the T axis.
Enter:	<u>AT;</u> PR10;
Response:	None
Example:	Select a 10 step parabolic ramp for the Y axis and an 8 step parabolic ramp for the T axis and the R axis.
Enter:	<u>AA;</u> PR,10,,8,,,8;
-	

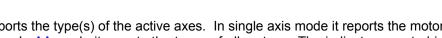
Response: None

<

QUEUE REQUIREMENTS					
FORMAT	MODE	AXIS RAMP TYPE	COMMAND	ARGUMENT	
PR#;	Single Axis	Short Form Parabolic (<u>PN</u> 0;)	5	10	
PR#;	Single Axis	All Other Parabolic (<u>PN</u> ,PR)	5	24	
PR#,#,#,#,#,#,#,#;	AA-AM	Short Form Parabolic (<u>PN</u> 0)	5	10	
PR#,#,#,#,#,#,#;	AA-AM	All Other Parabolic (<u>PN</u>)	5	24	
-	AA/CD	Not Valid			

Related commands: CN, LA, PF, PN, ?RT, SC, SR

REPORT MOTOR TYPE ?PS



The ?PS command reports the type(s) of the active axes. In single axis mode it reports the motor type of the current axis. In AA mode it reports the types of all motors. The indicator reported is interpreted as follows:

O = Stepper Only E = Stepper with Encoder M = Servo

?PS is an immediate command and is active in single axis and AA/AM mode.

-		
A	Example:	Report the motor types of all motors.
	Enter:	AA; ?PS
	Response:	M,M,M,M,O,O,E,E <lf> This means axes X, Y, Z and T are servo motors, axes U and V are open- loop stepper motors, and axes R and S are stepper motors with encoders.</lf>
	Example:	Report the motor type of X axis
	Enter:	AX; ?PS
	Response:	=M <lf></lf>

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
?PS	Single Axis	Immediate		
?PS	AA-AM	Immediate		
-	AA/CD	Not Valid		

Related commands: PS

RB REPORT USER DEFINED I/O BIT DIRECTION

The RB command reports the bit direction of the general I/O bits.

Example: Report direction of all I/O's. In this example I/O bits 0-3 are set as outputs and I/O bits 4-15 are set as inputs.

Enter: RB

Response: 000F<LF>

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Immediate		
RB	AA-AM	Immediate		

Related commands: BD

RQ

REPORT CONTOUR QUEUE

The RQ command reports the number of available entries in the contour queue. This command is only valid while in the contour definition mode.

MAX Value = 32763

Example: Report the command queue space remaining in contour mode.

Enter: RQ

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
-	Single Axis	Not Valid		
-	AA-AM	Not Valid		
RQ	AA/CD	Immediate		

Related commands: None.

?RT REPORT RAMP TYPE



The ?RT command reports the current acceleration ramp assigned to the active axis. Possible responses are:

LA Default linear ramp

SSn S-curve ramp where n specifies the S-curve profile number

Example: Make sure custom ramp #3 was assigned to the Y axis

Enter:

Response: =SR3<LF>

AY; ?RT

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
?RT	Single Axis	Immediate		
-	AA-AM	Not Valid		

Related commands: LA, SS

SC COSINE RAMP PER AXIS

The SC command specifies that the standard cosine acceleration ramp is to be used by the selected axis/axes. This command is similar to the <u>CN</u> command except that only the selected axis or axes are affected. The <u>APP</u> command will store the settings of SC as the power-up/reset defaults.

Example:	Select the cosine ramp for the X axis.
Enter:	AX; SC;
Response:	None.
Example:	Select the cosine ramp for the Y, T, and R axes.
Enter:	<u>AA;</u> SC,1,,1,,,1;
Response:	None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
SC;	Single Axis	5	24	
SCb,b,b,b,b,b,b,b;	AA-AM	5	24	
- AA/CD Not Valid				

Related commands: <u>CN</u>, <u>LA</u>, <u>PF</u>, <u>PN</u>, <u>PR</u>, <u>?RT</u>, <u>SR</u>

?SD REPORT SERVO DAC VOLTS



The ?SD command reports the servo DAC output in volts.

NOTE: The voltage reported is the theoretical DAC output. The actual DAC voltage output may vary slightly due to internal DAC offset.



Example: Report the current Y axis servo DAC voltage output.

Enter: <u>AY</u>; ?SD

Response: =2.345

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
?SD;	Single Axis	Immediate		
SD;	SD; AA-AM Immediate			

Related commands: KO, SVI, SVN

?SE REPORT AUX POWER AUTOMATIC SETTLING TIME

The ?SE command reports the settling time setting (<u>SE</u>) used with power automatic mode (<u>PA</u>) for the current axis.

(D-

Example: Report the current settling time for axis X

Enter:

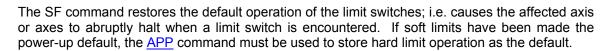
<u>AX</u>; ?SE

Response: =250<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?SE	?SE Single Axis Immediate				
- AA-AM Not Valid					

Related commands: <u>?PA</u>, <u>SE</u>

SF SOFT LIMIT OFF



Example: Set up a board to make the X axis stop immediately when a limit is encountered.

Enter: <u>AX;</u> SF; Response: None.

Z

Example: Set up a board to make the Y and T axes to stop immediately when a limit is encountered.

Enter: <u>AA;</u> SF,1,,1; Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
SF;	Single Axis	1	0	
SFb,b,b,b,b,b,b,b;	AA-AM	1	0	

Related commands: <u>LF</u>, <u>LH</u>, <u>LL</u>, <u>LN</u>, <u>?SL</u>, <u>SL</u>, <u>TL</u>

?SK REPORT AXIS SLIP KILL MODE SELECTION

The ?SK command reports whether slip kill mode is currently enabled for the active axis.

Example: Find out whether encoder slip kill mode is enabled for axis Z

Enter:

<u>AZ</u>; ?SK

Response: =on<LF>

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?SK	Single Axis	Single Axis Immediate			
-	AA-AM Not Valid				

Related commands: TF, TN

SL SOFT LIMIT ON

The SL command enables the MAX to ramp an axis to a stop rather than abruptly killing the motion when a limit switch is encountered on that axis. When a limit condition is encountered in soft limit mode, the axis decelerates to a stop, the limit interrupt is activated to notify the host, and in firmware 1.30 and greater, the axis queue is flushed. Soft limits can be made the power-up default via the <u>APP</u> command.

 Example: Set up a board to allow the X axis to ramp to a stop when a limit is encountered.
 Enter: AX; SL;
 Response: None.
 Example: Set up a board I/O to allow the Y and T axes to ramp to a stop when a limit is encountered.
 Enter: AA; SL,1,,1;
 Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
SL;	Single Axis	1	0	
SLb,b,b,b,b,b,b,b;	AA-AM	1	0	

Related commands: LF, LH, LL, LN, SF, <u>?SL</u>, TL

?SL REPORT SOFT LIMIT STATUS

The ?SL command reports whether soft limits are currently enabled for the active axis.

Example: Find out whether soft limits are enabled for axis Z

Enter:

Response: =on<LF>

<u>AZ;</u> ?SL

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?SL	Single Axis	Immediate			
-	AA-AM	Not Valid			

Related commands: SF, SL

REPORT SERVO ANALOG OUTPUT MODE

The ?SO command reports whether the analog output type for the current servo axis is bipolar or unipolar. The possible responses are \underline{BI} and \underline{UN} , the same commands used to set one mode or the other.

Example: The Y axis should be setup with unipolar outputs. Use ?SO to make sure.

Enter:

Response: =un<LF>

AY ?SO

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?SO	Single Axis	xis Immediate			
-	AA-AM	Not Valid			

Related commands: **BI**, **UN**

SP STOP AT POSITION



The SP command will cause the controller to attempt to stop at the specified destination. If there is insufficient distance to stop at the previously specified deceleration when the command is received, the controller will stop as soon as possible at that deceleration. This command is <u>not</u> compatible with the <u>JG</u> command.



Example: (see <u>MV</u> command on page 364)

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
SP#;	Single Axis	2*	1*	
-	AA-AM Not Valid			
-	AA/CD	Not Valid		

- * If the axis is a stepper and encoder or servo axis add 1 to the command queue
- * If <u>PA</u> (power automatic) mode is active add 1 to the command queue
- * If an auxiliary output bit settle time has been specified add 2 to the command queue and add 1 to the argument queue

Related commands: FP, MM, MP, MV

SS

SELECT CUSTOM S-CURVE PROFILE

The SS command selects a custom S-curve profile to use for an axis or axes. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

1 D-

RANGE: $1 \le \text{Ramp Number} \le 8$

Example: Selects custom S-curve profile #1 for Y axis.

Enter: <u>AY;</u> SS1;

Response: None.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
SS#:	Single Axis	10	107		
SS#,#,#,#,#,#,#,;	AA-AM	11	107*		

* = per axis

Related commands: AJ, ?RT

?SV REPORT SERVO VOLTAGE INVERSION STATE

The ?SV command reports the current logical direction for the current servo axis. The state is set with the <u>SVI</u> and <u>SVN</u> commands. The possible responses to the ?SV command are =n for normal and =i for inverted.

(D-

Example: Report whether servo voltage is positive for positive moves on axis X

Enter: <u>AX;</u> ?SV

Response: =n <LF> (voltage is normal; i.e. positive for positive moves)

QUEUE REQUIREMENTS					
FORMAT MODE COMMAND ARGUMENT					
?SV Single Axis Immediate					
- AA-AM Not Valid					

Related commands: SVI, SVN

SVI INVERT SERVO VOLTAGE

The SVI command inverts the voltage output for the current axis. After receiving this command, the MAX will produce a negative voltage for positive motion and a positive voltage for negative motion. To cancel this command, issue an <u>SVN</u> command. To make inverted servo outputs the default at power up or reset, use the APP command.



Example: The Y axis encoder is counting opposite the expected direction. Setup the Y axis to produce a negative voltage when moving positive instead of a positive voltage to correct the problem.

.

Enter:

<u>AY</u> SVI;

Response: None.

QUEUE REQUIREMENTS						
FORMAT	FORMAT MODE COMMAND ARGUMENT					
SVI;	SVI; Single Axis Immediate					
-	- AA-AM Not Valid					

Related commands: BI, DBI, DBN, 2SV, SVN, UN

SVN NORMALIZE SERVO VOLTAGE



The SVN command normalizes the voltage output for the current axis, negating the effects of the <u>SVI</u> command. After receiving this command, the MAX will produce a positive voltage for positive motion and a negative voltage for negative motion, the default behavior. To make this the default behavior (if it has been changed via <u>SVI/APP</u>), use the <u>APP</u> command. (SVN is the factory default setting.)

Example: The Y axis encoder was rewired and now counts in the correct direction. Return the Y axis servo output to normal; i.e. output positive voltage for positive motion.

Enter:

<u>AY</u>; SVN;

Response: None.

QUEUE REQUIREMENTS				
FORMAT MODE COMMAND ARGUMENT				
SVN; Single Axis Immediate				
- AA-AM Not Valid				

Related commands: <u>BI</u>, <u>DBI</u>, <u>DBN</u>, <u>?SV</u>, <u>SVI</u>, <u>UN</u>

TF TURN OFF SLIP KILL MODE

The TF command disables slip kill mode (enabled with <u>TN</u>). In <u>AA/AM</u> modes, any parameter for an axis will disable slip kill. A missing parameter will leave the axis as is. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

Example: Slip kill mode is enabled but a move needs to be performed where slip is likely and not important for this move. Disable slip kill mode.

Enter: TF;

Response: None.

QUEUE REQUIREMENTS				
FORMAT	MODE	COMMAND	ARGUMENT	
TF;	Single Axis	1	1	
TF#,#,#,#,#,#,;	AA-AM	1*	0	

* = per axis

Related commands: ES, IS, RL, TN

?TL REPORT SOFTWARE OVERTRAVEL LIMITS



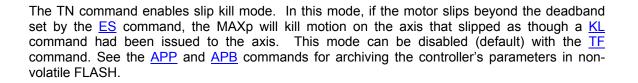
The ?TL command reports the software travel limits for the current axis assigned via the <u>TL</u> command. The first value returned is the upper (or "positive") limit and the second value is the lower (or "negative") limit. These are not physical limits but rather positional limits that an axis should not exceed. If one of these limits is exceeded, the MAX will set the current axis' limit flag and notify the host computer of the condition as though the axis encountered a hard limit.

Example:	Find out what the software limits of the Y axis are currently set to.
Enter:	AY; ?TL
Response:	=101000,-1000 <lf></lf>
Example:	Find out what the software limits of the T axis are currently set to.
Enter:	AT ?TL
Response:	=0,0; <lf> (software limits for axis T are currently disabled)</lf>

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
?TL	Single Axis	Immediate			
-	AA-AM	Not Valid			
-	AA/CD	Not Valid			

Related commands: TL

ΤN



Example: X axis is sent on a move. Its encoder cable was not connected to the controller (oops!). The controller issues a <u>KL</u> (Kill) command to the X axis after receiving the slip interrupt. The slip interrupt is generated once the difference between the motor position counts and encoder counts exceed 20.

Enter:

<mark>ES</mark> 20;
TN;
<u>IS;</u>
<u>LP</u> 0;
<u>MA</u> 30;
<u>GO;</u>

AX

Response: None

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
TN;	Single axis	1	1		
-	AA-AM	Not Valid			
-	AA/CD	Not Valid			

Related commands: ES, IS, RL, TL

TX TRACK THE X AXIS



Set up the current axis so that it tracks the X axis. The command argument is the tracking ratio specified as a floating point.

NOTE: If this is a negative, then the axis moves in the opposite direction of the X axis. The command is invalid for the X axis.



Example: Set the Z axis to track the X axis.

Enter: <u>AZ;</u> TX;

Response: None.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
TX;	Single axis	Immediate			
-	AA-AM	Not Valid			
-	AA/CD	Not Valid			

Related Commands: ET, HF

UN SET SERVO OUTPUT UNIPOLAR MODE

The UN command sets the analog torque outputs of servo axes to unipolar. The analog output will range between 0.0VDC and +10VDC when unipolar is enabled. At maximum positive velocity, the board outputs +10VDC. At maximum negative velocity, the board output approaches 0.0VDC. To maintain position the board outputs 5VDC. This command is valid only in single axis mode. See the <u>APP</u> and <u>APB</u> commands for archiving the controller's parameters in non-volatile FLASH.

- 10 C



Example: Set up servo axis X for unipolar operation.

Enter:

UN;

<u>AX</u>;

Response: None.

QUEUE REQUIREMENTS					
FORMAT	MODE	COMMAND	ARGUMENT		
UN;	Single Axis	Immediate			
-	AA-AM	Not Valid			

Related commands: <u>BI</u>, <u>DBI</u>, <u>DBN</u>, <u>?SO</u>, <u>SVI</u>, <u>SVN</u>

?UR REPORT THE CONTROLLER'S MOTOR UPDATE RATE

This command causes the controller to report its motor control update rate.

Example: Requests the controller's motor update rate.

Enter: ?UR

Response: 1024<LF>

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
?UR	Single Axis	Immediate	
-	AA-AM	Not Valid	
-	AA/CD	Not Valid	

Related commands: #UR

?UU REPORT AXIS USER UNITS

This command returns the current user units' multiplier as set via the <u>UU</u> command.

Example: Make sure the UU512 command we sent earlier is still current. The command will return the <u>UU</u> value with six digits to the right of the decimal point. If the <u>UU</u> value exceeds six digits for the fractional value, the value will be rounded off to the sixth decimal place.

Enter: ?UU

Response: =512.000000<LF>

If user units are turned off (UF) ?UU returns:

=off<LF>

QUEUE REQUIREMENTS				
FORMAT	RMAT MODE COMMAND ARGUMEN			
?UU	Single Axis	Immed	liate	
-	AA-AM	Not Valid		
-	AA/CD	Not Valid		

Related commands: UF, UU

?VB REPORT BASE VELOCITY

The ?VB command returns the base (starting) velocity setting for the current axis as set by the \underline{VB} command. Note that the base velocity must be lower than the command velocity.

Example: The acceleration ramp should start at 0 velocity. Make sure we didn't leave it at some other value.

Enter: ?VB

Response: =1500<LF> (Oops! We forgot to set it back to zero)

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
?VB	Single Axis	Immediate	
-	AA-AM	Not Valid	
-	AA/CD	Not Valid	

Related commands: <u>VB</u>, <u>?VL</u>

The ?VL command returns the peak velocity setting for the current axis as set by the $\underline{\text{VL}}$ command.

Example: Make sure our "<u>AX;VL</u>15000;" command worked.

Enter: ?VL

Response: =150000<LF>

QUEUE REQUIREMENTS			
FORMAT	MODE	COMMAND	ARGUMENT
?VL	Single Axis	Immediate	
-	AA-AM	Not Valid	
-	AA/CD	Not Valid	

Related commands: <u>VB</u>, <u>?VB</u>, <u>VL</u>

VS VELOCITY STREAMING

The VS command will generate a pulse train without acceleration or deceleration at the rates specified using the X and Y axes. The parameters are time in 1 update rate second sample intervals, X velocity, and Y velocity. This is a slave mode and cannot be mixed or queued with other commands; i.e. no other motions involving the X and Y axes or <u>AA</u> mode may be currently in execution when this command is issued. <u>AX</u> mode is the only valid mode for use with this command. The VS command does not require a <u>GO</u> command to start the motion; motion begins immediately upon receipt of the complete VS command.

RANGES:

1 ≤ Parameter 1 (Time in 1 update rate of a second) ≤ 200,000 0 ≤ Parameter 2 (X Axis Velocity) ≤ 4,194,303 0 ≤ Parameter 3 (Y Axis Velocity) ≤ 4,194,303

Example: Create a stair step profile on the X and Y axes, with the X axis moving in the negative direction and the Y axis in the positive direction. Make each step last 1 second long and increase velocity by 1,000 steps/second, until a velocity of 3,000 steps/second is reached, then step down to 0 steps/second. (Example assumes an update rate of 1024.)

Enter: <u>AX;</u> VS1024,-1000,1000; VS1024,-2000,2000; VS1024,-3000,3000; VS1024,-2000,2000; VS1024,-1000,1000; VS1,0,0;

Response: None.

QUEUE REQUIREMENTS			
FORMAT MODE COMMAND ARGUMENT			
VS#,#,#,#,#,#,#,;	Single axis	2	3
-	AA-AM	Not	Valid
-	AA/CD	Not	Valid

Related commands: MV

This page is intentionally left blank.

INDEX

#

#AE, REPORT ABSOLUTE ENCODER CAPABILITY	44
#BB, SELECT THE BIG ASCII COMMAND BUFFER	
#BF, FLUSH THE BIG COMMAND BUFFER	
#BN, SELECT THE NORMALASCII COMMAND BUFFER	
#BQ, REPORT FREE CHARACTERS IN THE BIG COMMAND BUFFER	
#CC DATA CAPTURE TABLE CLEAR	
#CD, DATA CAPTURE TABLE DEVICE ASSIGNMENT	
#CE, DATA CAPTURE VAILID ENTRIES REPORT	
#CF, DATA CAPTURE VALID ENTRIES REPORT	
#CI, ENABLE DATA CAPTURE IMMEDIATE	
#CM, ENABLE DATA CAPTURE AT GO	
#CN, DATA CAPTURE NEXT ENTRIES REPORT	
#CR, DATA CAPTURE TABLE REPORT	
#CS, DATA CAPTURE STOP	
#ER, REPORT ILLEGAL COMMAND	
#NI, NETWORK IP ADDRESS	
#NL, SET ETHERNET COMMUNICATION MODE	190
#NM?, NETWORK MAC ADDRESS	
#NP, NETWORK PORT NUMBER	
#NU, NETWORK UPDATE INTERVAL	
#RR, REPORT RAW BISS ABSOLUTE ENCODER READING	
#UC, USER CUSTOM CONFIGURATION	
#UR, SET UPDATE RATE	
#WC, WATCHDOG TIMEOUT COUNTER CLEAR	
#WS, REPORT WATCHDOG TIMEOUT COUNTER STATUS	

?

	040
?AB, REPORT AUXILIARY BIT STATE	312
?AC, REPORT AC COMMAND SETTING	
?AD, REPORT DEFAULT AUXILIARY BIT STATE	314
?AJ, REPORT CUSTOM S-CURVE PARAMETERS	316
?AQ, QUERY CURRENT AXIS	318
?BC, REPORT BACKLASH COMPENSATION	319
?DA, PRINT A CUSTOM ACCELERATION RAMP	84
?DB, REPORT STEP DIRECTION BIT LOGIC	
PDC, REPORT DECELERATION RATE	331
?DE, REPORT A CUSTOM RAMP TABLE ENTRY	91
?DS, REPORT THE SIZE OF A CUSTOM RAMP TABLE	
?ER, REPORT MOTOR/ENCODER RATIO	
?ES, REPORT ENCODER SLIP TOLERANCE	
PHD, REPORT POSITION MAINTENANCE DEADBAND	
PHG, REPORT POSITION MAINTENANCE GAIN	341
?HM, REPORT HOME STATE SELECTION	
?HS, REPORT HOME SWITCH TRUE STATE SELECTION	
?HV, REPORT STEPPER HOLD VELOCITY	347
?KA, REPORT PID ACCELERATION FEEDFORWARD	
?KB, REPORT AXIS PID UPPER BOUND LIMIT	349
?KD, REPORT PID DERIVATIVE GAIN	350
?KF, REPORT PID FRICTION OFFSET	351
?KI, REPORT PID INTEGRAL GAIN	

?KO, REPORT PID OFFSET	353
?KP, REPORT PID PROPORTIONAL GAIN	354
?KU, REPORT PID INTEGRATION SUM UPPER LIMIT	
?KV, REPORT PID VELOCITY FEEDFORWARD	
?LM, REPORT LIMIT SWITCH SELECTION	
?LS, REPORT LIMIT ACTIVE STATE	
?PA, REPORT AUX POWER AUTOMATIC STATE	
?PM, REPORT HOLD STATE	
?PS, REPORT MOTOR TYPE	
?RT, REPORT RAMP TYPE	
?SD, REPORT SERVO DAC VOLTS	
?SE, REPORT AUX POWER AUTOMATIC SETTLING TIME	
?SK, REPORT AXIS SLIP KILL MODE SELECTION	
?SL, REPORT SOFT LIMIT STATUS	
?SO, REPORT SERVO ANALOG OUTPUT MODE	
?SV, REPORT SERVO VOLTAGE INVERSION STATE	
?TL, REPORT SOFTWARE OVERTRAVEL LIMITS	
?UR, REPORT THE CONTROLLER'S MOTOR UPDATE RATE	
?UU, REPORT AXIS USER UNITS	
?VB, REPORT BASE VELOCITY	
?VL, REPORT MAXIMUM VELOCITY SETTING	

Α

A*, AXIS SELECTION	40
AA, ALLAXES MODE	
AB, AUXILIARY CONTROL	
ABSOLUTE ENCODER CONFIGURATION, ECA	103
AC, SET ACCELERATION MAXIMUM	42
AD, SET AUXILIARY DEFAULT	43
AEL, LOAD AUXILIARY ENCODER POSITION	45
AER, REPORT AUXILIARY ENCODER POSITION	46
AF, AUXILARY OFF	
AI, REPORT AN ANALOG INPUT PORT VALUE	47
AJ, CUSTOM S-CURVE DEFINITION	
ALLAXES MODE, AA	
AM, AXES MULTITASKING MODE	
AN, AUXILIARY ON	
AO, SET ANALOG INPUT ZERO OFFSET	
APB, ARCHIVE CURRENTLY USED PARAMETERS AS BACK-UP ARCHIVE	
APP, ARCHIVE CURRENT PARAMETERS AS POWER-UP DEFAULTS	
ARCHIVE CURRENT PARAMETERS AS POWER UP DEFAULT VALUES, APP	
ARCHIVE CURRENTLY USED PARAMETERS AS BACK UP ARCHIVE, APB	
AUX BIT HIGH, PH	
AUX BIT LOW, PL	
AUX POWER AUTOMATIC SETTLING TIME, SE	
AUXILIARY AUTOMATIC, PAA	
AUXILIARY CONTROL, AB	
AUXILIARY OFF, AF	
AUXILIARY ON, AN	
AXES MULTITASKING MODE, AM	
AXIS SELECTION, A*	40

в

BC, SET BACKLASH COMPENSATION

BD, SET THE DIRECTION OF THE GENERAL PURPOSE I/O BITS	
BEGIN CUSTOM ACCELERATION RAMP DEFINITION, DAR	
BH, USER DEFINED OUTPUT BIT HIGH	
BI, SELECT SERVO VOLTAGE BIPOLAR OUTPUT MODE	
BISS ABSOLUTE ENCODER CONFIGURATION, ECB	105
BL, USER DEFINED OUTPUT BIT LOW	60
BR, OUTPUT RESET STATE	63
BS, USER DEFINED OUTPUT BITS SET	64
BW, WAIT FOR INPUT TO GO LOW	65
BX, REPORT USER DEFINED I/O BIT STATES IN HEX	66

С

CA, CLEAR AXIS DONE FLAG	67
CC, REPORT UPDATE CYCLE COUNT	68
CD, CONTOUR DEFINE	321
CE, CONTOUR END	
CG, CONTOUR PRIORITY	324
CIRCULAR INTERPOLATION, CR	
CK, CONTOUR END AND KILL	
CL, CLOSED LOOP CONTROL	75
CLEAR AXIS DONE FLAG, CA	67
CLEAR DEFINED ERROR OUTPUTS, IOE, C	146
CLEAR MACRO LINKS, SXC	
CLEAR WHILE, CW	83
CLOSED LOOP CONTROL, CL	
CN, COSINE ON	
CONFIGURE CURRENT AXIS, PS	212
CONTOUR DEFINE, CD	
CONTOUR END AND KILL, CK	325
CONTOUR END, CE	323
CONTOUR EXECUTE, CX	329
CONTOUR PRIORITY, CG	
CONTOUR QUEUE SIZE	
CONTOUR VELOCITY, CV	328
COSINE ON, CN	
COSINE RAMP PER AXIS, SC	378
CR, CIRCULAR INTERPOLATION	
CUSTOM S-CURVE DEFINITION, AJ	48
CV, CONTOUR VELOCITY	328
CW, CLEAR WHILE	83
CX, CONTOUR EXECUTE	

D

DAB, DEFINE CUSTOM ACCELERATION RAMP BREAKPOINT	85
DAE, END CUSTOM ACCELERATION RAMP DEFINITION	
DAR, BEGIN CUSTOM ACCELERATION RAMP DEFINITION	87
DATA CAPTURE NEXT ENTRIES REPORT, #CN	78
DATA CAPTURE STOP, #CS	82
DATA CAPTURE TABLE CLEAR, #CC	69
DATA CAPTURE TABLE DEVICE ASSIGNMENT, #CD	70
DATA CAPTURE TABLE REPORT, #CR	80
DATA CAPTURE VALID ENTRIES REPORT, #CE	72
DATA CAPTURE VALID ENTRIES REPORT, #CF	73
DBI, INVERT STEP DIRECTION BIT	88
DATA CAPTURE TABLE CLEAR, #CC DATA CAPTURE TABLE DEVICE ASSIGNMENT, #CD DATA CAPTURE TABLE REPORT, #CR DATA CAPTURE VALID ENTRIES REPORT, #CE DATA CAPTURE VALID ENTRIES REPORT, #CF	69 70 80 72 73

DBN, NORMALIZE STEP DIRECTION BIT	
DC, SET DECELERATION RATE	
DEFAULT ENCODER RATIO	
DEFINE CUSTOM ACCELERATION RAMP BREAKPOINT, DAB	
DEFINE ERROR OUTPUTS (HEX), IOE,X	
DEFINE ERROR OUTPUTS, IOE	
DEFINE KILL INPUTS (HEX), IOK,X	
DEFINE KILL INPUTS, IOK	149
DEFINE KILL LINK, SXK	
DEFINE MACRO LINK, SXL	
DEFINING ENCODER HOME, EH	
DL, DUAL LOOP ENABLE/DISABLE	
DLI, DUAL LOOP INTEGRAL ENCODER	
DLP, DUAL LOOP PROPORTIONAL ENCODER	
DLR, DUAL LOOP ENCODER RATIO	
DOV, OUTPUT DAC VOLTAGE	96
DOZ, SET DAC OFFSET VOLTAGE	
DUAL LOOP ENABLE/DISABLE, DL	
DUAL LOOP ENCODER RATIO, DLR	
DUAL LOOP INTEGRAL ENCODER, DLI	
DUAL LOOP PROPORTIONAL ENCODER, DLP	

Ε

101
103
105
107
77
74
101
120
120

F

FL, FLUSH QUEUE	
FLUSH QUEUE, FL	
FLUSH THE BIG COMMAND BUFFER, #BF	

FORCE POSITION, FP	334
FP, FORCE POSITION	
FT, PID FILTER TYPE	122
FV, REPORT INSTANTANEOUS FRACTIONAL VELOCITY	
FX, ENABLE AXIS GANTRY MODE	
···,	

G

GD, GO AND RESET DONE	
GN, GO AND NOTIFY WHEN DONE	
GO AND MONITOR SLIP TRIGGER, GS	
GO AND NOTIFY WHEN DONE, GN	
GO AND RESET DONE, GD	
GOASYMMETRICAL, GU	
GO TO POSITION, GP	
GO, GO	
GP, GO TO POSITION	
GS, GO AND MONITOR SLIP TRIGGER	
GU, GO ASYMMETRICAL	

Н

HD, SET STEPPER HOLD DEADBAND	
HE, HOME ENCODER	
HF, HOLD OFF	
HG, SET STEPPER HOLD GAIN	
HH, HOME INPUT ACTIVE HIGH	
HI, HOME INDEX	
HL, HOME INPUT ACTIVE LOW	
HM, HOME IN POSITIVE DIRECTION	
HN, HOLD ON	
HOLD OFF, HF	
HOLD ON, HN	
HOME AND KILL, KM	
HOME ENCODER, HE	
HOME IN POSITIVE DIRECTION, HM	
HOME INDEX, HI	
HOME INPUT ACTIVE HIGH, HH	
HOME INPUT ACTIVE LOW, HL	
HOME REVERSE AND KILL, KR	
HOME REVERSE, HR	
HOME SWITCH, HS	
HOME TRUE STATE, HT	
HR, HOME REVERSE	
HS, HOME SWITCH	
HT, HOME TRUE STATE	
HV, SET STEPPER HOLD VELOCITY	

I

IC, INTERRUPT CLEAR	
ID, INTERRUPT WHEN DONE	
II, INTERRUPT INDEPENDENT	
ÍN, INTERRUPT NEARLY DONE	
INCREMENTAL ENCODER CONFIGURATION, ECI	
INTERRUPT CLEAR, IC	
INTERRUPT INDEPENDENT, II	

INTERRUPT NEARLY DONE, IN	142
INTERRUPT ON SLIP, IS	
INTERRUPT WHEN DONE, ID	140
INTERRUPT WHEN IN POSITION, IP	152
INTERRUPT WHEN VECTOR DONE, VID	275
INTERRUPT WHEN VECTOR IN POSITION, VIP	277
INVERT ENCODER DIRECTION, EDI	108
INVERT SERVO VOLTAGE, SVI	
INVERT STEP DIRECTION BIT, DBI	88
IO, SET I/O BIT DIRECTION	143
IOE, DEFINE ERROR OUTPUTS	144
IOE,C, CLEAR DEFINED ERROR OUTPUTS	146
IOE,R, RESET ERROR OUTPUTS	147
IOE,X, DEFINE ERROR OUTPUTS (HEX)	148
IOK, DEFINE KILL INPUTS	
IOK,C, CLEAR DEFINED KILL INPUTS	150
IOK,X, DEFINE KILL INPUTS (HEX)	151
IP, INTERRUPT WHEN IN POSITION	152
IS, INTERRUPT ON SLIP	

J

JF, JOG FRACTIONAL VELOCITIES	154
JG, JOG	
JOG FRACTIONAL VELOCITIES, JF	
JOG JG	

κ

KA, SET PID ACCELERATION FEED-FORWARD GAIN COEFFICIENT	156
KB, SET PID MAXIMUM OUTPUT	157
KD, SET PID DERIVATIVE GAIN COEFFICIENT	158
KF, SET SERVO AXIS PID FRICTION COEFFICIENT	159
KI, SET PID INTEGRAL GAIN COEFFICIENT	
KILL SELECTED AXES, KS	167
KILL, KL	
KL, KILL	161
KM, HOME AND KILL	
KO, SET PID OFFSET COEFFICIENT	
KOD, SET PID OUTPUT DEAD BAND COMPENSATION OFFSET	164
KP, SET PID PROPORTIONAL GAIN COEFFICIENT	165
KR, HOME REVERSE AND KILL	
KS, KILL SELECTED AXES	
KU, SET PID INTEGRATION SUM UPPER LIMIT	
KV, SET PID VELOCITY FEED-FORWARD	
,	

L

LA, LINEAR RAMP PER AXIS	357
LE, LOOP END	
LF, LIMITS OFF	
LH, SET LIMITS ACTIVE HIGH	
LIMITS MODE, LM	171
LIMITS OFF, LF	358
LIMITS ON, LN	
LINEAR RAMP PER AXIS, LA	
LL, SET LIMITS ACTIVE LOW	

LM, LIMITS MODE	71
LN, LIMITS ON	32
LO, LOAD MOTOR POSITION	'2
LOAD AUXILIARY ENCODER POSITION, AEL	15
LOAD ENCODER POSITION, LPE	′4
LOAD MOTOR POSITION, LO	
LOAD MOTOR/ENCODER POSITION, LP	'3
LOOP END, LE	'0
LOOP START, LS	
LP, LOAD MOTOR/ENCODER POSITION	
LPE, LOAD ENCODER POSITION	′4
LS, LOOP START	'5
LT, SET LIMIT TRUE STATE	7

Μ

MA, MOVE ABSOLUTE	
MACRO EXECUTE, MX	
MD, TEMPORARY MACRO DEFINE	
ML, MOVE LINEAR	
MM, SET NEGATIVE DIRECTION	
MO, MOVE ONE STEP	
MOVE ABSOLUTE, MA	
MOVE LINEAR, ML	
MOVE ONE STEP, MO	
MOVE RELATIVE, MR	
MOVE TO, MT	
MOVE VELOCITY, MV	
MP, SET POSITIVE DIRECTION	
MR, MOVE RELATIVE	
MT, MOVE TO	
MV, MOVE VELOCITY	
MX, MACRO EXECUTE	

Ν

NETWORK IP ADDRESS, #NI	189
NETWORK MAC ADDRESS, #NM?	
NETWORK PORT ADDRESS, #NP	
NETWORK UPDATE INTERVAL, #NU	
NEW CONTOUR VELOCITY, NV	
NORMALIZE ENCODER DIRECTION, EDN	
NORMALIZE SERVO VOLTAGE, SVN	
NORMALIZE STEP DIRECTION BIT, DBN	
NV, NEW CONTOUR VELOCITY	

0

OUTPUT DAC VOLTAGE, DOV	96
OUTPUT RESET STATE, BR	63

Ρ

PA, POWER AUTOMATIC	
PAA, AUXILIARY AUTOMATIC	
PARABOLIC ACCELERATION OFF, PF	
PARABOLIC ACCELERATION ON, PN	

PARABOLIC RAMP PER AXIS, PR	
PAV, POWER AUTOMATIC AT VELOCITY	
PC?, POSITION CAPTURE ENABLE REPORT	
PCA, POSITION CAPTURE ASSIGNMENT	
PCB, POSITION CAPTURE BOUNDARY ASSIGNMENT PCC, POSITION CAPTURE TABLE CLEAR	
PCC, POSITION CAPTURE TABLE CLEAR PCE, POSITION CAPTURE ENTRY REPORT	
PCE, POSITION CAPTURE ENTRY REPORT PCF, POSITION CAPTURE OFF	
PCP, POSITION CAPTURE OF	
PCQ, POSITION CAPTURE ON PCQ, POSITION CAPTURE TABLE QUERY	203
PCQ, POSITION CAPTURE TABLE QUERT PCR, POSITION CAPTURE REMOVE TRIGGER	
PCS, POSITION CAPTURE TABLE SIZE REPORT	
PE, REPORT ENCODER POSITIONS	
PF, PARABOLIC ACCELERATION OFF	
PH, AUX BIT HIGH	
PID FILTER TYPE, FT	
PIEZO DAC MINIMUM, ZM	
PIEZO DIRECTION DELAY, ZD	
PL, AUX BIT LOW	
PM, PRINT MACRO	
PN, PARABOLIC ACCELERATION ON	
POSITION CAPTURE ASSIGNMENT, PCA	
POSITION CAPTURE BOUNDARY ASSIGNMENT, PCB	
POSITION CAPTURE ENABLE REPORT, PC?	
POSITION CAPTURE ENTRY REPORT, PCE	
POSITION CAPTURE OFF, PCF	
POSITION CAPTURE ON, PCO	
POSITION CAPTURE REMOVE TRIGGER, PCR	
POSITION CAPTURE TABLE CLEAR, PCC	202
POSITION CAPTURE TABLE QUERY, PCQ	
POSITION CAPTURE TABLE SIZE REPORT, PCS	
POWER AUTOMATIC AT VELOCITY, PAV	197
POWER AUTOMATIC, PA	
PP, REPORT MOTOR POSITIONS	
PR, PARABOLIC RAMP PER AXIS	
PRESERVE A TEMPORARY MACRO, PT	
PRINT A CUSTOM ACCELERATION RAMP, ?DA	
PRINT MACRO, PM	
PS, CONFIGURE CURRENT AXIS	
PT, PRESERVE A TEMPORARY MACRO	213

Q

QA, QUERY AXIS STATUS	
QI, QUERY INTERRUPT STATUS	
QL, QUERY ALL LIMIT SENSORS	
QUERY ALL LIMIT SENSORS, QL	
QUERY AXIS STATUS, QA	
QUERY CURRENT AXIS, ?AQ	
QUERY INTERRUPT STATUS, QI	

R

RA, REPORT AXIS STATUS	
RAMP TYPE SELECT, RT	
RB, REPORT USER DEFINED I/O BIT DIRECTION	

RC, REPORT INSTANTANEOUS ACCELERATION	
RDB, RESTORE DEFAULT PARAMETERS IN BACK-UP	
RDF, RESTORE FACTORY DEFAULT VALUES	220
RDP, RESTORE POWER-UP DEFAULT VALUES	
RE, REPORT ENCODER POSITION	223
REPORT A CUSTOM RAMP TABLE ENTRY, ?DE	91
REPORT ABSOLUTE ENCODER CAPABILITY, #AE	
REPORT ABSOLUTE ENCODER REFERENCE POSITION, RR	
REPORT AC COMMAND SETTING , ?AC	313
REPORT AN ANALOG INPUT PORT VALUE, AI	47
REPORT AUX POWER AUTOMATIC SETTLING TIME, ?SE	
REPORT AUX POWER AUTOMATIC STATE, ?PA	
REPORT AUXILIARY BIT STATE, ?AB	
REPORT AUXILIARY ENCODER POSITION, AER	
REPORT AXIS COMMAND QUEUE, RQC	
REPORT AXIS PID UPPER BOUND LIMIT, ?KB	349
REPORT AXIS SLIP KILL MODE SELECTION, ?SK	382
REPORT AXIS STATUS, RA	217
REPORT AXIS USER UNITS, ?UU'	
REPORT BACKLASH COMPENSATION, ?BC	319
REPORT BASE VELOCITY ?VB	398
REPORT CONTOUR QUEUE SIZE, RQ	
REPORT CUSTOM S-CURVE PARAMETERS, ?AJ	316
REPORT DECELERATION RATE, ?DC	331
REPORT DECELERATION NATE, 7DC	
REPORT ELECTRONIC GEARING MAP, EGM	
REPORT ELECTRONIC GEARING MAP, EGM	
REPORT ENCODER POSITION, RE	
REPORT ENCODER POSITIONS, PE	209
REPORT ENCODER SLIP TOLERANCE, ?ES	
REPORT FREE CHARACTERS IN THE BIG COMMAND BUFFER, #BQ	
REPORT HOLD STATE, ?PM	
REPORT HOME STATE SELECTION, ?HM	
REPORT HOME SWITCH TRUE STATE SELECTION, ?HS	
REPORT ILLEGAL COMMAND, #ER	
REPORT INSTANTANEOUS ACCELERATION, RC	
REPORT INSTANTANEOUS FRACTIONAL VELOCITY, FV	
REPORT INSTANTANEOUS VELOCITY, RV	
REPORT INTERRUPT STATUS, RI	
REPORT LIMIT ACTIVE STATE, ?LS	
REPORT LIMIT SWITCH SELECTION, ?LM	361
REPORT MAXIMUM VELOCITY SETTING, ?VL	
REPORT MOTOR POSITIONS, PP	211
REPORT MOTOR TYPE, ?PS	374
REPORT MOTOR/ENCODER RATIO, ?ER	332
REPORT PID ACCELERATION FEEDFORWARD, ?KA	
REPORT PID DERIVATIVE GAIN, ?KD	
REPORT PID FRICTION OFFSET, ?KF	351
REPORT PID INTEGRAL GAIN, ?KI	
REPORT PID INTEGRATION SUM UPPER LIMIT, ?KU	355
REPORT PID OFFSET, ?KO	353
REPORT PID PROPORTIONAL GAIN, ?KP	354
REPORT PID VELOCITY FEED FORWARD, ?KV	356
REPORT POSITION IN USER UNITS, RU	234
REPORT POSITION MAINTENANCE DEADBAND, ?HD	
REPORT POSITION MAINTENANCE GAIN, ?HG	

REPORT POSITION, RP REPORT RAMP TYPE, ?RT	229
REPORT RAMP TYPE, ?RT	
REPORT RAW BISS ABSOLUTE ENCODER READING, #RR	
REPORT SERVO ANALOG OUTPUT MODE, ?SO	
REPORT SERVO DAC VOLTS, ?SD	379
REPORT SERVO VOLTAGE INVERSION STATE, ?SV	
REPORT SLIP STATUS, RL	
REPORT SOFT LIMIT STATUS, ?SL	
REPORT SOFTWARE OVER TRAVELLIMITS, ?TL	
REPORT STEP DIRECTION BIT LOGIC, ?DB	330
REPORT STEPPER HOLD VELOCITY, ?HV	
REPORT THE CONTROLLER'S MOTOR UPDATE RATE, ?UR	
REPORT THE SIZE OF A CUSTOM RAMP TABLE, ?DS	
REPORT USER DEFINED I/O BIT DIRECTION, RB	
REPORT USER DEFINED I/O BIT STATES IN HEX, BX	
REPORT VECTOR INSTANTANEOUS ACCELERATION, VRC	
REPORT VECTOR INSTANTANEOUS VELOCITY	
REPORT WATCHDOG TIMEOUT COUNTER STATUS, #WS	
RESET ERROR OUTPUTS, IOE,R	147
RESET MODULO POSITION CONTINUOUS, RMC	
RESET MODULO POSITION, RM	226
RESTORE DEFAULT PARAMETER IN BACK-UP, RDB	
RESTORE FACTORY DEFAULT VALUES, RDF	
RESTORE POWER-UP DEFAULT VALUES, RDP	
RI, REPORT INTERRUPT STATUS	
RL, REPORT SLIP STATUS	
RM, RESET MODULO POSITION	
RMC, RESET MODULO POSITION CONTINUOUS	
RP, REPORT POSITION	
RQ, REPORT CONTOUR QUEUE SIZE	
RQC, REPORT AXIS COMMAND QUEUE	
RR, REPORT ABSOLUTE ENCODER REFERENCE POSITION	
RT, RAMP TYPE SELECT	
RU, REPORT POSITION IN USER UNITS	234
RV, REPORT INSTANTANEOUS VELOCITY	235

S

SA, STOP ALL	236
SB, SET BAUD RATE	237
SC, COSINE RAMP PER AXIS	378
SD, STOP AND RESET DONE	238
SE, AUX POWER AUTOMATIC SETTLING TIME	239
SEA, SYNCHRONIZE ENCODER POSITION WITH ABSOLUTE ENCODER POSITION	
SELECT CUSTOM RAMP, SR	247
SELECT CUSTOM S-CURVE PROFILE, SS	387
SELECT SERVO VOLTAGE BIPOLAR OUTPUT MODE, BI	320
SELECT THE BIG ASCII COMMAND BUFFER, #BB	55
SELECT THE NORMALASCII COMMAND BUFFER, #BN	61
SERVO VOLTAGE CONTROL, SV	249
SET ACCELERATION MAXIMUM, AC	
SET ANALOG INPUT ZERO OFFSET, AO	52
SET AUXILIARY DEFAULT AD	
SET BACKLASH COMPENSATION, BC	56
SET BAUD RATE, SB	237
SET DAC ZERO OFFSET VOLTAGE, DOZ	98

SET DECELERATION RATE, DC	90
SET I/O BIT DIRECTION, IO	
SET LIMIT TRUE STATE, LT	
SET LIMITS ACTIVE HIGH, LH	
SET LIMITS ACTIVE LOW, LL.	
SET NEGATIVE DIRECTION, MM	
SET PID ACCELERATION FEED-FORWARD GAIN COEFFICIENT, KA	156
SET PID DERIVATIVE GAIN COEFFICIENT, KD	158
SET PID INTEGRAL GAIN COEFFICIENT, KI	
SET PID INTEGRATION SUM UPPER LIMIT, KU	168
SET PID MAXIMUM OUTPUT, KB	157
SET PID OFFSET COEFFICIENT, KO	
SET PID OUTPUT DEAD BAND COMPENSATION OFFSET, KOD	164
SET PID PROPORTIONAL GAIN COEFFICIENT, KP	165
SET PID FROFORTIONAL GAIN COEFFICIENT, RF	160
SET POSITIVE DIRECTION, MP SET SERVO AXIS PID FRICTION COEFFICIENT, KF	
SET SERVO OUTPUT UNIPOLAR MODE, UN	
SET SOFTWARE OVERTRAVEL LIMITS, TL	
SET STEPPER HOLD DEADBAND, HD	
SET STEPPER HOLD VELOCITY, HV	
SET THE DIRECTION OF THE GENERAL PURPOSE I/O BITS, BD	
SET THERNET COMMUNICATION MODE, #NL	
SET UPDATE RATE, #UR	
SET USER UNITS, UU	
SET VECTOR ACCELERATION, VA	
SET VECTOR CIRCULAR PLANE, VCP	
SET VECTOR SCAN DISTANCE, VSD	
SET VECTOR STOP MODE, VZ	
SET VECTOR VELOCITY, VV	
SET VELOCITY BASE, VB	
SET VELOCITY MAXIMUM, VL	278
SF, SOFT LIMIT OFF	
SI, STOP INDIVIDUAL	
SK, TURN ON SLIP KILL MODE	
SL, SOFT LIMITS ON	
SME, SYNCHRONIZE MOTOR POSITION WITH ENCODER POSITION	
SMEA, SYNCHRONIZE MOTOR AND ENCODER POSITION WITH ABSOLUTE ENCODER POS	
SO, STOP BY RAMPING FROM DISTANCE	246
SOFT LIMIT OFF, SF	
SOFT LIMITS ON, SL	
SP, STOP AT POSITION	
SR, SELECT CUSTOM RAMP	
SS, SELECT CUSTOM S-CURVE PROFILE	
ST, STOP	
STOP ALL, SA	
STOP AND RESET DONE, SD	
STOP AT POSITION, SP STOP BY RAMPING FROM DISTANCE, SO	
STOP INDIVIDUAL, SI	
STOP, ST	
SV, SERVO VOLTAGE CONTROL	
SVI, INVERT SERVO VOLTAGE	
SVN, NORMALIZE SERVO VOLTAGE	
SW, SYNC WAIT FOR USER-DEFINED INPUT HIGH	250

SXC, CLEAR MACRO LINKS	
SXK, DEFINE KILL LINK	
SXL, DEFINE MACRO LINK SXM, ENABLE/DISABLE STAND-ALONE MODE	
SYNC WAIT FOR USER-DEFINED INPUT HIGH, SW	
SYNCHRONIZE ENCODER POSITION WITH ABSOLUTE ENCODER POSITION, SEA	
SYNCHRONIZE MOTOR AND ENCODER POSITION WITH ABSOLUTE ENCODER POSITION, S	MEA
	245
SYNCHRONIZE MOTOR POSITION WITH ENCODER POSITION, SME	

Т

TEMPORARY MACRO DEFINE, MD	180
TF, TURN OFF SLIP KILL MODE	
TIMED JOG, TM	
TL, SET SOFTWARE OVERTRAVEL LIMITS	
TM, TIMED JOG	259
TN, TURN ON SLIP KILL MODE	
TP, TRACK POSITION	260
TPS, TRACK POSITION STOP	262
TPX, TRACK POSITION EXIT	263
TRACK POSITION EXIT, TPX	263
TRACK POSITION STOP, TPS	262
TRACK POSITION, TP	260
TRACK THE X AXIS, TX	
TURN OFF ELECTRONIC GEARING, EGF	112
TURN OFF SLIP KILL MODE, TF	
TURN ON SLIP KILL MODE, SK	242
TURN ON SLIP KILL MODE, TN	
TX, TRACK THE X AXIS	

U

UF, USER UNITS OFF	
UN, SET SERVO OUTPUT UNIPOLAR MODE	
USER CUSTOM CONFIGURATION, #UC	
USER DEFINED OUTPUT BIT HIGH, BH	59
USER DEFINED OUTPUT BIT LOW, BL	60
USER DEFINED OUTPUT BITS SET, BS	64
USER UNITS OFF, UF	
UU, SET USER UNITS	

V

VA, SET VECTOR ACCELERATION	
VB, SET VELOCITY BASE	
VC, VECTOR CIRCULAR INTERPOLATION	
VCP, SET VECTOR CIRCULAR PLANE	271
VE, VECTOR END	272
VECTOR CIRCULAR INTERPOLATION, VC	
VECTOR END, VE	272
VECTOR GO (RESUME), VG	
VECTOR HALT, VH	274
VECTOR INPUT/OUTPUT CONTROL, VIO	
VECTOR POSITION - LINEAR INTERPOLATION , VP	
VELOCITY OVERRIDE, VO	
VELOCITY STREAMING, VS	

VG, VECTOR GO (RESUME)	273
VH, VECTOR HALT	274
VID, INTERRUPT WHEN VECTOR DONE	275
VIO, VECTOR INPUT/OUTPUT CONTROL	
VIP, INTERRUPT WHEN VECTOR IN POSITION	277
VL, SET VELOCITY MAXIMUM	278
VO, VELOCITY OVERRIDE	279
VP, VECTOR POSITION - LINEAR INTERPOLATION	
VRC, REPORT INSTANTANEOUS VECTOR ACCELERATION	
VRV, REPORT VECTOR INSTANTANEOUS VELOCITY	
VS, VELOCITY STREAMING	400
VSD, SET VECTOR SCAN DISTANCE	
VV, SET VECTOR VELOCITY	
VZ, SET VECTOR STOP MODE	

W

WA, WAIT FOR AXES TO SYNCHRONIZE	
WAIT FOR AXES TO SYNCHRONIZE, WA	
WAIT FOR COUNT, WTC	
WAIT FOR INPUT TO GO LOW, BW	65
WAIT FOR QUEUE TO EMPTY, WQ	
WAIT, WT	
WATCHDOG TIMEOUT COUNTER CLEAR, #WC	
WD, WHILE END OF WS LOOP	
WG, WHILE END OF WH LOOP	
WH, WHILE	
WHILE END OF WH LOOP, WG	
WHILE END OF WS LOOP, WD	
WHILE USER-DEFINED INPUT IS HIGH/LOW, WS	
WHILE, WH	
WHO ARE YOU, WY	
WQ, WAIT FOR QUEUE TO EMPTY	
WS, WHILE USER-DEFINED INPUT IS HIGH/LOW	
WT, WAIT	
WTC, WAIT FOR COUNT	
WY, WHO ARE YOU	

Ζ

ZD, PIEZO DIRECTION DELAY	
ZM, PIEZO DAC MINIMUM	